

# Software Systems Research – Portfolio Review

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# Outline of the Talk – Revisited

- Background [10%]
- Computer-Supported Collaboration [25%]
- Dynamically Customized Web Touring [25%]
- **Multimedia Computing Networking [35%]**
  - Building Robust Network Performance Indicator
  - Distributed Resource Management for Multimedia
- Wrap-Up [5%]



# Network Superheterodyne

“Building Robust Network Performance Indicators”

Work at IBM Thomas J. Watson Research Center

“Applying Statistical Process Control to the Adaptive Rate Control Problem”, by Manohar, Nelson R.; Willebeek-Lemair, Marc H.; Prakash, Atul, in Proceedings of Multimedia Computing and Networking Conference, pp. 45-60, San Jose, CA, January 1998.



# Motivation

- **Multimedia Computing Networking**
  - **handling the impact of multimedia over the network**
    - e.g., session-oriented, multimedia flows, end-to-end QoS reqs., resource management, value-asset model, etc.
  - **handling of the “impedance mismatch” that exists**
    - between multimedia applications
    - and (to-be provisioning, present or future) networks
  - **we would like the resulting mechanisms or building blocks**
    - to be robust
    - easy to implement
    - low (signaling and tracking) overheads





# Related Work

- mechanisms to handle “impedance mismatch”
  - (traditionally) from applications to the network:
    - inducing multimedia application reqs. into networking middleware
      - for example, diffserv (TCP), multicast (routing), etc.
  - (but also) from network to multimedia infrastructure:
    - enhancing network capacity (internet2, vBNS, etc.)
    - **enhancing the intelligence of multimedia infrastructure to adapt to the network state (RSVP, QoS, etc.)**
- network state measurements
  - (active) network probing
    - probe-and-adapt: short-term fluctuations, unnecessary adjustments
  - (passive) network and web traffic characterization
    - (web) spatial/temporal stability: different time-scale components
    - ethernet/web traffic fractal: similar shape regardless of timescale



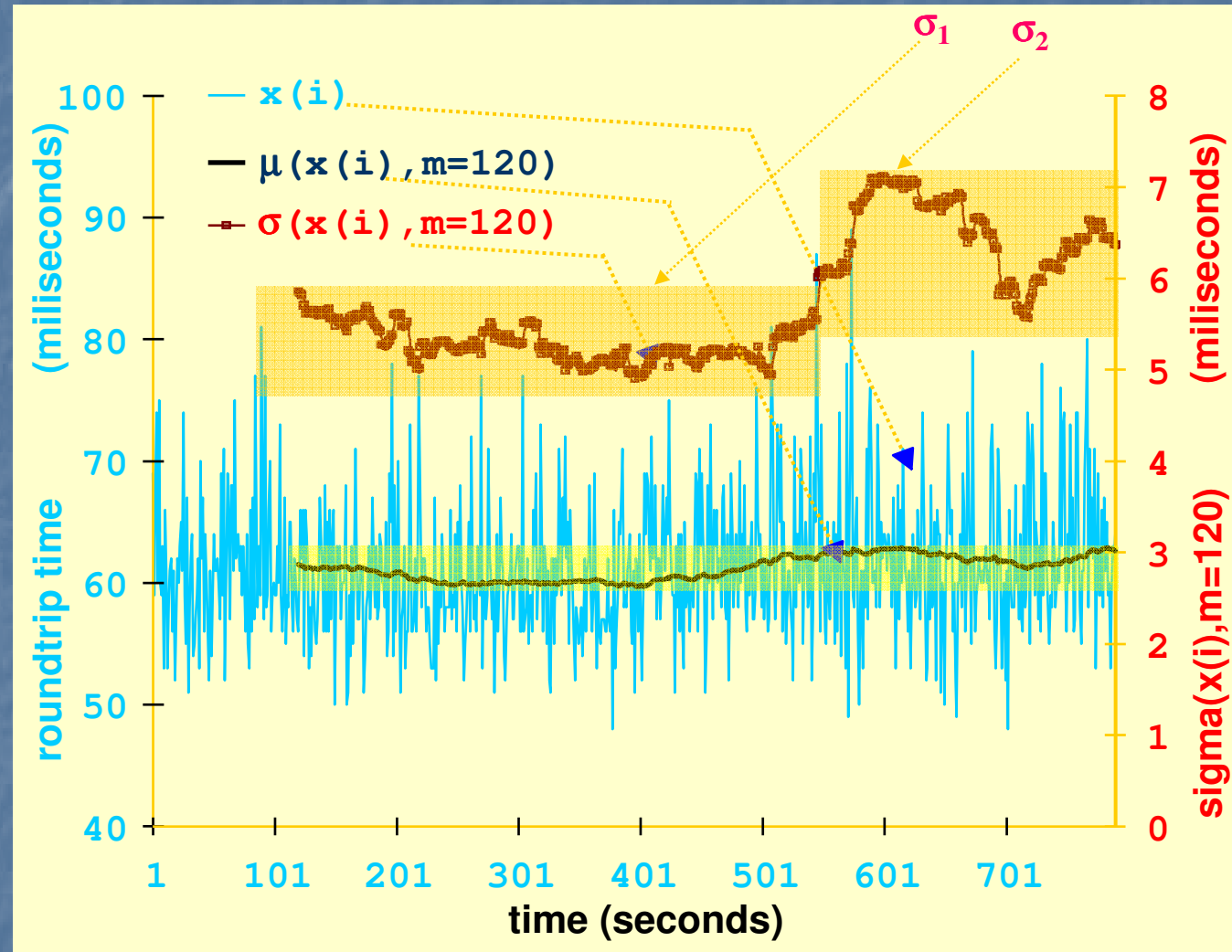
# Factoring Process Variability on Sessions

## ■ From:

- probe-and-adapt
  - fast indicators
  - very low setup cost
- no confidence

## ■ To:

- process state
  - forecast-strength
  - some setup cost
- confidence analysis



RTT network probe: one apparently stable process mean, but upon examination variability states (i.e., a process shifts).



# Network Performance Indicator

- **Reliable process performance indicators (PPI)?**

- **robust forecasts**

- strength of sampling and smoothing
    - capable of associating confidence to forecasts

- **assimilation of process variability**

- to recognize significant changes

- **generation/tracking of process state**

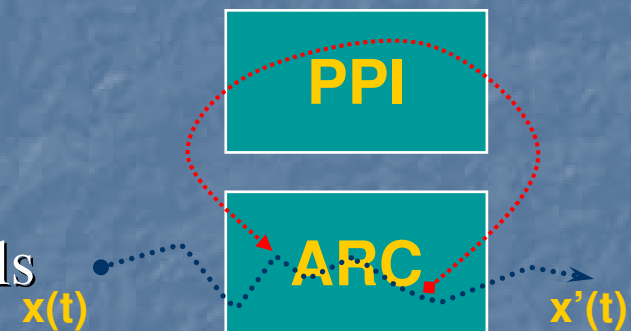
- to understand where we stand

- **Important to adaptive applications**

- atop (i.e., guiding) prove-and-adapt protocols
  - such as Adaptive Rate Control (ARC)

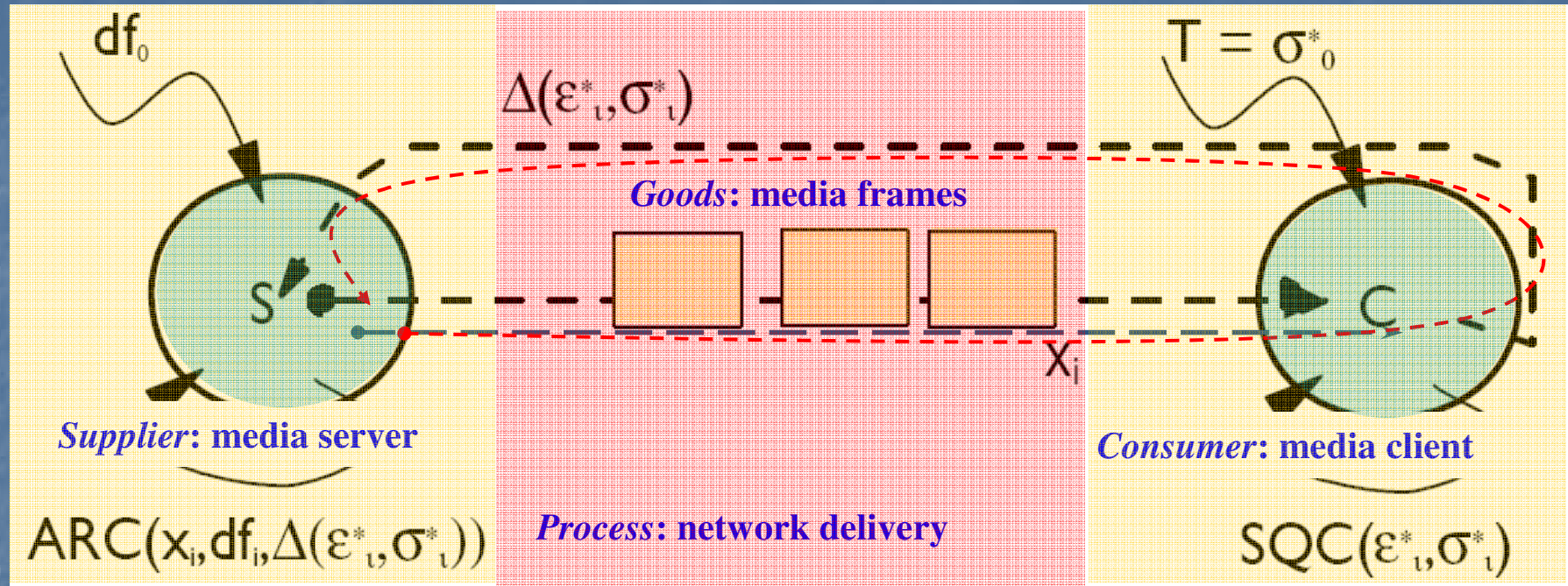
- **Statistical Process Control (SPC) as PPI-kernel**

- typically long-term horizon, industrial processes
    - run-to-run feedback control vs. online-SPC
    - centralized online-SPC vs. distributed online-SPC
  - adapt online-SPC for distributed ARC problem





# Statistical Process Control Formulation



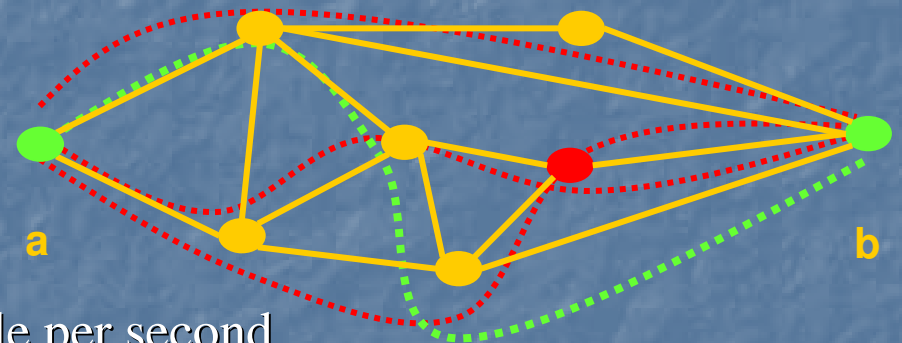
- **Supplier: adaptive rate control**
  - to match production to delivery
- **Process: network delivery**
  - *goods*: media packets, frames, buffers
- **Consumer: smoothing problem**
  - adapts delivery to presentation
- **SPC: end-to-end process performance**
  - quantizes performance measurements
  - into statistical process state – a quality indicator
  - then drives  $ARC()$  with such quality indicator



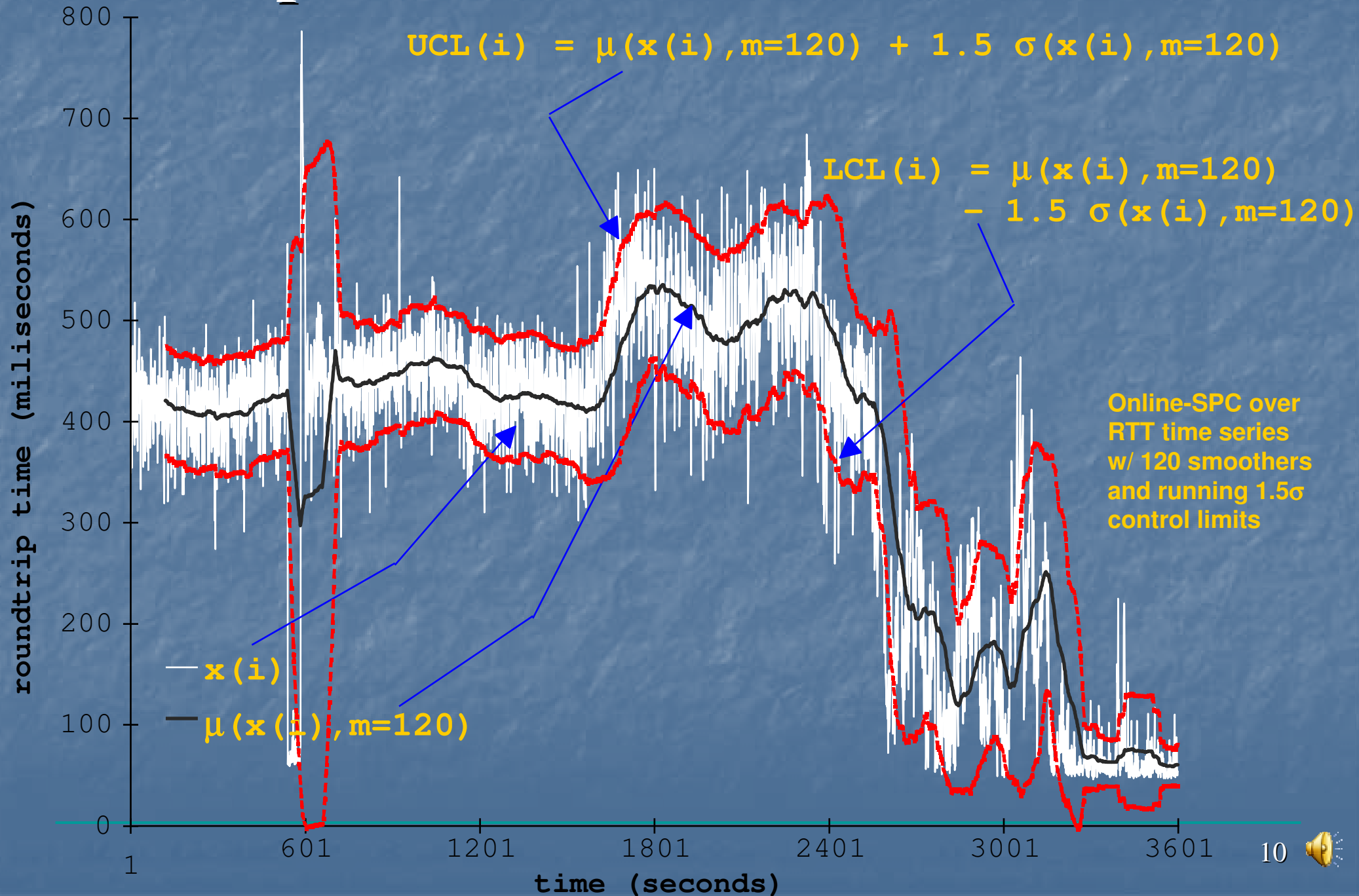


# Network Measurements – Setup

- (active) network probing and monitoring
  - network indicator: RTT roundtrip delay (measure of congestion along path)
  - e.g., available bandwidth, **network congestion, stability, jitter**
- probing methodology (time series acquisition)
  - end nodes: (Univ. Michigan at A2) - (Univ. North Carolina – CH)
  - network probe: ping (ICMP)
  - test duration: 3600 seconds
  - timescale: seconds to minutes
  - smoother: 120/30 UWMA smoother
  - sampling frequency: 1 random sample per second
  - sampling load: negligible (40ms to 400ms) with respect to sampling frequency (1 second) with respect to available network bandwidth
  - sampled distribution: no constraining assumption due to law of large numbers, random sampling, temporal/spatial stability, and network fractality
- bottleneck spots, router instability, underlying distr.
  - timescale leads to aggregation effect on multiple path routing and corresponding random sampling of underlying distribution(s) across  $i$ -th samples

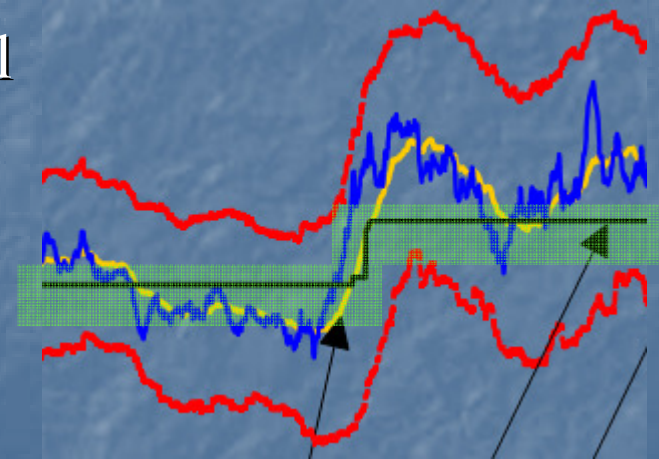
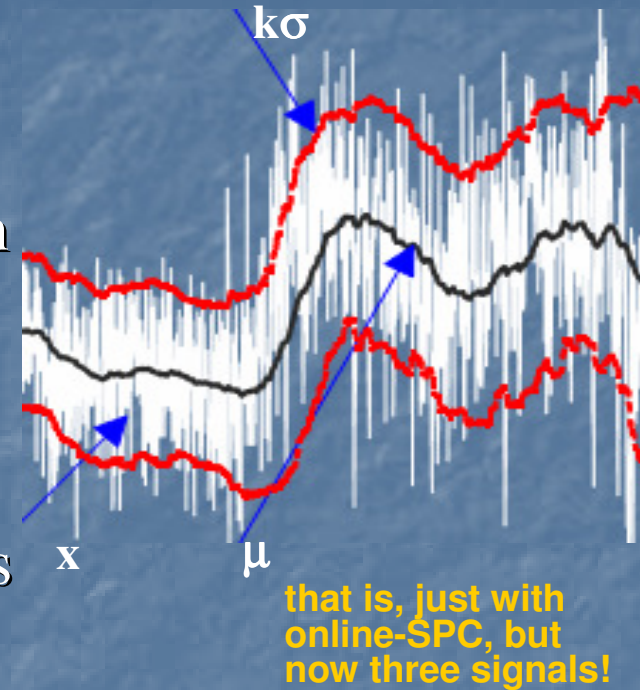


# Online-SPC Floating Performance Envelope



# Process State – Basic Idea

- **floating performance envelope**
  - tracking window over process state ( $\mu$ ,  $\sigma$ )
  - under associated statistical confidence region ( $k\sigma$ )
  - reacts to statistically significant changes
- **process stability indicator**
  - quantizes performance into statistical process state
- **providing context for state changes**
  - between fast (fractional process state) signal
  - wrt slow (full process state) signal
- **compare fast against stable signal**
  - approx. same versus significantly different
  - two types of **piece-wise linear** segments
    - **horizontal** segments (process state)
    - **linear slopes** (process changes)
  - building block for adaptive infrastructures





# Online-SPC Process State Tracking Kernel

## ■ Running Window Indicators

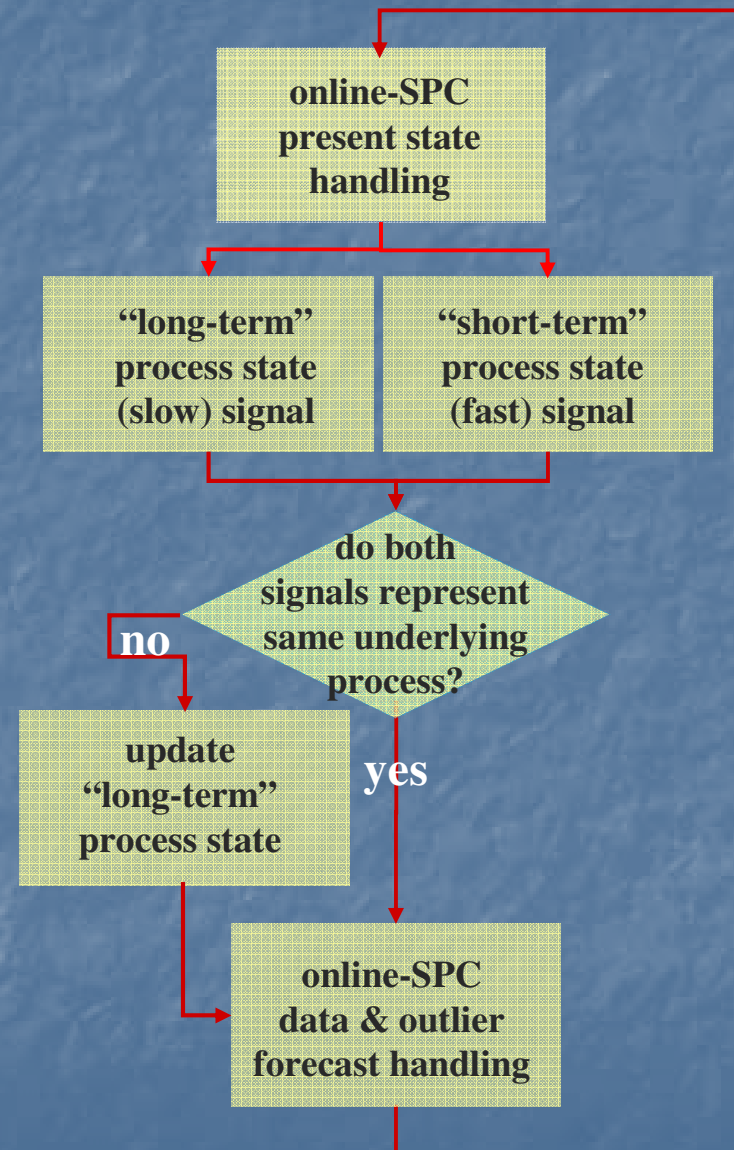
- UWMA( $x_i, m$ ) smoothers
- $\mu(i, m') = \mu(x_i \dots x_{m'-i})$
- $\mu(i, m) = \mu(x_i \dots x_{m-i})$
- $\sigma(i, m) = \sigma(x_i \dots x_{m-i})$

## ■ Hypothesis Testing

- $H_0 : \mu(i, m') = \mu(i, m)$
- $Z_0 = \mu(i, m') - \mu(i - m/2, m)$

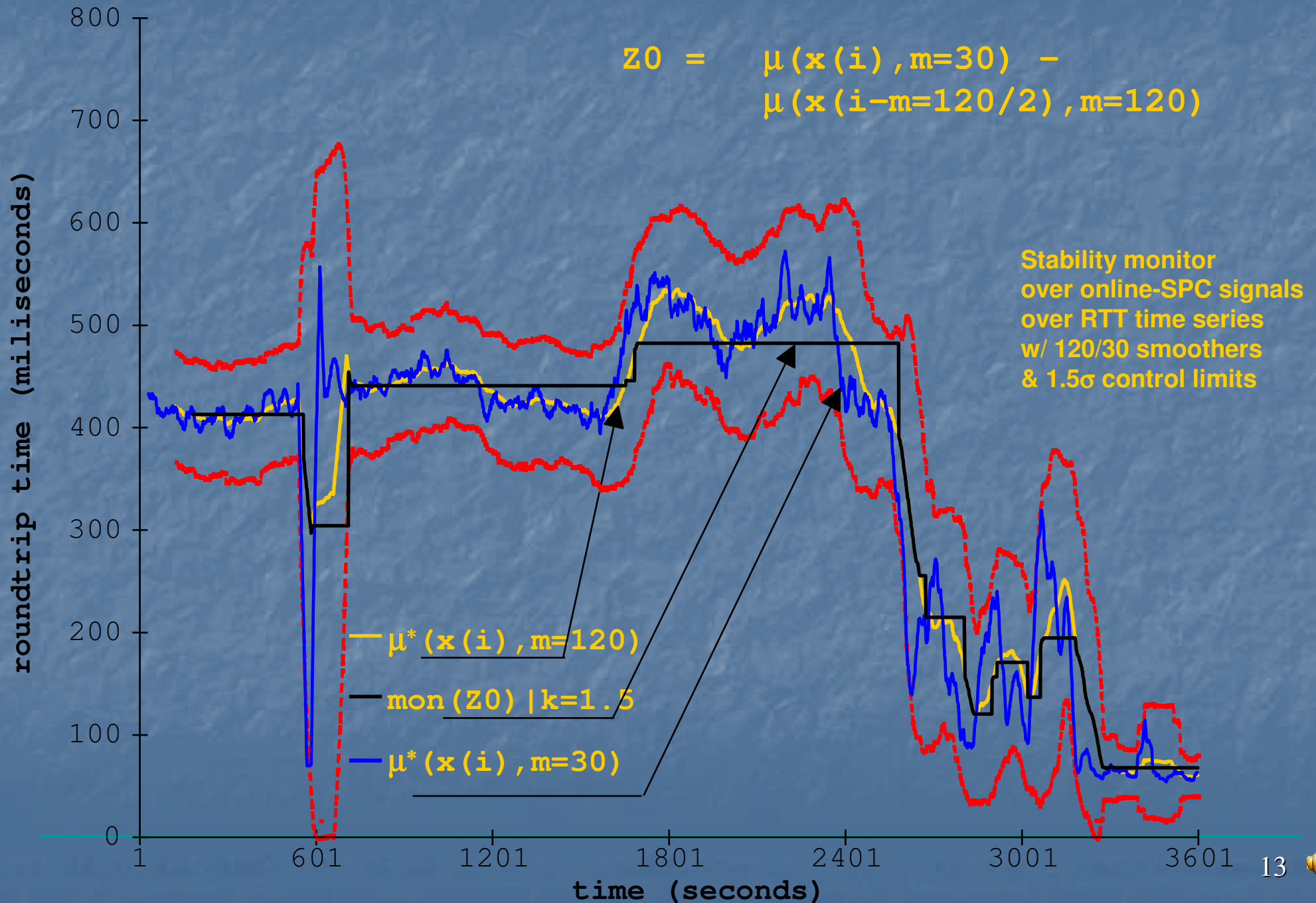
## ■ Process State Generation

- if  $|Z_0| < k * \sigma(i, m)$
- then  $mon_i = mon_{i-1}$
- else  $mon_i = \mu(i, m)$
- $mon_{i+1}^* = mon_i$
- $error = mon_i^* - mon_i$





# Network Stability Monitor



## Stationarity Test: Comparison of Sampled Means

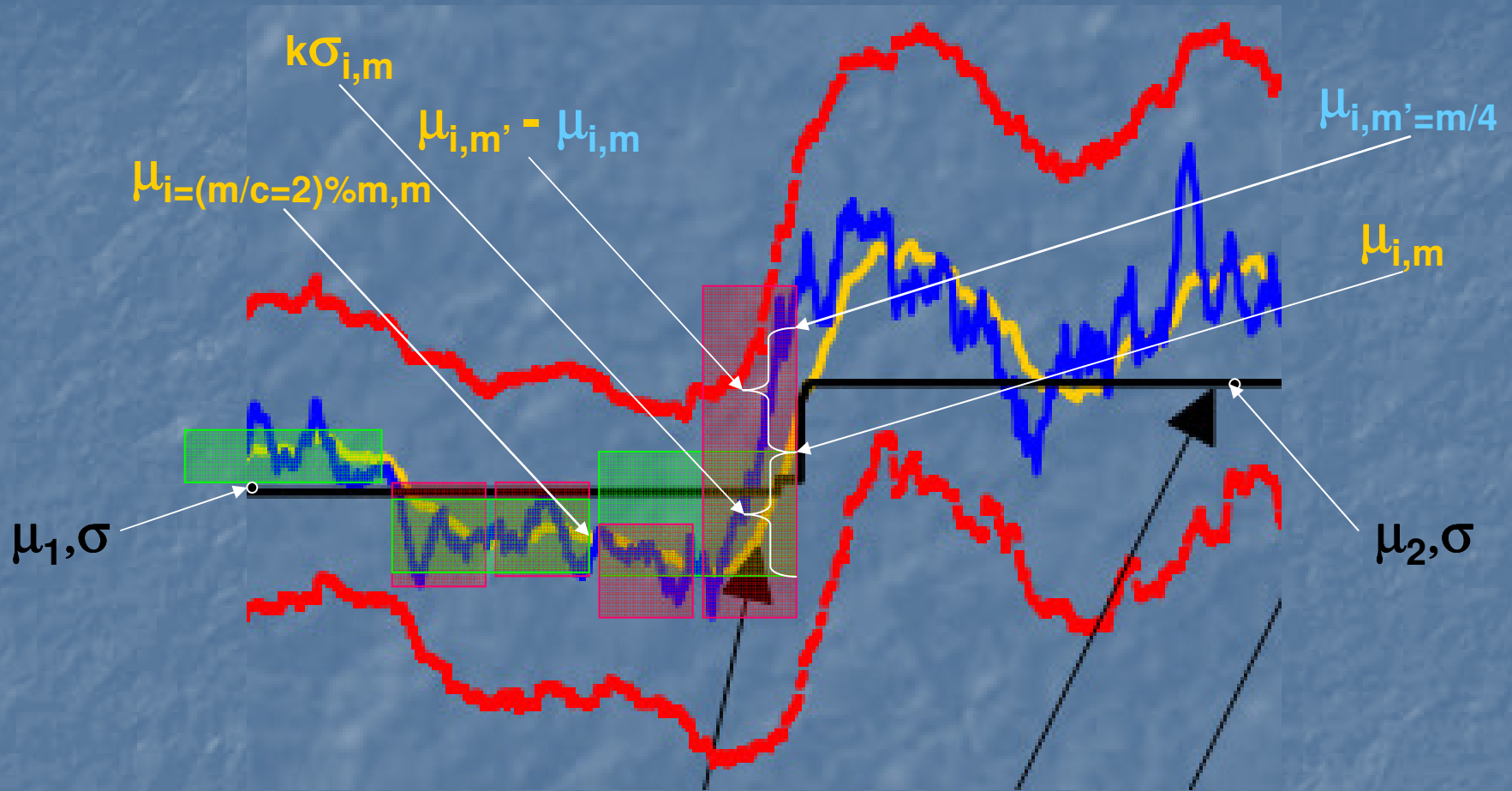
$$Z0 = \left\{ \begin{array}{c} \mu(i, m' = 30) \\ \text{fast signal (front - end)} \end{array} \right\} - \left\{ \begin{array}{c} \mu(i - \frac{m}{2}, m = 120) \\ \text{slow signal (~ uncorrelated past)} \end{array} \right\}$$

if ( $|Z0| < k \sigma(i, m=120)$ )

- Hypothesis tested by comparing two indicators
  - (a) slow signal and
  - (b) fast signal
- This resulting in two process states
  - (a) stationary state or
  - (b) process change
- Sensitization parameters
  - $m'$  (fast signal),  $m$  (slow signal)
  - $k$  (confidence),  $m/c$  (decorrelator)



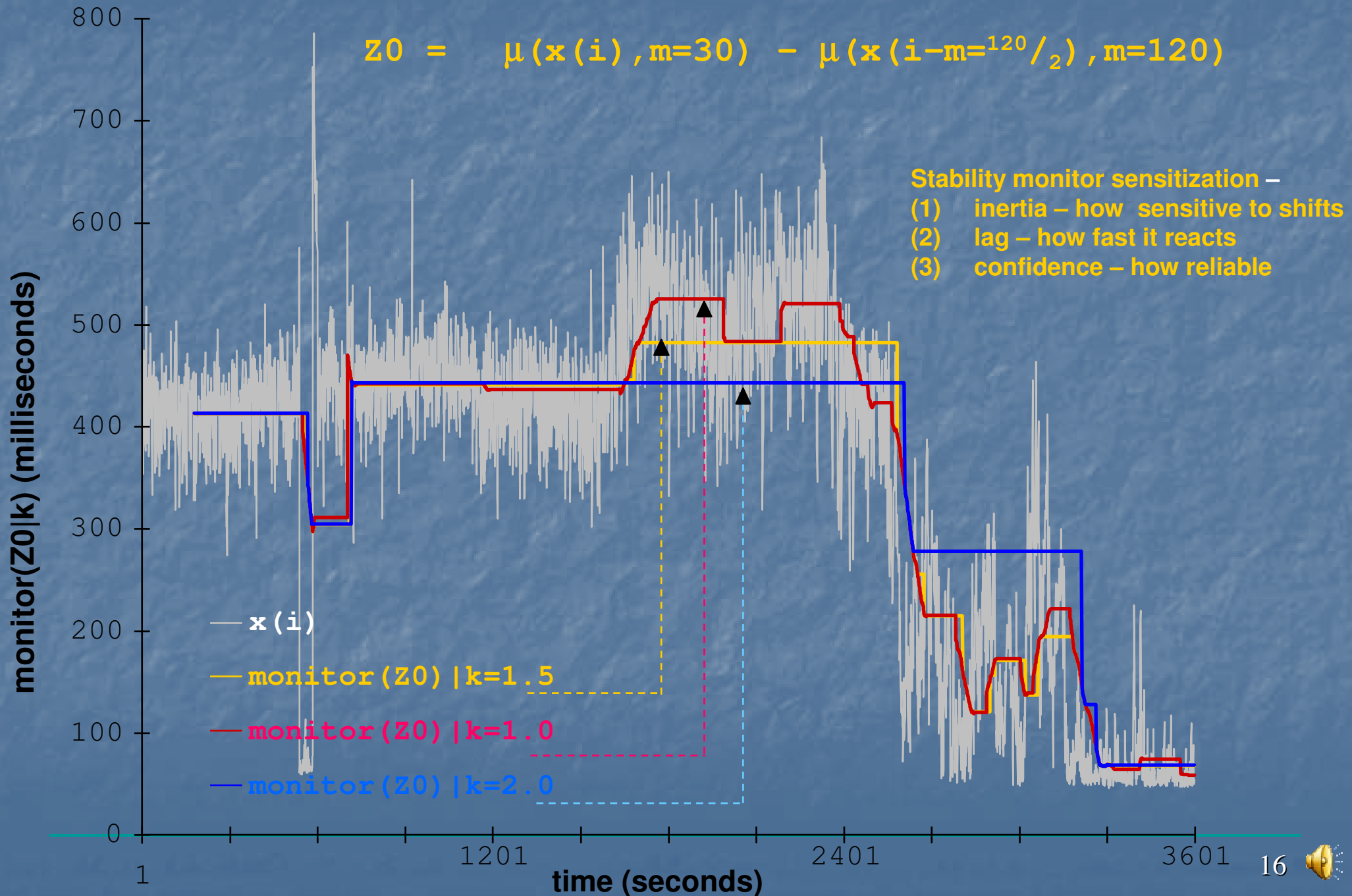
# Equality Between Two Population Sampled Means



- ***t*-test on unknown mean and unknown variance for a ~normal population with test statistic**
  - **at ( $\alpha=0.5$ ,  $m=120$ )  $\rightarrow t \approx 3.3$**
- $$t_0 = \frac{\mu(i, m) - \mu(i - m/2, m)}{\sqrt{\frac{\sigma(i, m)^2 + \sigma(i - m/2, m)^2}{m}}}$$

$$t_0 = \frac{\mu(i, m) - \mu(i - m/2, m)}{\sqrt{\frac{\sigma(i, m)^2 + \sigma(i - m/2, m)^2}{m}}}$$

# Sensitivity Parametrization





# Comparative Analysis Test Space

## ■ Parameters

- $m$  – size of the moving window outlook for the slow signal
- $m'$  – size of the moving window outlook for the fast signal
- $K$  – number of sigma levels used to clip outliers from the input time series
- $k$  – approx. number of sigma levels used to recognize as statistical significant the current variability on the state tracking signal (i.e., how sensitive to process state shifts)
- $c$  – point  $(t - m/c)$  into the recent's past of the slow moving used to decorrelate the windows of the slow signal from the fast signal

## ■ Constraints

- $1 < K \leq 3$
- $1 < k \leq 3$
- $m' < m$
- $c < m$

# Test Case Structure

## ■ input time series

- approximately normal distributed random variable signal
- 3600 samples – representing random 1-second-spaced samples

## ■ three process state shifts ( $\mu, \sigma$ )

- RTT ( $\mu=80, \sigma=10$ ) from t=2 to 1201
- RTT ( $\mu=160, \sigma=20$ ) from t=1202 to 2401
- RTT ( $\mu=40, \sigma=5$ ) from t=2402 to 3601

## ■ signal recognition setup

- state recognition lag test – square wave signal
- state recognition accuracy test – process state shifts
- tracking error test – random generated signal

# Comparison Metrics

## ■ state monitor's overall accuracy

- monitor's sum of error squares
- $[\text{mon}(\text{tlm}') - \text{RTT}(t)]^2 + [\text{mon}(\text{tlm}') - \text{mon}(\text{tlm})]^2$

## ■ state monitor's fractality

- monitor's number of states
- monitor's standard deviation

$$\sum_{i=1}^3 \left[ \left| \hat{\mu} \left[ \text{mon}(t, m') \right] - \mu \left[ \text{RTT}(t) \right] \right| \right]_{t \in R(i)}^2$$

## ■ monitor's state tracking accuracy

- R1: RTT ( $\mu=80, \sigma=10$ ) from t=2 to 1201
- R2: RTT ( $\mu=160, \sigma=20$ ) from t=1202 to 2401
- R3: RTT ( $\mu=40, \sigma=5$ ) from t=2402 to 3601

# Findings (to be updated)

## ■ Fast vs. Slow Signal Window Size

- $m, m'$  .....

## ■ Outlier Detection

- $K, m$  .....

## ■ Decorrelator Point

- $c, m$  .....

## ■ Error

- $k, m/m'$  .....

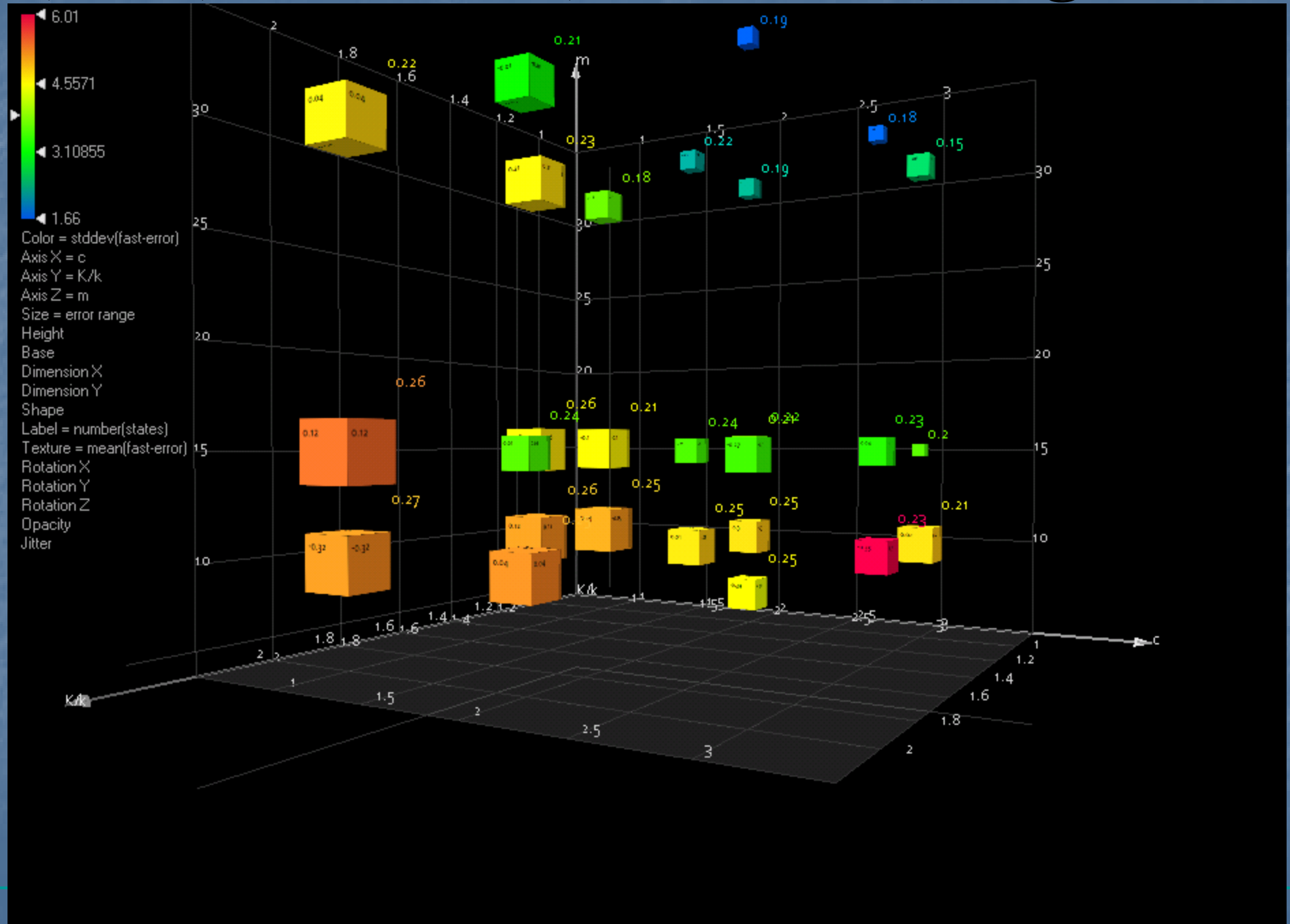
## ■ State Fractality

- $k$  .....



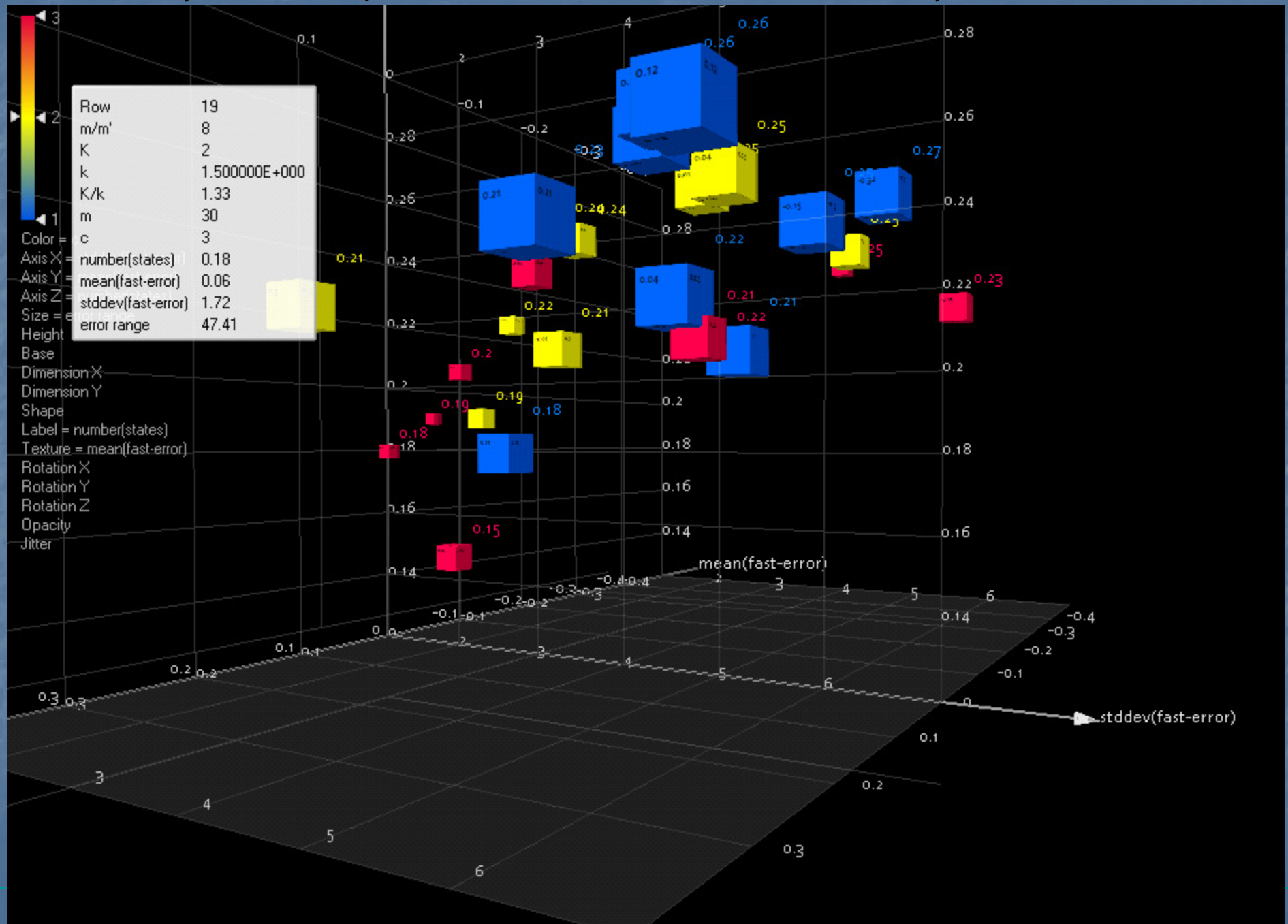
# Network Performance Indicator Comparative Analysis

$c, K/k, m \rightarrow \text{stdev}, \text{numstates}, \text{range}$

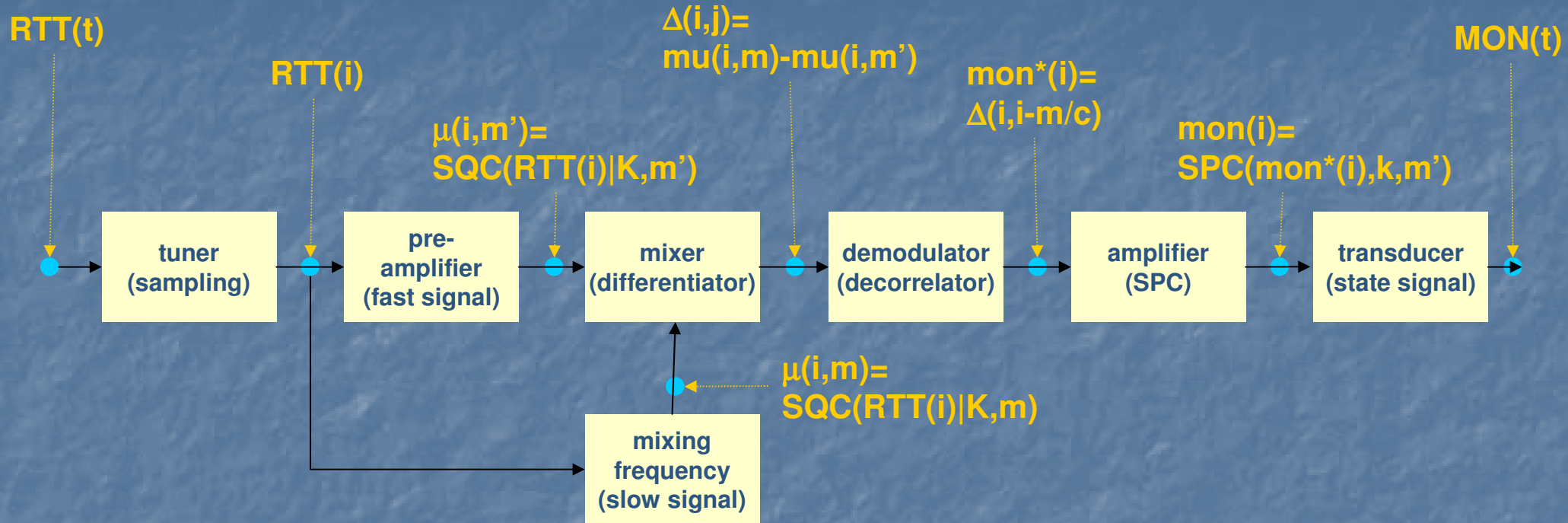


# Network Performance Envelope Comparative Analysis

mean, stdev, sum  $\rightarrow$  numstates, ....



# Network Superheterodyne (Armstrong)

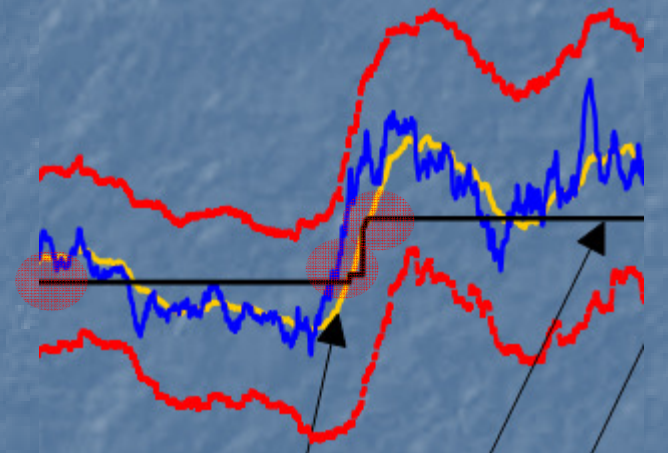
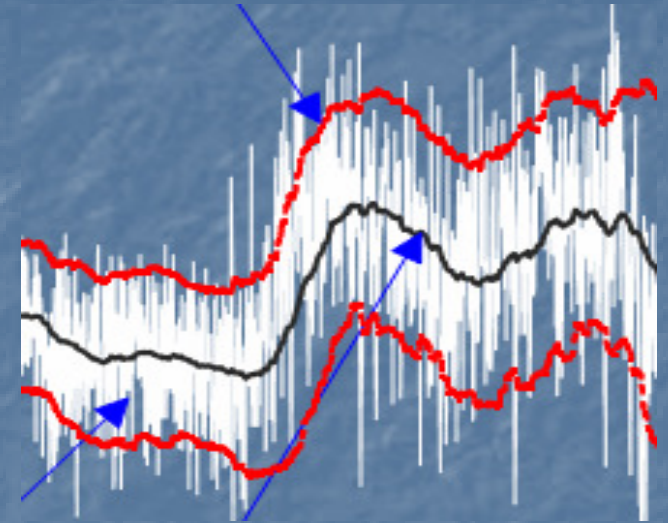


■ [www.answers.com](http://www.answers.com), [www.fas.org/man/dod-101/navy/docs/es310/](http://www.fas.org/man/dod-101/navy/docs/es310/)

- Of, relating to, or being a form of radio reception
- in which the frequency of an incoming radio signal
- is mixed with a locally generated signal
- and converted to an intermediate frequency
- in order to facilitate amplification and the rejection of unwanted signals
- superheterodyne receivers have better performance because the components can be optimized to work a single intermediate frequency

# Network Stability Monitor Requirements

- **robust process state tracking**
  - quantifiable confidence interval
  - forecast confidence
- **low tracking overhead**
  - moving window kernels have straightforward  $O(1)$  complexity
- **easy to implement**
  - moving window process state and control rules are simple (see flowchart)
- **low signaling overhead**
  - process state communicated only when necessary, that is, when it changes (i.e., only when statistically significant)





# Research Contributions

- **online generation of a robust floating envelope**
  - showed the particular relevance of online-SPC - despite its simplicity
  - used to track the process performance associated with an indicator
  - shown for RTT – indicator for network congestion and flow management
- **formulated online SPC-based monitor of network state**
  - detection of stationary conditions (temporal stability, **process state**)
  - detection of piece-wise linear (**process changes**)
  - fast, robust, reliable , and low overhead
  - some setup vs. parametrizable statistical performance
- **robust state tracking building block**
  - near-stationarity conditions used to distinguish between process state and process changes
  - timescale and robustness targeted for process-performance



# Future Work

## ■ simulations of SPC+ARC()

- further sensitivity analysis of SPC+ARC kernels
  - lag ( $m, m'$ ), confidence ( $k\sigma$ ), smoothing ( $m$ ), smoother/sampling (UWMA, EWMA, etc.), adaptation ( $\omega$ ) and adaptation strategy (linear, multiplicative, constant), quantization process (mon), outlier recognition ( $k\sigma$ ), fitness/residual analysis ( $err^*$ ), etc.
- further performance  $g$  and optimality
  - comparative performance of SPC+ARC()
  - statistical performance (alpha errors, beta errors, etc.)

## ■ implementation of applications of SPC+ARC()

- multimedia networking performance
- other distributed online process control (see next segment)

