

## Program 1: Abstraction with YouTube Videos

### Classes and Responsibilities

#### 1. Comment

- **Attributes:**
  - Name (string)
  - Text (string)
- **Methods:**
  - ToString(): Returns a string representation of the comment.

#### 2. Video

- **Attributes:**
  - Title (string)
  - Author (string)
  - Length (int, in seconds)
  - Comments (List<Comment>)
- **Methods:**
  - AddComment(Comment comment): Adds a comment to the video.
  - GetNumberOfComments(): Returns the number of comments.
  - ToString(): Returns a string representation of the video details including comments.

Comment: \_Name: string; \_Text: string | ToString(): string

Video: \_Title: string; \_Author: string; \_Length: int; \_Comments: List<Comment> |  
AddComment(comment: Comment): void; GetNumberOfComments(): int; ToString(): string

## Program 2: Encapsulation with Online Ordering

### Classes and Responsibilities

#### 1. Product

- **Attributes:**
  - Name (string)
  - ProductId (string)
  - Price (decimal)
  - Quantity (int)
- **Methods:**
  - TotalCost(): Returns the total cost for the product.
  - ToString(): Returns a string representation of the product.

#### 2. Address

- **Attributes:**
  - StreetAddress (string)
  - City (string)
  - StateOrProvince (string)
  - Country (string)
- **Methods:**
  - IsInUSA(): Returns whether the address is in the USA.

- `ToString()`: Returns a string representation of the address.
- 3. **Customer**
  - **Attributes:**
    - `Name (string)`
    - `Address (Address)`
  - **Methods:**
    - `IsInUSA()`: Returns whether the customer is in the USA.
    - `ToString()`: Returns a string representation of the customer.
- 4. **Order**
  - **Attributes:**
    - `Products (List<Product>)`
    - `Customer (Customer)`
  - **Methods:**
    - `AddProduct(Product product)`: Adds a product to the order.
    - `TotalCost()`: Returns the total cost of the order including shipping.
    - `GetPackingLabel()`: Returns the packing label for the order.
    - `GetShippingLabel()`: Returns the shipping label for the order.

`Address: _Street: string; _City: string; _State: string; _Country: string |`  
`IsInUSA(): bool; ToString(): string`

`Customer: _Name: string; _Address: Address |`  
`IsInUSA(): bool; ToString(): string`

`Product: _Name: string; _ProductId: string; _Price: decimal; _Quantity: int |`  
`TotalCost(): decimal; ToString(): string`

`Order: _Products: List<Product>; _Customer: Customer |`  
`AddProduct(product: Product): void; TotalCost(): decimal; GetPackingLabel(): string;`  
`GetShippingLabel(): string`

## Program 3: Inheritance with Event Planning

### Classes and Responsibilities

1. **Address**
  - **Attributes:**
    - `StreetAddress (string)`
    - `City (string)`
    - `StateOrProvince (string)`
    - `Country (string)`
  - **Methods:**
    - `ToString()`: Returns a string representation of the address.
2. **Event**
  - **Attributes:**
    - `Title (string)`

- Description (string)
  - Date (DateTime)
  - Time (DateTime)
  - Address (Address)
- **Methods:**
  - GetStandardDetails() : Returns standard details of the event.
  - GetFullDetails() : Returns full details of the event.
  - GetShortDescription() : Returns a short description of the event.
- 3. **Lecture** (inherits from Event)
  - **Attributes:**
    - Speaker (string)
    - Capacity (int)
  - **Methods:**
    - Overrides GetFullDetails() to include speaker and capacity.
- 4. **Reception** (inherits from Event)
  - **Attributes:**
    - RSVPEmail (string)
  - **Methods:**
    - Overrides GetFullDetails() to include RSVP email.
- 5. **OutdoorGathering** (inherits from Event)
  - **Attributes:**
    - Weather (string)
  - **Methods:**
    - Overrides GetFullDetails() to include weather information.

Address: \_Street: string; \_City: string; \_State: string; \_Country: string |  
ToString(): string

Event: \_Title: string; \_Description: string; \_Date: string; \_Time: string; \_Address: Address |  
GetStandardDetails(): string; GetFullDetails(): string; GetShortDescription(): string

Lecture: \_Speaker: string; \_Capacity: int |  
GetFullDetails(): string

Reception: \_RSVP\_Email: string |  
GetFullDetails(): string

OutdoorGathering: \_WeatherForecast: string |  
GetFullDetails(): string

## Program 4: Polymorphism with Exercise Tracking

### Classes and Responsibilities

1. **Activity**
  - **Attributes:**

- `_Date: DateTime`
  - `_Length: int` (in minutes)
- **Methods:**
  - `GetDistance(): double` - Virtual method to get the distance.
  - `GetSpeed(): double` - Virtual method to get the speed.
  - `GetPace(): double` - Virtual method to get the pace.
  - `GetSummary(): string` - Returns a summary of the activity.
- 2. **Running** (inherits from Activity)
  - **Attributes:**
    - `_Distance: double` (in miles)
  - **Methods:**
    - `GetDistance(): double` - Overrides method to get the distance.
    - `GetSpeed(): double` - Overrides method to get the speed.
    - `GetPace(): double` - Overrides method to get the pace.
    - `GetSummary(): string` - Returns a summary of the running activity.
- 3. **Cycling** (inherits from Activity)
  - **Attributes:**
    - `_Speed: double` (in miles per hour)
  - **Methods:**
    - `GetDistance(): double` - Overrides method to get the distance.
    - `GetSpeed(): double` - Overrides method to get the speed.
    - `GetPace(): double` - Overrides method to get the pace.
    - `GetSummary(): string` - Returns a summary of the cycling activity.
- 4. **Swimming** (inherits from Activity)
  - **Attributes:**
    - `_Laps: int`
  - **Methods:**
    - `GetDistance(): double` - Overrides method to get the distance.
    - `GetSpeed(): double` - Overrides method to get the speed.
    - `GetPace(): double` - Overrides method to get the pace.
    - `GetSummary(): string` - Returns a summary of the swimming activity.

Activity: `_Date: string; _Length: int` |

`GetDistance(): double; GetSpeed(): double; GetPace(): double; GetSummary(): string`

Running: `_Distance: double` |

`GetDistance(): double; GetSpeed(): double; GetPace(): double; GetSummary(): string`

Cycling: `_Speed: double` |

`GetDistance(): double; GetSpeed(): double; GetPace(): double; GetSummary(): string`

Swimming: `_Laps: int` |

`GetDistance(): double; GetSpeed(): double; GetPace(): double; GetSummary(): string`