

Brian Nelson

nelsonsbrian@gmail.com | (253) 293-4203

Github: <https://github.com/nelsonsbrian>

Website: <https://www.nelsonsbrian.com/>

LinkedIn: www.linkedin.com/in/nelsonsbrian

Summary of Qualifications

As an experienced software developer with over a year of hands-on development, I love the process of delivering high quality projects that leave team members and customers with a need satisfied.

Technologies

TypeScript/JavaScript React
NodeJs Git API Redux/Saga

Experience

Microsoft via KarmaHub Inc., Redmond, WA - Contract

Jul 2020 to Present

Software Engineer

- Collaborate and develop feature work on enterprise customer data platform.
- Create unit tests for existing codebase.

Nucamp, Tacoma, WA

Dec 2019 to Jul 2020

Coding Instructor

- Lead server-side development workshops featuring NodeJs, Express, MongoDB, & React.
- Coached students after administering technical whiteboard interviews.

Off the Record, Seattle, WA - Contract Internship

2019

Front End Developer

- Took new mobile website menu functionality from inception through to production.
- Redesigned and implemented client dashboard feature. Made consistent functionality and styling while adding in proper mobile responsiveness to improve user experience.

DigitalCrafts, Redmond, WA - Contract

2019

Teacher Assistant - C# Training at Microsoft

- Reviewed teaching points of: delegates, design patterns, dynamics, events, attributes, Azure logic apps, web jobs, async programming, multithreading with 25 students.

Projects

→ **Core-TS - RanvierMud Engine Conversion**

Aug 2019 to Present

- ◆ Converted engine JavaScript into TypeScript.
- ◆ Review pull requests and administrate repository.
- ◆ Contribute and answer community questions on Slack.

→ **RanvierMud Engine adaptation mud into Node/TypeScript**

Jan 2019 to Present

- ◆ Full fledged game with 30 active players. ~1050 commits.
- ◆ Created robust and expandable combat, buff/debuff, quest, and guild systems that enable non-coding team members to create content.

Education

Web Development at Epicodus - Coding BootCamp

2019

Seattle, Washington - 6 months - 950 keyboard hours

Bachelor of Business Administration

2008

Supply Chain Management & Mathematics

Central Washington University