**Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?**

* One conclusion we can draw about crowdfunding campaigns is that theater, followed by film & video & music has a high rate of success compared to other categories.
* The goal amount between 15,000 – 24,999, & 30,000 – 34,999 has 100% success rate.
* Jun & July campaign months has higher success.

**What are some limitations of this dataset?**

* The dataset sample which is only 1000 is small to generalize the campaign results.
* There’s a bias in results since 69.7% or 70% of the categories leans towards the film & video, music, and theater of. There’s should be an evenly distribution of categories to have an unbiased analysis.
* In the goal amount, 86% of the total goal leans toward amount that ranges from 1000 to 4999, 5000 to 9999, & Greater than or equal to 50000 which would tend to have bias analysis. A more evenly distributed goal in categories would give an unbiased analysis.

**What are some other possible tables and/or graphs that we could create, and what additional value would they provide?**

We can create graphs to show which,

* Parent categories has more support from each country
* What the average donation per category so that one can have an idea the goal to set