



# Module 3-10

VUE Event Handling

# Objectives

- Use the methods property to define methods
- Implement event handling using the v-on directive
- Utilize component methods inside of event handlers
- Use event modifiers, like propagation and default



# VUE Methods

Before tackling handlers we will introduce one more tool to our repertoire, the VUE method.

- A VUE method is similar to a function or method in other languages - they are called when needed, optionally taking in parameters and providing some kind of output.
- Just like with the computed section, the methods section is comprised of JavaScript, thus should be part of the script section in a VUE component.

# VUE Methods vs Computed Properties

Methods and Computed properties were designed for different purposes.

- You use a computed property, to generate “derived data” in which your output is based on the data in your JSON data model.
  - Computed values are cached once encountered.
- You use a method when you want a tool that resembles a function in other languages.
  - Methods are executed only when called.

# Defining VUE Methods

VUE methods go into their own section, they are a peer of the data and computed section.

```
<script>
export default {
  name: "product-review",
  data() {
    ...
  },
  computed: {
    ...
  },
  methods: {
    //your methods go here
  }
}
</script>
```

# Defining VUE Methods

VUE methods are defined in a similar fashion as computed properties, with successive methods split by a comma:

```
methods: {  
  numberOfReviews(reviews, starType) {  
    return reviews.reduce( (currentCount, review ) => {  
      return currentCount + ( review.rating === starType ? 1 : 0);  
    }, 0);  
  },  
  
  addNewReview() {  
    this.reviews.unshift(this.newReview);  
    this.resetForm();  
  },  
  
  resetForm() {  
    this.showForm = false;  
    this.newReview = {};  
  }  
}
```

- Here we have three distinct methods being defined.
- The first method shows that a method can take on parameters and return a value.

# Calling VUE Methods

VUE methods work flexibly and can be called in the following contexts:

- Within a v-on directive in the template section (more on this later)
- By a computed property: When we do this, the computed property needs to use this i.e. **this.myMethod()**;
- By another method.



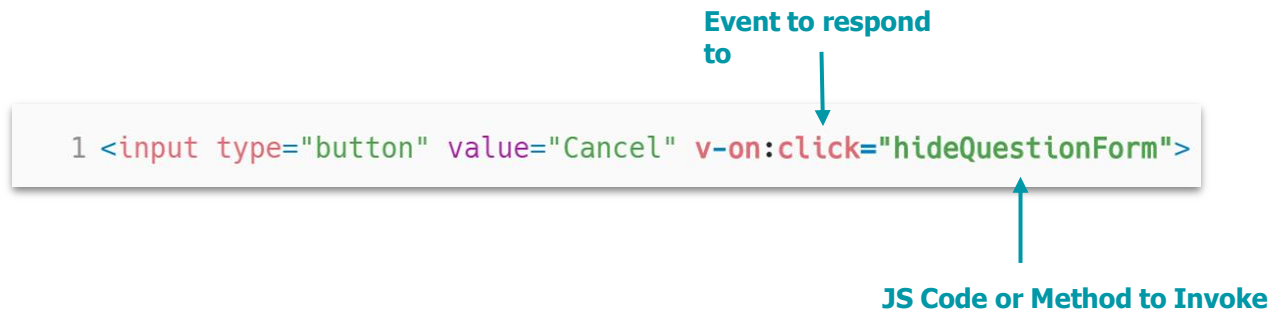
# Let's Create Some Methods



# Event Handling Review

- Recall that a few lectures ago we added event listeners to DOM elements so that certain actions might be taken in response to events that take place on the web page.
- The VUE framework provides a directive to facilitate this.

# The **v-on** directive



# The v-on directive

- The v-on directive takes on the following pattern:

**v-on:** **<<event>>** = '**<<action to take>>**'

- Here are some examples:

Here we say: when the user clicks on the span, set the JSON data property to counter + 1.

```
<span class="amount" v-on:click="counter += 1">Button has been clicked {{ counter }} times </span>
```

Here we say: when the user click on an anchor, call the method **addNewReivew**

```
<a v-on:click="addNewReview">Add new Review</a>
```

# v-on events

- v-on:**click**="someMethod"
- v-on:**change**="someMethod"
- v-on:**submit**="someMethod"
- v-on:**keyup**="someMethod"
- v-on:**blur**="someMethod"
- ...
- Basically anything we had before, just in Vue.

# v-on keyboard events

- v-on:keyup.**enter**="someMethod"
- v-on:keyup.**space**="someMethod"
- v-on:keyup.**page-down**="someMethod"
- v-on:keyup.**up**="someMethod"
- v-on:keyup.**down**="someMethod"
- v-on:keyup.**left**="someMethod"
- v-on:keyup.**right**="someMethod"

# v-on directive: inline handler

```
<div id="example-1">  
  <button v-on:click="counter += 1">Add 1</button>  
  <p>The button above has been clicked {{ counter }} times.</p>  
</div>
```

```
<script>  
export default {  
  name: "app",  
  data() {  
    return {  
      counter: 0  
    };  
  },  
};
```

## v-on directive: method event handler

```
<input type="submit" value="Save">  
<input type="button" value="Cancel" v-on:click.prevent="resetForm">  
</form>
```

```
  },  
  methods: {  
    resetForm() {  
      this.newReview = {};  
      this.showForm = false;  
    },  
  },  
}
```



# v-on modifiers

- **v-on:click.stop** - Identical to **event.stopPropagation()**
- **v-on:click.prevent** - Identical to **event.preventDefault()**

# v-on modifiers

- **v-on:click.stop** - Identical to **event.stopPropagation()**
- **v-on:click.prevent** - Identical to **event.preventDefault()**

These also exist, but you'll likely never use them:

- **v-on:click.self** - Ignores bubbled up events from children
- **v-on:click.capture** - Uses capturing instead of bubbling
- **v-on:click.once** - Only care about the first occurrence

<https://vuejs.org/v2/guide/events.html>

# Event modifiers

- Just like in Vanilla JS, we may want to prevent default action or stop propagation:

Here we saying: when the user submits the form, call the method **addNewReivew**

```
<form v-if="showForm === true" v-on:submit.prevent="addNewReview">
```

# Event modifiers: prevent

- The v-on directive can be modified with a prevent keyword, which prevents the default behavior of a HTML element from executing:

```
<form v-if="showForm === true" v-on:submit.prevent="addNewReview">
```

Note that we are overriding the default behavior of the form submission, and instead choosing to handle the scenario ourselves with our own method.

# Event Modifiers: stop

- The v-on directive can be modified with a stop keyword, disabling event bubbling up the DOM.

```
<a v-on:click.stop="modifyNewReview">
```

Note that we are stopping the propagation from bubbling up through the DOM.

# \$event variable

- We may need to pass the original DOM event to a method

```
<button v-on:click="warn('Form cannot be submitted yet.', $event)">
```

```
// ...  
methods: {  
  warn(message, event) {  
    if (event) {  
      event.preventDefault()  
    }  
    alert(message)  
  }  
};
```

```
<template>  
  <div id="app">  
    <a href="#" id="increase" class="btn" v-on:click="updateCounter($event)">Increase</a>  
    <a href="#" id="decrease" class="btn" v-on:click="updateCounter($event)">Decrease</a>  
    <p>The button was clicked {{ counter }} times</p>  
  </div>  
</template>
```

```
},  
methods: {  
  updateCounter(event) {  
    if (event.target.id === "increase") {  
      this.counter += 1;  
    } else {  
      this.counter -= 1;  
    }  
  }  
}
```

# v-if and v-else

```
var vm = new Vue({  
  el: '#example',  
  data: {  
    a: true,  
    b: false  
  }  
});
```

```
<!-- will render 'The condition is true' into the DOM -->  
<div id="example">  
  <h1 v-if="a">The condition is true</h1>  
</div>
```

```
<!-- in this case, nothing will be rendered except for the containing 'div' -->  
<div id="example">  
  <template v-if="b">  
    <h1>Heading</h1>  
    <p>Paragraph 1</p>  
    <p>Paragraph 2</p>  
  </template>  
</div>
```

```
<div v-if="'a' === 'b'"> This will never be rendered. </div>  
<template v-else>  
  <ul>  
    <li> You can also use templates with v-else. </li>  
    <li> All of the content within the template </li>  
    <li> will be rendered. </li>  
  </ul>  
</template>
```

# v-if

The v-if directive will render a DOM element only if certain conditions are met. Consider the following:

```
<template>
  <div class="main">
    <p>Only Bob can see this:</p>
    <p class="description" v-if="name === 'Bob'">Hello {{name}} this
      message will self destruct in 10 seconds.</p>
  </div>
</template>
```

```
<script>
export default {
  name: 'product-review',
  data() {
    return {
      name: 'Bob',
      description: 'secret agent'
    }
  }
}
</script>
```

Only Bob can see this:

Hello Bob this message will self destruct in 10 seconds.

Note that the second paragraph has a v-if directive.

The element will only display if the name attribute is Bob.

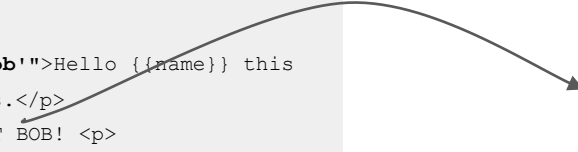


# v-else

The v-else directive ONLY renders if the v-if is false. Consider the following:

```
<template>
  <div class="main">
    <p>Only Bob can see this:</p>
    <p class="description" v-if="name === 'Bob'">Hello {{name}} this
      message will self destruct in 10 seconds.</p>
    <p class="description" v-else>YOU ARE NOT BOB! <p>
  </div>
</template>

<script>
export default {
  name: 'product-review',
  data() {
    return {
      name: 'Tim',
      description: 'secret agent'
    }
  }
}
```



Only Bob can see this:  
YOU ARE NOT BOB!

# v-show

```
1 <span class="showAnswer"  
2     v-show="!question.isAnswerVisible">  
3     {{showAnswerText}}  
4 </span>
```

# Toggling form visibility

Product Reviews for Cigar Parties for Dummies

Host and plan the perfect cigar party for all of your squirrelly friends.

2.75	1	0	2	1	0
Average Rating	1 Star Review	2 Star Reviews	3 Star Reviews	4 Star Review	5 Star Reviews

Add Review

Name:

Title:

Rating:

1 Star

Review:

Save Cancel

Malcolm Gladwell

★★★★ What a book!

It certainly is a book. I mean, I can see that. Pages kept together with glue and there's writing on it, in some language.

Favorite? ☐

Tim Ferriss

★★★★★ Had a cigar party started in less than 4 hours.

It should have been called the four hour cigar party. That's amazing. I have a new idea for muse because of this.

# v-show

The v-show will hide elements but still have them on the page. Consider the following:

```
<template>
  <div class="main">
    <p>Only Bob can see this:</p>
    <p class="description" v-show="!name">Hello, is your name Bob?</p>
  </div>
</template>
```

```
<script>
export default {
  name: 'product-review',
  data() {
    return {
      name: 'Bob',
      description: 'secret agent'
    }
  }
}
</script>
```

Only Bob can see this:

Hello Bob this message will self destruct in 10 seconds.

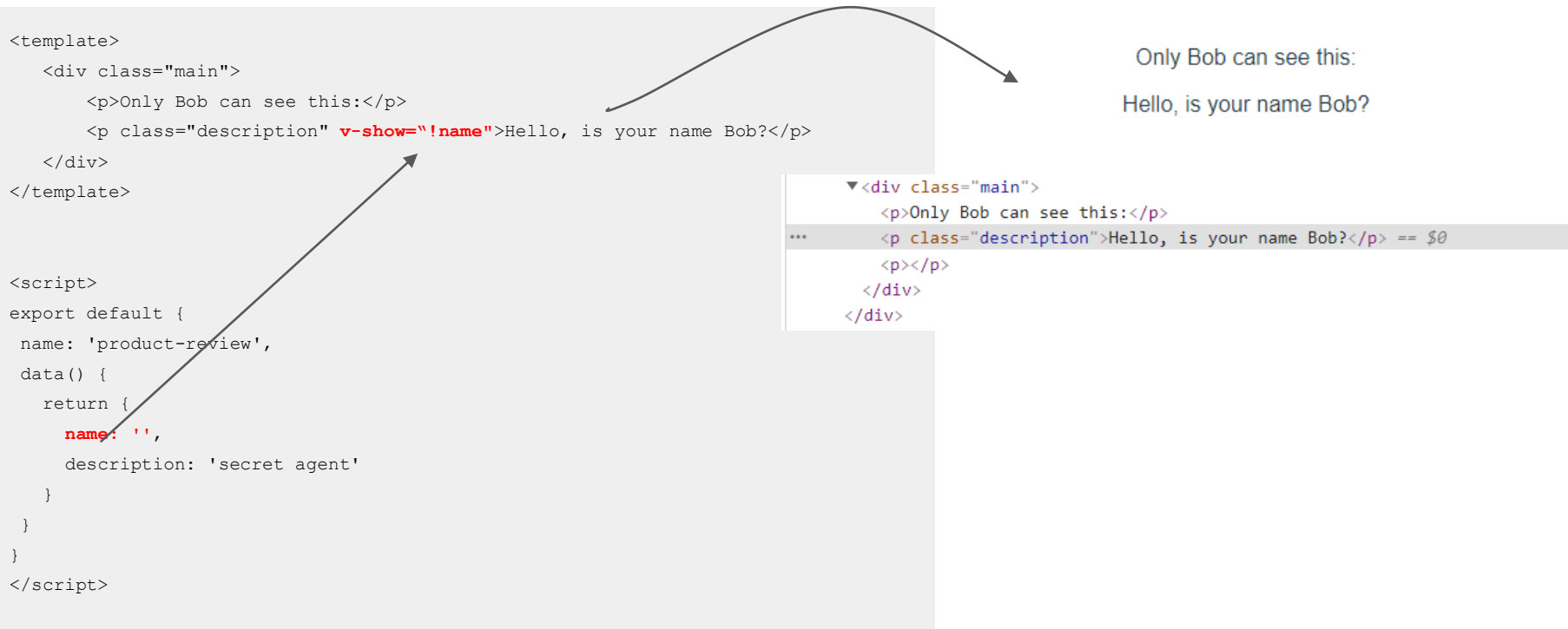
```
▼ <div class="main">
  <p>Only Bob can see this:</p>
  <p class="description"> Hello Bob this message will self destruct in 10 seconds. </p>
  ...
  <p class="description" style="display: none;">Hello, is your name Bob?</p> == $0
  <p></p>
</div>
</div>
```

# v-show

The v-show will hide elements but still have them on the page. Consider the following:

```
<template>
  <div class="main">
    <p>Only Bob can see this:</p>
    <p class="description" v-show="!name">Hello, is your name Bob?</p>
  </div>
</template>
```

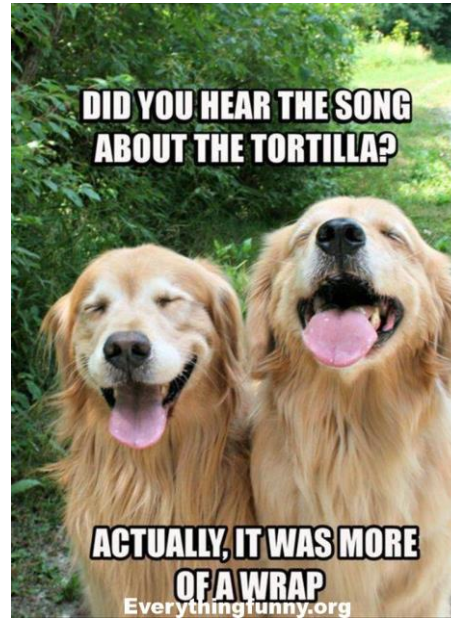
```
<script>
export default {
  name: 'product-review',
  data() {
    return {
      name: '',
      description: 'secret agent'
    }
  }
}
</script>
```



```
▼ <div class="main">
  <p>Only Bob can see this:</p>
  ... <p class="description">Hello, is your name Bob?</p> == $0
  <p></p>
</div>
</div>
```

Only Bob can see this:  
Hello, is your name Bob?

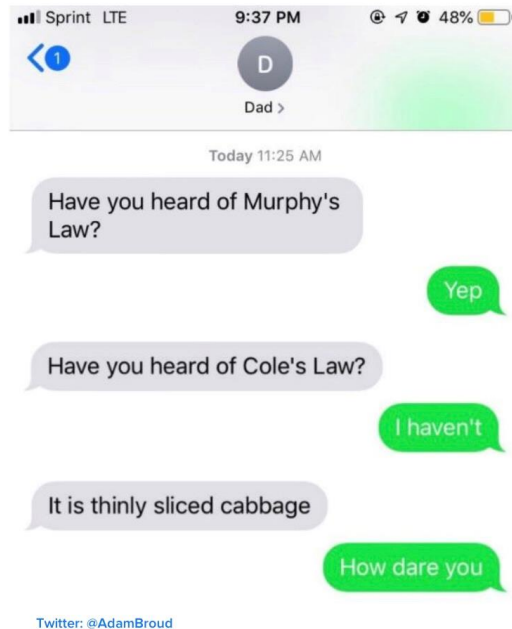
# Let's Implement Some Event Handlers – but first RECAP!



# Objectives

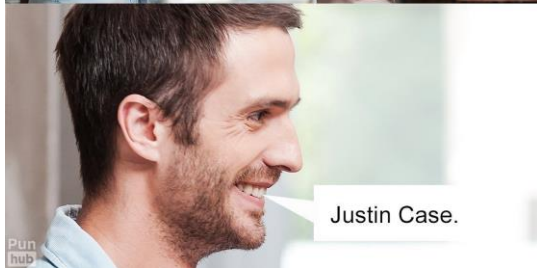
- Use the methods property to define methods

```
<script>
export default {
  name: "product-review",
  data() {
    ...
  },
  computed: {
    ...
  },
  methods: {
    //your methods go here
  }
}
</script>
```



# Objectives

- Use the methods property to define methods
- Implement event handling using the v-on directive



```
<input type="submit" value="Save">  
<input type="button" value="Cancel" v-on:click.prevent="resetForm">  
</form>
```



# Objectives

- Use the methods property to define methods
- Implement event handling using the v-on directive
- Utilize component methods inside of event handlers

```
<button v-on:click="warn('Form cannot be submitted yet.',  
$event)">
```

```
// ...  
methods: {  
  warn(message, event) {  
    if (event) {  
      event.preventDefault()  
    }  
    alert(message)  
  }  
};
```



# Objectives

- Use the methods property to define methods
- Implement event handling using the v-on directive
- Utilize component methods inside of event handlers
- Use event modifiers, like propagation and default



```
<a v-on:click.stop="modifyNewReview">
```

```
<form v-if="showForm === true" v-on:submit.prevent="addNewReview">
```