

3. What sort of action will trigger this event listener?

```
let textfield = document.querySelector('input[type=text]');  
textfield.addEventListener('change', (event) => {  
    alert("Hello");  
});
```

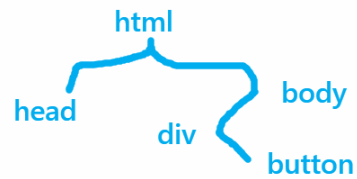
- ☐ **A** Clicking on the text field
- ☐ **B** Mousing over the text field
- ☐ **C** Typing in the text field
- ☒ **D** Typing in and then clicking out of the text field
- ☐ **E** I don't know

4. Every time a user moves the mouse inside a browser window, events are being triggered.

True

5. Given the following HTML, if a user clicked the button, which of the elements below would receive a click event?

```
<html>
  <head>
    <title>Quiz</title>
  </head>
  <body>
    <div id="main">
      <button name="submit">Send</button>
    </div>
    
  </body>
</html>
```



6. Which of the following events is generated when a form field loses focus?

- A hover
- B focus
- C blur
- D mouseover
- E click
- F I don't know

7. You can call `addEventListener` on elements that have not yet been attached to the visible DOM tree.

True