

RF 101 - from Hz, to GHz in 1h

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Who am I?

- ▶ Hacker
- ▶ I am addicted to cool hobbies
- ▶ No formal education in RF
- ▶ I learn by doing
- ▶ I may be wrong, so, make sure to correct me, so we both learn
- ▶ My employer does not care if my opinion is considered to reflect theirs

Oscillation

- ▶ Constant - does not carry any information
- ▶ Sinewave

Resonance

- ▶ Capacitance
 - ▶ Reservoir and water that changes flow speed
- ▶ Inductance
 - ▶ Heavy pendulum and inertia
- ▶ Capacitance and inductance cancel each other out and we get resonance
- ▶ Antenna “likes” to *transmit* and *receive* energy of that frequency
- ▶ Antenna can be RF antenna, microphone/speaker, light source/sensor, etc.

Frequency and wavelength

- ▶ Frequency is how many times per second oscillation happens (Hz)
 - ▶ Hz, kHz, MHz, THz. . .
- ▶ Wavelength is how much wave travels during one oscillation (m)
- ▶ Higher frequency - shorter wavelength

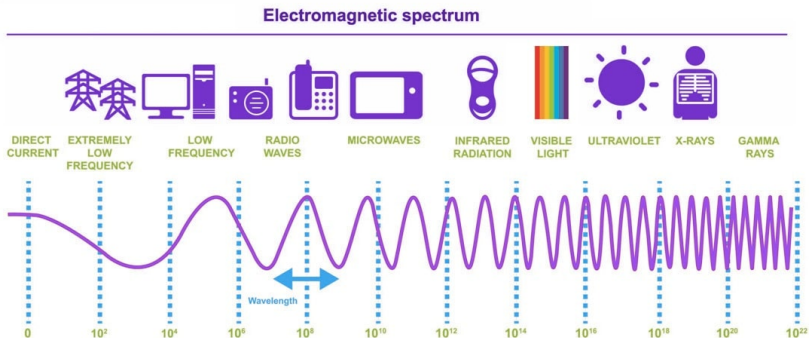


Figure 1: Spectrum example

Amplitude

- ▶ In case of sound, it is air pressure (dBA)
- ▶ In case of RF, it is dBm
- ▶ What is dB?
 - ▶ $0\text{dB} = 1\text{x}$
 - ▶ $10\text{dB} = 10\text{x}$
 - ▶ $20\text{dB} = 100\text{x}$
 - ▶ $30\text{dB} = 1000\text{x}$
- ▶ Scale is log, not linear
- ▶ Why dB?
 - ▶ Huge amount of dynamic range
 - ▶ Inverse square law - not linear
- ▶ What is dBm then?
 - ▶ dBm is power compared to 1mW
 - ▶ $-10\text{dBm} = 0.1\text{mW}$
 - ▶ $10\text{dBm} = 10\text{mW}$

Filtering

- ▶ You can extract that oscillation from sum of a lot of oscillations
- ▶ Antenna is a filter
- ▶ Frequency response

Modulation

- ▶ How do we encode useful data in oscillation
- ▶ We turn it on/off?
- ▶ We change amplitude?
- ▶ We slightly change frequency?
- ▶ We slightly change phase?
- ▶ FM (frequency modulation), AM (amplitude modulation), PM (phase modulation) - you can modulate both analog and digital waveform

What is phase?

- ▶ Rewinding or jumping around sinewave

Digital modulation, and effects of square signal on RF (harmonics)

- ▶ Squarewave signal contains frequency elements of a lot of frequencies
- ▶ More bandwidth
- ▶ Filtering before transmitting (Filter 10kB/s signal to 20kHz - low pass)
 - ▶ Note: 1 bit == 1 symbol

Mixing

- ▶ You can shift around that oscillation to other frequencies
- ▶ New signal is sum and difference of new signals
- ▶ Warning (DC offset) - it is good idea to stay away from exactly 0Hz and to remove DC

IQ signal

- ▶ When mixing in the middle of some signal, it gets reflected on both sides of 0Hz
- ▶ To combat that, we mix it with same frequency, with 90 degrees offset and we digitize it as 2 different signals
- ▶ This allows us to have negative frequencies

Digitizing

- ▶ Nyquist rule
 - ▶ 20MSPS ADC can reliably capture 10Mhz signal
- ▶ ADC (analog to digital converter) is a filter
- ▶ Frequency response of ADC
- ▶ Dynamic range
- ▶ AGC (automatic gain control)

Digital filtering

- ▶ CPU intensive

Digital mixing

Really simple

Impedance and impedance matching

- ▶ Impedance match == you are sending V that is “expected” further on in the circuit
- ▶ When you turn on circuit, you see ringing, that is caused by impedance mismatch
- ▶ We induce current in return path, in reverse direction
- ▶ We “prepare” flow of current for impedance of termination (antenna)
- ▶ 50Ohm as standard - good balance between power handling and loss
- ▶ VSWR (or SWR, as hams call it) - difference between expected impedance (50Ohm \rightarrow 75Ohm == 1:1.5 VSWR)
- ▶ Reflection can fry transmitter
- ▶ Reflections cause distortion
- ▶ Smith chart

Tuning antenna

- ▶ Antenna is “terminator” for transmission line
- ▶ Needs to be the same impedance as transmission line (or we need impedance transformer)
- ▶ We are measuring how good antenna terminates circuit, but not really how good antenna is (50Ohm resistor)
- ▶ Antenna radiation pattern and gain
 - ▶ Reference antenna - dBd and dipole - dBi isotropic antenna (does not exist)
- ▶ Field strength measurement (0dBi antenna)

Spectrum analysis

- ▶ We can measure power over frequencies
- ▶ FFT - Converts time domain to frequency domain
- ▶ Swept spectrum analyzer (with filter and RF detector)

Modulation analysis

- ▶ Modulation examples:
 - ▶ FSK (Frequency shift keying)
 - ▶ ASK (Amplitude shift keying)
 - ▶ PSK (Phase shift keying)
 - ▶ QAM (Quadrature amplitude - both phase and amplitude)
- ...
- ▶ Eye diagram
- ▶ Constellation diagram

SDR uses for hackers

- ▶ Replay attack
- ▶ Using URH (universal radio hacker) to figure out modulation parameters and demodulate data
- ▶ YardStickONE and other based CC1101 or similar chips for TX and RX
 - ▶ Once you know modulation parameters, fastest way to implement RX and TX is using modems that are premade
- ▶ Tools like flipper zero try to take data, recognize it and understand the meaning
 - ▶ Rolling code
 - ▶ Encryption (Keeloq)
- ▶ Rolljam

Contact

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