

calendar

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# Chapter 1

## Data Structure Index

### 1.1 Data Structures

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## Chapter 2

# File Index

### 2.1 File List

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## Chapter 3

# Data Structure Documentation

### 3.1 Event Struct Reference

```
#include <structures.h>
```

Collaboration diagram for Event:



#### Data Fields

- int [year](#)
- int [month](#)
- int [day](#)
- int [starthour](#)
- int [startmin](#)
- int [endhour](#)
- int [endmin](#)
- char \* [name](#)
- char \* [location](#)
- char \* [comment](#)
- struct [Event](#) \* [next](#)
- struct [Event](#) \* [prev](#)

#### 3.1.1 Field Documentation

**3.1.1.1 comment**

```
char* comment
```

**3.1.1.2 day**

```
int day
```

**3.1.1.3 endhour**

```
int endhour
```

**3.1.1.4 endmin**

```
int endmin
```

**3.1.1.5 location**

```
char* location
```

**3.1.1.6 month**

```
int month
```

**3.1.1.7 name**

```
char* name
```

**3.1.1.8 next**

```
struct Event* next
```

## 3.1.1.9 prev

```
struct Event* prev
```

## 3.1.1.10 starthour

```
int starthour
```

## 3.1.1.11 startmin

```
int startmin
```

## 3.1.1.12 year

```
int year
```

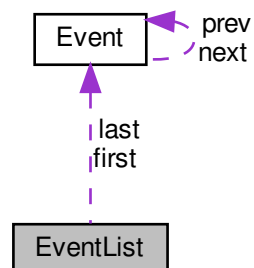
The documentation for this struct was generated from the following file:

- /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/[structures.h](#)

## 3.2 EventList Struct Reference

```
#include <structures.h>
```

Collaboration diagram for EventList:



## Data Fields

- [Event](#) \* [first](#)
- [Event](#) \* [last](#)

### 3.2.1 Field Documentation

#### 3.2.1.1 first

```
Event* first
```

#### 3.2.1.2 last

```
Event* last
```

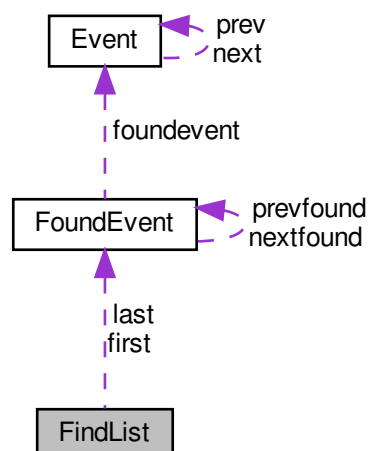
The documentation for this struct was generated from the following file:

- </home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/structures.h>

## 3.3 FindList Struct Reference

```
#include <structures.h>
```

Collaboration diagram for FindList:





## Data Fields

- [FoundEvent](#) \* [first](#)
- [FoundEvent](#) \* [last](#)

### 3.3.1 Field Documentation

#### 3.3.1.1 first

[FoundEvent](#)\* [first](#)

#### 3.3.1.2 last

[FoundEvent](#)\* [last](#)

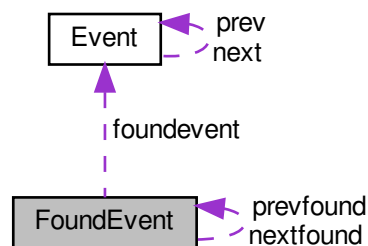
The documentation for this struct was generated from the following file:

- </home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/structures.h>

## 3.4 FoundEvent Struct Reference

```
#include <structures.h>
```

Collaboration diagram for FoundEvent:



## Data Fields

- [Event](#) \* [foundevent](#)
- struct [FoundEvent](#) \* [prevfound](#)
- struct [FoundEvent](#) \* [nextfound](#)

### 3.4.1 Field Documentation

#### 3.4.1.1 foundevent

```
Event* foundevent
```

#### 3.4.1.2 nextfound

```
struct FoundEvent* nextfound
```

#### 3.4.1.3 prevfound

```
struct FoundEvent* prevfound
```

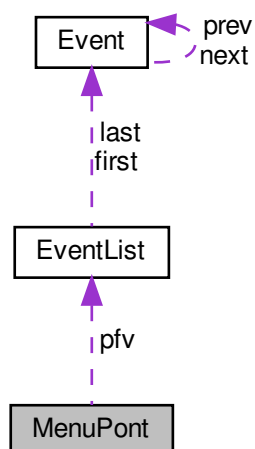
The documentation for this struct was generated from the following file:

- </home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/structures.h>

## 3.5 MenuPont Struct Reference

```
#include <structures.h>
```

Collaboration diagram for MenuPont:



## Data Fields

- char const \* [nev](#)
- [MenuFv](#) pfv

### 3.5.1 Field Documentation

#### 3.5.1.1 nev

```
char const* nev
```

#### 3.5.1.2 pfv

```
MenuFv pfv
```

The documentation for this struct was generated from the following file:

- /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/[structures.h](#)

## 3.6 SearchConditions Struct Reference

```
#include <structures.h>
```

## Data Fields

- char \* [name](#)
- int [year](#)
- int [week](#)
- int [month](#)
- int [day](#)

### 3.6.1 Field Documentation

#### 3.6.1.1 day

```
int day
```

**3.6.1.2 month**

```
int month
```

**3.6.1.3 name**

```
char* name
```

**3.6.1.4 week**

```
int week
```

**3.6.1.5 year**

```
int year
```

The documentation for this struct was generated from the following file:

- </home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/structures.h>

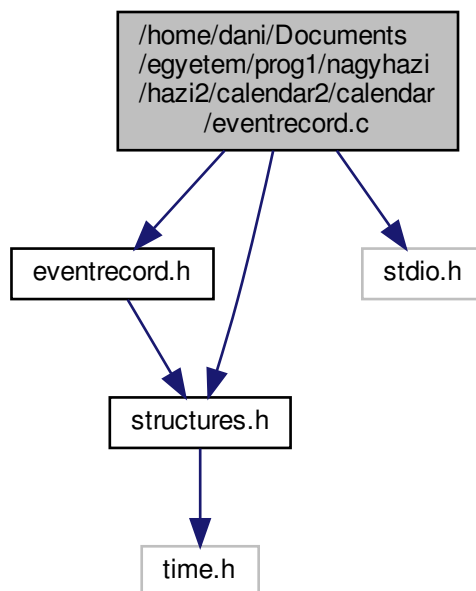
## Chapter 4

# File Documentation

### 4.1 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/eventrecord.c File Reference

```
#include "eventrecord.h"  
#include "structures.h"  
#include <stdio.h>
```

Include dependency graph for eventrecord.c:



### Functions

- `printeventrecord` (`Event *event`)

### 4.1.1 Function Documentation

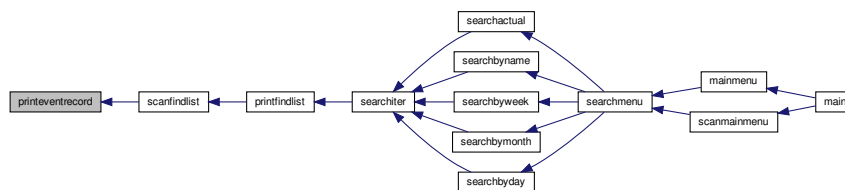
#### 4.1.1.1 printeventrecord()

```
printeventrecord (
    Event * event )
```

Here is the call graph for this function:



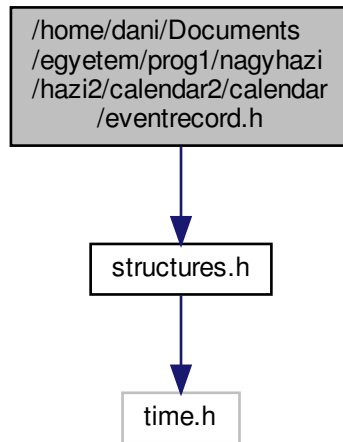
Here is the caller graph for this function:



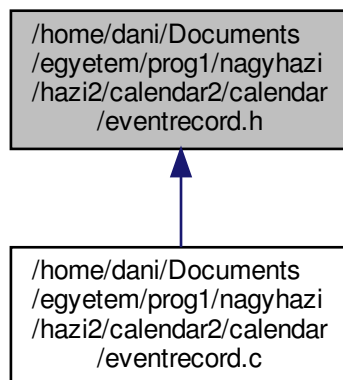
## 4.2 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/eventrecord.h File Reference

```
#include "structures.h"
```

Include dependency graph for eventrecord.h:



This graph shows which files directly or indirectly include this file:

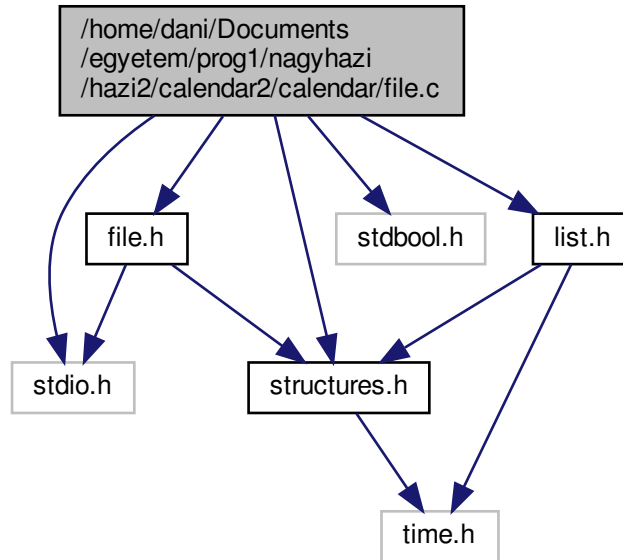


### 4.3 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/file.c File Reference

```
#include "file.h"  
#include <stdio.h>  
#include <stdbool.h>  
#include "structures.h"
```

```
#include "list.h"
```

Include dependency graph for file.c:



## Functions

- char \* [dstncpy](#) (char \*str)
- bool [calendarload](#) ([EventList](#) \*eventlist)
- bool [calendarsave](#) ([EventList](#) \*eventlist)

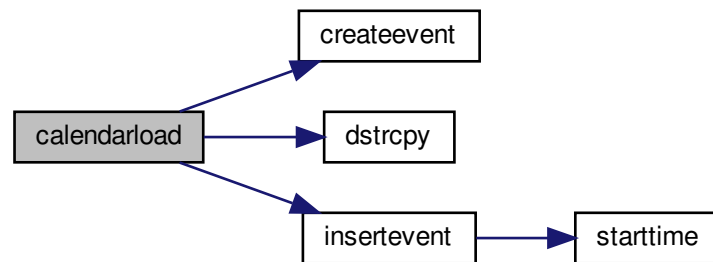
### 4.3.1 Function Documentation

#### 4.3.1.1 `calendarload()`

```
bool calendarload (  
    EventList * eventlist )
```



Here is the call graph for this function:



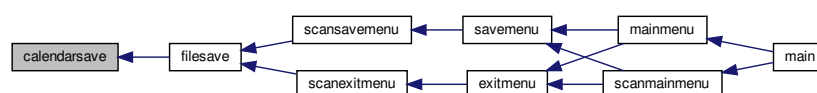
Here is the caller graph for this function:



#### 4.3.1.2 calendarsave()

```
bool calendarsave (  
    EventList * eventlist )
```

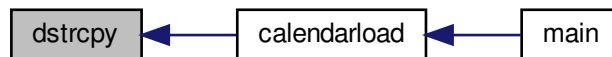
Here is the caller graph for this function:



#### 4.3.1.3 dstrcpy()

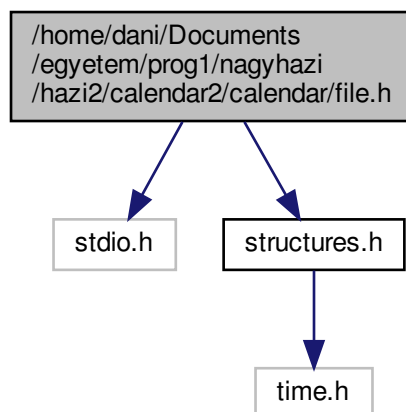
```
char* dstrcpy (  
    char * str )
```

Here is the caller graph for this function:

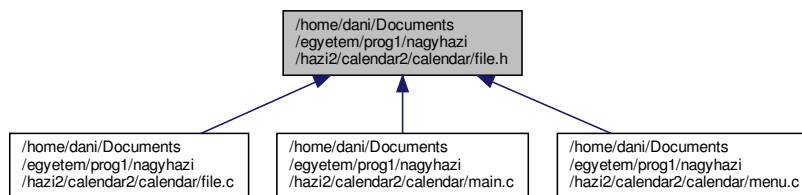


#### 4.4 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/file.h File Reference

```
#include <stdio.h>  
#include "structures.h"  
Include dependency graph for file.h:
```



This graph shows which files directly or indirectly include this file:



## Functions

- void [fileload](#) ( )
- void [filesave](#) ([EventList](#) \*eventlist)

### 4.4.1 Function Documentation

#### 4.4.1.1 fileload()

```
void fileload ( )
```

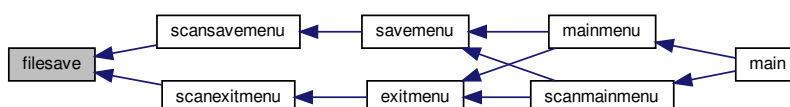
#### 4.4.1.2 filesave()

```
void filesave (
    EventList * eventlist )
```

Here is the call graph for this function:

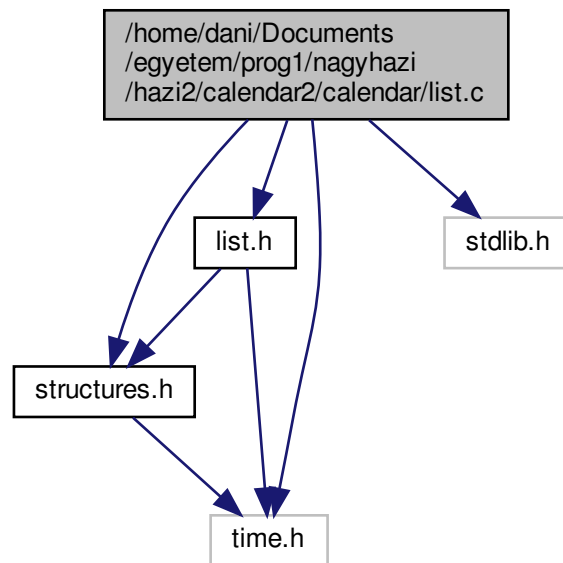


Here is the caller graph for this function:



## 4.5 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/list.c File Reference

```
#include "list.h"  
#include <stdlib.h>  
#include "structures.h"  
#include <time.h>  
Include dependency graph for list.c:
```



### Functions

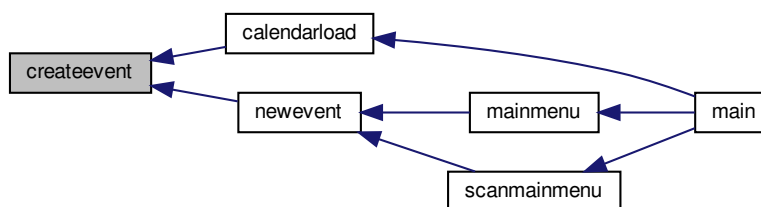
- [EventList \\* initeventlist](#) ()
- [Event \\* createevent](#) (int ev, int honap, int nap, int ora, int perc, int bora, int bperc, char \*nev, char \*hely, char \*comment)
- void [insertevent](#) (EventList \*eventlist, Event \*event)
- int [starttime](#) (Event \*event)
- void [printevent\\_short](#) (Event \*event)

#### 4.5.1 Function Documentation

## 4.5.1.1 createevent()

```
Event* createevent (
    int ev,
    int honap,
    int nap,
    int ora,
    int perc,
    int bora,
    int bperc,
    char * nev,
    char * hely,
    char * comment )
```

Here is the caller graph for this function:



## 4.5.1.2 initeventlist()

```
EventList* initeventlist ( )
```

Here is the caller graph for this function:



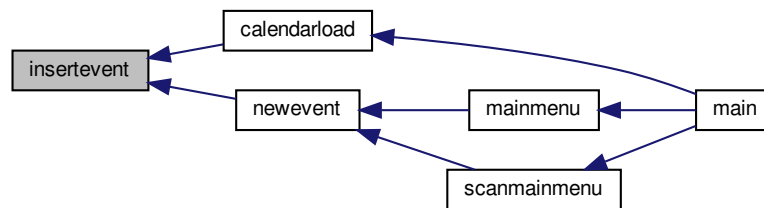
#### 4.5.1.3 insertevent()

```
void insertevent (
    EventList * eventlist,
    Event * event )
```

Here is the call graph for this function:



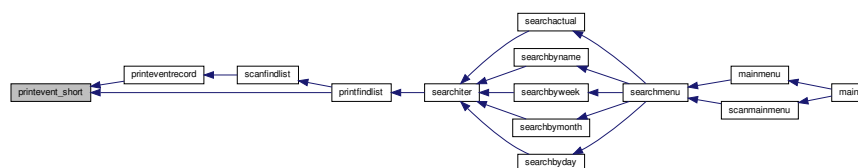
Here is the caller graph for this function:



#### 4.5.1.4 printevent\_short()

```
void printevent_short (
    Event * event )
```

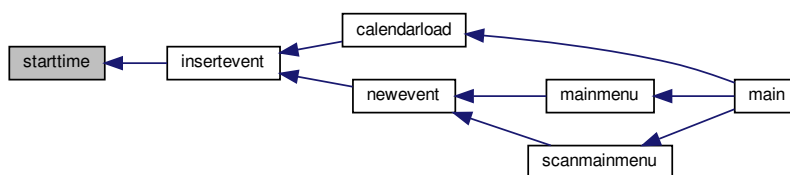
Here is the caller graph for this function:



## 4.5.1.5 starttime()

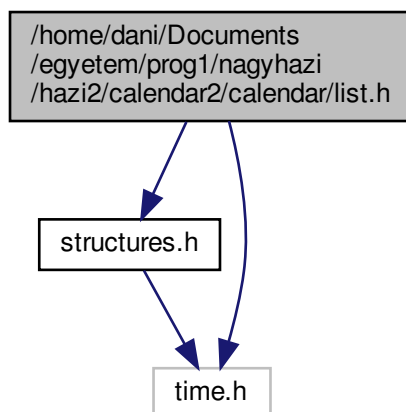
```
int starttime (  
    Event * event )
```

Here is the caller graph for this function:

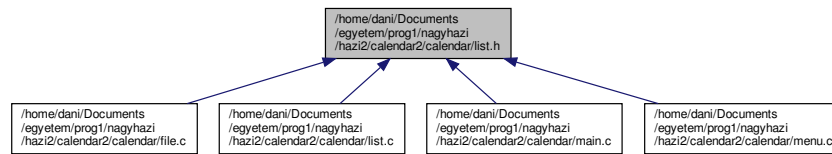


## 4.6 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/list.h File Reference

```
#include "structures.h"  
#include <time.h>  
Include dependency graph for list.h:
```



This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef struct tm [Tm](#)

## Functions

- [EventList](#) \* [initeventlist](#) ()
- void [printevent\\_short](#) ([Event](#) \*event)
- void [insertevent](#) ([EventList](#) \*eventlist, [Event](#) \*event)
- [Event](#) \* [createevent](#) (int ev, int honap, int nap, int ora, int perc, int bora, int bperc, char \*nev, char \*hely, char \*comment)

### 4.6.1 Typedef Documentation

#### 4.6.1.1 Tm

```
typedef struct tm Tm
```

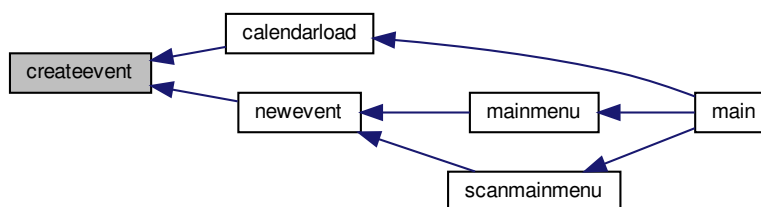
### 4.6.2 Function Documentation



## 4.6.2.1 createevent()

```
Event* createevent (
    int ev,
    int honap,
    int nap,
    int ora,
    int perc,
    int bora,
    int bperc,
    char * nev,
    char * hely,
    char * comment )
```

Here is the caller graph for this function:



## 4.6.2.2 initeventlist()

```
EventList* initeventlist ( )
```

Here is the caller graph for this function:



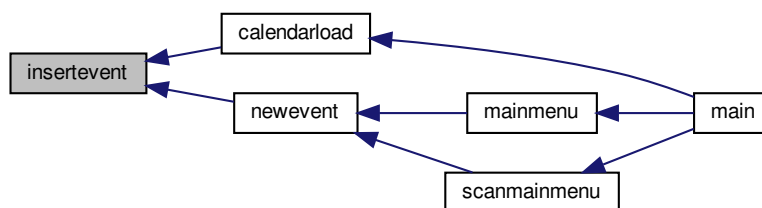
#### 4.6.2.3 insertevent()

```
void insertevent (
    EventList * eventlist,
    Event * event )
```

Here is the call graph for this function:



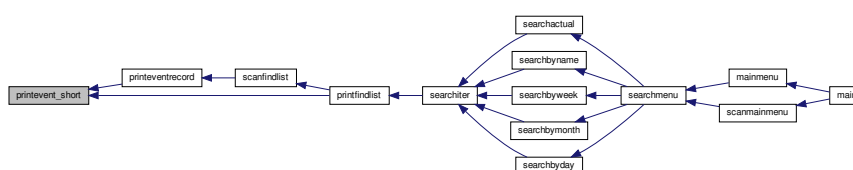
Here is the caller graph for this function:



#### 4.6.2.4 printevent\_short()

```
void printevent_short (
    Event * event )
```

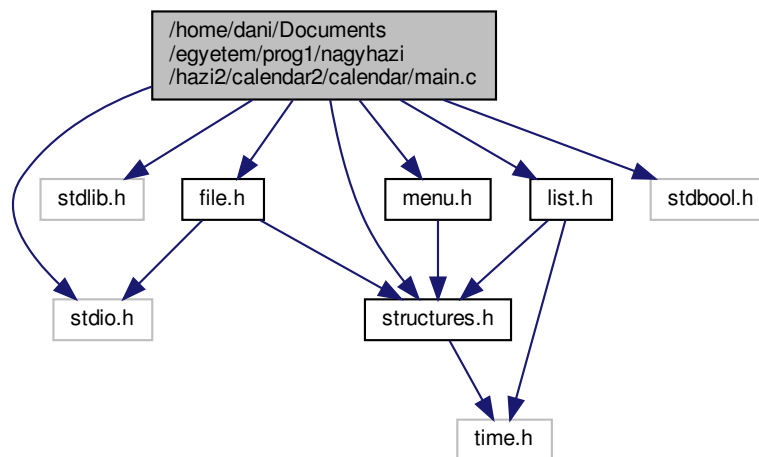
Here is the caller graph for this function:



## 4.7 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/main.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include "structures.h"
#include "file.h"
#include "list.h"
#include "menu.h"
#include <stdbool.h>
```

Include dependency graph for main.c:



### Functions

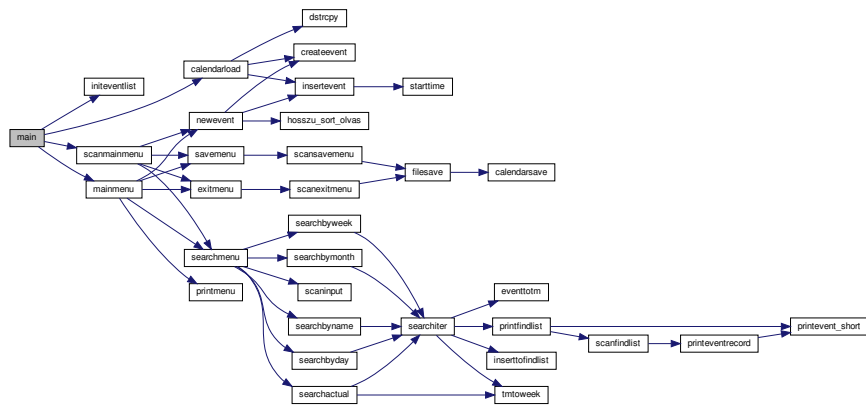
- `int main ()`

#### 4.7.1 Function Documentation

##### 4.7.1.1 `main()`

```
int main ( )
```

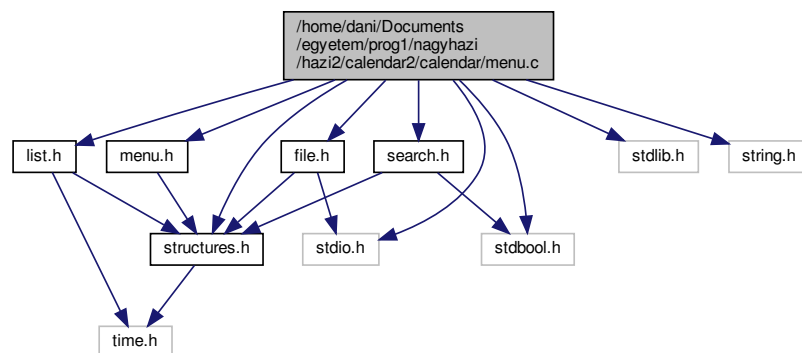
Here is the call graph for this function:



## 4.8 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/menu.c File Reference

```
#include "menu.h"
#include "structures.h"
#include <stdlib.h>
#include "file.h"
#include <stdio.h>
#include <string.h>
#include <stdbool.h>
#include "list.h"
#include "search.h"
```

Include dependency graph for menu.c:



## Functions

- char [scaninput](#) ()
- void [filesave](#) ([EventList](#) \*eventlist)

- void `newevent` (`EventList` \*eventlist)
- char \* `hosszu_sort_olvas` (int bufferhossz)
- void `mainmenu` ()
- void `scanmainmenu` (`EventList` \*eventlist)
- void `searchmenu` (`EventList` \*eventlist)
- void `savemenu` (`EventList` \*eventlist)
- int `scansavemenu` (`EventList` \*eventlist)
- void `exitmenu` (`EventList` \*eventlist)
- int `scanexitmenu` (`EventList` \*eventlist)
- int `printmenu` (`MenuPont` \*menupontok)
- void `callmenu` (int meret, `MenuPont` \*menupontok, `EventList` \*eventlist)

## 4.8.1 Function Documentation

### 4.8.1.1 `callmenu()`

```
void callmenu (
    int meret,
    MenuPont * menupontok,
    EventList * eventlist )
```

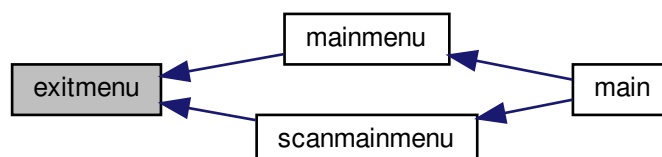
### 4.8.1.2 `exitmenu()`

```
void exitmenu (
    EventList * eventlist )
```

Here is the call graph for this function:



Here is the caller graph for this function:



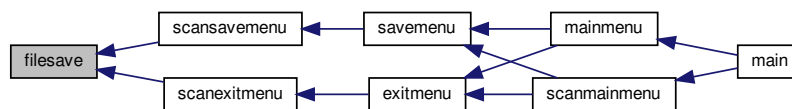
4.8.1.3 `filesave()`

```
void filesave (
    EventList * eventlist )
```

Here is the call graph for this function:

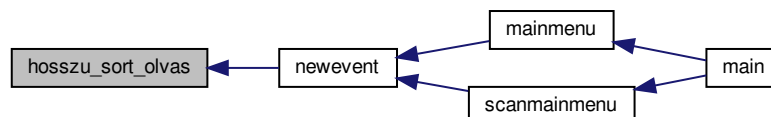


Here is the caller graph for this function:

4.8.1.4 `hosszu_sort_olvas()`

```
char* hosszu_sort_olvas (
    int bufferhossz )
```

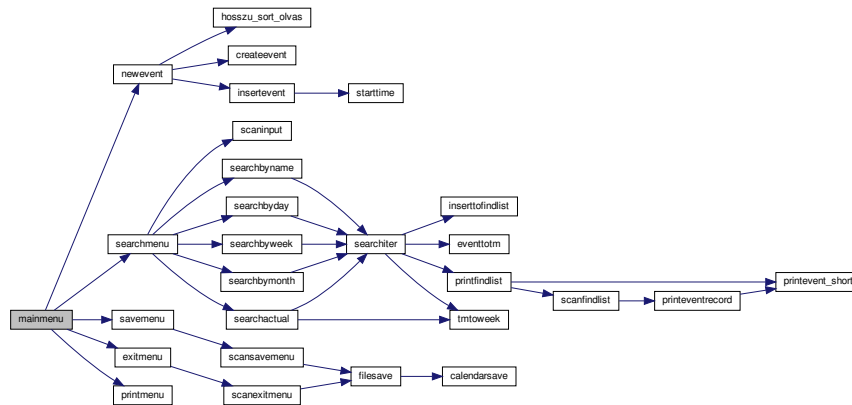
Here is the caller graph for this function:



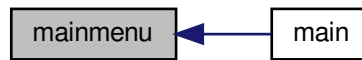
## 4.8.1.5 mainmenu()

```
void mainmenu ( )
```

Here is the call graph for this function:



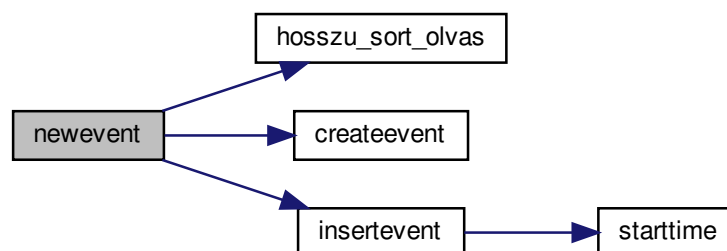
Here is the caller graph for this function:



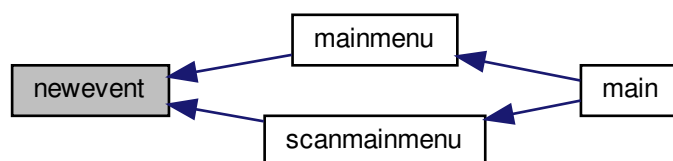
## 4.8.1.6 newevent()

```
void newevent (
    EventList * eventlist )
```

Here is the call graph for this function:



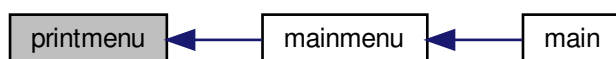
Here is the caller graph for this function:



#### 4.8.1.7 printmenu()

```
int printmenu (
    MenuPont * menupontok )
```

Here is the caller graph for this function:



#### 4.8.1.8 savemenu()

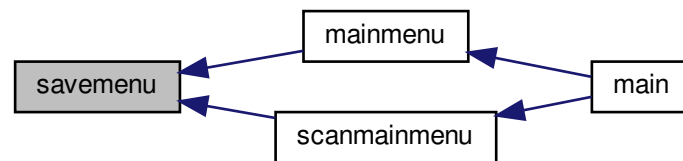
```
void savemenu (
    EventList * eventlist )
```

Here is the call graph for this function:





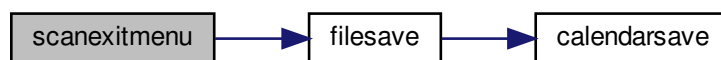
Here is the caller graph for this function:



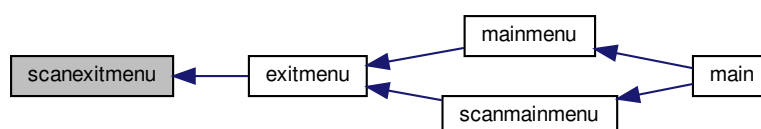
#### 4.8.1.9 scanexitmenu()

```
int scanexitmenu (  
    EventList * eventlist )
```

Here is the call graph for this function:



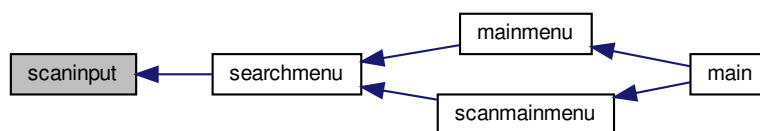
Here is the caller graph for this function:



## 4.8.1.10 scaninput()

```
char scaninput ( )
```

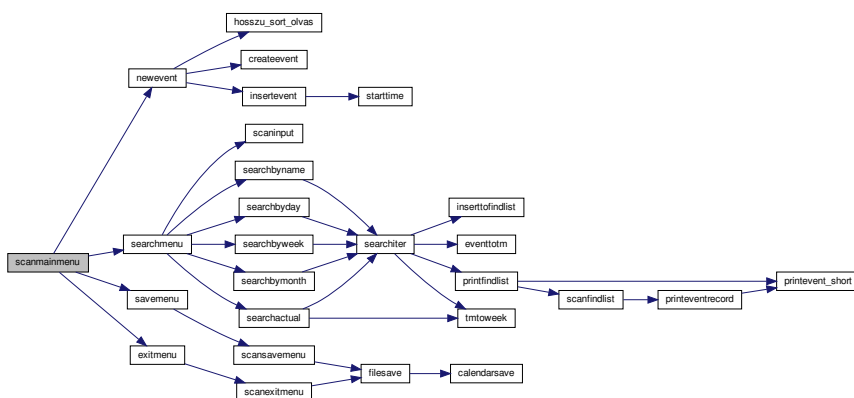
Here is the caller graph for this function:



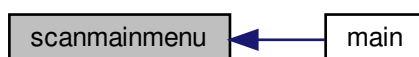
## 4.8.1.11 scanmainmenu()

```
void scanmainmenu (
    EventList * eventlist )
```

Here is the call graph for this function:



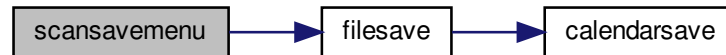
Here is the caller graph for this function:



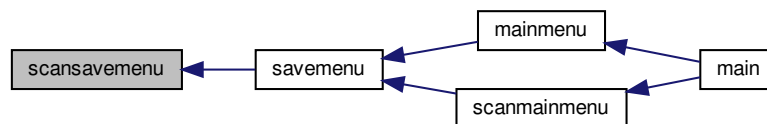
## 4.8.1.12 scansavemenu()

```
int scansavemenu (
    EventList * eventlist )
```

Here is the call graph for this function:



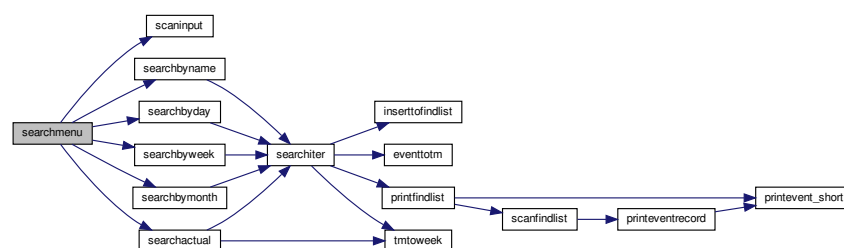
Here is the caller graph for this function:



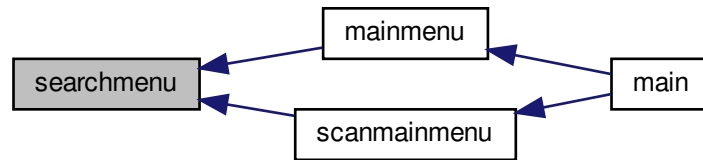
## 4.8.1.13 searchmenu()

```
void searchmenu (
    EventList * eventlist )
```

Here is the call graph for this function:



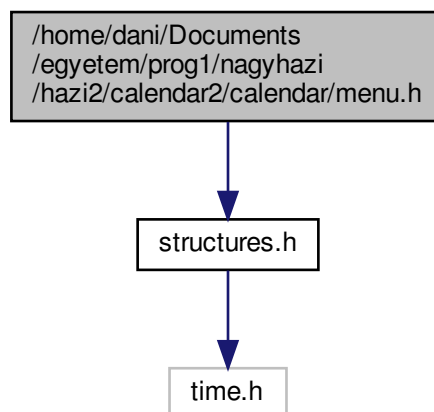
Here is the caller graph for this function:



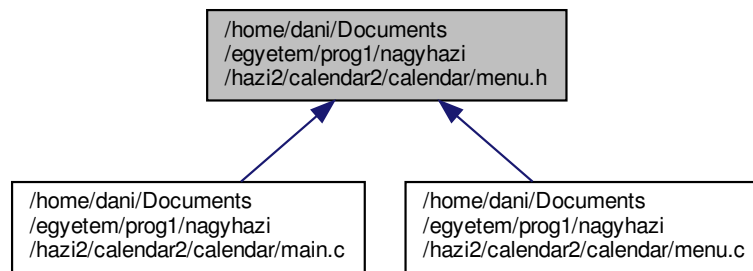
#### 4.9 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/menu.h File Reference

```
#include "structures.h"
```

Include dependency graph for menu.h:



This graph shows which files directly or indirectly include this file:



## Functions

- void `newevent` ()
- void `searchmenu` ()
- void `savemenu` ()
- void `exitmenu` ()
- int `printmenu` (MenuPont \*menupontok)
- char \* `hosszu_sort_olvas` (int bufferhossz)

### 4.9.1 Function Documentation

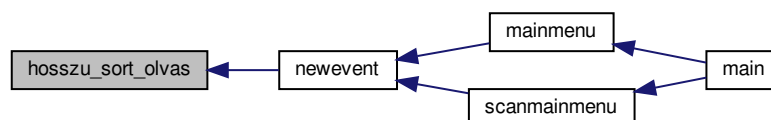
#### 4.9.1.1 `exitmenu()`

```
void exitmenu ( )
```

#### 4.9.1.2 `hosszu_sort_olvas()`

```
char* hosszu_sort_olvas (
    int bufferhossz )
```

Here is the caller graph for this function:



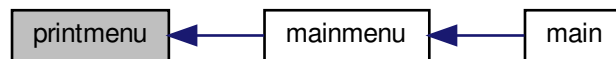
#### 4.9.1.3 newevent()

```
void newevent ( )
```

#### 4.9.1.4 printmenu()

```
int printmenu (
    MenuPont * menupontok )
```

Here is the caller graph for this function:



#### 4.9.1.5 savemenu()

```
void savemenu ( )
```

#### 4.9.1.6 searchmenu()

```
void searchmenu ( )
```

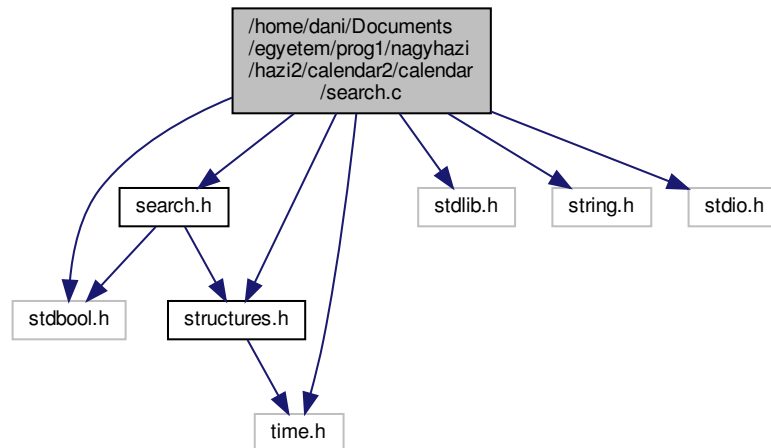
## 4.10 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/search.c

### File Reference

```
#include "search.h"
#include "structures.h"
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
#include <time.h>
```

```
#include <stdio.h>
```

Include dependency graph for search.c:



## Functions

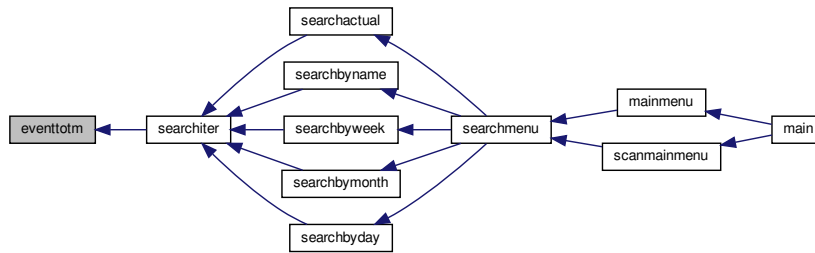
- int `searchiter` (`EventList` \*eventlist, `SearchConditions` condition)
- int `searchactual` (`EventList` \*eventlist, `SearchBy` searchmode)
- int `searchbyname` (`EventList` \*eventlist)
- int `searchbyweek` (`EventList` \*eventlist)
- int `searchbymonth` (`EventList` \*eventlist)
- int `searchbyday` (`EventList` \*eventlist)
- void `inserttofindlist` (`FindList` \*findlist, `Event` \*event)
- int `tmtoweeek` (`Tm` \*tm)
- `Tm` \* `eventtotm` (`Event` \*event)
- int `printfindlist` (`FindList` \*findlist, `SearchConditions` condition)
- int `scanfindlist` (int i, `FindList` \*findlist)

### 4.10.1 Function Documentation

#### 4.10.1.1 eventtotm()

```
Tm* eventtotm (
    Event * event )
```

Here is the caller graph for this function:

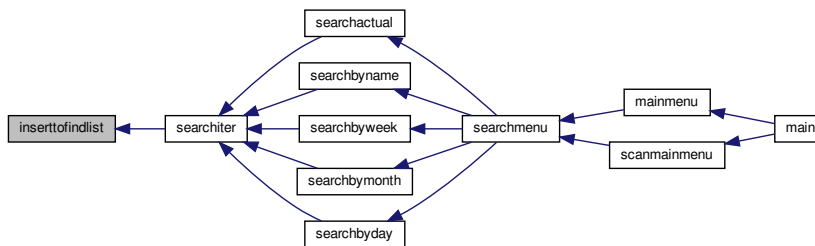


#### 4.10.1.2 inserttofindlist()

```

void inserttofindlist (
    FindList * findlist,
    Event * event )
  
```

Here is the caller graph for this function:



#### 4.10.1.3 printfindlist()

```

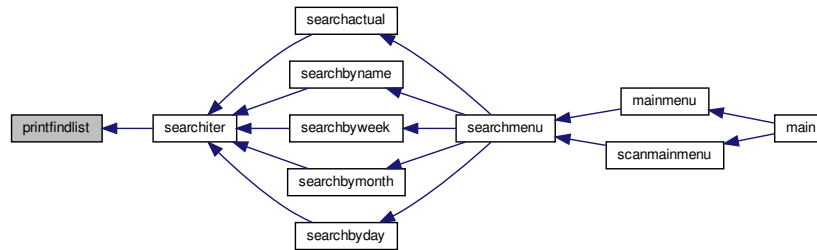
int printfindlist (
    FindList * findlist,
    SearchConditions condition )
  
```

Here is the call graph for this function:





Here is the caller graph for this function:



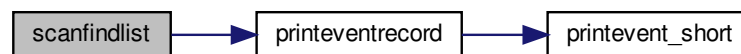
#### 4.10.1.4 scanfindlist()

```

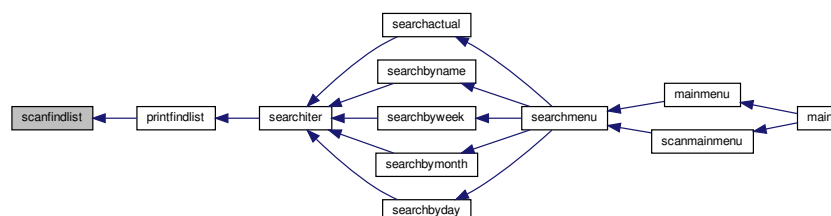
int scanfindlist (
    int i,
    FindList * findlist )

```

Here is the call graph for this function:



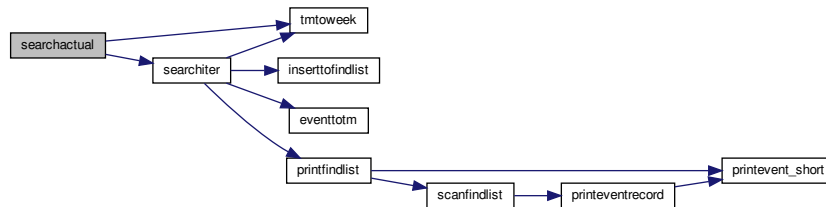
Here is the caller graph for this function:



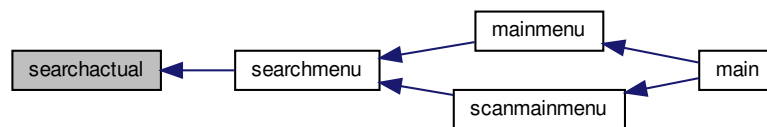
## 4.10.1.5 searchactual()

```
int searchactual (
    EventList * eventlist,
    SearchBy searchmode )
```

Here is the call graph for this function:



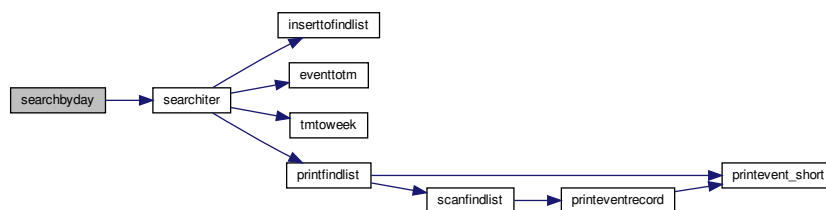
Here is the caller graph for this function:



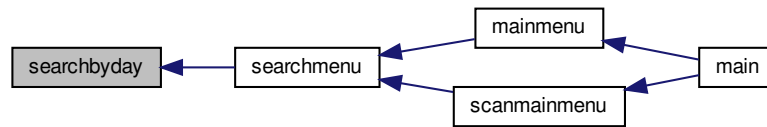
## 4.10.1.6 searchbyday()

```
int searchbyday (
    EventList * eventlist )
```

Here is the call graph for this function:



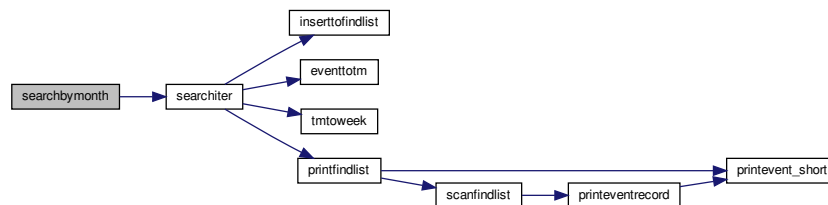
Here is the caller graph for this function:



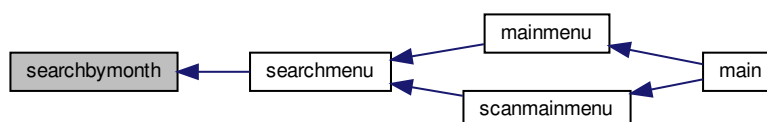
#### 4.10.1.7 searchbymonth()

```
int searchbymonth (
    EventList * eventlist )
```

Here is the call graph for this function:



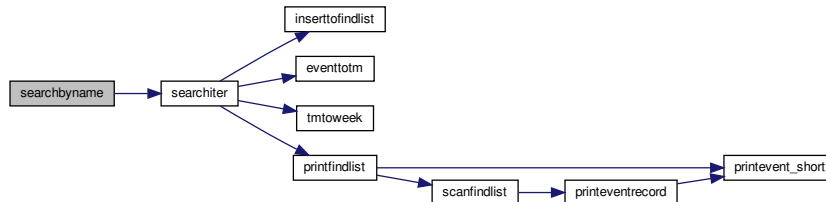
Here is the caller graph for this function:



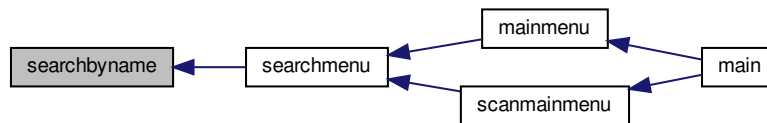
## 4.10.1.8 searchbyname()

```
int searchbyname (
    EventList * eventlist )
```

Here is the call graph for this function:



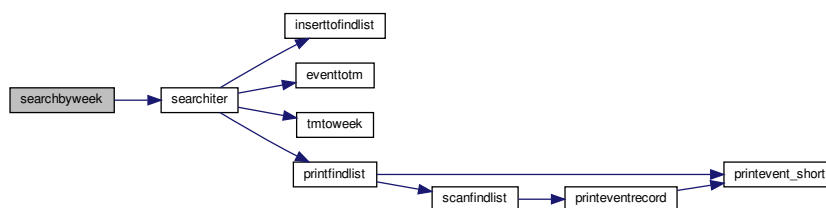
Here is the caller graph for this function:



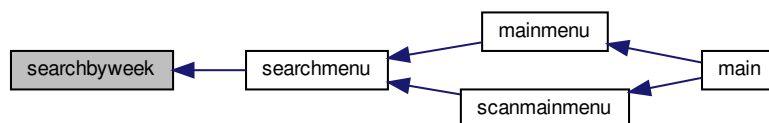
## 4.10.1.9 searchbyweek()

```
int searchbyweek (
    EventList * eventlist )
```

Here is the call graph for this function:



Here is the caller graph for this function:



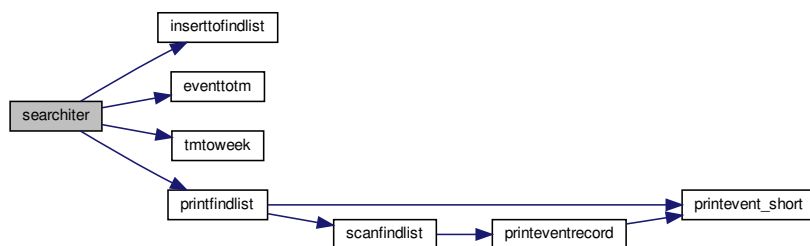
#### 4.10.1.10 searchiter()

```

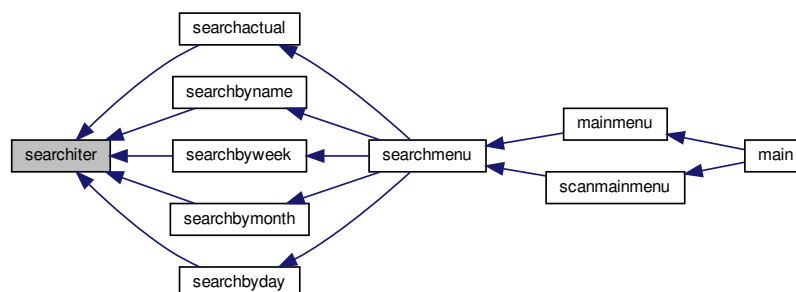
int searchiter (
    EventList * eventlist,
    SearchConditions condition )

```

Here is the call graph for this function:



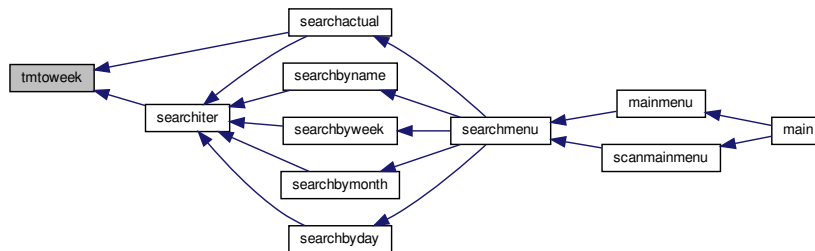
Here is the caller graph for this function:



## 4.10.1.11 tmtoweeek()

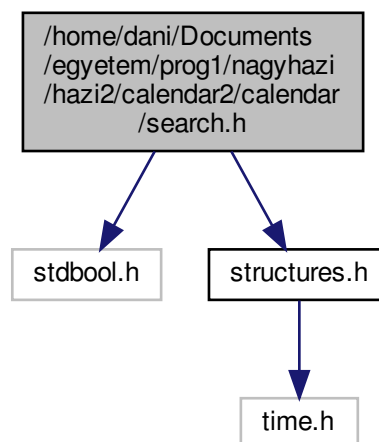
```
int tmtoweeek (
    Tm * tm )
```

Here is the caller graph for this function:

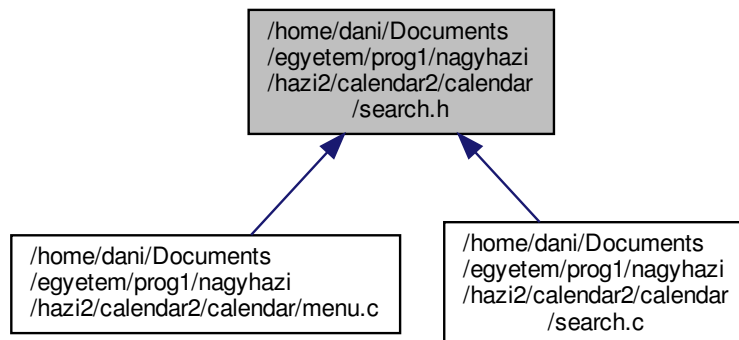


## 4.11 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/search.h File Reference

```
#include <stdbool.h>
#include "structures.h"
Include dependency graph for search.h:
```



This graph shows which files directly or indirectly include this file:



## Typedefs

- typedef enum [IterMode](#) [IterMode](#)
- typedef enum [SearchBy](#) [SearchBy](#)

## Enumerations

- enum [IterMode](#) { [insertion](#), [lookup](#) }
- enum [SearchBy](#) { [byweek](#), [byday](#), [bymonth](#) }

## Functions

- [SearchConditions](#) [printsearchmenu](#) ()
- int [searchbyname](#) ([EventList](#) \*eventlist)
- int [searchbymonth](#) ([EventList](#) \*eventlist)
- int [searchbyweek](#) ([EventList](#) \*eventlist)
- [Tm](#) \* [eventtotm](#) ([Event](#) \*event)
- int [searchbyday](#) ([EventList](#) \*eventlist)
- void [scansearchmenucommand](#) ()
- bool [istrueevent](#) (bool condition)
- void [puttofindlist](#) ([Event](#) \*event)
- void [inserttofindlist](#) ([FindList](#) \*findlist, [Event](#) \*event)

### 4.11.1 Typedef Documentation

#### 4.11.1.1 IterMode

```
typedef enum IterMode IterMode
```

#### 4.11.1.2 SearchBy

```
typedef enum SearchBy SearchBy
```

### 4.11.2 Enumeration Type Documentation

#### 4.11.2.1 IterMode

```
enum IterMode
```

##### Enumerator

insertion	
lookup	

#### 4.11.2.2 SearchBy

```
enum SearchBy
```

##### Enumerator

byweek	
byday	
bymonth	

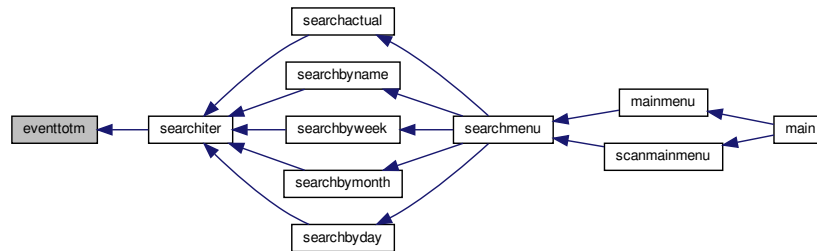
### 4.11.3 Function Documentation

#### 4.11.3.1 eventtotm()

```
Tm* eventtotm (  
    Event * event )
```



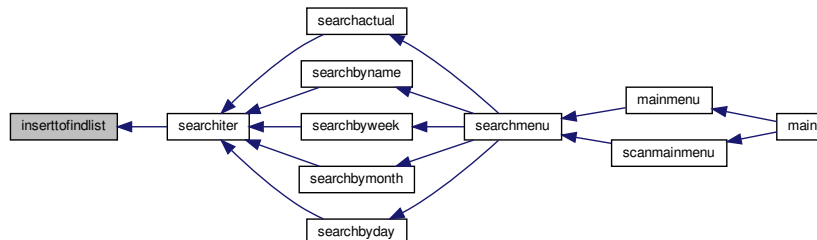
Here is the caller graph for this function:



#### 4.11.3.2 inserttofindlist()

```
void inserttofindlist (
    FindList * findlist,
    Event * event )
```

Here is the caller graph for this function:



#### 4.11.3.3 istrueevent()

```
bool istrueevent (
    bool condition )
```

#### 4.11.3.4 printsearchmenu()

```
SearchConditions printsearchmenu ( )
```

## 4.11.3.5 puttofindlist()

```
void puttofindlist (
    Event * event )
```

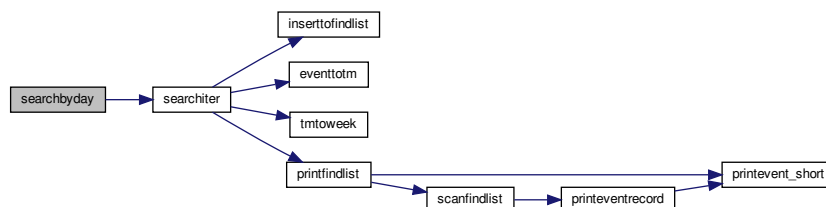
## 4.11.3.6 scansearchmenucommand()

```
void scansearchmenucommand ( )
```

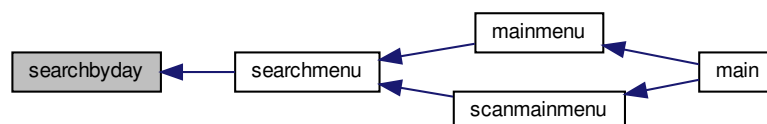
## 4.11.3.7 searchbyday()

```
int searchbyday (
    EventList * eventlist )
```

Here is the call graph for this function:



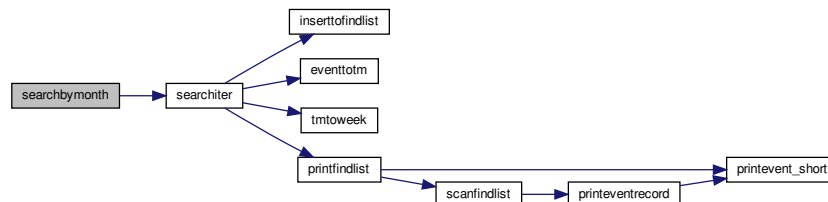
Here is the caller graph for this function:



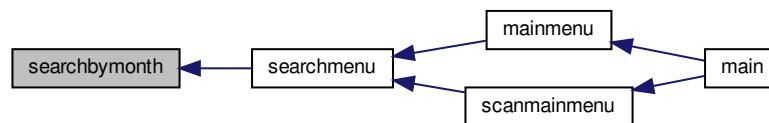
## 4.11.3.8 searchbymonth()

```
int searchbymonth (  
    EventList * eventlist )
```

Here is the call graph for this function:



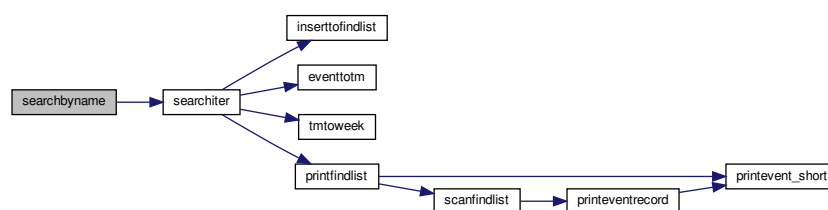
Here is the caller graph for this function:



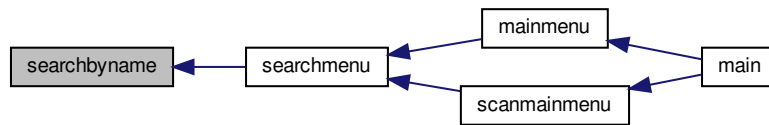
## 4.11.3.9 searchbyname()

```
int searchbyname (  
    EventList * eventlist )
```

Here is the call graph for this function:



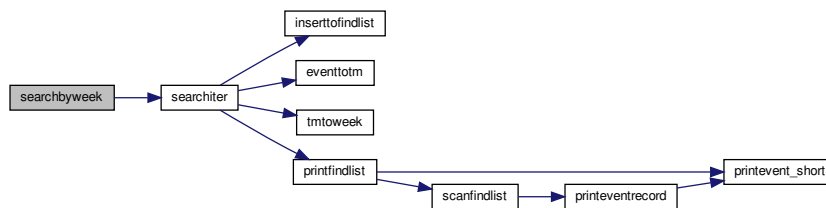
Here is the caller graph for this function:



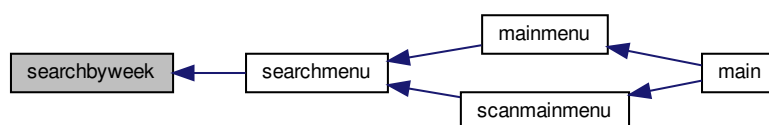
#### 4.11.3.10 searchbyweek()

```
int searchbyweek (
    EventList * eventlist )
```

Here is the call graph for this function:



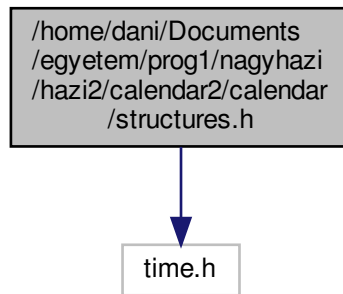
Here is the caller graph for this function:



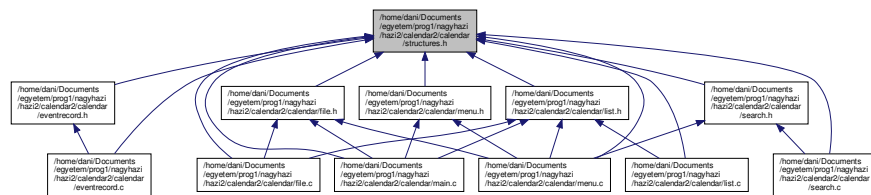
## 4.12 /home/dani/Documents/egyetem/prog1/nagyhazi/hazi2/calendar2/calendar/structures.h File Reference

```
#include <time.h>
```

Include dependency graph for structures.h:



This graph shows which files directly or indirectly include this file:



## Data Structures

- struct [Event](#)
- struct [EventList](#)
- struct [FoundEvent](#)
- struct [FindList](#)
- struct [SearchConditions](#)
- struct [MenuPont](#)

## Typedefs

- typedef struct [Event](#) [Event](#)
- typedef struct [EventList](#) [EventList](#)
- typedef struct [FoundEvent](#) [FoundEvent](#)
- typedef struct [FindList](#) [FindList](#)
- typedef struct [SearchConditions](#) [SearchConditions](#)
- typedef void(\* [MenuFv](#)) ([EventList](#) \*)
- typedef struct tm [Tm](#)

### 4.12.1 Typedef Documentation

#### 4.12.1.1 Event

```
typedef struct Event Event
```

#### 4.12.1.2 EventList

```
typedef struct EventList EventList
```

#### 4.12.1.3 FindList

```
typedef struct FindList FindList
```

#### 4.12.1.4 FoundEvent

```
typedef struct FoundEvent FoundEvent
```

#### 4.12.1.5 MenuFv

```
typedef void(* MenuFv) (EventList *)
```

#### 4.12.1.6 SearchConditions

```
typedef struct SearchConditions SearchConditions
```

#### 4.12.1.7 Tm

```
typedef struct tm Tm
```

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