**CS 440 Meeting Minutes**

Group: 21 Date: 4/15/2019 Time: 1:50pm Duration: 30 minutes

Present, on time: All members: David, Ruchit, Nemil, and Wishy

Present, not on time: N/A

Absent: N/A

**Synopsis:** Our group went over what had to be on the powerpoint. Sections were divided amongst us. However, we also agreed that our Escape game needed a bit more tinkering.

**Recent Accomplishments:** Our recent demo was a success! Good work to our hard working members!

**Planning for Develoment Project:** Our game is up and running, but more can be added to it. Maybe more items for more interactions. More rooms is a possibility, but we are trying to stray away from it. Refining images is also an idea.

**Current Activities:**   
Nemil: Make sure all rooms are fully functional.  
  
Wishy: Update images, including background, certain items, interface.  
  
Ruchit: Add and/or modify items, and interactions.  
  
David: Make sure interface is in proper order. Edit main menu or in-game HUD.

**Action Items:** As always, help is available and can be provided by group members via WhatsApp and github. While polishing the game is important, the powerpoint deadline is nearing. Keep icescrum up to date.