**CS 440 Meeting Minutes**

Group: 21 Date: 3/14/2019 Time: 1:00 PM Duration: 30 mintues.

Present, on time: All.

Present, not on time: NA

Absent: NA

**Synopsis**: In this meeting, we gathered ideas about project requirement and acceptance tests. Also, we spread work about requirement and start working on requirements. For coding project, everyone start project with their best efforts.

**Planning for Development Project:**

On the last meeting already distribute work for ‘Requirement’ parts. Since, each person have three section, every group member is half way on their sections. In addition, members are helping each other as they need.

**Nemil:** **Sections done:** Functional, Data. **Section on working:** Performance Requirements

**Wishy:** **Sections done:** Dependability. **Section on working:** Maintainability, and Security Requirements

**Ruchit:** **Sections done:** Usability, Operational. **Section on working:** Look-feel Requirements

**David:** **Sections done:** Product **Section on working:** Legal Requirements, and Acceptance.

**Planning for Coding Project**: Since in last meeting already divide work. Every member start works on their part of project. Everyone starts to add features on the existing game.

**Nemil and Wishy:** **Start work on:** Modifying to character and adding levels.

**Ruchit and David:** **Start work on:** Graphical user interface. Start coding, also doing more research and modifying related to needs of project.

**Recent Accomplishments (Coding):** In this meeting, we successfully merge the work of all of us in the coding project. Also, some part rewrite and change regarding new parts of program.

**Recent Accomplishments (Development):** Everyone soon finish their ‘Requirement’ sections soon.