

Brian McFee
New York University

NEMISIG-19, Brooklyn College, Brooklyn, NY, USA

2018 at NYU's Music and Audio Research Lab





MARL: founded in late 2008, moved to new facilities in 2009, **moving again in 2019!**
14+ researchers, Funded by NSF, IMLS, NSERC, Fulbright, Industry, NYU

MARL: Areas of Interest



(AnRergisn&Audio



Music Cognition M. Farbood, and P. Mavromatis



Computer Music T.H. Park, and R. Rowe



User Experience/Education

MusiB/Audio Mathematics



MARL students, post-docs, faculty, and visitors in 2018*

*photo not actually from 2018

Music/Audio Informatics: What we do?

Applications

Acoustic scene analysis, computational musicology, interactive music systems

Machine Listening

Chord recognition, music structure analysis, source/instrument identification, melody extraction, downbeat extraction, rhythm similarity

Infrastructure/Methodology

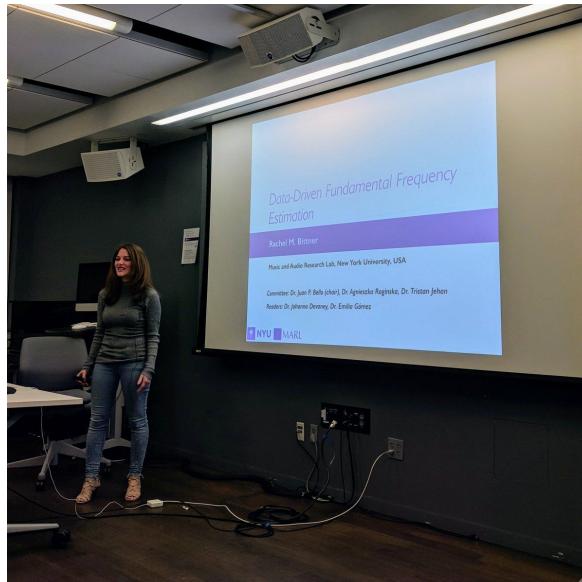
Datasets, evaluation frameworks, data formats, methodological studies

2018 at MARL

#PhDone

- Dr. Rachel Bittner

Data-Driven Fundamental Frequency Estimation



- Dr. Finn Upham

Detecting the Adaptation of Listener's Respiration to Heard Music

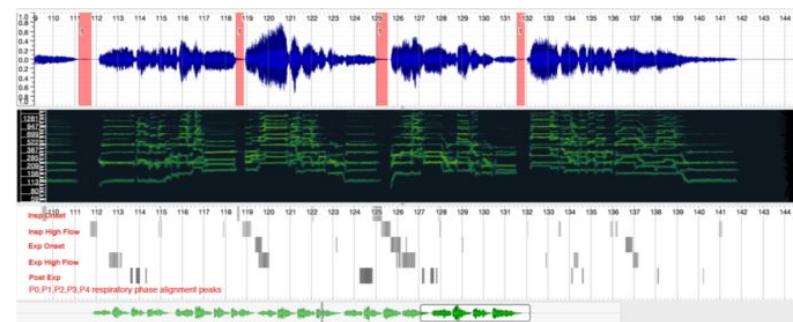


Figure VII.2: Visualizations of the last two verses of Stimulus 106, *Le rosier de trois couleurs de roses* by Strada (Traditional, 2002), along with concurrent alignment peaks in respiratory phase components across all 60 repeated response listenings. On the stereo butterfly sound wave amplitude, red highlighted regions mark audible inspirations in the recording. The spectrogram presents frequencies on a log scale. On the full sound file amplitude outline below each set of panes, the enlarged excerpt is framed.

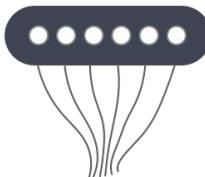
GuitarSet: A dataset for guitar transcription

Qingyang Xi, Rachel Bittner, Johan Pauwels, Xuzhou Ye, Juan Bello (ISMIR 2018)

<https://guitarset.weebly.com/>



ACOUSTIC GUITAR RECORDINGS



HEXAPHONIC PICKUP

3
Progressions via
Lead Sheets
12 Bar Blues
Autumn Leaves
Pachelbel Canon

5
Styles

Rock
Singer-Songwriter
Bossa Nova
Jazz
Funk

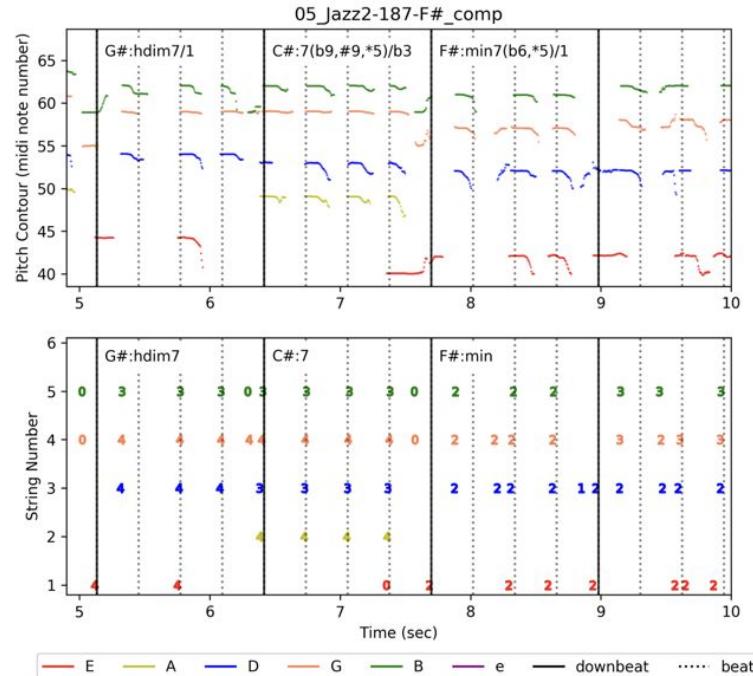
2
Tempi

Fast
Slow

2
Version

Comp
Solo

From Each of the 6 Players =
360 clips of ~30sec.
Total ~3 Hr. of Audio



OpenMIC 2018

<http://bit.ly/openmic-2018>

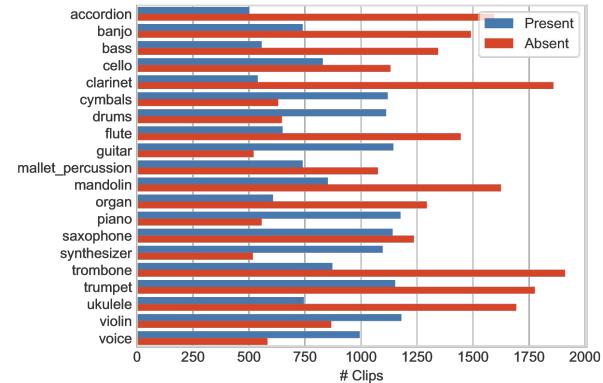
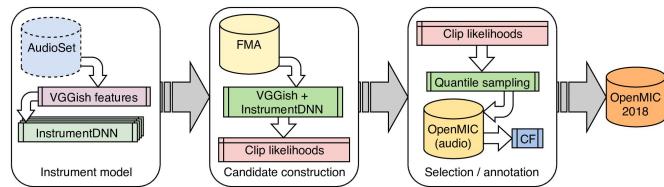
E. Humphrey, S. Durand, B. McFee (ISMIR 2018)

- 20,000 polyphonic audio clips
 - CC-licensed (Free Music Archive)

- 20 instrument classes

- Crowd-sourced annotations
 - $\geq 40,000$ consensus labels

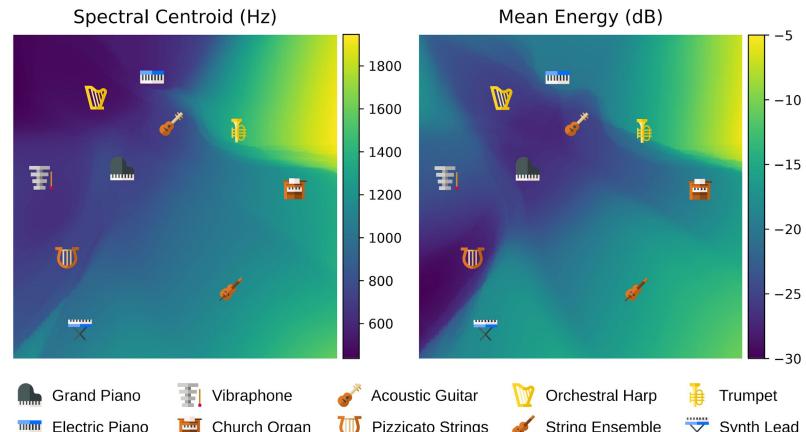
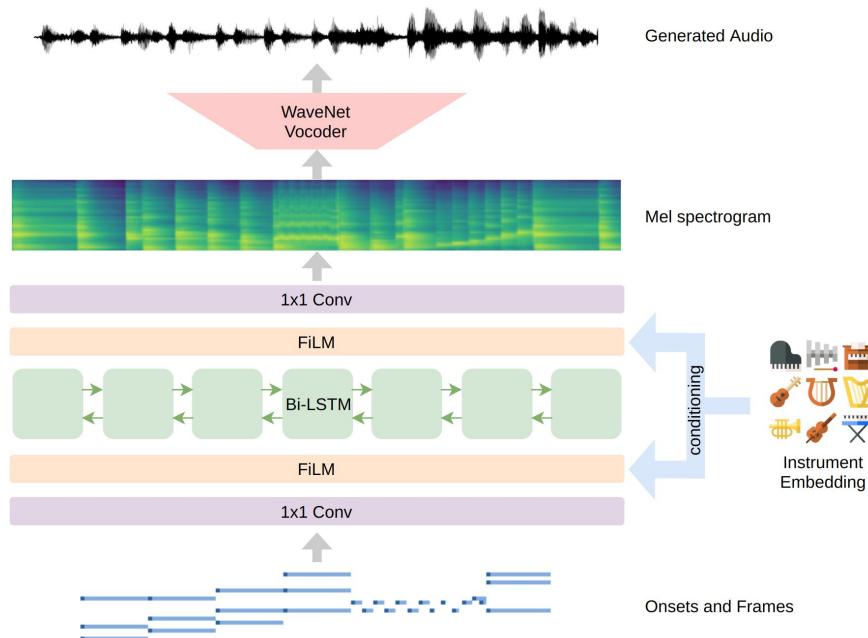
- Crowd-source for strong **positives** and **negatives**
Per class, ≥ 500 positive examples, ≥ 1500 total



Neural Music synthesis for Flexible Timbre Control

Jong Wook Kim, Rachel Bittner, Aparna Kumar, Juan Pablo Bello (ICASSP 2019)

Combines piano rolls and timbre embedding to synthesize music



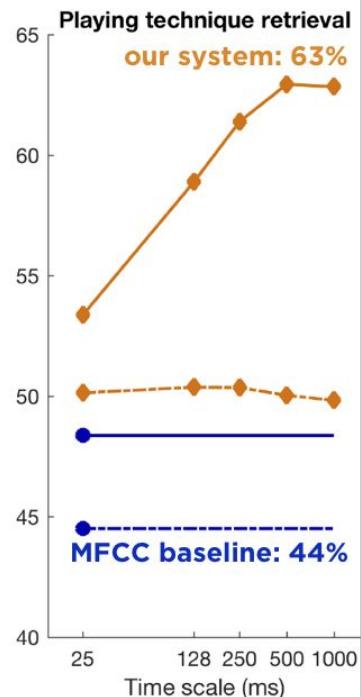
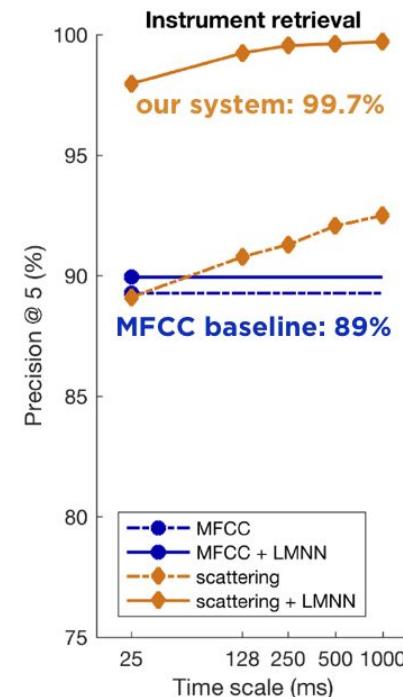
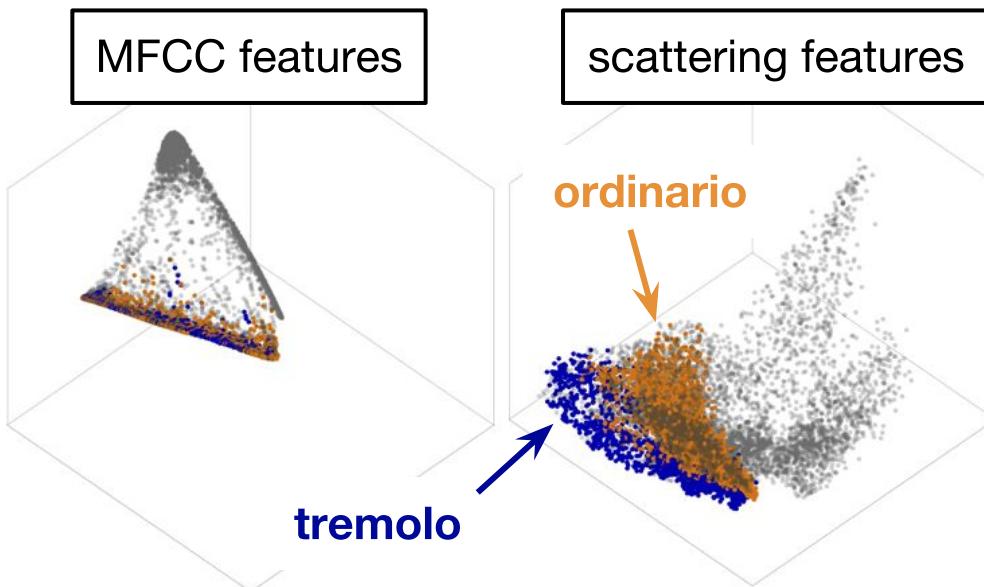
Interactive Demo at:
<https://neural-music-synthesis.github.io>

Scattering transform as a representation of timbre

MARL researcher: Vincent Lostanlen.

Collaborators: Joakim Andén (Flatiron Institute), Mathieu Lagrange (CNRS).

EURASIP JASMP 2018. DLfM 2018
Isomap embedding of playing techniques



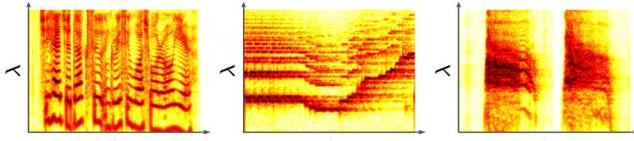
Scattering transform as a representation of texture

MARL researcher: Vincent Lostanlen.

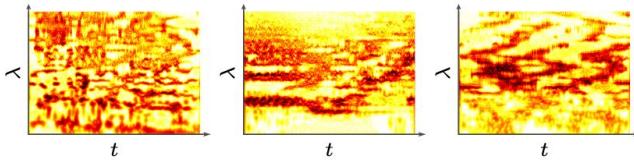
Collaborators: Joakim Andén (Flatiron Institute), Florian Hecker (U. Edinburgh).

IEEE TSP, to appear.

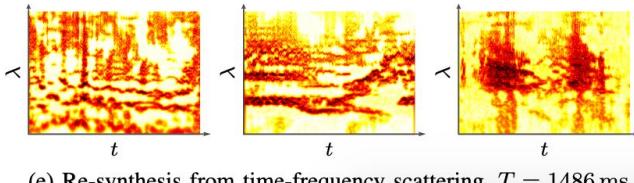
Gradient backpropagation
of time-frequency scattering



(a) Scalograms of spoken English, solo flute, and dog barks.



(d) Re-synthesis from time scattering, $T = 1486$ ms.



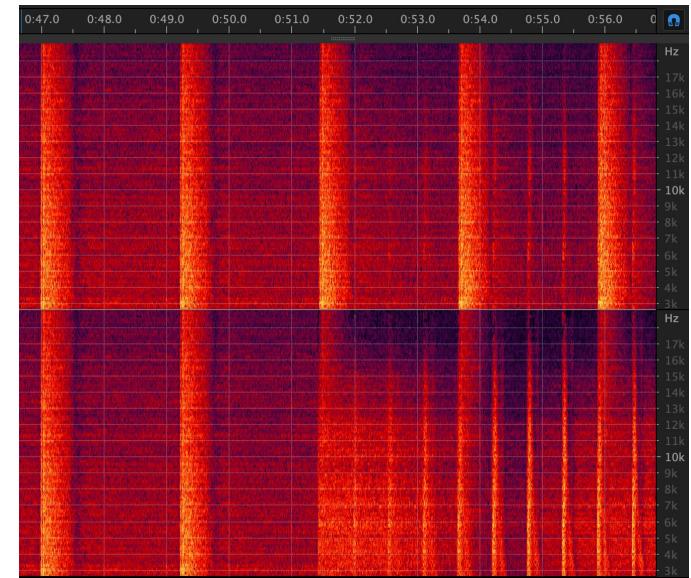
(e) Re-synthesis from time-frequency scattering, $T = 1486$ ms.

WARP 425, July 2018.

"Scattering remix" of Lorenzo Senni's
The Shape of Trance to Come



Written by Lorenzo Senni / A1 remix and additional production by DJ Stingray - mixed by DJ Kennedy
A2 Written and produced by Florian Hecker (Published by White Song)
A3 Remix and additional production by Tale Of Us
Mastered by Steffen Reike at Scope Mastering / Design by Daniel Samavati

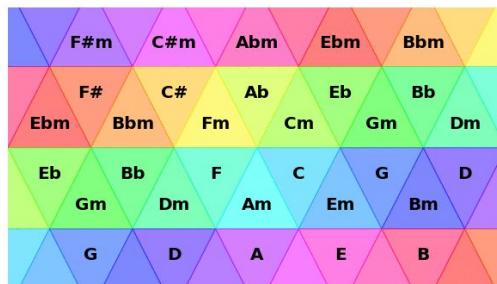
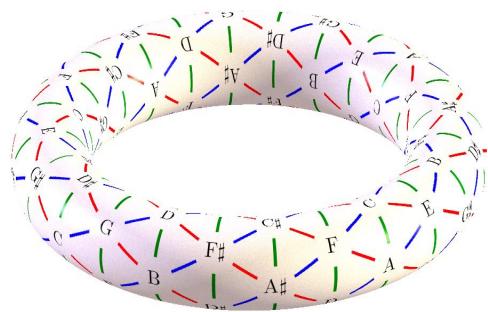


Scattering transform as a representation of harmony

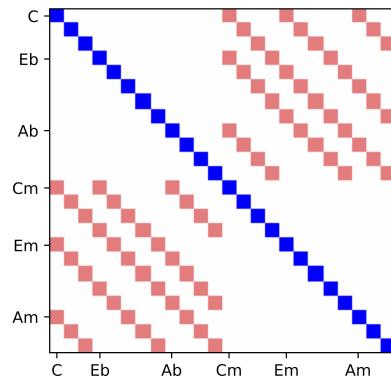
MARL researcher: Vincent Lostanlen, Johanna Devaney.

"Eigenprogressions" on the Tonnetz by Graph Laplacian diagonalization. ISMIR-LBD

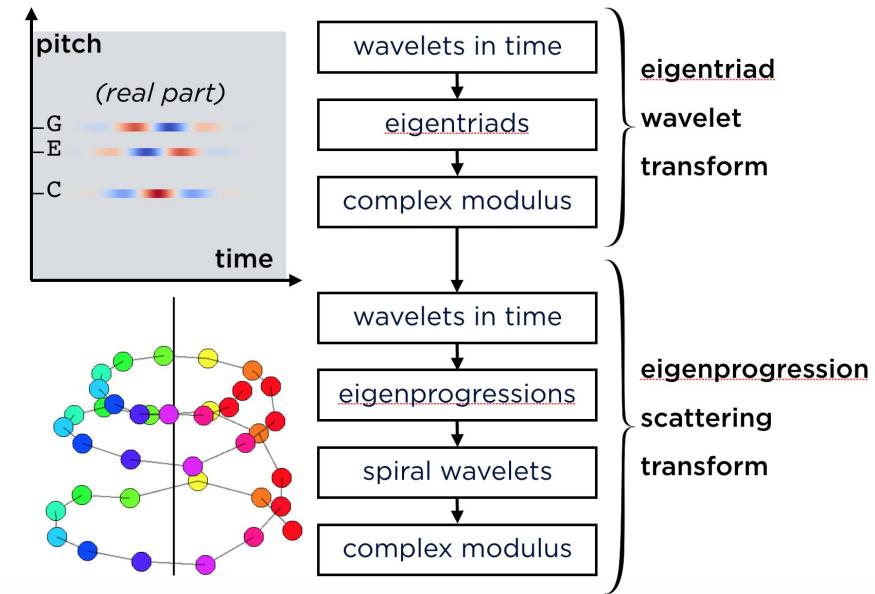
Torus structure of 24 triads



Laplacian matrix



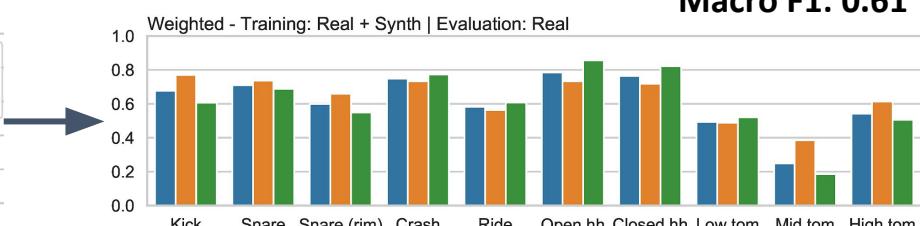
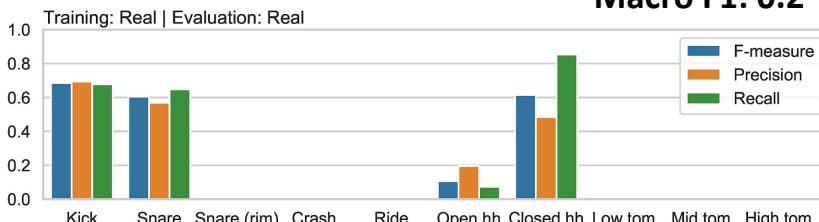
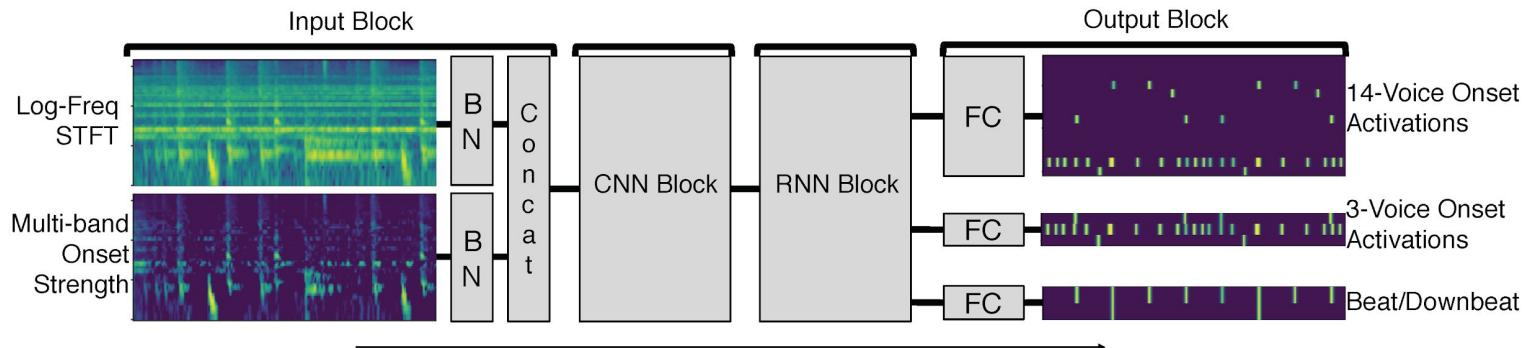
Application: composer recognition



Drum Transcription

Mark Cartwright, Juan P. Bello (DAFx 2018)

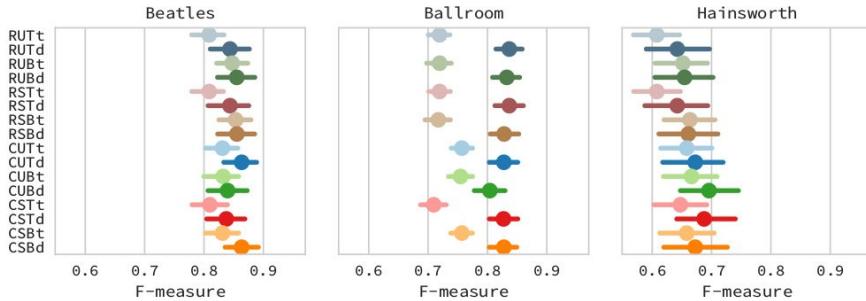
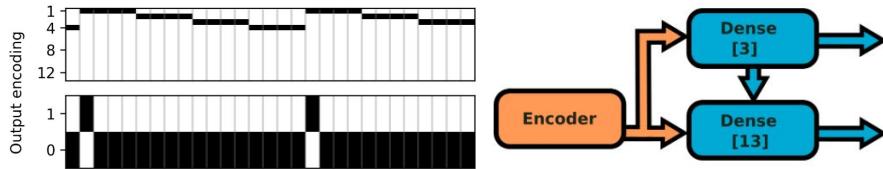
Synthetic + real data = transcription of more drum voices!



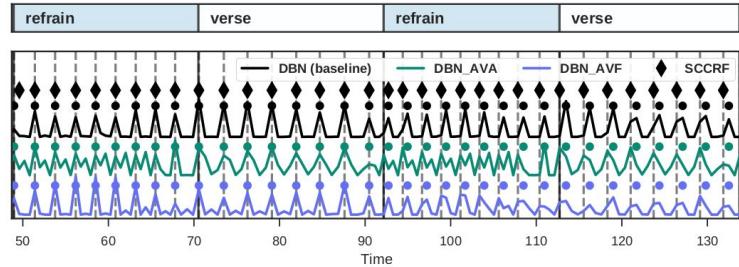
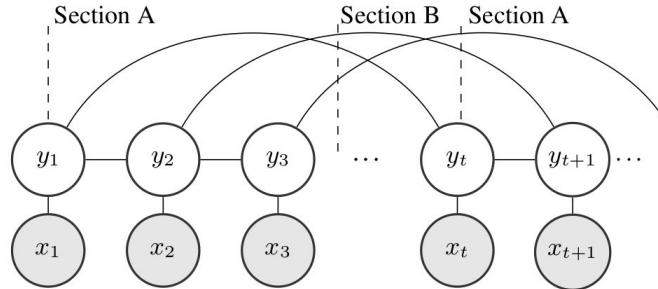
Structured Downbeat Prediction

MARL researchers: Brian McFee, Juan Bello

Collaborators: Magdalena Fuentes, Slim Essid, Hélène C. Crayencour

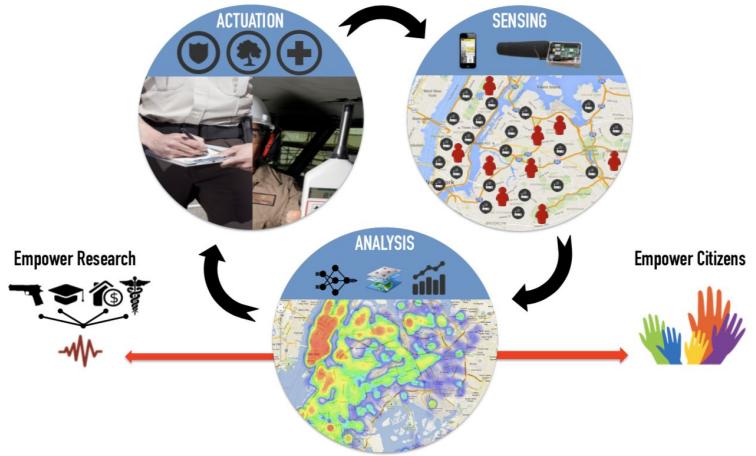


Analysis of Common Design Choices in Deep Learning Systems for Downbeat Tracking (ISMIR 2018)



A Music Structure Informed Downbeat Tracking System Using Skip-Chain Conditional Random Fields and Deep Learning (ICASSP 2019)

Beyond Music: Sounds of New York City (SONYC)



SONYC: A System for Monitoring, Analyzing, and Mitigating Urban Noise Pollution

J. P. Bello, C. Silva, O. Nov, R. L. Dubois, A. Arora, J. Salamon, C. Mydlarz, H. Doraiswamy
Communications of the ACM, February 2019, Vol. 62 No. 2, Pages 68-77

Sound analysis in smart cities

J. P. Bello, C. Mydlarz, and J. Salamon.
In T. Virtanen, M. D. Plumbeley, and D. P. W. Ellis, editors, Computational Analysis of Sound Scenes and Events, pages 373–397. Springer International Publishing, 2018.

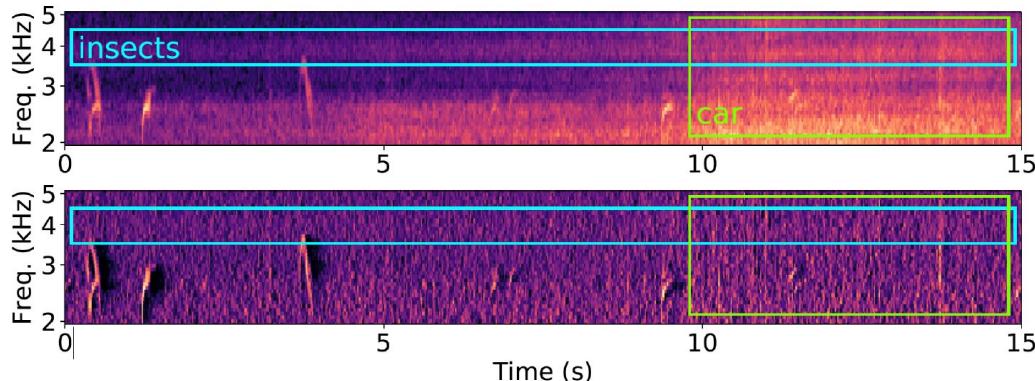


Acoustic sensor networks

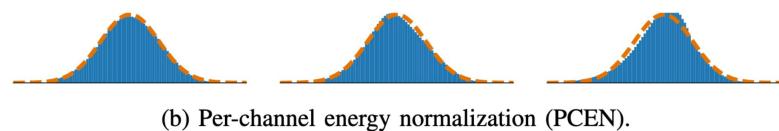
MARL researchers: Vincent Lostanlen, Justin Salamon, Mark Cartwright, Brian McFee.

Per-Channel Energy Normalization: Why and How.
IEEE SPL, January 2019.

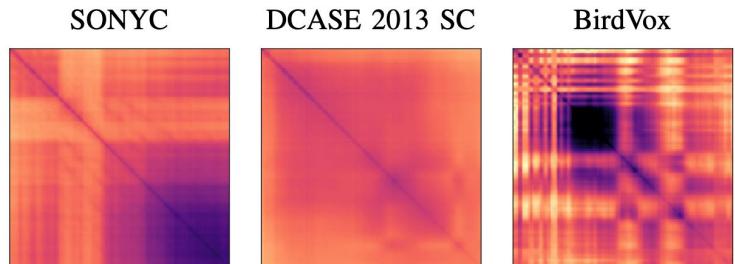
PCEN Gaussianizes magnitudes, decorrelates subbands, and enhances foreground contrast.



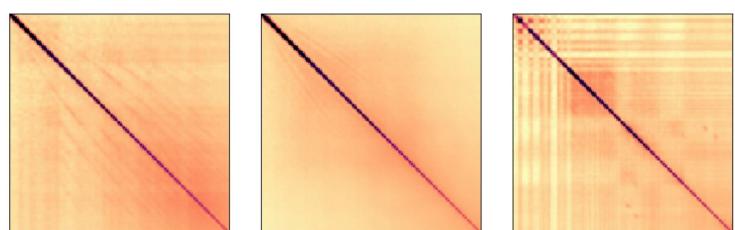
(a) Logarithmic transformation.



(b) Per-channel energy normalization (PCEN).



(a) Logarithmic transformation.

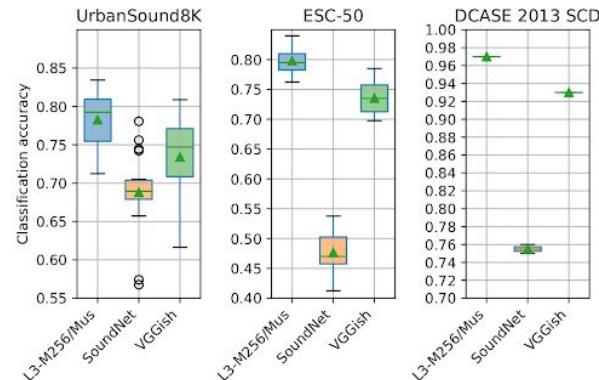
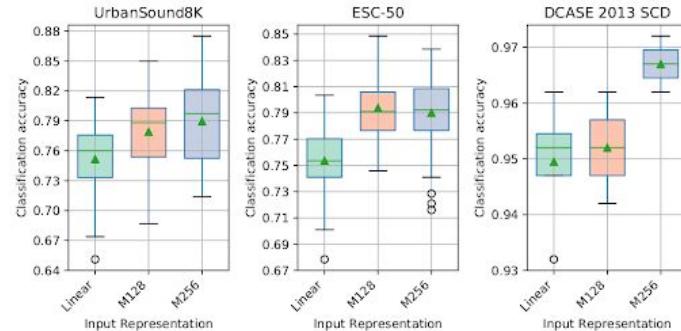
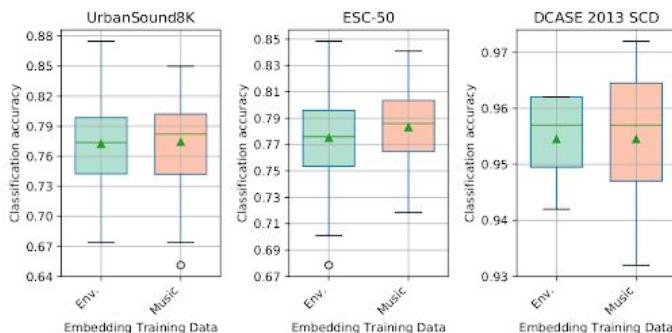
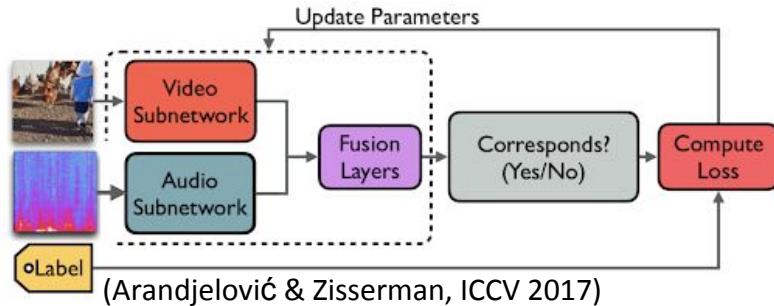


(b) Per-channel energy normalization (PCEN).

Deep Audio Embeddings

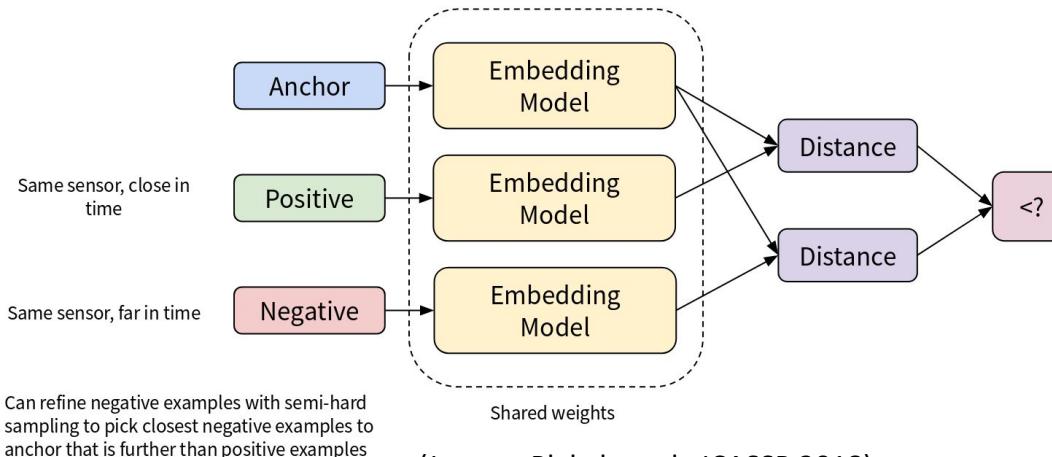
\$ pip install openl3

MARL researchers: Jason Cramer, Ho-Hsiang Wu, Justin Salamon, Juan Pablo Bello
(ICASSP 2019)

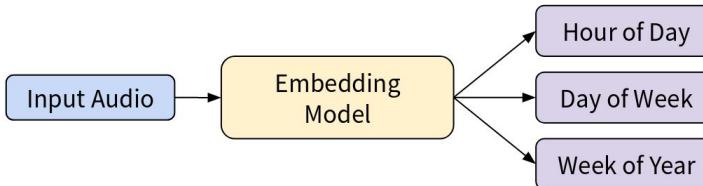


Deep Audio Embeddings

MARL researchers: Mark Cartwright, Justin Salamon, Jason Cramer



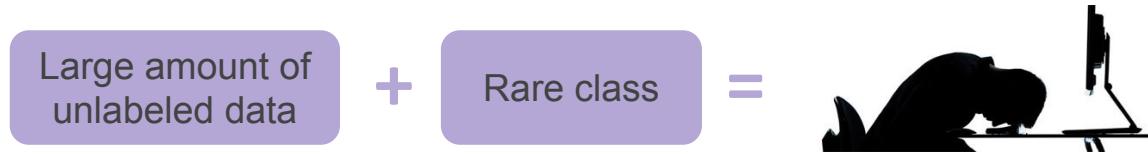
(Jansen, Plakal, et al., ICASSP 2018)



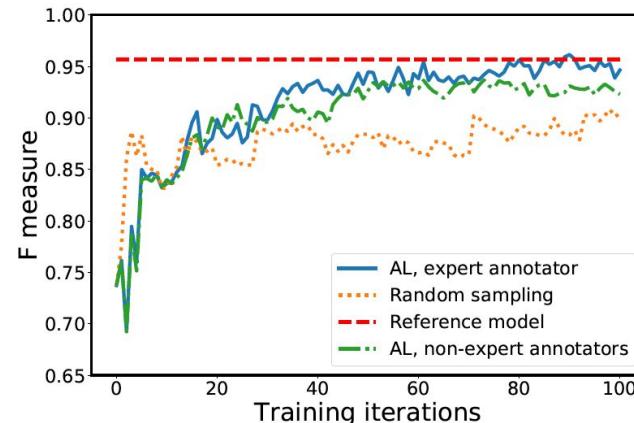
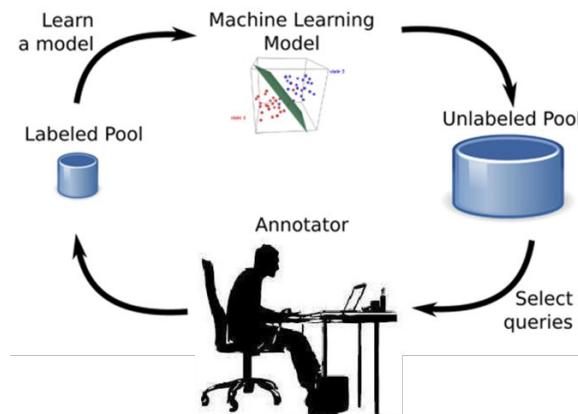
Active Learning: efficient annotation and classification with unlabeled data

Yu Wang, Ana Elisa Mendez Mendez, Mark Cartwright, Juan Pablo Bello (ICASSP 2019)

Goal: build a classifier to detect distorted artefact in SONYC data



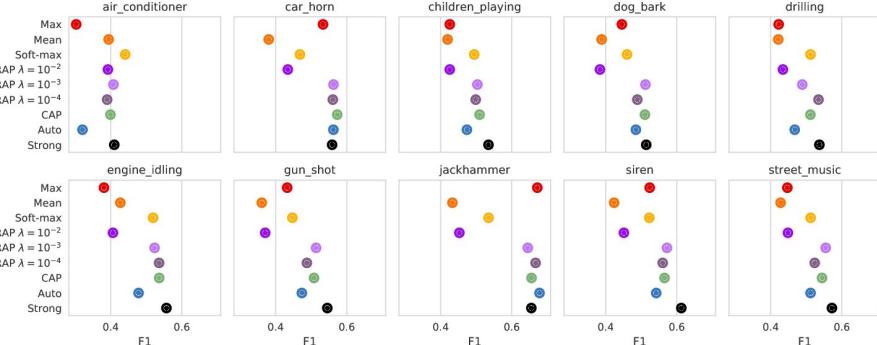
Active learning with desired sampling strategy:



MIL and Learning from weak labels

\$ pip install autopool

B. McFee, J. Salamon, J.P. Bello (IEEE-TASLP, 2018)



Can we learn a strong predictor from weak labels?

New prediction **pooling operator** that automatically adapts to label characteristics

Autopool + **weak training** nearly matches strong training on both weak and strong evaluation

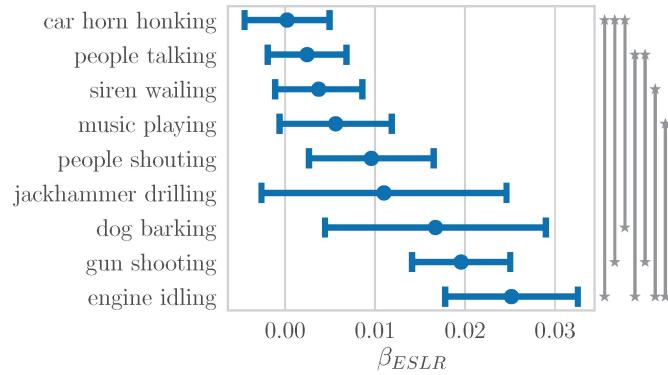
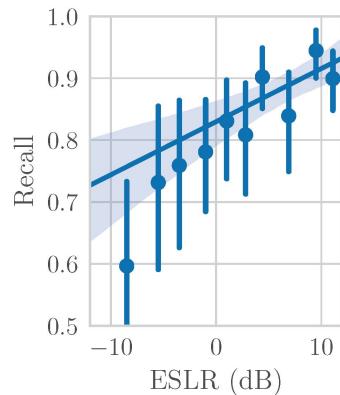
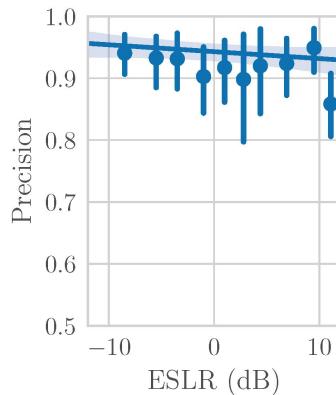
WEAK TRAINING

Model	WEAK TESTING			STRONG TESTING		
	<i>F</i> ₁	<i>P</i>	<i>R</i>	<i>F</i> ₁	<i>P</i>	<i>R</i>
Max	0.742	0.774	0.717	0.463	0.774	0.330
Mean	0.543	0.726	0.436	0.408	0.280	0.751
Soft-max	0.630	0.772	0.537	0.492	0.397	0.646
RAP 10 ⁻²	0.544	0.719	0.449	0.419	0.296	0.717
RAP 10 ⁻³	0.746	0.790	0.711	0.529	0.584	0.484
RAP 10 ⁻⁴	0.754	0.754	0.756	0.526	0.650	0.442
CAP	0.754	0.781	0.732	0.533	0.622	0.466
Auto	0.757	0.784	0.739	0.504	0.738	0.382
Strong	0.762	0.708	0.822	0.551	0.693	0.458

Crowdsourcing Audio Annotations

M. Cartwright, J. Salamon, A. Seals, O. Nov, J.P. Bello (ICASSP 2018)

Investigating the Effect of Sound-Event Loudness on Annotation Quality

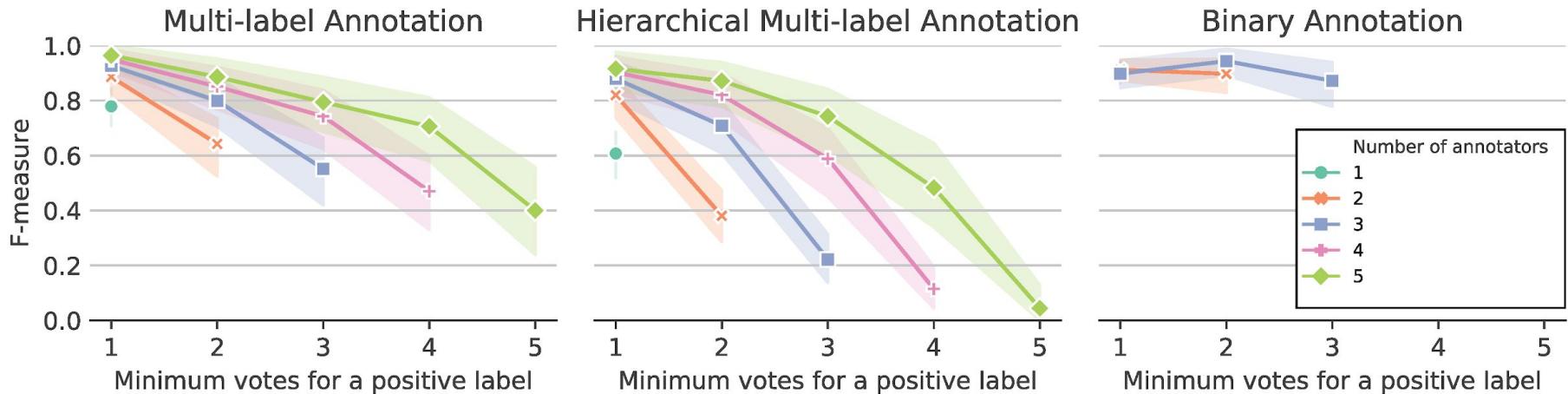


- Relative sound-event loudness affects recall but has only minor effect on precision
- The effect of relative loudness to annotation performance is class-dependent

Citizen Science Audio Annotations

M. Cartwright, G. Dove, A.E.M. Mendez, J.P. Bello, O. Nov (CHI 2019)

- Volunteers “over annotate” (low precision) in binary labeling and “under annotate” (low recall) in multi-labeling
- Can balance during aggregation
- Throughput higher with multi-labeling



SONYC Annotation Campaign on Zooniverse

MARL researchers: Mark Cartwright, Ana Elisa Mendez Mendez, Juan Bello
Collaborators: Graham Dove, Oded Nov

Tag SONYC recordings on Zooniverse.org to help fight urban noise pollution!

The screenshot shows the Zooniverse Sounds of New York City (SONYC) project interface. At the top, there's a navigation bar with the SONYC logo, the project name "Sounds of New York City (SONYC)", and links for "ABOUT", "CLASSIFY" (which is underlined), "TALK", "COLLECT", "RECENTS", and "LAB". Below the navigation is a large video player showing a spectrogram of a sound recording. The video player includes a play button, a timestamp (0:00 / 0:10), a progress bar, and volume control icons. To the right of the video player is a classification table titled "TASK" and "CATEGORY". The table lists various sound categories with their corresponding tags and descriptions. At the bottom right of the interface is a "FIELD GUIDE" sidebar. At the very bottom, there are buttons for "Done & Talk" and "Done", along with a settings gear icon.

Category	Task	Description
Small-sounding engine	Small/medium rotating saw	Music from uncertain source
Medium-sounding engine	Large rotating saw	Person or small group talking
Large-sounding engine	Other/unknown powered saw	Person or small group shouting
Engine of uncertain size	Car horn	Large crowd
Rock drill	Car alarm	Amplified speech
Jackhammer	Siren	Other/unknown human voice
Hoe ram	Reverse beeper	Dog barking/whining
Pile driver	Other/unknown alert signal	Sensor fault
Other/unknown impact machinery	Stationary music	Other/unknown construction sound
Non-machinery impact sound	Mobile music	None of these sounds are present
Chainsaw	Ice cream truck	

Showing 32 of 32 [Clear filters](#)

Open source

<https://github.com/marl>

- **openl3** - deep audio embeddings
<https://openl3.readthedocs.io>
\$ pip install openl3
- **crepe** - convolutional representation for pitch estimation
<https://marl.github.io/crepe/>
\$ pip install crepe
- **Kymatio** - scattering transforms in pytorch
<https://kymatio.readthedocs.io>
\$ pip install kymatio
- **AutoPool** - adaptive pooling operators in Keras
<https://autopool.readthedocs.io>
\$ pip install autopool
- **librosa** 0.6 series released, 0.7 in 2019
<https://librosa.github.io>
\$ pip install librosa

Open data

- **GuitarSet** 3 hours of string separated acoustic guitar recordings with detailed note-level annotations.
<https://guitarset.weebly.com/>
- **OpenMIC-2018** - 20K clips
<http://bit.ly/openmic-2018>
- **Medley-solos-DB** cross-collection dataset for musical instrument recognition
<http://zenodo.org/record/1344103>
- **BirdVox-scaper-1M** synthetic audio for terabyte-scale avian bioacoustics
<http://wp.nyu.edu/birdvox> + see poster by Elizabeth Mendoza today

DCASE 2019 Workshop

General chairs: Juan Pablo Bello, Mark Cartwright

Technical chairs: Dan P. W. Ellis, Justin Salamon, Michael Mandel

Local chair: Vincent Lostanlen



October 25-26, 2019

NYU Tandon School of Engineering (Brooklyn, NY)

Topics

- Tasks in computational environmental audio analysis
- Methods for computational environmental audio analysis
- Resources, applications, and evaluation of computational environmental audio analysis

Challenge

DCASE 2019 Workshop

General chairs: Juan Pablo Bello, Mark Cartwright

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Local chair: Vincent Lostanlen



Challenges Tasks:



Acoustic scene classification



Audio tagging with noisy labels and minimal supervision



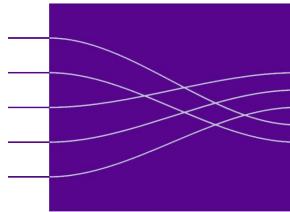
Sound event localization and detection



Sound event detection in domestic environments



Urban Sound Tagging



MARL

Many thanks, and apply to join us!

For more info visit: <http://steinhardt.nyu.edu/marl/>