

Lireng Zheng

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Experiences

Software Engineer

July 2023 - Present

RTX Corporation

New York, NY

- Built **12+** features to **4+** applications that improve latency of 10K+ requests by 300ms using **TypeScript, Spring, SQL**
- Designed system to process **200,000+** line items per budget file into **Oracle**, reducing project creation time by **50%**
- Implemented migration of services into **Snowflake, AWS, and Git**, supporting program requirements for big data size
- Led technical meetings with other teams and stakeholders to deliver MVP promptly through **Zoom, Teams, and Jira**

Software Engineer

November 2022 - June 2023

Itlize Global

New York, NY

- Designed, built, and tested the Joole Marketplace Platform (JMP) for businesses to develop an online marketplace for building products. Utilized **Mockito** and **JUnit** for testing
- Visualized JMP by delivering features for personalizing profiles and user support using **TypeScript, Spring, and SQL**
- Migrated JMP into the cloud using **AWS CDK, ECS, S3, and Lambda** to manage serverless technology

Software Engineer Intern

July 2022 - August 2022

BeaconFire Corporation

New York, NY

- Directed the intern team to model and normalize AdventureWorks data warehouse using **MySQL** and **Hibernate** to speed up query processing by **15%** and backed up database files in **3NF**, providing proper transactional management
- Implemented a Guessing Game by having users attempt to guess randomly generated numbers using classes and their instance methods, variables, constructors, and other object-oriented programming concepts

Projects

OtakuSpeak - Japanese Learning App

In Progress

- Created a language learning app for anime fans to learn Japanese through anime clips using **Angular** and **Flask**
- Implemented transcribing tool for audio clips using **Whisper** to provide translation, pronunciation and cultural notes
- Built extensive library feature, enabling users to browse through over **80+** anime titles and access direct viewing links

Cracking the Stock Market - Guide To Success

20 Hours

- Designed **Python RAG** system leveraging **LlamaIndex** and **TruLens** to curate key fundamentals for stock trading
- Developed system using the sentence-window and auto-merging retrieval techniques to improve evaluation metrics in answer relevance, context relevance, and groundedness on over **40+** trading-related evaluation questions
- Implemented an interactive dashboard that displays resulting evaluation metrics using **Plotly, NumPy, and Pandas**

Personal Website - lirengzheng.com

15 Hours

- Developed responsive portfolio webapp using **HTML5, CSS3, and jQuery**, effectively showcasing my skills and projects
- Implemented an automated deployment pipeline for website updates through **Github Pages** and **Hostinger**
- Built interactive feature to integrate language model **SimonAI**, adding personalized interactions using **Python, OpenAI**

Activities

AI NYC

Ongoing

In-Person Meetups

New York, NY

- Participated in meet & greets, focusing on key AI topics: machine learning, computer vision, ChatGPT, GPT, and more

Dev Community

Ongoing

Online Networking Events

New York, NY

- Engaged in online speaker info-sessions and Q&A events with the founder of **NexHealth, AppLovin**, and CPO of **Hinge**

Software Engineering Tutor

Oct 2016 - Jan 2021

Angel Advantage Center

New York, NY

- Facilitated student learning through hands-on projects focusing on web development in **HTML, CSS, and JavaScript**

Technical Skills

Languages- **Proficient:** Java (7yr), SQL (5yr), TypeScript (4yr) | **Intermediate:** JavaScript (5yr), Python (3yr) | **Beginner:** C (2yr)

Software- AWS | Snowflake | Oracle | Spring | Maven | React | Angular | JUnit | Mockito | Git | Jenkins | Jira | OpenAI | VSC

Education

Stony Brook University, Stony Brook, New York

May 2022

Bachelor of Science in *Computer Science*

Relevant Coursework: *Software Engineering - Data Structures, Algorithms | Database Systems - RDBMS, Normalization, Schema Designs | Machine Learning - Decision Trees, Random Forests, Logistic Regressions | System Fundamentals - CPU Architecture, C Programming, MIPS Assembly Language*