Lireng Zheng

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Technical Skills

 $Languages-Proficient: \ Java-7yrs \ | \ SQL-5yrs \ | \ TypeScript-4yrs \ Intermediate: \ Python-3yrs \ | \ JavaScript-5yrs \ Beginner: \ C-2yrs \ Software-AWS \ | \ Spring \ | \ Maven \ | \ Hibernate- \ React- \ | \ Angular- \ | \ JUnit- \ | \ Mockito- \ | \ Jira- \ | \ Git- \ Jenkins- \ | \ Docker- \ | \ Snowflake \ | \ Spring- \ |$

Experiences

Software Engineer

July 2023 - Present

RTX Corporation – Web Application Developer (Fullstack)

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- Conducted full-stack development on RTX's reference applications suite using Angular, TypeScript, Spring, and SQL
- Developed a tool to process **200,000+** line items per EAC to reduce Material EAC creation time by **50%**, delivering more accurate actual cost forecasts and enabling stakeholders to optimize headcount and direct EAC costs
- Configured and migrated apps into **Snowflake**, **AWS**, and **Git** to support program requirements for both data size and number of users accessing the system simultaneously during a quarterly EAC cycle
- Collaborated with cross-functional teams utilizing Jira to deliver MVP to stakeholders timely

November 2022 - June 2023

Itlize Global – Java Cloud Application Developer (Fullstack)

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- Designed, built, and tested the Joole Marketplace Platform for businesses to develop an online marketplace for building products. Utilized Mockito and JUnit for testing
- Visualized platform by leveraging personalized profiles to enhance customer experiences using React, Spring, and SQL
- Migrated JMP into the cloud using AWS CDK, ECS, S3, and Lambda to manage serverless technology

July 2022 - August 2022

BeaconFire Corporation – Java Software Developer Summer Intern (*Backend*)

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- Designed a Guessing Game by having users attempt to guess randomly generated numbers using classes and their instance methods, variables, constructors, and other object-oriented programming concepts
- Collaborated with the intern team to model and normalize AdventureWorks data warehouse using MySQL and Hibernate to speed up query processing and backup database files in 3NF, providing proper transactional management

AP Computer Science Tutor

Oct 2016 - May 2021

Angel Advantage Center

® Brooklyn, NY

Projects

DistrictMe (Java / Python / JavaScript / MySQL)

- A **RESTful React-Leaflet** mapping software web app that performs gerrymandering and generates district plans using user-specific parameters such as user constraints, measures, and weights
- Preprocessing of US Census States demographic data using SeaWulf processing and MCMC algorithmic approach as
 the graph partitioning analysis to aggregate the desired number of congressional districts into 10,000 random
 districtings based on set constraints
- Utilization of **GeoPandas/Shapely** as sub-systems to generate precinct nodes and edges that identify contiguous precincts that include census demographic data and election data
- Analysis of racial and political fairness through implementations in Spring Boot and MySQL database as server logic
 that stores geospatial data containing detailed descriptions of the boundary, demographic data, and election result
 data for each precinct

Instant Messenger (C)

- Implementation of instant messaging protocol using packet encoding and decoding of data according to the packet types (status, labeled, statistics, and message) in a Linux x86-64 system
- Manipulation of format of different packets in memory using pointer arithmetic, raw memory access, data structures, and data serialization
- Local and class-wide shared server testing to perform the full-screen terminal application that displays the chat client messaging system

Education