JOHNNY INTERIANO

LinkedIn: /in/johnnyinteriano   Github: /nemotime   Personal: http://johnnyf.in

SUMMARY OF SKILLS AND QUALIFICATIONS

Personal Fluent in English & French (written and spoken)   **Languages** Java, HTML, CSS, JavaScript, PHP, C#, Python

Skills Photoshop, Illustrator, Github, photography, Agile   **Other** MySQL, git, Laravel, Bootstrap, Django

EDUCATION

Bachelor of Engineering – Software Engineering   **Expected December 2018**

Concordia University, *Montreal, Quebec*   Current GPA: 3.26

DEC in Pure and Applied Sciences   **September 2013 – May 2015**

Vanier College, *Montreal, Quebec*   Pre-University Diploma

     Founding member of the Vanier eSports Students Association

PROFESSIONAL EXPERIENCE

Sales Associate, **Web and Graphic Designer** | Acoustic Technologies, *Montreal, Quebec*   **December 2013 – Present**
- o Process transactions that occurred in-store and online.
- o Took initiative to research audio components and the industry to better understand and serve clients.
- o Projects: Developing an e-commerce solution using WordPress, and advertisements in different forms of print media.

Web Developer and Designer | Salon Audio, *Montreal, Quebec*   **March 2016**
- o Collaborated with the owner of an NPO to create a webpage for the not-for-profit audio event in Montreal right after the event was almost abandoned due to the economic instability at the time.
- o Volunteered as a team of two working on the website using HTML, CSS, bootstrap framework and JS.

Technician | Acoustic Technologies, *Montreal, Quebec*   **July 2012 – January 2016**
- o Assembled speaker crossovers and serviced devices in for repair
- o Developed hands on skills: soldering, crimping, drilling, cutting and stripping wires.
- o Assisted in the installation of hi-fi and home theatre systems.

PROJECTS

WooJoo | *Montreal, Quebec*   **2016**
- o Established a software and web development company co-founded with a friend.
- o Secured two web design contracts during the summer of 2016.

Gym Me | McHacks, McGill, *Montreal, Quebec*   **March 2016**
- o A fitness app with the goal of encouraging users who have trouble consistently going to the gym.
- o Designed and programmed using Nuance MIX API and Android Studio with one team member.
- o Learned how to parse JSON in Java.

Circle of Life | Montreal Game Jam, ÉTS, 2016   **March 2016**
- o Developed a 3D game with different levels and mechanics.
- o Responsible for programming and game design along with three team members using C# in Unity3D.
- o Recipient of "Judge's Choice" award at Montreal Game Jam at ÉTS.

Junior Robotics | Vincent Massey Collegiate, Montreal, Quebec   **2011-2013**
- o First place Search and Rescue team at EAST - Junior Robotics Competition, 2012