

# Final Project

Group 5

P2212852 Yuan Duan, Hector

P2212871 Dashun Zheng, Dawson

P2212952 Di Kang, Vincent

P2213011 Ruizhe Zhou, Retro



澳門理工大學

Universidade Politécnica de Macau  
Macao Polytechnic University

November 17, 2022

# Contents

<b>1</b>	<b>Project Description</b>	<b>2</b>
1.1	Background . . . . .	2
1.2	Project Overview . . . . .	2
1.3	Project Architecture . . . . .	2
<b>2</b>	<b>Underlying Principle</b>	<b>3</b>
2.1	NFC Working Principle . . . . .	3
2.2	AT Command and Socket . . . . .	3
<b>3</b>	<b>System Architecture</b>	<b>4</b>
3.1	Hardware Architecture . . . . .	4
3.1.1	Smart E-ink NFC Card . . . . .	5
3.1.2	Smart Dook Lock System . . . . .	5
3.2	Software Architecture . . . . .	5
<b>4</b>	<b>validation</b>	<b>5</b>
4.1	Hardware Validation . . . . .	5
4.2	Software Validation . . . . .	5
4.3	Summary . . . . .	5
<b>5</b>	<b>Conclutions</b>	<b>5</b>
5.1	Summary . . . . .	5
5.2	Future Works . . . . .	5

# 1 Project Description

## 1.1 Background

As the fast development and revolution in Internet, communication, texting and electron technology, the IC card is more and more applicated everywhere in people's daily lives, even become a necessity in daily traveling. The significant growth in the number of smart card issuance, thus the "Single function" development policies of different smart card manufacturers, the IC card caused a brand-new problem which brings fast and convenience at the same time: Individuals need to carry more and more smart cards to meet the various needs of daily travel.

## 1.2 Project Overview

With the significant growth in the number of smart card issuance, the smart cards have caused new problems while bringing convenience and speed to people's daily lives, thus, we design a smart card with NFC technology, which could store multiple cards' information, and it has the specific function of NFC card, which have a electronic ink screen to display some information.

Therefore, cards that people carry with them will become a problem that people often worry about while traveling around. And the loss of cards will cause a bunch of trouble, such as the loss of money, the loss of identity, and the loss of property. Therefore, we design a smart card with NFC technology, which could store multiple cards' information, and it has the specific function of NFC card, which have a electronic ink screen to display some information. The smart card is a combination of IC card and NFC card, which can be used as a IC card and NFC card, which can store multiple cards' information, and it has the specific function of NFC card, which have a electronic ink screen to display some information.

Simultaneously, we also design a door lock system, which can be used to open the door lock by sending AT commands to the module while the NFC card reader received the unlock signal from the Smart NFC card. The system can also be used as a relay to control the power of the door lock.

## 1.3 Project Architecture

For hardware side, we mainly used 2×IC chip, what are STM32L051 and ST25DV. The electronic ink screen is a  $200 \times 200$  single color screen.

ST25DV communicate with STM32 chip through I2C bus as NFC's PHY, which have 2 main functions, energy harvesting and NFC communication. However, the ST25DV is only responsible for NFC communication with mobile phones, not for the read and write funtion for IC card, thus the ST25DV only supports ISO 15693's RFID protocol, but the IC card we commonly use is for ISO 14443 protocol, so we cannot directly use this chip to simulate IC card. In the door lock module, we used GD32 chip with W5500 Ethernet chip as a network relay to perform power-off and power-on operations by accepting AT commands from the backend.

For the backend development, we used Java and Kotlin language, the main stream Spring Boot framework and MySQL database as the basis for the development and running on the

cloud platform. For security, we use the Shiro security rights management framework, the JWT single sign-on module to verify the user's identity. All the network requests and background function calls are stored in the Log4j2 database.

The IC card simulation is quite simple, which we integrate a few UID chip, and shared the same antenna, and we can switch cards by a dial wheel. At the good side, we can treat L-link as a collection of multiple individual cards, copying and swiping are straightforward, but in another hand, as many cards are added, the number of buttons will increase.

## 2 Underlying Principle

### 2.1 NFC Working Principle

The Near Field Communication (NFC) technology is a short distance high frequency communication technology. NFC technology is developed from the integration of contactless radio frequency identification (RFID) and interconnection technology, which contactless readers, contactless cards and point-to-point functions are integrated into a single chip, allowing any two devices to be close together and communicate between devices without the need for plug-in cables.



Fig. 1: NFC working principle

NFC technology transmits information through inductive coupling. The working principle of NFC is shown in Figure 1. After the NFC-enabled device boots, continuously generates radio frequencies (RF) with a center frequency of 13.56MHz signal. If there is an NFC tag in the signal magnetic field fluctuation range, the tag will initiate the tag RF signal generation circuit with a current generated by electromagnetic induction, which will generates a feedback signal after the frequency property is changed, what will make the reader detects the feedback signal of the tag to determine whether there is a tag around. The two NFC devices then establish a communication connection through magnetic field induced energy transfer and feedback signal acquisition and recognition, according to NFC protocol to enable identification and data exchange between close-range and NFC-compatible devices.

### 2.2 AT Command and Socket

AT Commands, developed by Dennis Hayes, are used to set data connections. The set of short string commands allows developers to set up calls with a modem, as well as perform far more complex tasks. The set of short string commands allow developers to set up calls with

a modem, as well as perform far more complex tasks. Socket is a software structure within a network node of a computer network that serves as an endpoint for sending and receiving data across the network.

In this project, the AT command is sent from the back-end to the relay using the Socket protocol, and the relay controls the door lock, as in Figure 2.



Fig. 2: data flow diagram

### 3 System Architecture

To the design specification, we need to consider that the system involves the hardware part and the software part. Thus, we need to obey the design specification as following:

1. Provide a network interface, to make sure the system's scalability.
2. Ensure the security of the system and the robustness of the system, to make sure the system's reliability that could operate under any harsh conditions.
3. Using more standard and open source components, to make sure the system's maintainability and the system functions' development.

#### 3.1 Hardware Architecture

The selection of the hardware components is mainly based on the following considerations:

1. Provide a Internet controler chip, to send AT command by using the Socket protocol.
2. At lease exist a switch signal module, to control the open and close of the door lock.
3. Use an ARM based develop board as the network relay and have enough compute ability to handle the E-ink screen and massage handling.
4. The selected chip needs to support NFC-related protocols.

In conclution, we choose the GD32 chip as the network relay, and the W5500 chip as the Internet controller chip. At the same time, for the smart E-ink NFC card, we choose the ST25DV chip as the NFC communication chip and the STM32L051 as the master control chip.

### 3.1.1 Smart E-ink NFC Card

### 3.1.2 Smart Dook Lock System

## 3.2 Software Architecture

## 4 validation

### 4.1 Hardware Validation

For the hardware validation, we mainly use the simulation software, oscilloscope, DC source and the multimeter to test the hardware make sure there exist no unexpected bug in our device.

For the simulation software, we choose the Proteus, which is a professional circuit simulation software. The simulation software is used to simulate the hardware circuit, and it can simulate the hardware circuit and the software program.

For the oscilloscope, we use the Rigol DS1054Z, which is a 4-channel oscilloscope. The oscilloscope is used to test the signal of the hardware circuit, and it can display the signal of the hardware circuit.

For the DC source, we use the DS2482, which is a 16-bit ADC. The DC source is used to test the voltage of the hardware circuit, and it can display the voltage of the hardware circuit.

For the multimeter, we use the Rigol DM3058, which is a 5.5-digit multimeter. The multimeter is used to test the resistance of the hardware circuit, and it can display the resistance of the hardware circuit.

According mutiple tests, all the hardware validation showed that the hardware circuit works well.

### 4.2 Software Validation

### 4.3 Summary

According to the hardware validation and the black-box test, the system works well and no unexpected results or bugs have been found.

## 5 Conclutions

### 5.1 Summary

### 5.2 Future Works

## References

- [1] Vedat Coskun, Busra Ozdenizci, and Kerem Ok. “A survey on near field communication (NFC) technology”. In: *Wireless personal communications* 71.3 (2013), pp. 2259–2294.
- [2] Kerem Ok et al. “Exploring underlying values of NFC applications”. In: *Proceedings of the Third International Conference on Information and Financial Engineering, Singapore*. 2011, pp. 290–294.