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| **Folder** | **File name** | **Description** |
| / | Index.html | Main page. Displays the game to the user |
|  | Server.js | Sends and receives data to and from clients  Has a list of lobbies |
|  | Lobby.js | A lobby that players can join, has a BlockPuzzle() object to handle the game logic  Has a list of users currently in the lobby |
|  | BlockPuzzle.js | Block puzzle data and game logic |
|  |  |  |
| /css | style.css | The only style sheet for the entire project |
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| /js | controller.js | Accepts user input from the view (index.html) and sends it to the Client object.  Accepts data from Client and updates the view |
|  | Client.js | Accepts data from the controller and sends it to the server  Accepts data from the server and sends it to the controller |