

Secure Timeout System NXP S32K3X8EVB

Beamer for the CAOS Project

Andrea Botticella

Fabrizio Emanuel

Elia Innocenti

Renato Mignone

Simone Romano

February 5, 2025





- ► Project Overview
- QEMU Board Emulation
- ▶ FreeRTOS Porting
- ► Test Application
- Memory Protection Unit (MPU) Implementation
- Conclusion



- The assignment consists of FOUR parts:
 - Part 1: QEMU board emulation
 - o Generating a custom QEMU version to emulate the NXP S32K3X8EVB board.
 - o Ensuring that QEMU emulates the proper CPU, memory map, and the peripherals assigned.
 - Part 2: FreeRTOS porting
 - Ensuring that FreeRTOS runs on the emulated board.
 - Part 3: Writing a simple application
 - Writing a simple application implementing different tasks to test the setup.



- The assignment consists of FOUR parts:
 - Part 4: Documentation and presentation
 - Creating a tutorial to run and test your code.
 - o Documentation of the code.
- What we've actually done:
 - Secure Timeout System application on the NXP \$32K3X8EVB board using FreeRTOS, emulated with QEMU.
 - Refer to the dedicated markdown files in the repository: README.md and GUIDE.md.
 These files contain all the implementation details and the tutorial to replicate the project.



- ▶ Project Overview
- ► QEMU Board Emulation
- FreeRTOS Porting
- ▶ Test Application
- Memory Protection Unit (MPU) Implementation
- Conclusion

- Emulate the NXP S32K3X8EVB board, which is not natively supported by QEMU.
- Ensure proper emulation of the CPU, memory map, and peripherals.



- Adding a new architecture to QEMU.
- Previous projects and repositories for reference.



- Board Initialization and Configuration:
 - Implement functions to load firmware, initialize memory regions, and handle hardware components.
 - Set up and configure hardware components like NVIC, LPUART, and PIT timers.
 - Manage system clocks and interrupts.



Memory Regions Initialization

2 QEMU Board Emulation

Flash Memory:

- Blocko: Base Address: 0x00400000, Size: 2 MB

Block1: Base Address: 0x00600000, Size: 2 MB

Block2: Base Address: oxoo8ooooo, Size: 2 MB

Block3: Base Address: oxooADoooo, Size: 2 MB

- Block4: Base Address: 0x10000000, Size: 128 KB

Utest: Base Address: 0x18000000, Size: 8 KB

SRAM Memory:

Blocko: Base Address: 0x20400000, Size: 256 KB

Block1: Base Address: 0x20440000, Size: 256 KB

Block2: Base Address: 0x20480000, Size: 256 KB

• DRAM Memory:

- Base Address: 0x3000000, Size: 1 MB



Hardware Components Setup

2 QEMU Board Emulation

- NVIC (Nested Vectored Interrupt Controller):
 - Configured with 32 IRQs and 4 priority bits.
 - Connected to system clock and reference clock.
- LPUART (Low Power UART):
 - Base Address: 0x4006A000
 - Connected to NVIC and system clock.
- PIT Timers (Periodic Interrupt Timer):
 - Timer1: Base Address: 0x40037000
 - Timer2: Base Address: 0x40038000
 - Connected to NVIC and system clock.



System Clocks and Interrupts

2 OEMU Board Emulation

- System Clock:
 - Created clock object with 7.14ns period (140MHz frequency).
- Interrupt Handling:
 - Configured NVIC to handle interrupts.
 - Linked NVIC's memory access to system memory.



- Function: s32k3x8_load_firmware
- Parameters:
 - cpu: The ARM CPU instance.
 - ms: The machine state.
 - flash: The memory region representing the flash memory.
 - firmware_filename: The filename of the firmware to be loaded.
- Functionality:
 - Reads the firmware file and loads its contents into the specified flash memory region.



- s32k3x8_initialize_memory_regions:
 - Initializes flash, SRAM, and DRAM memory regions.
- s32k3x8_init:
 - Initializes the system, including memory regions, NVIC, LPUART, and PIT timers.



- Project Overview
- QEMU Board Emulation
- ► FreeRTOS Porting
- ► Test Application
- ▶ Memory Protection Unit (MPU) Implementation
- Conclusion



- To test the **FreeRTOS Porting** on **QEMU**, a very simple application was created.
- The application runs a basic task that prints a message every second.
- If everything works correctly, it means that the **FreeRTOS Porting** has been successfully implemented.



- 1. Cloning the FreeRTOS repository.
- 2. Creating the directory **structure**: App/ and App/Peripherals/.
- 3. Creating and implementing the following files in the App/ directory:
 - s32_startup.c,s32_linker.ld
 - FreeRTOSConfig.h
 - Makefile
 - main.c
 - Peripherals/: uart.c, printf-stdarg.c with their respective header files



Running FreeRTOS on QEMU

3 FreeRTOS Porting

• main.c:

```
xTaskCreate(vTask1, "Task1", configMINIMAL_STACK_SIZE, NULL,
   mainTASK_PRIORITY, NULL);
void vTask1(void *pvParameters)
    (void) pvParameters:
    for (::)
        printf("Task1 is running...\n");
        vTaskDelay(1000);
```



Running FreeRTOS on QEMU

3 FreeRTOS Porting

- Run the Test:
 - cd App && make run

```
Ready to run the scheduler...

Task1 is running...

Task1 is running...

Task1 is running...

Task1 is running...
```

Figure: FreeRTOS Porting Test.



Table of Contents

4 Test Application

- ▶ Project Overview
- QEMU Board Emulation
- FreeRTOS Porting
- ► Test Application
- Memory Protection Unit (MPU) Implementation
- Conclusion



Secure Timeout System Application

4 Test Application

- The application is a simple implementation of a Secure Timeout System.
- It consists of multiple tasks that simulate events, monitor activities, and handle alerts.
- Hardware timers are used to generate periodic interrupts for activity detection.



Task Implementation

4 Test Application

Event Task:

- Periodically generates events that can be either user activities or suspicious activities.
- Uses a pseudo-random number generator to decide the type of event.
- Logs the generated event and updates the respective counters.

```
      [EVENT SIMULATOR]
      —— New Cycle Started

      [EVENT SIMULATOR]
      Generated: User Activity
      | Count: 1

      [EVENT SIMULATOR]
      —— New Cycle Started
      —— | Count: 1

      [EVENT SIMULATOR]
      Generated: Security Event
      | Count: 1
```

Figure: Generation of a user activity and a suspicious activity.



Hardware Timer Initialization

4 Test Application

• Timer o:

- Configured to generate periodic interrupts.
- Interrupt handler checks for user activities and sets the user activity detection flag.

• Timer 1:

- Configured to generate periodic interrupts.
- Interrupt handler checks for suspicious activities and sets the suspicious activity detection flag.



Task Implementation

4 Test Application

Monitor Task:

- Checks for user activity detection.
- Logs the status of user activity.
- Resets the user activity detection flag after logging.

• Alert Task:

- Checks for suspicious activity detection.
- Logs the status of the system security.
- Initiates security protocols if suspicious activity is detected.
- Resets the suspicious activity detection flag after logging.



Implementation Details

4 Test Application

• Global Variables:

- Four main flags:
 - userActivity, userActivityDetection, suspiciousActivity, suspiciousActivityDetection

• Task Priorities:

- Event Task has the highest priority to ensure timely event generation.
- Monitor Task and Alert Task have lower priorities.

• Timer Frequency:

 Timer o and Timer 1 are configured to generate periodic interrupts at a frequency of 2 Hz.



Implementation Details

4 Test Application

• Task Priorities:

```
// filepath: /App/SecureTimeoutSystem/secure_timeout_system.c
#define MONITOR_TASK_PRIORITY (tskIDLE_PRIORITY + 2)
#define ALERT_TASK_PRIORITY (tskIDLE_PRIORITY + 3)
#define EVENT_TASK_PRIORITY (tskIDLE_PRIORITY + 4)
```

Timer Frequency:

```
// filepath: /App/Peripherals/IntTimer.c
#define tmrTIMER_O_FREQUENCY (2UL)
#define tmrTIMER_1_FREQUENCY (2UL)
```



Run Example

4 Test Application

```
[EVENT SIMULATOR] ---- New Cycle Started -
[EVENT SIMULATOR] Generated: Security Event | Count: 1
Timer 0 Interrupt: looking for user activities...
Timer 1 Interrupt: looking for suspicious activities...
SECURITY ALERT] Suspicious activity detected | Status: ALARM
[SECURITY ALERT] Initiating security protocols ...
[USER MONITOR] No activity
                                              | Status: IDLE
Timer 0 Interrupt: looking for user activities ...
Timer 1 Interrupt: looking for suspicious activities...
Timer 0 Interrupt: looking for user activities ...
Timer 1 Interrupt: looking for suspicious activities...
[SECURITY ALERT] Suspicious activity detected | Status: ALARM
[SECURITY ALERT] Initiating security protocols ...
[USER MONITOR] No activity
                                              | Status: TDLE
Timer 0 Interrupt: looking for user activities...
Timer 1 Interrupt: looking for suspicious activities...
Timer 0 Interrupt: looking for user activities ...
Timer 1 Interrupt: looking for suspicious activities...
[SECURITY ALERT] Suspicious activity detected | Status: ALARM
SECURITY ALERT1 Initiating security protocols ...
[USER MONITOR] No activity
                                              | Status: IDLE
Timer 0 Interrupt: looking for user activities...
Timer 1 Interrupt: looking for suspicious activities...
Timer @ Interrupt: looking for user activities ...
Timer 1 Interrupt: looking for suspicious activities...
[SECURITY ALERT] Suspicious activity detected | Status: ALARM
[SECURITY ALERT] Initiating security protocols...
FUSER MONITOR1 No activity
                                              | Status: TDLF
Timer Ø Interrupt: looking for user activities ...
Timer 1 Interrupt: looking for suspicious activities...
Timer 0 Interrupt: looking for user activities...
Timer 1 Interrupt: looking for suspicious activities...
[SECURITY ALERT] Suspicious activity detected | Status: ALARM
SECURITY ALERT] Initiating security protocols ...
[USER MONITOR] No activity
                                              | Status: IDLE
Timer 0 Interrupt: looking for user activities...
Timer 1 Interrupt: looking for suspicious activities...
```



Table of Contents

5 Memory Protection Unit (MPU) Implementation

- ▶ Project Overview
- QEMU Board Emulation
- FreeRTOS Porting
- ▶ Test Application
- ► Memory Protection Unit (MPU) Implementation
- Conclusion



Overview

5 Memory Protection Unit (MPU) Implementation

text



Table of Contents

6 Conclusion

- Project Overview
- QEMU Board Emulation
- ▶ FreeRTOS Porting
- Test Application
- Memory Protection Unit (MPU) Implementation
- **▶** Conclusion



- The s32k3x8evb_board.c file plays a crucial role in the emulation of the NXP S32K3X8EVB board within QEMU.
- It provides the necessary functions to load firmware, initialize memory regions, set up hardware components, and manage system clocks and interrupts.
- All the implementations and detailed information about the project are contained in the repository.
- Repository link: https://baltig.polito.it/caos2024/group2.git



Thank you for listening!
Any questions?