

Online Judge

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Output checking, Assembly Code checking and Code similarity

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Intro

Checking Methods

Socket Programming

Multi-Client Server

Output Checking

Using shell commands

Comparing each bytes

```
private void checkTestCase(String sourceCode, PrintStream result){
    result.println("\n\nOutput Checking: " );
    result.println("*********************************
    Runtime run = Runtime.getRuntime();
    Process pr;
   try {
        pr = run.exec("./CheckTestCase.sh "+sourceCode);
        pr.waitFor();
        double correctness = compareFiles(sourceCode+"-output.txt", "./Output.txt");
        if (correctness == -1)
            result.println("COMPILE ERROR: Your file couldn't be compiled.");
        else if (correctness == 100)
            result.println("YES, Congratulations, your outputs are completely correct!");
            result.println("NO, your outputs are "+ correctness +"% correct!");
   } catch (Exception ex) {
       // TODO Auto-generated catch block
        System.out.println(ex+ex.getMessage());
```

Assembly Code Checking

Using shell commands

gcc -S

Why Assembly?

Control Flow

Comparing each bytes

```
private void checkAssembly(String sourceCode, PrintStream result){
   result.println("\n\nAssembly Checking: " );
   Runtime run = Runtime.getRuntime();
   Process pr:
       pr = run.exec("./CheckAssembly.sh "+sourceCode);
       pr.waitFor():
       String assemblyCodeAdd = sourceCode.substring(0, sourceCode.length()-1)+"s";
       double correctness = compareFiles(assemblyCodeAdd, "./Hello.s");
       if (correctness == -1)
           result.println("COMPILE ERROR: Your file couldn't be compiled.");
       else if (correctness == 100)
           result.println("YES, Congratulations, your code completely matches our desired code!");
       else
           result.println("NO, your code "+ correctness +"% matches to our desired code!");
       //compareOutputFiles(sourceCode+"-output.txt", result);
   } catch (Exception ex) {
       // TODO Auto-generated catch block
       System.out.println(ex+ex.getMessage());
```

Code Similarity

Plagiarism!! Code Similarity

Tokenizing

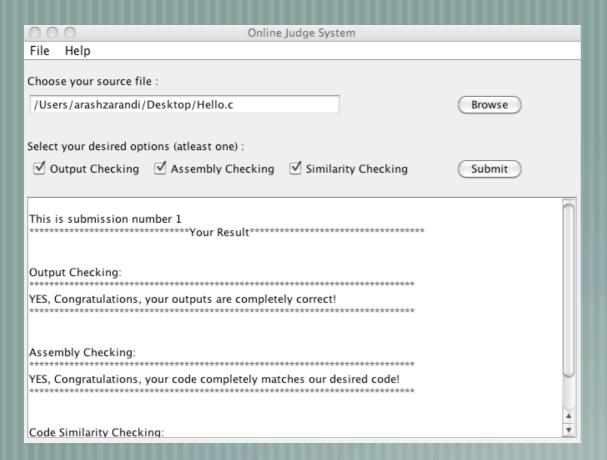
```
Java source code
                                              Generated tokens
public class Count {
                                              BEGINCLASS
  public static void main(String[] args)
                                              VARDEF, BEGINMETHOD
             throws java.io.IOException {
    int count = 0;
                                              VARDEF, ASSIGN
    while (System.in.read() != -1)
                                              APPLY, BEGINWHILE
      count++:
                                              ASSIGN, ENDWHILE
    System.out.println(count+" chars.");
                                              APPLY
                                              ENDMETHOD
                                              ENDCLASS
```

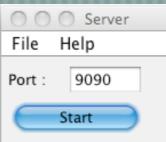
```
public double similarity(Token[] array1, Token[] array2){
    HashSet<Match> tiles = greedyStringTiling(array1, array2);
    double lenghts = 0;
    for (Match match : tiles)
        lenghts += match.lenght;
    return (2 * lenghts)/(array1.length+array2.length)*100;
private Token[] tokenize(String sourceCode){
    ArrayList<Token> tokens = new ArrayList<Token>();
        Scanner sc = new Scanner(new File(sourceCode));
        String line;
        while(sc.hasNextLine()){
            line = sc.nextLine();
            //Tokenize the code line by line.
    } catch (FileNotFoundException e) {
        // TODO Auto-generated catch block
        e.printStackTrace();
    return (Token[])tokens.toArray();
public double checkCodeSimilarity(String sourceCodeAdd, String answerCodeAdd){
    return this.similarity(tokenize(sourceCodeAdd),tokenize (answerCodeAdd));
```

Code Similarity

Greedy String Tiling

```
private HashSet<Match> greedyStringTiling(Token[] array1, Token[] array2){
           HashSet<Match> tiles = new HashSet<Match>();
           int maxMatch = 0;
           do {
                     HashSet<Match> matches = new HashSet<Match>();
                      for (int i = 0; i < array1.length; i++) {
                                for (int k = 0; k < array2.length; k++) {
                                          while((array1[i+j].token == array2[k+j].token) && !array1[i+j].isMarked && !array2[k+j].isMarked)
                                                     j++;
                                          if (j == maxMatch)
                                                     addNonOverlapping(matches, new Match(i, k, j));
                                          else if (j > maxMatch){
                                                     matches.clear();
                                                     matches.add(new Match(i, k, j));
                                                     maxMatch = j;
                                                                                                                                                                                                          sim(A, B) = \frac{2 \cdot coverage(tiles)}{|A| + |B|}
                      for (Match match : matches) {
                                                                                                                                                                                          coverage(tiles) =
                                                                                                                                                                                                                                                                                                                               length
                                for (int j = 0; j < match.lenght; j++){
                                          array1[match.a+j].isMarked = true;
                                                                                                                                                                                                                                                                match(a,b,length) \in tiles
                                          array2[match.b+j].isMarked = true;
                                tiles.add(match);
           } while (maxMatch > 0);
           return tiles;
}
private void addNonOverlapping(HashSet<Match> matches, Match match){
           for (Match m : matches) {
                     if ((m.a <= match.a && m.a+m.lenght >= match.a) || (m.a <= match.a+match.lenght && m.a+m.lenght >= match.a+match.lenght)
                                           II(m.b <= match.b && m.b+m.lenght >= match.b+match.lenght b+match.lenght b+m
                                return;
           matches.add(match);
}
```





00	0	Online	Online Judge System		
File	Help				
Choose your source file :					
/Users/arashzarandi/Desktop/Hello.c				Browse	
Select your desired options (atleast one) :					
▼ 0	utput Checking	✓ Assembly Checking	Similarity Checking	Submit	

Demo



Any Questions??

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Dr.Ali Hamzeh
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END