Reference

# Referencia

Los objetos se transmiten por referencia. Nunca se copian:

var x = stooge;  
x.nickname = 'Curly';  
var nick = stooge.nickname;  
 // nick is 'Curly' because x and stooge  
 // are references to the same object  
  
var a = {}, b = {}, c = {};  
 // a, b, and c each refer to a  
 // different empty object  
a = b = c = {};  
 // a, b, and c all refer to  
 // the same empty object