# Layout Manager

Lesson 3

## Learning Objectives

In this lesson you will:

- Learn the basic GUI components
- Understand the event handling delegation model
- Learn the types of event
- Learn some Swing event classes

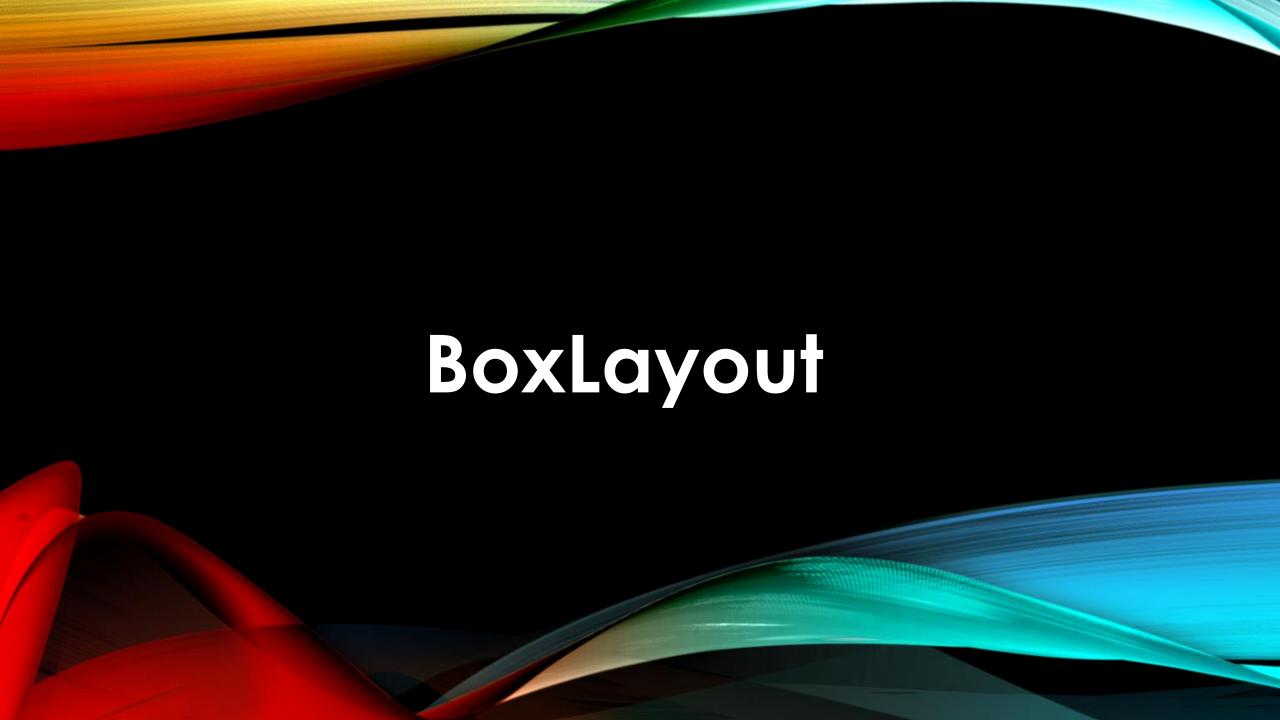
#### Layout Manager

- Classes that arrange components (like buttons, labels, text fields, etc.) in a container (like JPanel, JFrame, or JDialog)
- Automatically handle the positioning and resizing of components, making it easier to create flexible and platform-independent GUIs

## Layout Manager (cont)

- Defined in the AWT
  - o FlowLayout
  - o BorderLayout
  - o GridLayout
  - o CardLayout
  - o GridBagLayout

- Defined in Swing
- o BoxLayout
- o Overlay Layout
- GroupLayout
- o SpringLayout



#### BoxLayout

- o Arranges components in a single row or column
- Usage: when stacking components vertically or horizontally
- O Key Methods: Box.createHorizontalBox(), Box.create.VerticalBox()

#### **BoxLayout Methods**

Method	Description	Example
setAxis(int axis)	Sets the axis for layout management. The axis can be either  BoxLayout.X_AXIS (horizontal) or  BoxLayout.Y_AXIS (vertical).	boxLayout.setAxis(BoxLayout.Y_AXIS);  This sets the layout to arrange components vertically.
<pre>getAxis()</pre>	Returns the current axis of the layout (horizontal or vertical).	<pre>int axis = boxLayout.getAxis(); Returns the current axis (either X or Y axis).</pre>
addLayoutComponent(Component comp, Object constraints)	Adds a component to the layout with the specified constraints.	boxLayout.addLayoutComponent(button, "button1");  Adds a button to the layout with a constraint of "button1".

## BoxLayout Methods (cont)

invalidateLayout(Container target)	Invalidates the layout of the container, forcing it to recalculate the layout of its components.	boxLayout.invalidateLayout(container);  Forces the layout to reflow the components within the container.
preferredLayoutSize(Container target)	Returns the preferred size of the container, considering all its components and their preferred sizes.	Dimension preferredSize = boxLayout.preferredLayoutSize(container); Returns the preferred size of the container.
minimumLayoutSize(Container target)	Returns the minimum size of the container based on its components.	Dimension minSize = boxLayout.minimumLayoutSize(container); Returns the minimum size of the container.
<pre>maximumLayoutSize(Container target)</pre>	Returns the maximum size of the container based on its components.	Dimension maxSize = boxLayout.maximumLayoutSize(container); Returns the maximum size of the container.

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## BoxLayout Methods (cont)

#### **Summary of Key Methods in BoxLayout**

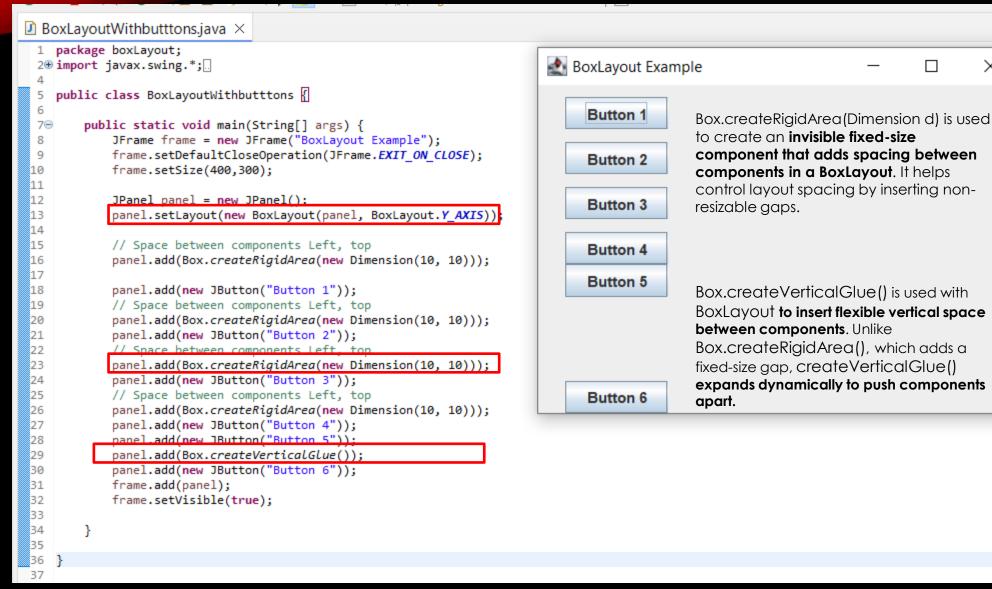
Method	Description
<pre>Box.createRigidArea(Dimension d)</pre>	Adds <b>fixed</b> spacing
<pre>Box.createVerticalGlue()</pre>	Expands vertically to push components apart
Box.createHorizontalGlue()	Expands horizontally to push components apart
<pre>Box.createVerticalStrut(int height)</pre>	Adds <b>fixed</b> vertical space
Box.createHorizontalStrut(int width)	Adds <b>fixed</b> horizontal space

#### Vertical BoxLayout Sample 1

```
BoxLayoutWithbutttons.java ×
    package boxLayout;
 2⊖ import javax.swing.*;
                                                                          BoxLayout Example
                                                                                                                                        X
    import java.awt.*;
    import javax.swing.JFrame;
                                                                               Button 1
    public class BoxLayoutWithbutttons {
 80
        public static void main(String[] args) {
                                                                               Button 2
 9
            JFrame frame = new JFrame("BoxLayout Example");
            frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
10
                                                                               Button 3
11
            frame.setSize(400,300);
12
                                                                               Button 4
13
            JPanel panel = new JPanel();
14
            panel.setLayout(new BoxLayout(panel, BoxLayout.Y AXIS))
                                                                               Button 5
15
            // Space between components Left, top
16
            panel.add(Box.createRigidArea(new Dimension(10, 10)));
                                                                               Button 6
17
18
            panel.add(new JButton("Button 1"));
19
            panel.add(new JButton("Button 2"));
20
            panel.add(new JButton("Button 3"));
21
            panel.add(new JButton("Button 4"));
22
            panel.add(new JButton("Button 5"));
23
            panel.add(new JButton("Button 6"));
24
            frame.add(panel);
25
            frame.setVisible(true);
26
27
28
29
30
```

## Vertical BoxLayout Sample 2

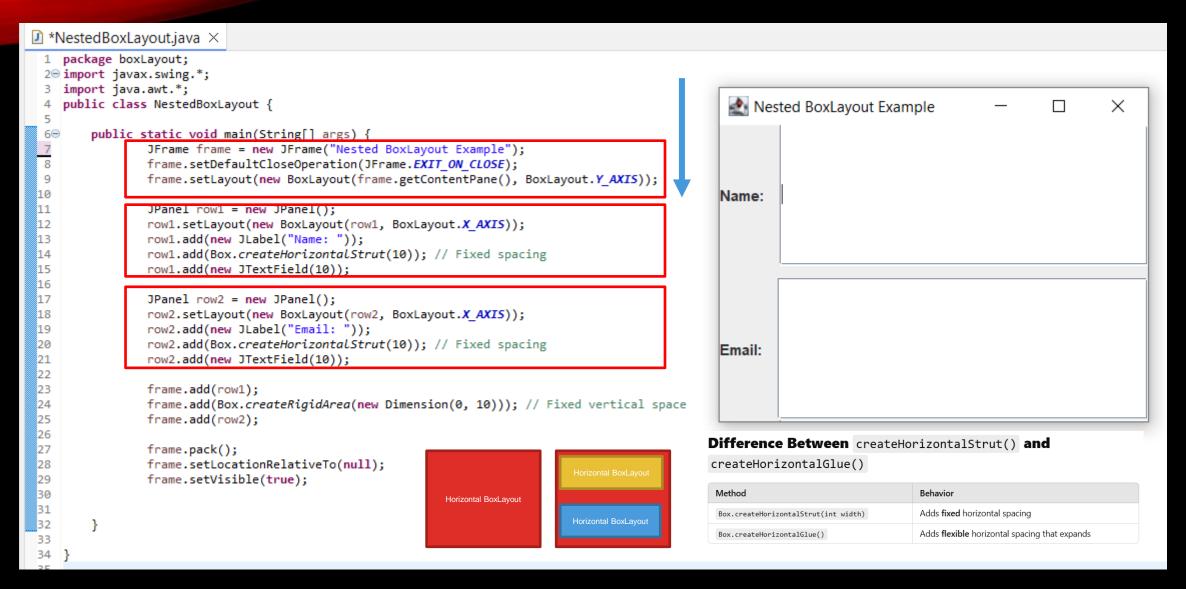
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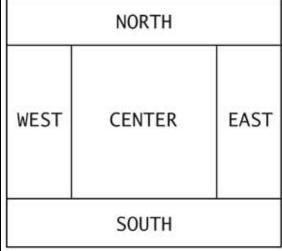
## Horizontal BoxLayout Sample 1

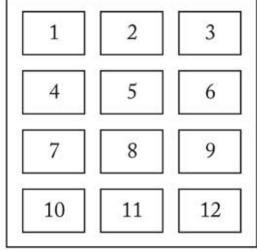
```
☑ BoxLayoutWithbutttons.java ×
    package boxLayout;
                                                                            BoxLayout Example
  2⊕ import javax.swing.*;
    public class BoxLayoutWithbutttons {
  7⊝
        public static void main(String[] args) {
 8
            JFrame frame = new JFrame("BoxLayout Example");
            frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
 9
10
            frame.setSize(400,300);
11
12
            JPanel panel = new JPanel():
            panel.setLayout(new BoxLayout(panel, BoxLayout.X AXIS));
13
14
                                                                                Button 1
                                                                                                                 Button 3
                                                                                                Button 2
                                                                                                                                 Button 4
                                                                                                                                                Button 5
                                                                                                                                                               Button 6
15
            // Space between components Left, top
16
            panel.add(Box.createRigidArea(new Dimension(10, 10)));
18
            panel.add(new JButton("Button 1"));
19
            // Space between components Left, top
20
            panel.add(Box.createRigidArea(new Dimension(10, 10)));
21
            panel.add(new JButton("Button 2"));
22
            // Space between components Left ton
23
            panel.add(Box.createRigidArea(new Dimension(10, 10)));
24
            panel.add(new JButton("Button 3"));
25
            // Space between components Left, top
            panel.add(Box.createRigidArea(new Dimension(10, 10)));
26
27
            panel.add(new JButton("Button 4"));
28
            panel.add(new JButton("Button 5"));
29
            panel.add(Box.createVerticalGlue());
30
            panel.add(new JButton("Button 6"));
31
            frame.add(panel);
32
            frame.setVisible(true);
33
34
35
```

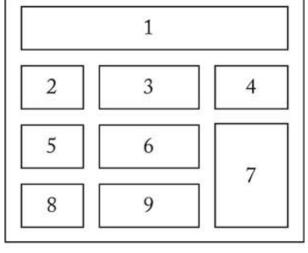
#### Nested BoxLayout



#### **Layout Managers** 2 3 5 6 3 BoxLayout (horizontal) FlowLayout BoxLayout (vertical) NORTH







BorderLayout

GridLayout

GridBagLayout



#### CardLayout

- Allows to manage multiple components (or "cards") in a container, where only one card is visible at a time.
- Usage: Wizards, tabbed panels, or forms with multiple steps
- o Key Methods: show, next, previous

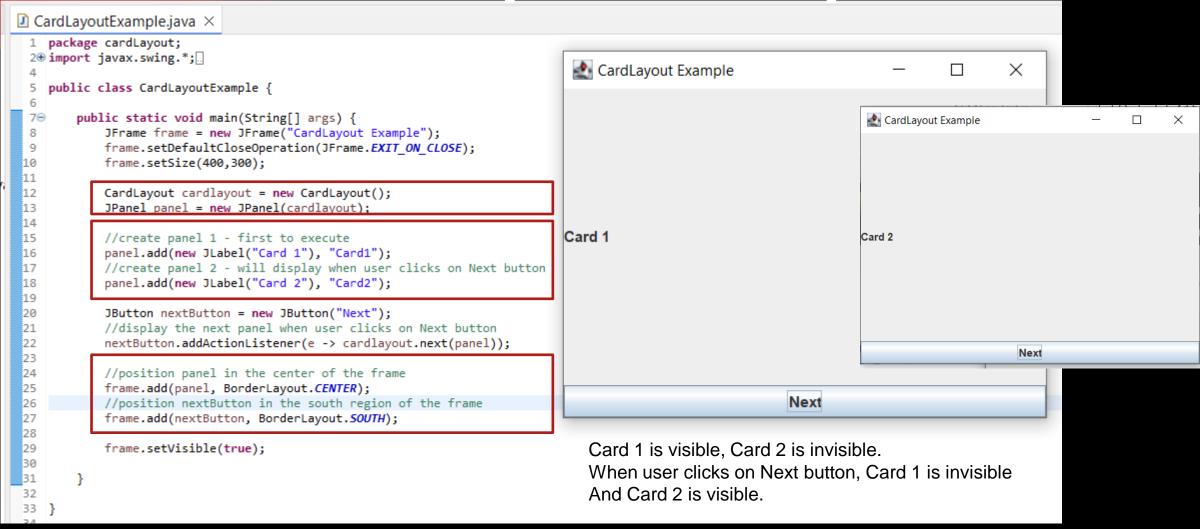
## CardLayout Methods

Method	Description	Example
addLayoutComponent(Component comp, Object constraints)	Adds a component to the layout with a specific identifier (card name).	cardLayout.addLayoutComponent(card1, "Card1");  Adds a card component with the identifier "Card1".
first(Container parent)	Displays the first card in the container.	cardLayout.first(container);  Displays the first card in the container.
last(Container parent)	Displays the last card in the container.	cardLayout.last(container); Displays the last card in the container.
next(Container parent)	Displays the next card in the container. If the current card is the last one, it wraps around to the first.	cardLayout.next(container);  Displays the next card. If at the last, it wraps to the first card.

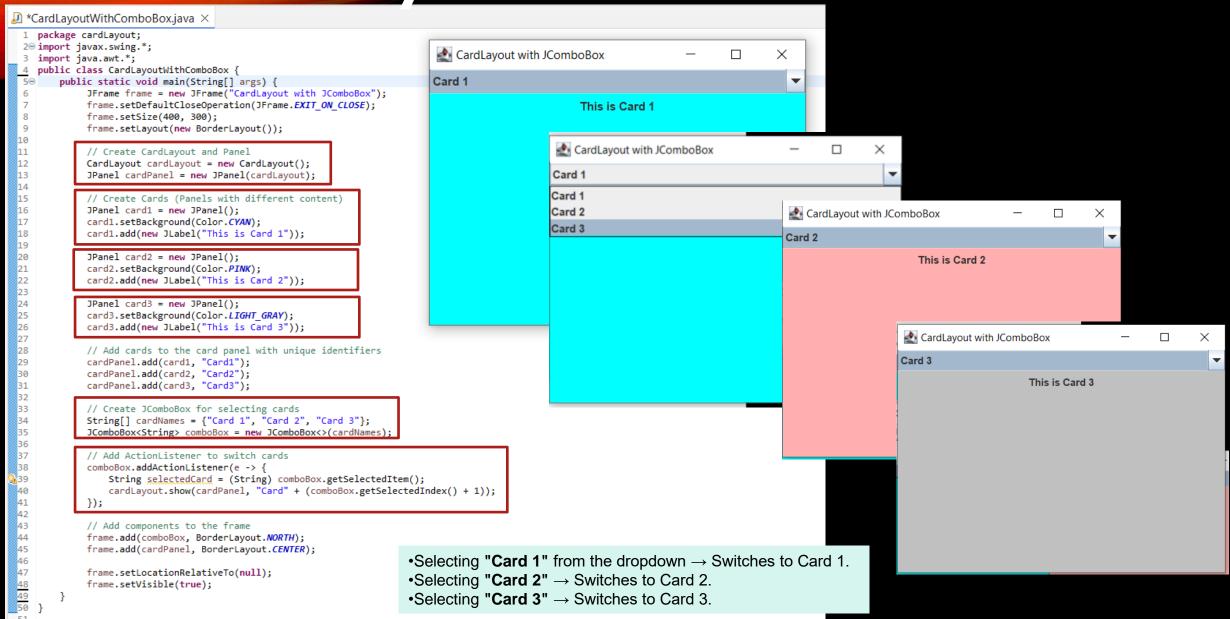
## CardLayout Methods (cont)

previous(Container parent)	Displays the previous card in the container. If the current card is the first one, it wraps around to the last.	CardLayout.previous(container);  Displays the previous card. If at the first, it wraps to the last card.
show(Container parent, String name)	Displays the card with the specified name.	cardLayout.show(container, "Card2");  Displays the card named "Card2".
<pre>getHgap()</pre>	Returns the horizontal gap between cards.	<pre>int hgap = cardLayout.getHgap(); Returns the horizontal gap between the cards.</pre>
<pre>getVgap()</pre>	Returns the vertical gap between cards.	<pre>int vgap = cardLayout.getVgap(); Returns the vertical gap between the cards.</pre>
setHgap(int hgap)	Sets the horizontal gap between cards.	cardLayout.setHgap(10); Sets the horizontal gap between cards to 10 pixels.
setVgap(int vgap)	Sets the vertical gap between cards.	cardLayout.setVgap(5); Sets the vertical gap between cards to 5 pixels.

#### Card Layout Sample 1



#### Card Layout with ComboBox





#### GroupLayout

- Arranges components in a hierarchical group, allowing for precise alignment
- Usage: Designed for use with GUI builders like NetBeans
- Key Methods: setHorizontalGroup, setVerticalGroup

#### GroupLayout Methods

IVIEUTOU	Description	Lxaпіріє
setAutoCreateGaps(boolean	Sets whether	<pre>groupLayout.setAutoCreateGaps(true);</pre>
autoCreateGaps)	the layout	Automatically creates gaps between components.
	manager	
	should	
	automatically	
	create gaps	
	between	
	components.	
setAutoCreateContainerGaps(boolean	Sets whether	<pre>groupLayout.setAutoCreateContainerGaps(true);</pre>
autoCreateContainerGaps)	the layout	Automatically creates gaps around the container's edges.
	manager	
	should	
	automatically	
	create gaps	
	between the	
	container's	
	edges and	
	components.	

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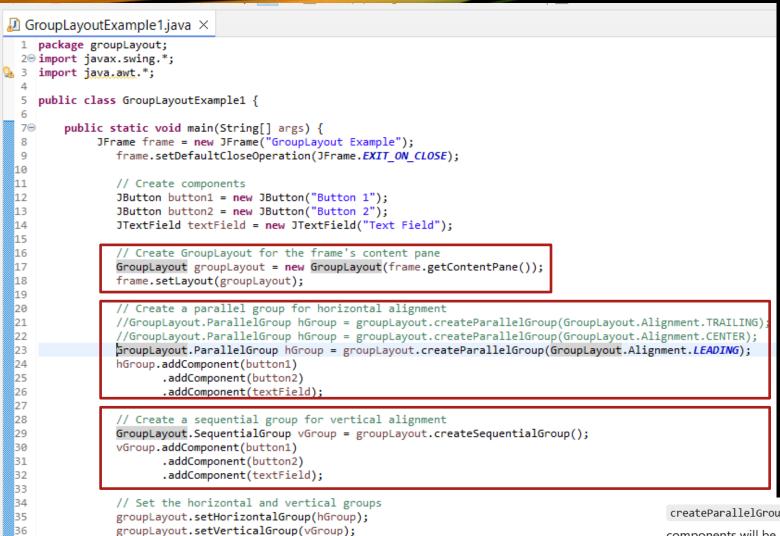
## GroupLayout Methods(cont)

addComponent(Component component)	Adds a component to the layout.	groupLayout.addComponent(button1);  Adds a button to the layout.
<pre>createParallelGroup(int alignment)</pre>	Creates a parallel group for components, aligned according to the specified alignment.	<pre>GroupLayout.ParallelGroup hGroup = groupLayout.createParallelGroup(GroupLayout.Alignment.CENTER); Creates a center-aligned horizontal parallel group.</pre>
<pre>createSequentialGroup()</pre>	Creates a sequential group for components to be arranged one after ar ver.	GroupLayout.SequentialGroup vGroup = groupLayout.createSequentialGroup(); Creates a vertical sequential group.

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#### GroupLayout Methods (cont)

addComponent(Component component, int minSize, int prefSize, int maxSize)	Adds a component to a group with specific minimum, preferred, and maximum sizes.	groupLayout.addComponent(button1, 50, 100, 150);  Adds a button with specified size constraints.
linkSize(Component components)	Links the sizes of multiple components so that they are resized equally.	groupLayout.linkSize(button1, button2);  Links the sizes of button1 and button2 so they resize equally.
setLayoutAlignment(GroupLayout.Alignment alignment)	Sets the alignment fo \( \psi \) layout.	groupLayout.setLayoutAlignment(GroupLayout.Alignment.CENTER);  Centers the components within the container.



<b>₫</b> GroupLayo	out Example	_		×
			Ви	itton 1
			Ви	itton 2
Text Field				
<b>₫</b> GroupLayo	ut Example	_		×
	Butto			
Text Field				
<b>₫</b> GroupLayo	out Example	_		X
Button 1				
Button 2				
Text Field	LAUTUUU			

createParallelGroup(GroupLayout.Alignment.LEADING) creates a parallel group where components will be aligned vertically (leading alignment).

createSequentialGroup() creates a sequential group where components will be stacked one below the other vertically.

groupLayout.setHorizontalGroup(hGroup) and groupLayout.setVerticalGroup(vGroup) set the layout groups for horizontal and vertical alignments, respectively.

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// Display the frame

frame.setVisible(true);

frame.pack();



#### GroupLayout

- o A flexible layout that positions components relative to each other using "springs" to define distances.
- Usage: When you need fine-grained control over component positioning

## SpringLayout Methods

Method	Description	Example
<pre>putConstraint(String key, Component comp, int x, int y)</pre>	Sets a constraint for the specified component with an offset.	springLayout.putConstraint(SpringLayout.WEST, button, 10, SpringLayout.WEST, panel);  Aligns the button's west edge 10 pixels from the panel's west edge.
<pre>getConstraint(String key)</pre>	Retrieves the constraint for the specified component (typically for debugging).	Spring spring = springLayout.getConstraint(SpringLayout.WEST, button); Retrieves the west constraint for the button.
<pre>putConstraint(String key, Component comp, Spring spring)</pre>	Sets a constraint using a Spring object, which represents a flexible size constraint.	springLayout.putConstraint(SpringLayout.WEST, button, Spring.constant(10));  Aligns the button's west edge with a constant spring of 10 pixels.

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## SpringLayout Methods (cont)

<pre>getLayoutAlignmentX()</pre>	Gets the alignment of the container's horizontal axis (used for the alignment of the components).	<pre>float alignment = springLayout.getLayoutAlignmentX(panel); Gets the alignment of the container's horizontal axis.</pre>
<pre>getLayoutAlignmentY()</pre>	Gets the alignment of the container's vertical axis.	<pre>float alignment = springLayout.getLayoutAlignmentY(panel); Gets the alignment of the container's vertical axis.</pre>
<pre>getConstraints(Component comp)</pre>	Retrieves the constraints for a given component.	Constraint constraint = springLayout.getConstraints(button); Gets the constraints of the button.
addLayoutComponent(String name, Component comp)	Adds a component to the layout with a name for referencing its constraints.	springLayout.addLayoutComponent("button", button);  Adds the button component to the layout with a name "button".

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#### SpringLayout Methods

```
🕖 springLayoutBasic.java 🔀
   package springLayout;
 2⊖ import javax.swing.*;
    import java.awt.*;
    public class springLayoutBasic {
                                                                                  SpringLayout Examp...
                                                                                                                              ×
  6
        public static void main(String[] args) {
            JFrame frame = new JFrame("SpringLayout Example");
            frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
 9
                                                                                     Click Me
 10
            // Create panel and layout
11
            JPanel panel = new JPanel();
12
            SpringLayout springLayout = new SpringLayout();
13
14
            panel.setLayout(springLayout);
15
16
            // Create components
17
            JButton button = new JButton("Click Me");
18
            JTextField textField = new JTextField(10);
19
20
            // Add components to the panel
21
            panel.add(button);
            panel.add(textField):
22
23
24
            // Set constraints for the components
25
            springLayout.putConstraint(SpringLayout.WEST, button, 10, SpringLayout.WEST, panel);
26
            springLayout.putConstraint(SpringLayout.NORTH, button, 10, SpringLayout.NORTH, panel);
27
            springLayout.putConstraint(SpringLayout.WEST, textField, 10, SpringLayout.EAST, button);
28
            springLayout.putConstraint(SpringLayout.NORTH, textField, 0, SpringLayout.NORTH, button);
29
30
            // Add the panel to the frame
31
            frame.add(panel);
32
33
            // Display the frame
34
            frame.setSize(300, 200);
35
            frame.setVisible(true);
36
37
38
```

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#### OverlayLayout

- Allows multiple components to be stacked on top of each other.
- All components added to the container managed by OverlayLayout are rendered on the same position, creating an overlay effect where the last component added is drawn on top of the previous ones.

## Overlayout Layout Methods

Method	Description	Example
<pre>setAlignmentX(float alignment)</pre>	Sets the horizontal alignment of components within the layout.	overlayLayout.setAlignmentX(0.5f);  Aligns the components horizontally at the center of the container.
setAlignmentY(float alignment)	Sets the vertical alignment of components within the layout.	overlayLayout.setAlignmentY(0.5f);  Aligns the components vertically at the center of the container.
addLayoutComponent(String name, Component comp)	Adds a component to the layout with a specified name.	overlayLayout.addLayoutComponent("label", label);  Adds a label to the overlay layout with the name "label".

#### Overlayout Layout Methods

Returns the preferredLayoutSize(Container Dimension preferredSize = preferred size of overlayLayout.preferredLayoutSize(container); target) the container. Returns the preferred size of the container. which is typically the size of the largest component in the layout. Returns the Dimension minSize = minimumLayoutSize(Container minimum size of overlayLayout.minimumLayoutSize(container); target) the container *Returns the minimum size of the container.* based on the smallest component in the layout.