

HW3

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1. Homework 3

1) Please follow the instructions below.

- ✓ Read a "Lena.png"
- ✓ Perform average filtering on the left half of the image
 - Set the mask size as (7, 7)
 - `blur(in, out, Size(val1, val2))`
 - Blurs an image using the normalized box filter
 - in: input image, out: output image, Size(val1, val2): blurring kernel size
- ✓ Read "moon.png"
- ✓ Perform sharpening on the right half of the image
 - Perform sharpening using second derivative
 - `Laplacian(in, out, CV_16S);`
 - Calculates the Laplacian of an image
 - In: input, out: output, CV_16S: desire depth of output
- ✓ Read "saltnpapper.png"
- ✓ Perform median filtering on the image
 - Set aperture size a 9
 - `medianBlur(in, out, val)`
 - Blurs an image using the median filter
 - In:src, out: dst, val: aperture size(must be odd and greater than 1)
- ✓ Display 6 windows
 - The name of each window should be
 - "lena"
 - "lena_filtered"
 - "moon"
 - "moon_filtered"
 - "saltnpapper"
 - "saltnpapper_filtered"

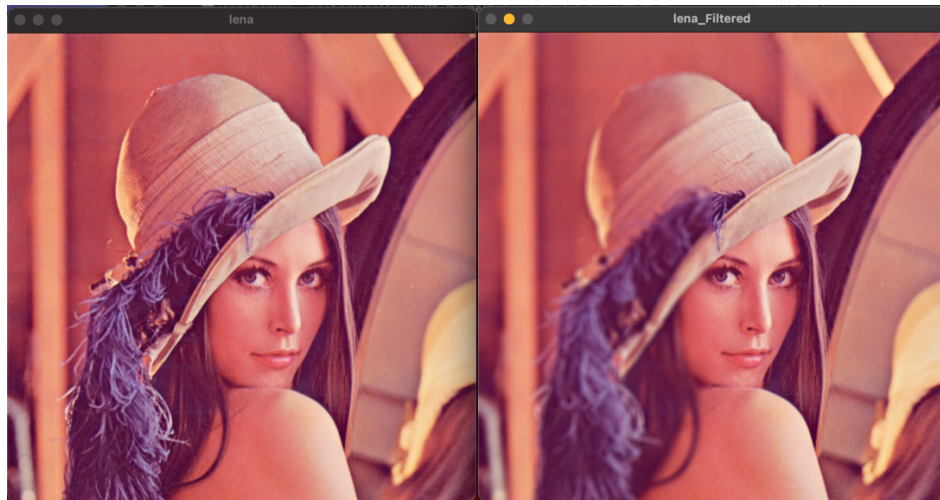


Figure 1. results of lena and lena_filtered

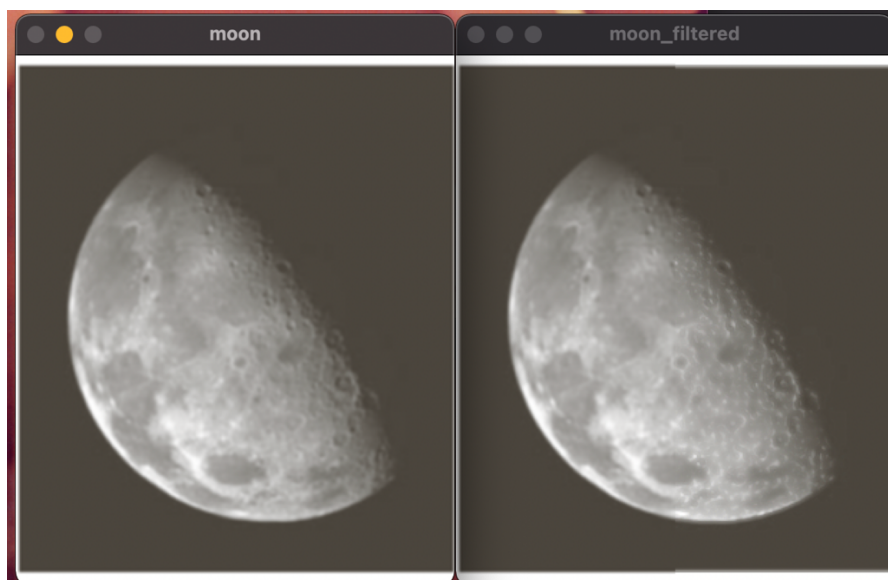


Figure 2. results of moon and moon_filtered

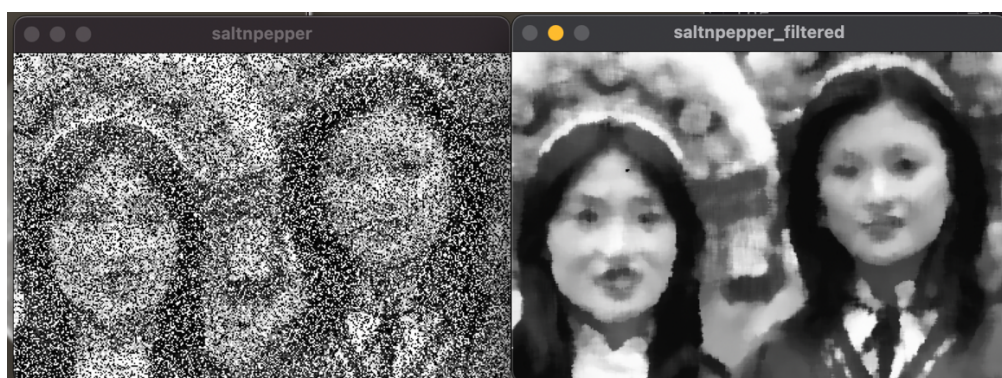


Figure 3. results of saltnpepper and saltnpepper_filtered

2) explanation

You can use 'Rect' to apply a filter to only the desired area of the image. Therefore, I uses 'Rect' to blur only the left half of the 'lena_filtered' image. Similarly, 'moon_filtered' can be sharpened using 'Rect'.

Sharpening is implemented using unsharp making. Unsharp making means that after blurring the original image, if you do the 'original image – blur image', the 'unsharp mask' comes out. Finally, if you do the 'original image + unsharp mask', you can get a sharpened image.

The median filter can reduce the noise in the image. This filter is performed through the 'medianBlur' function.

3) Source code

```
#include <opencv2/opencv.hpp>
#include <iostream>

using namespace cv ;
using namespace std ;

int
main () {
    // 1. Read "Lena.png"
    Mat lena = imread("./resources/Lena.png") ;

    if ( lena.empty() ) {
        cout << "no such file" << endl ;
        return 0 ;
    }

    Mat lena_filtered = lena.clone() ;
    int height = lena.rows ;
    int width = lena.cols ;

    // To perform filtering on the left half of the image
    Rect rect_1(0, 0, width/2, height) ;

    // Set the mask size as (7, 7)
    blur(lena(rect_1), lena_filtered(rect_1), Size(7, 7)) ;

    imshow("lena", lena) ;
    imshow("lena_Filtered", lena_filtered) ;
```

```

// 2. Read "moon.png"
Mat moon = imread("./resources/moon.png") ;

if ( moon.empty() ) {
    cout << "no such file" << endl ;
    return 0 ;
}

Mat laplacian ;
Mat abs_laplacian ;
height = moon.rows ;
width = moon.cols ;

// To perform filtering on the right half of the image
Rect rect_2(width/2, 0, width/2, height) ;

// Unsharpping masking
GaussianBlur(moon, moon, Size(3, 3), 0, 0, BORDER_DEFAULT) ;
Mat moon_filtered = moon.clone() ;

// Second deviation
Laplacian(moon_filtered, laplacian, CV_16SC3, 1, 1, 0) ;
convertScaleAbs(laplacian, abs_laplacian) ;

// add second deviation to origin image
moon_filtered(rect_2) += abs_laplacian(rect_2) ;

imshow("moon", moon) ;
imshow("moon_filtered", moon_filtered) ;

// 3. Read "saltpepper.png"
Mat saltpepper = imread("./resources/saltpepper.png") ;
Mat saltpepper_filtered ;

if ( moon.empty() ) {
    cout << "no such file" << endl ;
    return 0 ;
}

// Perform median filtering(Set aperture size as 9)
medianBlur(saltpepper, saltpepper_filtered, 9) ;

imshow("saltpepper", saltpepper) ;
imshow("saltpepper_filtered", saltpepper_filtered) ;

waitKey(0) ;

return 0 ;
}

```