

8 Courses

Human-Centered Design: an Introduction

Design Principles: an Introduction

Social Computing

Input and Interaction

User Experience: Research & Prototyping

Information Design

Designing, Running, and Analyzing Experiments

Interaction Design Capstone Project



08/14/2016

## **Scott Krause**

has successfully completed the online, non-credit Specialization

## Interaction Design

Upon completion of this Specialization, this learner has learned how to design technologies for people. The learner has generated design ideas, prototyped them, and used these prototypes to get feedback from stakeholders. The learner has also learned principles of visual design, perception, and cognition that inform effective interaction design.

Scott Klemmer, Associate

Scott Klemmer, Associate
Professor