```
class SymbolTable:
def __init__(self):
   self.__hash_table = HashTable()
   self.__current_free_position = 0
def add(self, symbol):
   self.__hash_table[self.__current_free_position] = symbol
def symbols(self):
   return self.__hash_table.values()
def clear(self):
   self.__hash_table.clear()
   self.__current_free_position = 0
def __len__(self):
   return len(self.__hash_table)
def __repr__(self):
   return str(self)
def __str__(self):
   return str(self.__hash_table)
```