GitHub: https://github.com/neon1024/Formal-Languages-and-Compiler-Design

Overview

The DFA class implements a Deterministic Finite Automaton (DFA). A DFA is a mathematical model used to recognize patterns within input strings. It consists of a set of states, an alphabet, an initial state, a set of final states and transition functions.

The DFA class is designed to check whether a given string is accepted or rejected based on its transition rules. It supports resetting its state, processing individual characters, and verifying entire strings.

DFA Class

Attributes:

__states: A list of states in the DFA.

__alphabet: A list of valid characters in the DFA's alphabet.

__initial_state: The starting state of the DFA.

__final_states: A list of accepting states in the DFA.

__transitions: A dictionary defining the transition function, where keys are concatenated state-character pairs, and values are the resulting states.

__state: The current state of the DFA during execution.

Methods:

__init__(states=[], alphabet=[], initial_state=None, final_states=[], transitions={})

Initializes a new DFA instance.

Parameters:

states (list): The set of states in the DFA.

alphabet (list): The alphabet of valid input characters.

initial_state (str): The state where the DFA begins execution.

final_states (list): The set of accepting states.

transitions (dict): Transition function mapping state-character pairs to resulting states.

reset_state()

Resets the DFA's current state to the initial state.

transition(char)

Processes a single input character and updates the DFA's current state based on its transition function.

Parameters:

char (str): The input character to process. If the character is a digit, it is normalized to 'd'.

Behavior:

If the transition for the current state and character exists, the DFA moves to the corresponding state.

Otherwise, the DFA transitions to a reject state ("REJECT").

is accepting()

Checks if the DFA is in an accepting state.

Returns:

True if the current state is in the set of final states, otherwise False.

check_string(string)

Evaluates whether a given string is accepted by the DFA.

Parameters:

string (str): The input string to process.

Returns:

True if the string is accepted (i.e., the DFA ends in a final state after processing the string).

False if the string is rejected.
Behavior: Resets the DFA's state. Processes each character in the string using the transition method. Returns False immediately if an invalid character or a reject state is encountered. After processing all characters, checks whether the DFA is in an accepting staterepr() andstr() Provide string representations of the DFA.
Returns: A string containing: The list of states. The alphabet. The initial state. The list of final states. The transition dictionary.
Execution Flow:
Initialization: Define the DFA's states, alphabet, transitions, initial state, and final states.
Processing Strings: Use check_string() to evaluate input strings against the DFA's rules.
State Transitioning: Characters are processed sequentially via transition(), and invalid inputs are immediately rejected.
Acceptance Check: After processing a string, is_accepting() determines whether the DFA ends in an accepting state.
DFA for validating constants: states: p,d,r alphabet: +,-,,e,E,d initial state: p final states: d transition functions: pdd ddd
rdd p+r p-r p.r per per pEr d+r
d-r d.r der dEr

r+r

r-r r.r

rer

rEr