

Course 10

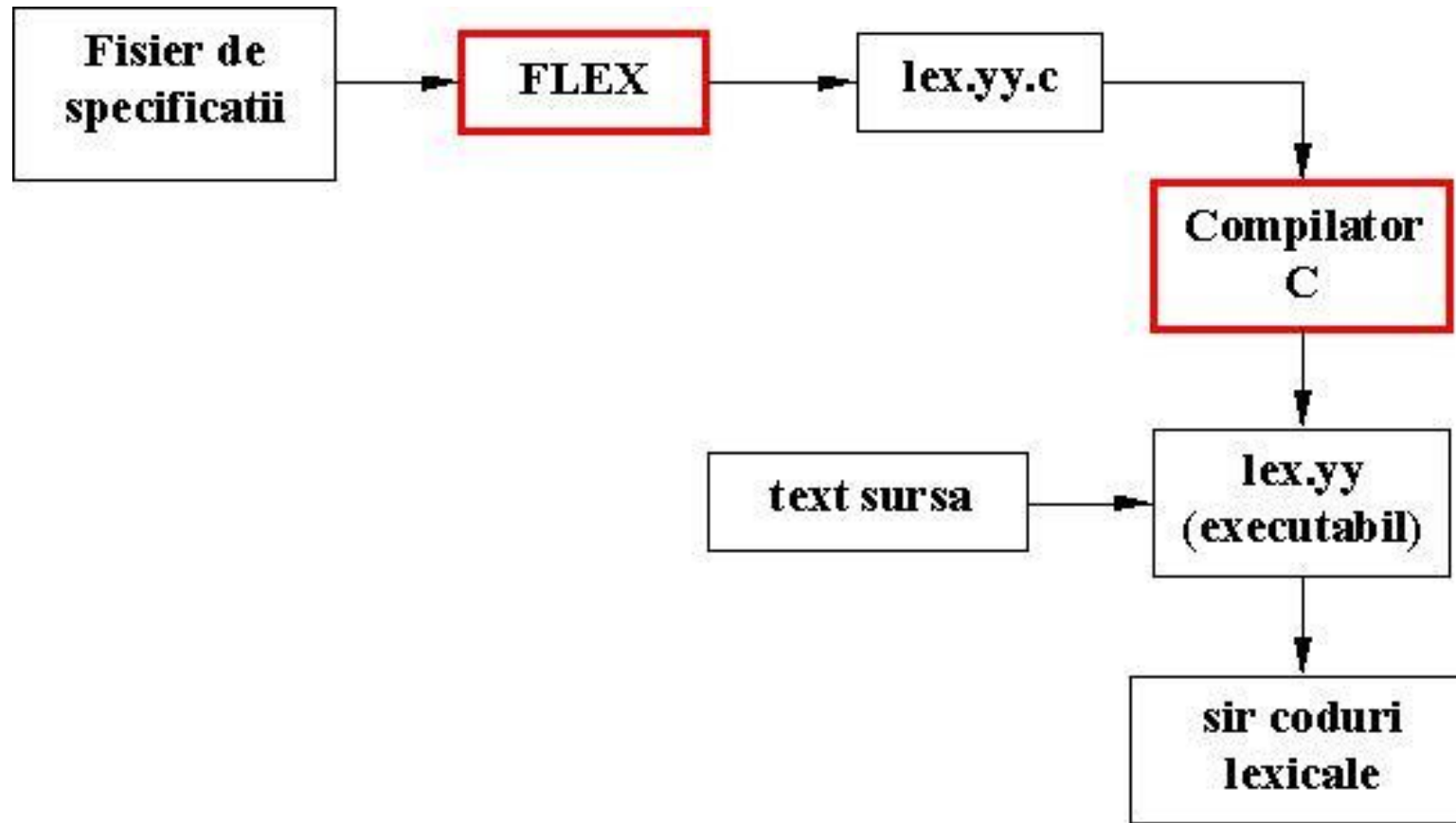
LEX & YACC

1. Have you heard about these tools?
2. Have you used any of them?

Scanning & Parsing Tools

- Scanning => lex
- Parsing => yacc

Lex – Unix utility (flex – Windows version)



INPUT FILE FORMAT

- The file containing the specification is a text file, that can have any name. Due to historic reasons we recommend the extension **.lxi**.
- Consists of 3 sections separated by a line containing %%:

definitions

%%

rules

%%

user code

Example 1:

`%s`

```
username printf( "%s", getlogin() );
```

**specifies a scanner that, when finding the string
“username”, will replace it with the user login name**

Definition Section:

- C declarations

+

- declarations of simple *name definitions* (used to simplify the scanner specification), of the form

`name definition`

- where:
 - **name** is a word formed by one or more letters, digits, '_' or '-', with the remark that the first character MUST be letter or '_' and must be written on the FIRST POSITION OF THE LINE.
 - **definition** is a regular expression and is starting with the first nonblank character after name until the end of line.
 - declarations of *start conditions*.

Rules Section

- to associate semantic actions with regular expressions. It may also contain user defined C code, in the following way:

pattern action

where:

- **pattern** is a regular expression, whose first character MUST BE ON THE FIRST POSITION OF THE LINE;
- **action** is a sequence of one or more C statements that MUST START ON THE SAME LINE WITH THE PATTERN. If there are more than one statements they will be nested between {}. In particular, the action can be a void statement.

User Defined Code Section:

- Is optional (if is missing, then the separator %% following the rules section can also miss). If it exists, then its containing user defined C code is copied without any change at the end of the file lex.yy.c.
- Normally, in the user defined code section, one may have:
 - function *main()* containing call(s) to *yylex()*, if we want the scanner to work autonomously (for ex., to test it);
 - other called functions from *yylex()* (for ex. *yywrap()* or functions called during actions); in this case, the user code from definitions section must contain: either prototypes, either **#include** directives of the headers containing the prototypes

Launching the execution:

`lex [option] [name_specification _file]`

where *name_specification _file* is an input file (implicitly, stdin)

\$ lex spec.lxi

\$ gcc lex.yy.c -o your_lex

\$ your_lex<input.txt

options: <http://dinosaur.compilertools.net/flex/manpage.html>

Example

yacc

Parsing (syntax analysis) modeled with cfg:

cfg $G = (N, \Sigma, P, S)$:

- N – nonterminal: syntactical constructions: declaration, statement, expression, a.s.o.
- Σ – terminals; elements of the language: identifiers, constants, reserved words, operators, separators
- P – syntactical rules – expressed in BNF – simple transformation
- S – syntactical construct corresponding to program

THEN

Program syntactical correct $\Leftrightarrow w \in L(G)$

yacc – Unix tool (Bison – Window version)

- **Yet Another Compiler Compiler**

- LALR
- C code

A yacc grammar file has four main sections

```
%{  
C declarations  
%}
```

yacc declarations

```
%%  
Grammar rules  
%%
```

Additional C code

contains declarations that define terminal and nonterminal symbols, specify precedence, and so on.

The grammar rules section

- contains one or more yacc grammar rules of the following general form:

```
result: components...      {C statements}
```

```
;
```

```
exp:      exp '+' exp  
;
```

```
result:    rule1-components...  
          | rule2-components...  
          ...  
          ;
```


```
result:                                     /*empty */  
          | rule2-components...  
          ;
```


Example: expression interpreter

- input

```
%token DIGIT

%%
line : expr '\n'          { printf("%d\n", $1) ; }
    ;
expr  : expr '+' expr      { $$ = $1 + $3 ; }
    | expr '*' expr        { $$ = $1 * $3 ; }
    | '(' expr ')'         { $$ = $2 ; }
    | DIGIT
    ;
%%
```



grammar **semantics**

- Yacc has a stack of values - referenced '\$i' in semantic actions

- Input file (desk0)

```
%%  
line : expr '\n'          { printf ("%d\n", $1) ;}  
    ;  
expr  : expr '+' expr      { $$ = $1 + $3 ;}  
    | expr '*' expr        { $$ = $1 * $3 ;}  
    | '(' expr ')'         { $$ = $2 ;}  
    | DIGIT  
    ;
```

```
> make desk0  
bison -v desk0.y  
desk0.y contains 4 shift/reduce conflicts.  
gcc -o desk0 desk0.tab.c  
>
```

Conflict resolution in yacc

- Conflict **shift-reduce** – prefer **shift**
- Conflict **reduce-reduce** – chose first production

```

%%
line : expr '\n'          { printf ("%d\n", $1) ;}
    ;
expr : expr '+' expr      { $$ = $1 + $3 ;}
    | expr '*' expr       { $$ = $1 * $3 ;}
    | '(' expr ')'        { $$ = $2 ;}
    | DIGIT
    ;
%%

```

- Run yacc
- Run desk0

```

> desk0
2*3+4
14

```

Operator priority in yacc

- From low to great

```
%token DIGIT
%left '+'
%left '*'

%%
line : expr '\n'          { printf ("%d\n", $1) ;}
    ;
expr : expr '+' expr      { $$ = $1 + $3 ;}
    | expr '*' expr       { $$ = $1 * $3 ;}
    | '(' expr ')'        { $$ = $2 ;}
    | DIGIT
    ;
%%
```

- Use

```
>lex spec.lxi  
>yacc -d spec.y  
>gcc lex.yy.c y.tab.c -o result -lfl  
>result<InputProgram
```

- More on

<http://catalog.compilertools.net/lexparse.html>

Example

Course 11

Push-Down Automata (PDA)

Definition

- A push-down automaton (APD) is a 7-tuple $M = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, F)$ where:
 - Q – finite set of states
 - Σ - alphabet (finite set of input symbols)
 - Γ – stack alphabet (finite set of stack symbols)
 - $\delta : Q \times (\Sigma \cup \{\epsilon\}) \times \Gamma \rightarrow \mathcal{P}(Q \times \Gamma^*)$ –transition function
 - $q_0 \in Q$ – initial state
 - $Z_0 \in \Gamma$ – initial stack symbol
 - $F \subseteq Q$ – set of final states

Push-down automaton

Transition is determined by:

- Current state
- Current input symbol
- Head of stack

Reading head \rightarrow input band:

- Read symbol
- No action

Stack:

- Zero symbols \Rightarrow pop
- One symbol \Rightarrow push
- Several symbols \Rightarrow repeated push

Configurations and transition / moves

- Configuration:

$$(q, x, \alpha) \in Q \times \Sigma^* \times \Gamma^*$$

where:

- PDA is in state q
- Input band contains x
- Head of stack is α
- Initial configuration (q_0, w, Z_0)

Configurations and moves(cont.)

- Moves between configurations:

$p, q \in Q, a \in \Sigma, Z \in \Gamma, w \in \Sigma^*, \alpha, \gamma \in \Gamma^*$

$(q, aw, Z\alpha) \vdash (p, w, \gamma Z\alpha)$ iff $\delta(q, a, Z) \ni (p, \gamma Z)$

$(q, aw, Z\alpha) \vdash (p, w, \alpha)$ iff $\delta(q, a, Z) \ni (p, \epsilon)$

$(q, aw, Z\alpha) \vdash (p, aw, \gamma Z\alpha)$ iff $\delta(q, \epsilon, Z) \ni (p, \gamma Z)$
(ϵ -move)

- $\vdash^k, \vdash^\dagger, \vdash^*$

Language accepted by PDA

- Empty stack principle:

$$L_{\varepsilon}(M) = \{w \mid w \in \Sigma^*, (q_0, w, Z_0) \vdash^* (q, \varepsilon, \varepsilon), q \in Q\}$$

- Final state principle:

$$L_f(M) = \{w \mid w \in \Sigma^*, (q_0, w, Z_0) \vdash^* (q_f, \varepsilon, \gamma), q_f \in F\}$$

Representations

- Enumerate
- Table
- Graphic

Construct PDA

- $L = \{0^n 1^n \mid n \geq 1\}$
- States, stack, moves?

1. States:

- Initial state: q_0 – beginning and process symbols '0'
- When first symbol '1' is found – move to new state $\Rightarrow q_1$
- Final: final state q_2

2. Stack:

- Z_0 – initial symbol
- X – to count symbols:
 - When reading a symbol '0' – push X in stack
 - When reading a symbol '1' – pop X from stack

Exemple 1 (enumerate)

$$M = (\{q_0, q_1, q_2\}, \{0, 1\}, \{Z_0, X\}, \delta, q_0, Z_0, \{q_2\})$$

$$\delta(q_0, 0, Z_0) = (q_0, XZ_0)$$

$$\delta(q_0, 0, X) = (q_0, XX)$$

$$\delta(q_0, 1, X) = (q_1, \epsilon)$$

$$\delta(q_1, 1, X) = (q_1, \epsilon)$$

~~$$\delta(q_1, \epsilon, Z_0) = (q_2, Z_0)$$~~

$$\delta(q_1, \epsilon, Z_0) = (q_1, \epsilon)$$

$$(q_0, 0011, Z_0) \vdash (q_0, 011, XZ_0) \vdash (q_0, 11, XXZ_0) \vdash (q_1, 1, XZ_0) \vdash (q_1, \epsilon, Z_0) \vdash (q_2, \epsilon, Z_0)$$

Empty stack

$$\vdash (q_1, \epsilon, \epsilon)$$

Final state

Example 1 (table)

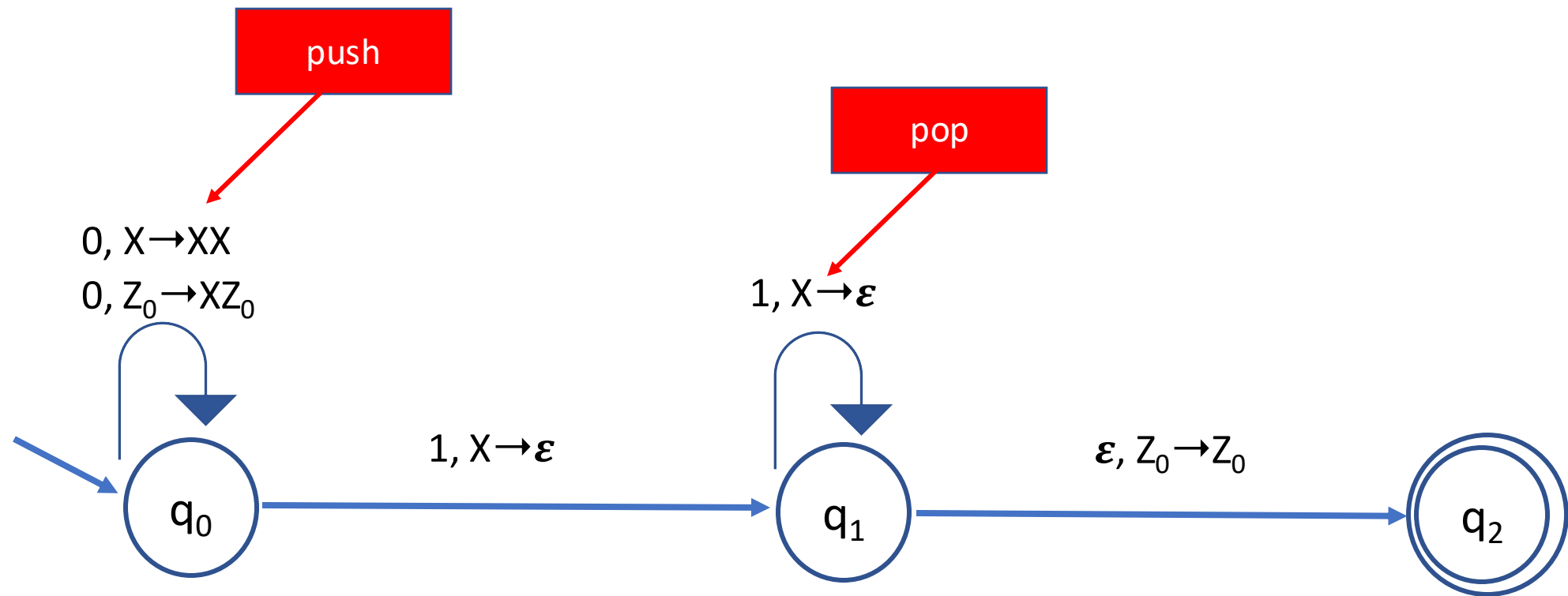
		0	1	ϵ
q_0	Z_0	q_0, XZ_0		
	x	q_0, XX	q_1, ϵ	
q_1	Z_0			q_2, Z_0
	x		q_1, ϵ	
q_2	Z_0			
	x			

(q_1, ϵ)

$(q_0, 0011, Z_0) \vdash (q_0, 011, XZ_0) \vdash (q_0, 11, XXZ_0) \vdash (q_1, 1, XZ_0)$
 $\vdash (q_1, \epsilon, Z_0) \vdash (q_2, \epsilon, Z_0)$ q_2 final seq. is acc based on final state

$(q_0, 0011, Z_0) \vdash (q_0, 011, XZ_0) \vdash (q_0, 11, XXZ_0) \vdash (q_1, 1, XZ_0)$
 $\vdash (q_1, \epsilon, Z_0) \vdash (q_1, \epsilon, \epsilon)$ seq is acc based on empty stack

Example 1 (graphic)



Properties

Theorem 1: For any PDA M , there exists a PDA M' such that

$$L_{\varepsilon}(M) = L_f(M')$$

Theorem 2: For any PDA M , there exists a context free grammar such that

$$L_{\varepsilon}(M) = L(G)$$

Theorem 3: For any context free grammar there exists a PDA M such that

$$L(G) = L_{\varepsilon}(M)$$

HW

- Parser:
 - Descendent recursive
 - LL(1)
 - LR(0), SLR, LR(1)

Corresponding PDA