

SQL Programming

CSCI 4127

Advanced Database

Outline

- DBMS Programming Languages
- SQL Programming
- SubPrograms

DB Procedural Languages

- Oracle - PL/SQL
- MS SQL Server - Transact-SQL or T-SQL
- MySQL - ANSI SQL
- PostgreSQL - Install your choice

Why?

- Decouple business logic from Middle Tier or GUI
- Maintain in one place
- Speed implications

Features

- More power than traditional SQL
- Conditional statements
- Loops
- Creation of temp tables
- Error Handling
- Case Insensitive

Advantages to DB Programming

- Tight integration with SQL
- High performance
 - Reduced network traffic
 - Compiled and stored on server
- OOP support
- Security
 - Code is moved from client to server
- Enforce business rules

PL/SQL Features

- Blocks
- Error Handling
- I/O
- Variables and Constants
- Control Structures
- Cursors

Block

- Basic unit
- Consists of
 - [Declare]
 - Begin/End
 - [Exception]

Example

```
1 ▼ DECLARE --Declarative block and optional
2   -- variables can be declared in this block
3   EMP_ID NUMBER;
4
5 BEGIN -- Executable block and required
6   EMP_ID := '199'; -- sets the Emp_id variable
7
8 EXCEPTION -- Exception Handling block and optional
9   -- exception handlers go here that handle
10  -- exceptions thrown in the executable block
11
12 END; -- This ends the code
```

Declaring Variables

- Can have any SQL data type or PL/SQL Data type
 - BOOLEAN, PLS_INTEGER
 - Collections, Nested Tables
- Setting variables
 - Assignment (:= is assignment operator)
 - Selecting DB values into variables
 - Using subprogram parameters

Variable Assignment

```
1 ▼ DECLARE --Declarative block and optional
2
3     emp_id NUMBER; -- you can declare a variable
4     dept_id NUMBER := 50; -- you can declare and initialize
5
6 BEGIN -- Executable block and required
7     NULL;
8
9 END; -- This ends the code
```

Values From Database

```
1  ▼ DECLARE --Declarative block and optional
2
3      emp_id NUMBER(6,0) := 199;
4      dept_id NUMBER(4,0);
5
6  BEGIN -- Executable block and required
7      SELECT department_id INTO dept_id
8          FROM Employees
9          WHERE employee_id = emp_id;
10     -- note the SQL part uses a regular =
11     -- for assignment
12
13 END; -- This ends the code
```


Subprogram Parameters

```
1  ▼ DECLARE --Declarative block and optional
2
3      emp_id NUMBER(6,0) := 199;
4
5  ▼  PROCEDURE adjust_salary (
6      employ_id  NUMBER,
7      increase   NUMBER
8      ) IS
9
10     sal          NUMBER;
11
12     BEGIN -- begin named subprogram
13         SELECT salary into sal
14             FROM Employees
15             WHERE employee_id = employ_id;
16
17         UPDATE Employees
18             SET SALARY = sal * (1 + increase)
19             WHERE employee_id = employ_id;
20     END; -- end named subprogram
21
22 BEGIN -- begin main subprogram
23     adjust_salary(emp_id, 0.5);
24
25 END; -- This ends the code
```


Constants

```
1 ▼ DECLARE --Declarative block and optional
2
3     emp_id NUMBER(6,0) := 199;
4     max_increase CONSTANT NUMBER := 0.15
5
6 ▼ PROCEDURE adjust_salary (
```

Subprogram Parameter Modes

- In - Default mode
 - Value passed in but subprogram cannot change this value
- Out
 - Returns a value to the invoker
- In Out
 - Passes value to subprogram and returns value to invoker

Bind Variables

- Improve SQL performance through reuse
 - Reuse execution plan if stmt exactly the same
- Embedded Insert, Update, Delete, and Select SQL
 - Variable in WHERE and VALUES
- DBMS can reuse the SQL statements and sub in different values for bind variables
- Prevent SQL injection

Special Variable Types

- %TYPE - variable that will match a column in the DB
 - v_last_name employees.last_name%TYPE;
- %ROWTYPE - variable that will match a row in a table or a result set
 - v_emp employees%ROWTYPE;

Control Statements

- Conditional
- Iterative
- Sequential - GOTO - we don't talk about this.
Look up spaghetti code.

Conditional Control

```
1 CASE
2   WHEN jobid = 'PU_CLERK' THEN
3     IF sal < 3000 THEN
4       sal_raise := .12;
5     ELSE
6       sal_raise := .09;
7     END IF;
8
9   -- multiple WHEN stmts here
10
11  ELSE
12    BEGIN
13      DBMS_OUTPUT.PUT_LINE('No raise for this job: ' || jobid);
14    END;
15 END CASE;
```

Iterative Control Statements

- LOOP - repeats a sequence of stmts continually
- FOR-LOOP - repeats a sequence of stmts a set integer number of times
- WHILE-LOOP - repeats a sequence of stmts while a condition is true. Sequence may never run.
- EXIT-WHEN - repeats a sequence of stmts until an exit condition is true. Sequence will run at least once.

Iterative Control

```
20 LOOP
21     -- sequence of statements
22 END LOOP;
```

```
2 FOR i IN 1..100 LOOP
3     -- Do something here 100 times
4 END LOOP;
```

```
6 WHILE sal <= 15000 LOOP
7     SELECT salary, manager_id, last_name INTO sal, mgr_id, lname
8         FROM employees
9         WHERE employee_id = mgr_id;
10 END LOOP;
```

```
12 LOOP
13     counter := counter + 1;
14     total   := total + counter * counter;
15     EXIT WHEN total > 25000;
16 END LOOP;
```

Cursors

- Implicit and Explicit
- Returns a “result set” that you can parse
- Can iterate through result set

Controlling Explicit Cursors

- Declaring - same idea as declaring method in Java
 - Can have optional return type and parameters
- Open - same as calling method in Java
 - Executes the query associate with the cursor
 - Does not put data in result set
- Fetch - similar to iterator in Java
 - Retrieves the current row in result set (one row at a time) and advances cursor to next row
- Close - disables the cursor and makes the result set undefined

Declare Example

```
1  ▼ DECLARE
2      -- declare cursor
3  ▼  CURSOR Emp_Cursor IS
4      -- result set will contain emps
5      -- meeting criteria
6      SELECT last_name, salary, hire_date, job_id
7      FROM employees
8      WHERE salary > 3000;
9
10     -- ROWTYPE variable will hold a single
11     -- row that matches the rows in the
12     -- cursors result set
13     employee_rec Emp_Cursor%ROWTYPE;
```

Fetch Cursor Example

```
17 BEGIN
18     -- executes the cursor
19     OPEN Emp_Cursor;
20
21     -- create loop that will iterate through result set
22     LOOP
23         -- execute the cursor and store 1 row in ROWTYPE
24         FETCH Emp_Cursor INTO employee_rec;
25
26         DBMS_OUTPUT.PUT_LINE( 'Employee name: ' || employee_rec.last_name);
27         EXIT WHEN Emp_Cursor%NOTFOUND;
28     END LOOP;
29     CLOSE Emp_Cursor;
30 END;
```


Package

- Bundles subprograms together
- Similar to Java Package
- Specification - Contains subprogram APIs
 - like a .h file in C/C++
- Package Body - Contains the actual subprogram code
- `package.subprogram([parameters])`


SubPrograms

- Anonymous or Named
- Types
 - Procedure - no return value
 - Function - returns value
 - Trigger - executed by DBMS

Stored Procedure

```
1   create or replace PROCEDURE MY_STORED_PROC
2  (
3      NAME IN VARCHAR2
4      , DEPT_ID IN NUMBER
5  ) AS
6  BEGIN
7      NULL;
8  END MY_STORED_PROC;
```


Stored Function

```
1   create or replace FUNCTION MY_FUNCTION RETURN VARCHAR2 AS  
2  BEGIN  
3      RETURN NULL;  
4  END MY_FUNCTION;
```

Triggers

- AFTER|BEFORE|INSTEAD OF
- DELETE OR INSERT OR UPDATE
- [FOR EACH ROW]

Trigger

```
1  create or replace TRIGGER MY_TRIGGER  
2  BEFORE INSERT OR DELETE OR UPDATE OF ANIMAL_TYPE, NAME ON ANIMAL  
3  FOR EACH ROW  
4  BEGIN  
5      NULL;  
6  END;
```

Dual Table

- Dual is a table every user has access to
- Contains
 - 1 column - DUMMY
 - 1 row - value of x

Dual

```
1 select * from dual;
```

Script Output x

Task comp

DUMMY

X

```
1 select day_of_week('15-NOV-13') from dual;
```

Script Output x

Task completed in 0.004 seconds

DAY_OF_WEEK('15-NOV-13')

FRIDAY

Temporary Tables

- Used to buffer a result set
- i.e. - Items in shopping cart
 - only need them until order is placed

```
1 ▼ CREATE GLOBAL TEMPORARY TABLE temp_shop_cart
2     (item_num NUMBER,
3       qty  NUMBER(2,0),
4       price number(6, 2))
5       -- can either delete rows upon commit
6       -- or preserve rows.  This is for a session
7     ON COMMIT DELETE ROWS;
```