

# Parametrizations of a few curves that show up frequently

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- If the curve is part of a circle of radius  $r$  and center  $(x_0, y_0)$ : Use a parametrization of the form

$$c(t) = (x_0 + r \cos(t), y_0 + r \sin(t)), t \in [a, b]$$

for appropriate choices of bounds  $a, b$ .

- For an entire ellipse  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$ , you can use  $c(t) = (a \cos(t), b \sin(t))$ ,  $t \in [0, 2\pi]$ . If you have part of it, modify the bounds accordingly.
- If you have the graph of a function  $y = f(x)$ , set  $x(t) = t$  and  $y(t) = f(t)$ .
- If you have a straight line from  $(a, b)$  to  $(c, d)$ , set  $x(t) = a + (c - a)t$  and  $y(t) = b + (d - b)t$ ,  $t \in [0, 1]$ .
- If the curve is more complicated but can be split into simpler parts, write a parametrization for each one of them and write a sum of integrals: if a curve  $c$  can be written as the union of two curves  $c_1$  and  $c_2$ ,

$$\int_c f ds = \int_{c_1} f ds + \int_{c_2} f ds.$$

- A helix in  $\mathbb{R}^3$  about the  $z$  axis can be parametrized as

$$c(t) = (a \cos(t), b \sin(t), ct),$$

for appropriate bounds on  $t$ .

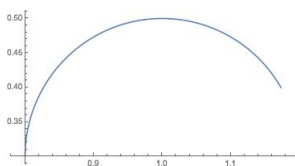


Figure 1: Part of a circle, parametrized as  $c(t) = (1 + 0.2 \cos(t), 0.3 + 0.2 \sin(t))$ ,  $t \in [\pi/6, \pi]$

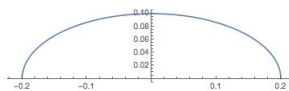


Figure 2: Part of an ellipse, parametrized as  $c(t) = (0.2 \cos(t), 0.1 \sin(t))$ ,  $t \in [0, \pi]$ .

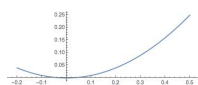


Figure 3: Part of the graph of  $f(x) = x^2$ , parametrized as  $c(t) = (t, t^2)$ ,  $t \in [-0.2, 0.5]$ .

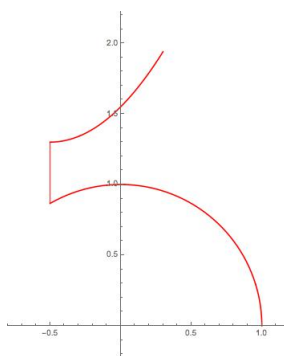


Figure 4: A curve consisting of several simpler curves

- If you have to parametrize the intersection of two surfaces in  $\mathbb{R}^3$ , something that can work is to write  $c = (x, y, z)$  and use the equations of the surfaces to eliminate two of the variables. Then, set the third one to be  $t$ . Alternatively, use one equation to eliminate one variable and then once you end up with something that contains two variables, use one of the above parametrizations of 2 dimensional objects to write them in terms of  $t$  (see example in Figure 6).

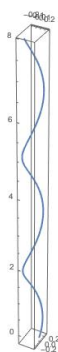


Figure 5: A helix, parametrized as  $c(t) = (0.2 \cos(t), 0.3 \sin(t), 0.5t)$ ,  $t \in [-0.2, 5\pi]$ .

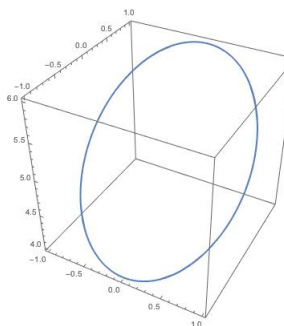


Figure 6: The intersection of a  $x^2 + y^2$  and  $z = 5 + y$ , parametrized as  $c(t) = (\cos(t), \sin(t), 5 + \sin(t))$ ,  $t \in [0, 2\pi]$ .

**General remark:** The definition of the line integral with respect to arc length involves a pretty nasty root expression. This means that for a generic curve its calculation is difficult or impossible. In many cases (and in exams) nice simplifications happen and the integrals can be calculated, so try to be looking for those: in an exam, if the integrals look too complicated you have probably done something wrong in setting them up.