Python: Assignment 6 – Networking

1) Write a Python client – server program. Display server's day, date and time on client machine.

2) Write a Python client – server program. At client side, accept a user name. According to server's time, display greet message on client side.

   For example: If user name entered at client side is 'Raj' and server time is 10 am then display at client-side Good Morning, Raj

3) Write a Python client – server program. Accept a file name at client side, send file name to server, read the file content and send it back to client. Display file content at client side.

4) Write a Python client – server chat application.

5) Write a Python client - server application. Create a 'Student' class at server side. Create an object of student class at server side, send student object at client side and display details of student object at client side