Pradyumn Kumar Pottapatri

ner-aim.github.io | sid99.smiles@gmail.com | +91 891-901-8797 | bcs_201722@iiitm.ac.in | GRE: 149V,169Q

EDUCATION

IIIT GWALIOR

B.Tech in Computer Science

Expectec May 2021 | Gwalior, MP CGPA: 8.09/10

SRI CHAITANYA JUNIOR KALASALA

TSBIE

May 2017 | Hyderabad, TS

State Board Percentage: 96%

LINKS

Facebook:// pottapatri Github:// ner-aim

LinkedIn:// pottapatri
Steam:// pottapatri

Steam.// pottapati i

COURSEWORK

UNDERGRADUATE

Game Theory

Game Development (Coursera)

Object Oriented Programming Analysis and Design of Algorithms

Data Structures

Discrete Mathematics + Graph Theory Computer Graphics

Information Retrieval and Extraction

Cloud Computing

Machine Learning

Artificial Intelligence

Nature Inspired Computing

Data Mining

Operating Systems

Database Management Systems

SKILLS

PROGRAMMING

- C/C++
- Python 3
- C#
- Javascript, HTML, CSS

OPERATING SYSTEMS

- Windows
- Linux (Ubuntu, Arch)
- MacOS

FAMILIAR

- SQL
- Maya
- OpenGL

EXPERIFNCE

IIIT GWALIOR | RESEARCH INTERN

May 2019 - July 2019 | Gwalior, MP

- Developed an IoT based web portal with the help of **NodeMCU** and **RFID** technology by working in a team of 2.
- Achieved base-level security for the portal using the MD5 hashing algorithm in the database.

PROJECTS

ACADEMIC PROJECT: AUTOMATIC FACE RECOGNITION-BASED ATTENDANCE SYSTEM FOR TEACHING LARGE CLASSES.

(PYTHON | ONE-SHOT LEARNING)

Jan 2020 - April 2020

A real-time face detection system for capturing attendance of students in the class. Working in a team of 5 people to create the model.

ATILE GAME: (UNITY3D | C#)

Jan 2020 - Feb 2020

Developed a platformer game with basic game play such as movement, jump, death, shoot and victory.

COURSE PROJECTS: BOX SHOOTER, ROLLER MADNESS, TWIN MEMORIES, SUPER-SPARTY: (UNITY3D | C#)

Nov 2019 - Feb 2020

Developed two-level games (Box Shooter and Roller Madness) for the fulfillment of course of 'Introduction to Game Development.'

Developed a RPG-prototype using the assets from 'DevAssets' for the fulfillment of the course 'Principles of Game Design.'

Developed a platformer game for the fulfillment of course "Game Development for Modern Platform."

RESEARCH PROJECT: A SMART COLLEGE ID CARD USING NODEMCU AND RFID READER: (HTML | CSS | PHP | ARDUINO |

CRYPTOGRAPHY)

May 2019 – July 2019

Implemented a working model for scanning the student ID card using a MFRC522 RFID reader.

Upon login, the student can access various functions to use within the institute.

LEADERSHIP AND AWARDS:

PUBLIC RELATIONS AND SENIOR EXECUTIVE | STUDENT COUNCIL

Aug 2019 - Jan 2020

2ND RUNNER UP | Hackin'City-Infotsav'19

Feb 2019

WINNER-SHORT STORY | UTHAAN IIITM

Apr 2018

WINNER-PICTIONARY | UTHAAN IIITM

Sep 2017

BRONZE MEDALLIST | SOF-International Mathematics Olympiad

Mar 2017



Roll No.

2017BCS-022

Name

POTTAPATRI P. KUMAR

Father's Name

: P. NAVEEN KUMAR

DOB

: 21/10/1999

Programme

: B.Tech.

Blood Group : A+

Valid Upto

: 30/06/2021

issued on

: 15/11/2017



INSTRUCTION:

This card is issued for identification purpose & does not authorize the holder to represent the institute or commit the institute in any manner whatsoever.

This card is non transferable & must be surrendered immediately upon expiry of validity. In the event of loss of card, the holder must report to the institute immediately in writing. Finder may please handover/post the card to the institute on the address given.

