Jaxson Van Doorn

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woofers.github.io

Projects -

Woofers 3D

github.com/woofers/woofers3d

Java

A 3D game API designed to be effortless and simple to use. Supports modern features such as Ray Tracing, Chasing Camera, States and 3D Model Importing.

Whale

github.com/woofers/whale

Нахе

Dodge eels and lobsters as they attempt to ruin your day. Whale is a 2D sidescrolling game for android with accelerometer controls. Includes rich art, random level gneration and score keeping.

Kangaroo Country

github.com/woofers/kangaroo-country

Actionscript 3

Play as two kangaroos trying to traverse the outback. *Kangaroo Country* is a 2D game built built in Actionscrpt 3 for Programming 12. Game features two fully completed levels. More levels can be easily added by using a Tile Map Editor.

Fox Hole

github.com/woofers/fox-hole

Javascript

Run through fox holes sneaking past robot crocodiles. Fox is a 2D game built in 2014 utilizing the Phaser game framework.

Skills -

- Experience working with Java, Haxe, SQL, Assembly, Javascript and Git.
- Ability to quickly adapt to new tools, work-flow and procedures.
- Comfortable with both Windows and Linux command line tools and ecosystems.

Experience -

Line Cook at Spitfire Grill

June 2017 - October 2017

Sidney, BC

- Prepare food orders quickly and accurately using the appropriate procedures.
- Follow proper procedures to ensure kitchen cleanliness and food safety.
- Properly maintain and operate commercial grade kitchen equipment.
- Restock and consolidate inventory in dry and wet storage.

Education -

BSc, Computer Science at University of Victoria

Sept 2017 - Present

Victoria, BC

- First year completed in April 2018
- Expecting Graduation in 2021