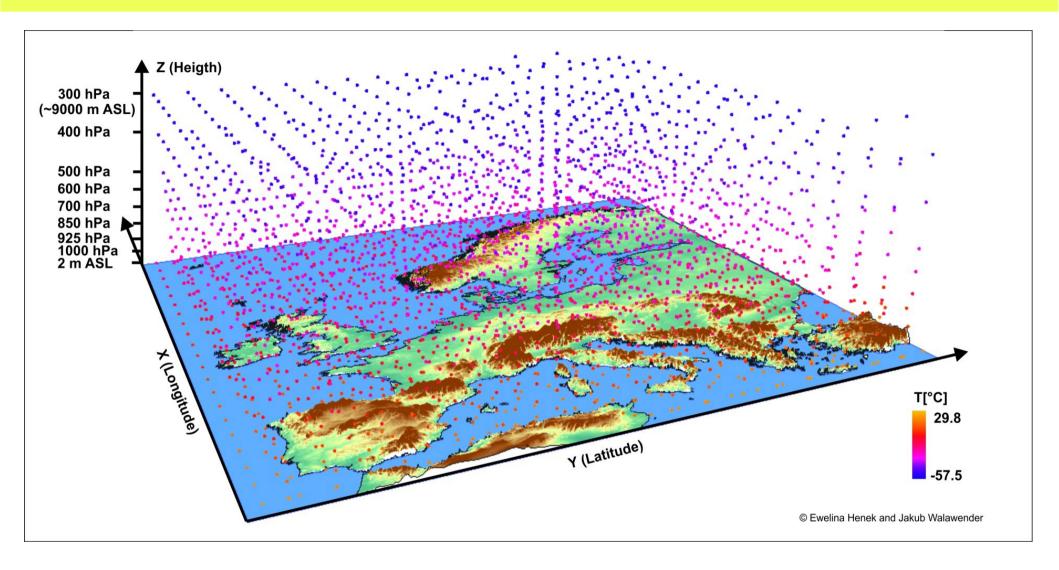
Task 4



ideas.arcgis.com/ideaView?id=08730000000btAS&returnUrl=%2Fapex%2FideaList%3Fc%3D09a30000004xET%26category%3D0ther%2BProducts

Real-world data structure

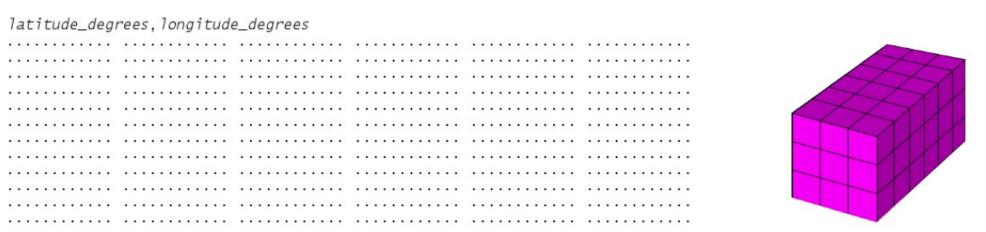




133,13						
aaR	m	y	Ksdfgs	DG	dh	
bSDG	nSDFGDFG	ZW	LDGFDsg	f	gsfh	
	oT.T		_			
	pDFG					
	qDDFG.		_			
	r					
	sd					
	taDF					
	uD.D					
2	V			_		
	WSDF		_			
laSJ.	XDG	JC.C		DG	nfg	

This class defines a lookup table for a simple encoding that provides approximate wind velocity in knots through trilinear interpolation on discrete altitude planes within a three-dimensional cell in the world. A cell is defined as a square with the size of one degree of latitude in our flat-earth world model. Its bottom-right corner anchors to the world by the degree component of a latitude and longitude. Six stacked altitude planes define the velocities at 0, 3000, 6000, 9000, 12000 feet, and 15000 feet. Altitudes outside this range clamp to the limits.

The definition resides in a separate text file for each cell. The format is as follows, where each dot grid is an altitude plane left to right in the order indicated above. Rows are latitude, and columns are longitude, both on six-minute intervals offset from the anchor. For simplicity, the navigation model is limited to the northern and western hemisphere, which means latitude is always degrees north and increases upward, and longitude is always degrees west and increases leftward.



A dot indicates no wind. The encoding for the other discrete wind velocities is a single character that takes the place of a dot. It is a two-phase encoding that combines both the direction and speed. The direction component is based on the eight cardinal and intercardinal directions with the following base characters:

Char	Direction
a	0
f	45
k	90
р	135
u	180
Z	225
E	270
J	315

135,15					
aaR	m	y	Ksdfgs	DG	dh
	nSDFGDFG				
	oT.T				
	pDFG				
	qDDFG.				
	r				
	sd				
	taDF				
i	uD.D	GCds	.sdfg	cdb.DFs	SGSSDF.
	V				
k	WSDF	IsdCx	fghd	DFGg.	
lasJ.	xDG	JC.C		DG	nfg

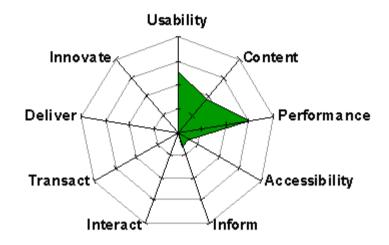
The speed component is alphabetically derived from the base character, which itself indicates 10 knots in the specified direction. Adding 1 to the character (e.g., a+1=b) indicates 20 knots, whereas 2 is 30, 3 is 40, and 4 is 50. The complete encoding table is as follows:

Char	Direction	Speed	Char	Direction	Speed
.ab∪de	0 0 0 0 0	0 10 20 30 40 50	u v w × y	180 180 180 180 180	10 20 30 40 50
f g h i j	45 45 45 45 45	10 20 30 40 50	Z A B C D	225 225 225 225 225 225	10 20 30 40 50
k 1 m n o	90 90 90 90 90	10 20 30 40 50	E F G H I	270 270 270 270 270 270	10 20 30 40 50
p q r s t	135 135 135 135 135	10 20 30 40 50	J K L M N	315 315 315 315 315	10 20 30 40 50

- Based on the classroom discussions for the wind model
 - build your test generator input tool however you want
 - should be generalizable to create reasonably any three-dimensional test; i.e., requires a user interface, not a hardcoded description
 - write a nice report that addresses
 - how your solution works
 - how to use your solution
 - how effective your "language" is with regard to:
 - expressiveness: what can it say and not say (without undue effort, at least)?
 - simplicity: how concisely does it say what it says?
 - intuitiveness: how user-friendly is it?
 - understandability: how readable and interpretable is it?
 - scalability: how does it scale up to larger spaces? more dimensions?
 - testability: how can you verify it faithfully generates the corresponding tests?
 - one more measure of your choice; defined

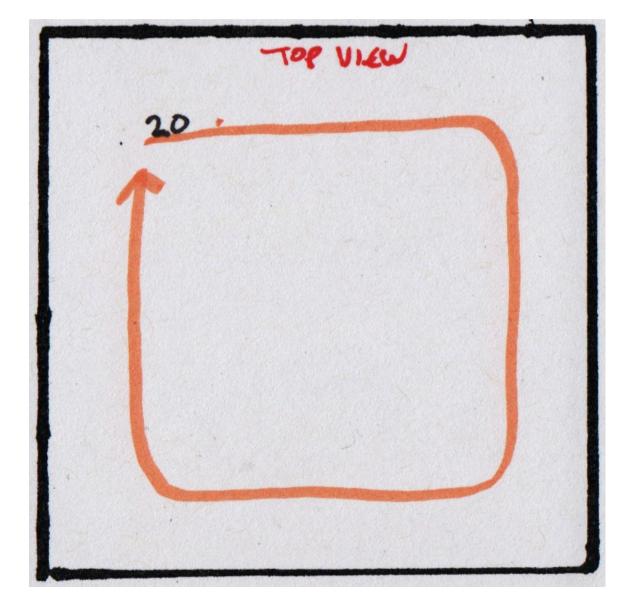
a. a. R. m. y. K. sdfgs. DG. dh.
b. SDG. n SDFGDFG Z. w. L. DGFD. sg f. GS. fh.
c. S. 0 T.T. A. aXC. M. g.s.
d. as. G. p . DFG B. ... N. N.s. bsd. xcb. sdfee. ... WTE... df
e.SDFG. DFG q. D. DFG. C. bgh. g. m. xcd. e. F.JH. ds.
f. FGSDF. r D. g. ukui b. g. H. f.
g. a. a. s. d. E. CAS. suk.g. DG. dfsdfg. GFGHJ.
h. M.G. t. a. DF F. d. CSdf. ... sd
i. ... C. u. D.D. G. ... Cds. s. dfg. ... cdb.DFs. SG... SSDF.
j. ZaZa. v H. ... f. af. ssd.g. D. FGHJDF.
k. w. SDF. I. sdCx. fghd. ... DFG. G.

- one more measure of your choice; defined
 - measurement is your call and subjective, but be reasonably formal; e.g.,

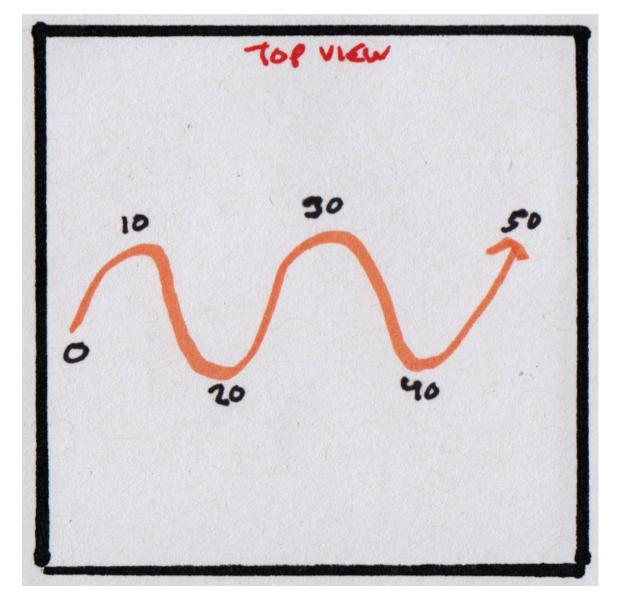


- submit source code with readme explaining how to compile and run
- include in report seven tests with
 - the definition description in your "language" (however makes sense)
 - the corresponding dot-grid output
 - the corresponding Gnuplot rendering through my wind model
 - include the animated GIF file named testn.gif
 - show representative screenshots in report

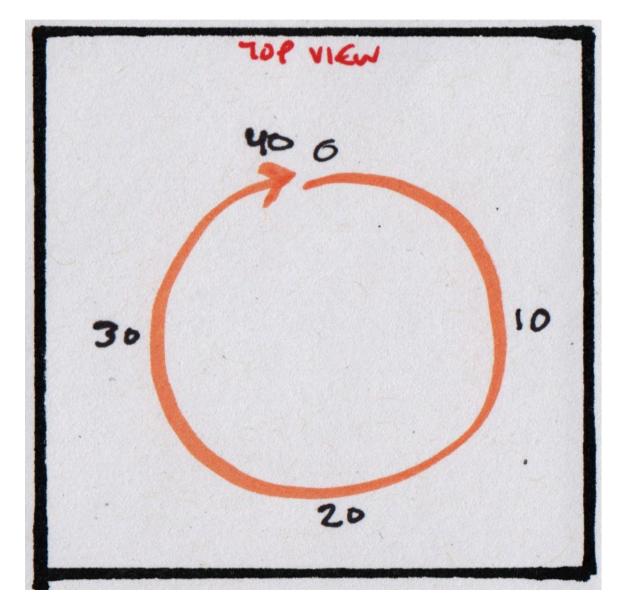
Test 1: clockwise box at altitude 6000, intensity 20



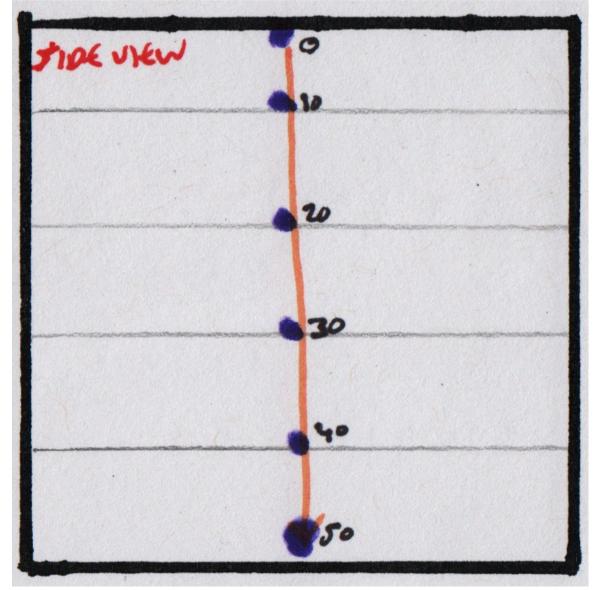
Test 2: snake at altitude 6000, increasing intensity



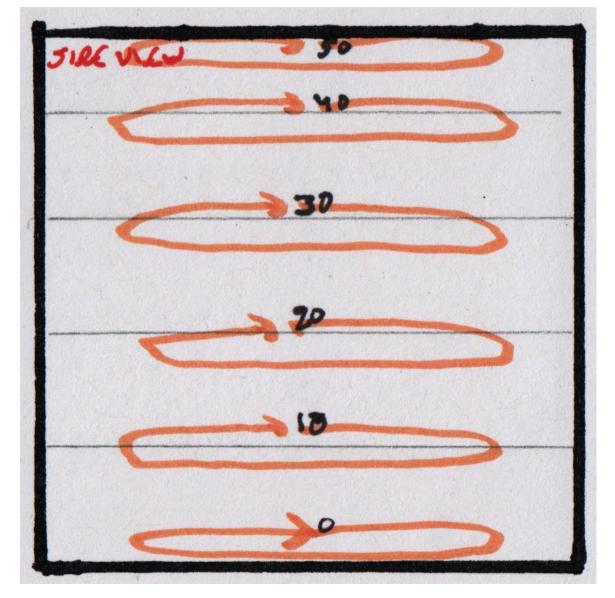
Test 3: horizontal swirl at altitude 6000, increasing intensity



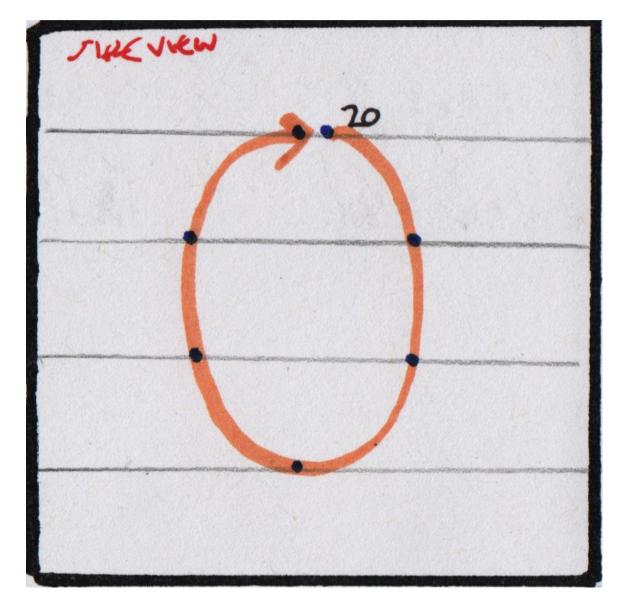
Test 4: vertical line at altitudes 15,000, 12, 9, 6, 3, and 0, increasing intensity at each level



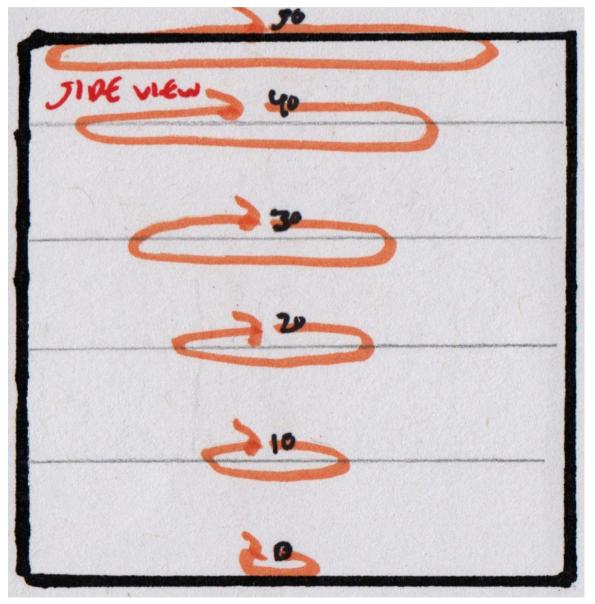
Test 5: horizontal swirls at altitudes 0, 3, 6, 9, 12, and 15,000, increasing intensity at each level



Test 6: vertical swirl centered at altitude 6000, intensity 20



Test 7: clockwise upward cone at altitudes 0, 3, 6, 9, 12, and 15,000, increasing intensity and widening circle at each level



- Instructions
 - create new Eclipse project CS524WindTester
 - right-click on project in Package Explorer
 - click Build Path
 - click Configure Building Path
 - in Libraries tab, click Add External JARS
 - point to cs524task4.jar (in project folder)
 - WindModelDriver requires two command-line arguments
 - input file (from your UI)
 - wind_n.dat are available in /examples
 - output path
 - for Gnuplot data files and script
 - open Gnuplot and execute script: load 'script.txt'