Character Sheet

Name:_____   **Gender:** _____

Race: _____   **Class:** _____

Dexterity: **DEF** 3+dexterity **:**

Strength: **HP** Strength+6 **:**

Wisdom: **Speed** dexterity*1 meter (turn) **:**

Perception: **Throw range:** 5 meters

Leadership:

Skills   **Weapon** default is fist damage 1

Fight dexterity:

Shoot perception:

Throw strength:

Steal (dexterity+perception)/2 **:**

Unlock (perception+wisdom)/2 **:**

Negotiation leadership:

Stalk dexterity:

Heal (perception+wisdom)/2 **:**

> **Weapon name:**
>
> **Damage:**
>
> **Properties:**

Items: