



Glossary

- **Enumerables** - A set of methods that traverse or sort collections (ranges, arrays, hashes).

Enumerable Methods

- **all?** - Passes each element in its receiver to a given block; returns `true` if the block never returns a falsey value (otherwise it returns `false`).
- **any?** - Passes each element in its receiver to a given block; returns `true` if the block ever returns a truthy value (otherwise it returns `false`).
- **count** - With no arguments: returns the number of elements in its receiver; with one argument: returns the number of elements in its receiver equal to its argument; with a block: returns the number of items in its receiver that, when passed to the block, return a truthy value.
- **each_with_index** - Calls the given block with two arguments--the item and the item's index--once for each element in the method's receiver.
- **map** - Returns a new array that's the result of executing its given block once for each element in its receiver.
- **none?** - Passes each element in its receiver to a given block; returns `true` if the block never returns a truthy value (otherwise it returns `false`).
- **reduce** - Combines all elements of its receiver by applying a binary operation, specified by a block or a symbol that names a method or operator; synonymous with `inject`.
- **reject** - Returns a collection containing all the elements in its receiver for which the given block returns a falsey value.
- **select** - Returns a collection containing all the elements in its receiver for which the given block returns a truthy value.
- **sort_by** - Sorts its receiver by the return values of its elements when they are passed