

Kernel Methods

COMP9417, 23T1

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Section 1

Kernel Methods

Section 2

Primal vs. Dual Algorithms

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Instead of pure parameter based learning (i.e minimising a loss function etc.), dual algorithms introduce **instance-based** learning.

This is where we 'remember' mistakes in our data and adjust the corresponding weights accordingly.

We then use a *similarity function* or **kernel** in our predictions to weight the influence of the training data on the prediction.

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$$\mathbf{w} \in \mathbb{R}^p$$

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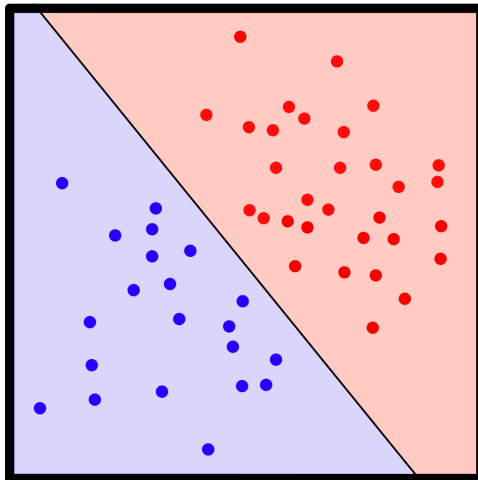
$$\alpha_i \quad \text{for } i \in [1, n]$$

meaning we learn parameters for each of the n **data-points**.

α_i represents the *importance* of a data point (x_i, y_i) .

What do we mean by importance?

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The Dual/Kernel Perceptron

Recall the *primal* perceptron:

```
converged  $\leftarrow 0$   
while not converged do  
  converged  $\leftarrow 1$   
  for  $x_i \in X, y_i \in y$  do  
    if  $y_i w \cdot x_i \leq 0$  then  
       $w \leftarrow w + \eta y_i x_i$   
      converged  $\leftarrow 0$   
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If we define the number of iterations the perceptron makes as $K \in \mathbb{N}^+$ and assume $\eta = 1$. We can derive an expression for the final weight vector $w^{(K)}$:

$$w^{(K)} = \sum_{i=1}^N \sum_{j=1}^K \mathbf{1}_{\{y_i w^{(j)} \cdot x_i \leq 0\}} y_i x_i$$

We can simplify our expression and take out the indicator variable:

$$\begin{aligned}w^{(K)} &= \sum_{i=1}^N \sum_{j=1}^K \mathbf{1}\{y_i w^{(j)} x_i \leq 0\} y_i x_i \\&= \sum_{i=1}^N \alpha_i y_i x_i\end{aligned}$$

where α_i is the number of times the perceptron makes a mistake on a data point (x_i, y_i) .

If we sub in $w^{(K)} = \sum_{i=1}^N \alpha_i y_i x_i$. We get the algorithm for the **dual** perceptron.

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Gram Matrix

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$$G_{i,j} = \langle x_i, x_j \rangle$$

Section 3

Transformations

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How do we go about solving **non-linearly separable** datasets with linear classifiers?

Transformations

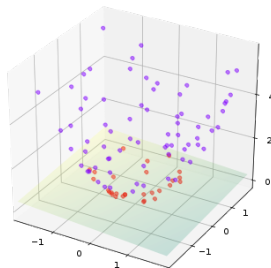
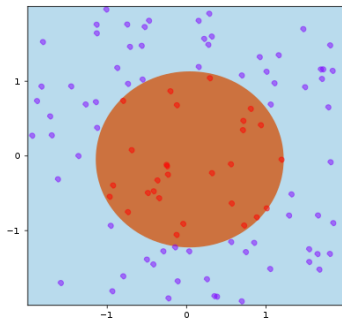
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Project them to higher dimensional spaces through a transformation $\phi : \mathbb{R}^p \rightarrow \mathbb{R}^k$.

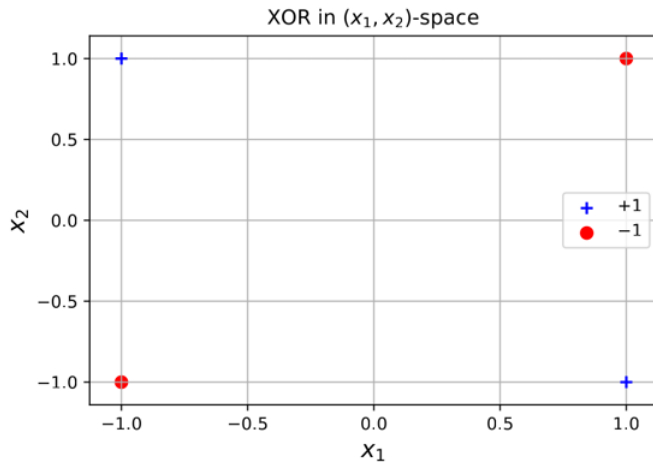
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Let's revisit the XOR.



A solution:

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For our input vectors in the form $\mathbf{x} = [x_1, x_2]^T$, use a transformation:

$$\phi(\mathbf{x}) = \begin{bmatrix} 1 \\ \sqrt{2}x_1 \\ \sqrt{2}x_2 \\ x_1^2 \\ x_2^2 \\ \sqrt{2}x_1x_2 \end{bmatrix}$$

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$$\phi\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ \sqrt{2} \\ \sqrt{2} \\ 1 \\ 1 \\ \sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} -1 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -\sqrt{2} \\ -\sqrt{2} \\ 1 \\ 1 \\ \sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} -1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -\sqrt{2} \\ \sqrt{2} \\ 1 \\ 1 \\ -\sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} 1 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ \sqrt{2} \\ -\sqrt{2} \\ 1 \\ 1 \\ -\sqrt{2} \end{bmatrix}$$

For the negative class:

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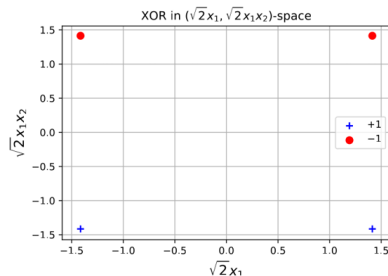
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$$G = \begin{bmatrix} \langle \phi(x_1), \phi(x_1) \rangle & \langle \phi(x_1), \phi(x_2) \rangle & \cdots & \langle \phi(x_1), \phi(x_n) \rangle \\ \langle \phi(x_2), \phi(x_1) \rangle & \langle \phi(x_2), \phi(x_2) \rangle & \cdots & \langle \phi(x_2), \phi(x_n) \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle \phi(x_n), \phi(x_1) \rangle & \langle \phi(x_n), \phi(x_2) \rangle & \cdots & \langle \phi(x_n), \phi(x_n) \rangle \end{bmatrix}$$

the Gram matrix becomes far too complex to compute.

Section 4

The Kernel Trick

The Kernel Trick

An absolute mathematical idea which allows us to calculate the values of the Gram matrix for cheap.

Recall the transformation to the XOR data:

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$$\phi(\mathbf{x}) \cdot \phi(\mathbf{y}) = 1 + 2x_1y_1 + 2x_2y_2 + x_1^2y_1^2 + x_2^2y_2^2 + 2x_1x_2y_1y_2$$

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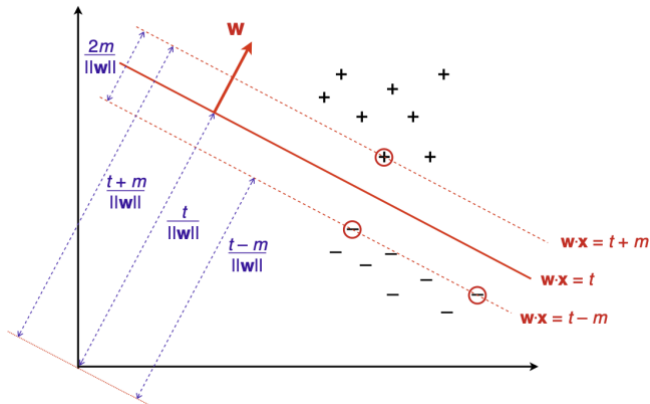
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Why is this useful?

Section 5

Support Vector Machines

Support Vector Machines



The basic SVM is a linear classifier defined by:

$$\arg \min_{w,t} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i(\langle x_i, w \rangle - t) \geq m$$

where t is the line's intercept, and we consider a margin m . Typically, we'll see $m = 1$ for a standardised dataset.

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This formulation means that we find the **maximal margin** classifier for the dataset.

Aside: Lagrangian Dual Problem

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$$\max_{x,y} xy$$

$$\text{subject to } x + y = 4$$

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To solve this, we can calculate $\frac{\partial L}{\partial x}$, $\frac{\partial L}{\partial y}$ and $\frac{\partial L}{\partial \lambda}$ and solve the remaining system of equations.

The General Form of a Dual Problem

If we have a problem:

$$\arg \min_x f(x)$$

$$\text{subject to } g_i(x) \leq 0,$$

$$i \in \{1, \dots, n\}$$

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The general *dual* problem is:

$$\Lambda(\mathbf{x}, \lambda) = f(\mathbf{x}) + \sum_{i=1}^n \lambda_i g_i(x_i)$$

The Dual Problem for SVM

If we take the general SVM problem ($m = 1$):

$$\arg \min_{w,t} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i(\langle x_i, w \rangle - t) \geq 1$$

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From the general form, we can take the vector α to form the dual problem:

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 + \left(- \sum_{i=1}^n \alpha_i y_i (\langle x_i, w \rangle - t) - 1 \right)$$

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We've derived that for an optimal solution, $\sum_{i=1}^n \alpha_i y_i = 0$ and $w = \sum_{i=1}^n \alpha_i y_i x_i$

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$$\Lambda(w, \alpha) = -\frac{1}{2} w^T w + \sum_{i=1}^n \alpha_i$$

The Dual Problem for SVM

We've derived that for an optimal solution, $\sum_{i=1}^n \alpha_i y_i = 0$ and $w = \sum_{i=1}^n \alpha_i y_i x_i$

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

$$\Lambda(w, \alpha) = \frac{1}{2} w^T w - w^T w + \sum_{i=1}^n \alpha_i$$

$$\Lambda(w, \alpha) = -\frac{1}{2} w^T w + \sum_{i=1}^n \alpha_i$$

$$\Lambda(\alpha) = -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

Our final problem now has relaxed constraints:

$$\Lambda(\alpha) = -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

$$\text{subject to } \sum_{i=1}^n \alpha_i y_i = 0$$

$$\alpha_i \geq 0 \text{ for } i = 1, \dots, n$$

Soft Margin SVM

Our current model is a **maximum** or hard margin classifier. To allow for errors *within* the supporting hyperplanes, we can redefine the primal problem as:

$$\arg \min_{w, t, \xi} \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \xi_i \quad \text{subject to } y_i(\langle x_i, w \rangle - t) \geq 1 - \xi_i \text{ where } \xi_i \geq 0$$

we typically take ξ_i as the *hinge loss* of a point.

A Slight Extension: Hinge Loss

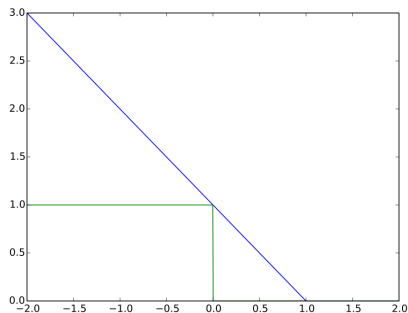
We define hinge loss for a data point at (x_i, y_i) as:

$$\xi_i = \max(0, 1 - y_i(w^T x_i - b))$$

A Slight Extension: Hinge Loss

We define hinge loss for a data point at (x_i, y_i) as:

$$\xi_i = \max(0, 1 - y_i(w^T x_i - b))$$



So, the function we minimise is essentially:

$$\arg \min_{w,t,\xi} \frac{1}{2} \|w\|^2 + C \max(0, 1 - y_i(w^T x_i - b))$$

subject to $y_i(\langle x_i, w \rangle - t) \geq 1 - \max(0, 1 - y_i(w^T x_i - b))$

Section 6

Extension: The RBF Kernel

Extension: The RBF Kernel

A popular Kernel is the Radial Basis Function kernel, defined below:

$$K(x, y) = \exp \left(-\frac{\|x - y\|^2}{2\sigma^2} \right)$$

for scalar values:

$$K(x, y) = \exp \left(-\frac{(x - y)^2}{2\sigma^2} \right)$$

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$$\begin{aligned} K(x, y) &= \exp\left(\frac{(x - y)^2}{2\sigma^2}\right) \\ &= \exp\left(\frac{-x^2 + 2xy - y^2}{2\sigma^2}\right) \end{aligned}$$

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$$\begin{aligned} K(x, y) &= \exp \left(\frac{(x - y)^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2 + 2xy - y^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2}{2\sigma^2} \right) \exp \left(\frac{-y^2}{2\sigma^2} \right) \exp \left(\frac{xy}{\sigma^2} \right) \\ &= \exp \left(\frac{-x^2}{2\sigma^2} \right) \exp \left(\frac{-y^2}{2\sigma^2} \right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k} k!} \end{aligned}$$

By definition

$$\langle \phi(x), \phi(y) \rangle = \exp\left(\frac{-x^2}{2\sigma^2}\right) \exp\left(\frac{-y^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k} k!}$$

So, our basis transformation is:

$$\phi(x) = \exp\left(\frac{-x^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{x^k}{\sigma^k \sqrt{k!}}$$

What does this represent?

By definition

$$\langle \phi(x), \phi(y) \rangle = \exp\left(\frac{-x^2}{2\sigma^2}\right) \exp\left(\frac{-y^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k} k!}$$

So, our basis transformation is:

$$\phi(x) = \exp\left(\frac{-x^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{x^k}{\sigma^k \sqrt{k!}}$$

What does this represent? A projection to infinite dimensions!