## Kernel Methods

COMP9417, 23T2

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## Section 1

# Kernel Methods

### Section 2

Primal vs. Dual Algorithms

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The *dual* view of a problem is simply just another way to view a problem mathematically.

Instead of pure parameter based learning (i.e minimising a loss function etc.), dual algorithms introduce **instance-based** learning.

This is where we 'remember' mistakes in our data and adjust the corresponding weights accordingly.

We then use a *similarity function* or **kernel** in our predictions to weight the influence of the training data on the prediction.

Question 7

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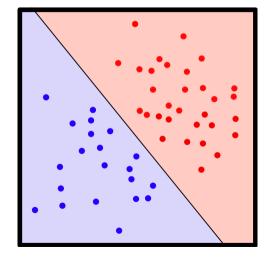
$$\alpha_i$$
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meaning we learn parameters for each of the  $n\ \mbox{data-points}.$ 

 $\alpha_i$  represents the *importance* of a data point  $(x_i,y_i)$ .

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# The Dual/Kernel Perceptron

Provide an explanation of how the dual version of the perceptron relates to the original.

### Recall the *primal* perceptron:

```
converged \leftarrow 0
while not converged do
    converged \leftarrow 1
    for x_i \in X, y_i \in y do
         if y_i w \cdot x_i \leq 0 then
             w \leftarrow w + \eta y_i x_i
             converged \leftarrow 0
         end if
    end for
end while
```

```
converged \leftarrow 0
while not converged do
    converged \leftarrow 1
    for x_i \in X, y_i \in y do
         if y_i w \cdot x_i < 0 then
             w \leftarrow w + \eta y_i x_i
             converged \leftarrow 0
         end if
    end for
end while
```

If we define the number of iterations the perceptron makes as  $K \in \mathbb{N}^+$  and assume  $\eta = 1$ . We can derive an expression for the final weight vector  $w^{(K)}$ :

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If we define the number of iterations the perceptron makes as  $K \in \mathbb{N}^+$  and assume  $\eta = 1$ . We can derive an expression for the final weight vector  $w^{(K)}$ :

$$w^{(K)} = \sum_{i=1}^{N} \sum_{j=1}^{K} \mathbf{1} \{ y_i w^{(j)} x_i \le 0 \} y_i x_i$$

$$w^{(K)} = \sum_{i=1}^{N} \sum_{j=1}^{K} \mathbf{1} \{ y_i w^{(j)} x_i \le 0 \} y_i x_i$$
$$= \sum_{i=1}^{N} \alpha_i y_i x_i$$

where  $\alpha_i$  is the number of times the perceptron makes a mistake on a data point  $(x_i, y_i)$ .

If we sub in  $w^{(K)} = \sum_{i=1}^N \alpha_i y_i x_i$ . We get the algorithm for the **dual** perceptron.

Kernel Methods

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              converged \leftarrow 0
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```

#### Gram Matrix

The Gram matrix represents the *inner product* of two vectors.

For a dataset X we define  $G = X^T X$ . That is:

Kernel Methods

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$$G = \begin{bmatrix} \langle x_1, x_1 \rangle & \langle x_1, x_2 \rangle & \cdots & \langle x_1, x_n \rangle \\ \langle x_2, x_1 \rangle & \langle x_2, x_2 \rangle & \cdots & \langle x_2, x_n \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle x_n, x_1 \rangle & \langle x_n, x_2 \rangle & \cdots & \langle x_n, x_n \rangle \end{bmatrix}$$

$$G_{i,j} = \langle x_i, x_j \rangle$$

## Section 3

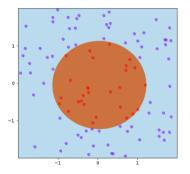
# **Transformations**

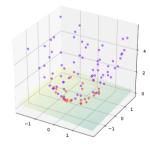
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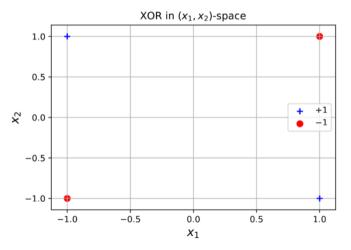
Project them to higher dimensional spaces through a transformation  $\phi: \mathbb{R}^p \to \mathbb{R}^k$ .

How do we go about solving **non-linearly separable** datasets with linear classifiers? Project them to higher dimensional spaces through a transformation  $\phi : \mathbb{R}^p \to \mathbb{R}^k$ .





#### Let's revisit the XOR.



Extend the dual perceptron to learn the XOR function.

A solution:

For our input vectors in the form  $\mathbf{x} = [x_1, x_2]^T$ , use a transformation:

Transformations

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$$\phi(\mathbf{x}) = \begin{bmatrix} 1\\ \sqrt{2}x_1\\ \sqrt{2}x_2\\ x_1^2\\ x_2^2\\ \sqrt{2}x_1x_2 \end{bmatrix}$$

For our dataset,

Kernel Methods

$$\phi\left(\begin{bmatrix}1\\1\end{bmatrix}\right) = \begin{bmatrix}1\\\sqrt{2}\\\sqrt{2}\\1\\1\end{bmatrix}\phi\left(\begin{bmatrix}-1\\-1\end{bmatrix}\right) = \begin{bmatrix}1\\-\sqrt{2}\\-\sqrt{2}\\1\\1\end{bmatrix}$$

$$\phi\left(\begin{bmatrix} -1\\1 \end{bmatrix}\right) = \begin{bmatrix} 1\\-\sqrt{2}\\\sqrt{2}\\1\\1\\-\sqrt{2}\end{bmatrix}$$

$$\phi\left(\begin{bmatrix}1\\-1\end{bmatrix}\right) = \begin{bmatrix}\sqrt{2}\\-\sqrt{2}\\1\\1\end{bmatrix}$$

For the negative class:

$$\phi\left(\begin{bmatrix}1\\1\end{bmatrix}\right)_{2,6} = \begin{bmatrix}\sqrt{2}\\\sqrt{2}\end{bmatrix}$$

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For the positive class:

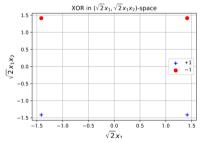
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To use the **dual perceptron** on our transformed data, we simply need to redefine it.

```
converged \leftarrow 0
while not converged do
    converged \leftarrow 1
     for x_i \in X, y_i \in y do
          if y_i \sum_{j=1}^N \alpha_j y_j x_j \cdot x_i \leq 0 then
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converged \leftarrow 0
while not converged do
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    for x_i \in X, y_i \in y do
          if y_i \sum_{j=1}^N \alpha_j y_j \phi(x_j) \cdot \phi(x_i) \leq 0 then
               \alpha_i \leftarrow \alpha_i + 1
               converged \leftarrow 0
          end if
     end for
end while
```

Recall the transformation  $\phi: \mathbb{R}^p \to \mathbb{R}^k$ .

$$G = \begin{bmatrix} \langle \phi(x_1), \phi(x_1) \rangle & \langle \phi(x_1), \phi(x_2) \rangle & \cdots & \langle \phi(x_1), x_n \rangle \\ \langle \phi(x_2), \phi(x_1) \rangle & \langle \phi(x_2), \phi(x_2) \rangle & \cdots & \langle \phi(x_2), \phi(x_n) \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle \phi(x_n), \phi(x_1) \rangle & \langle \phi(x_n), \phi(x_2) \rangle & \cdots & \langle \phi(x_n), \phi(x_n) \rangle \end{bmatrix}$$

the Gram matrix becomes costly to compute.

Kernel Methods

The Kernel Trick

### The Kernel Trick

Show how computational issues in the previous section can be mitigated by using the Kernel trick.

Recall the transformation to the XOR data:

$$\phi(\mathbf{x}) = \begin{bmatrix} 1\\ \sqrt{2}x_1\\ \sqrt{2}x_2\\ x_1^2\\ x_2^2\\ \sqrt{2}x_1x_2 \end{bmatrix}$$

# The Kernel Trick

Show how computational issues in the previous section can be mitigated by using the Kernel trick.

Recall the transformation to the XOR data:

$$\phi(\mathbf{x}) \cdot \phi(\mathbf{y}) = \begin{bmatrix} 1\\ \sqrt{2}x_1\\ \sqrt{2}x_2\\ x_1^2\\ x_2^2\\ \sqrt{2}x_1x_2 \end{bmatrix} \begin{bmatrix} 1\\ \sqrt{2}y_1\\ \sqrt{2}y_2\\ y_1^2\\ y_2^2\\ \sqrt{2}y_1y_2 \end{bmatrix}$$

$$\phi(\mathbf{x}) \cdot \phi(\mathbf{y}) = 1 + 2x_1y_1 + 2x_2y_2 + x_1^2y_1^2 + x_2^2y_2^2 + 2x_1x_2y_1y_2$$

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Say we define a *kernel*:  $k(\mathbf{x}, \mathbf{y}) = (1 + \mathbf{x} \cdot \mathbf{y})^2$ 

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So our Gram matrix is:

$$G = \begin{bmatrix} k(x_1, x_1) & k(x_1, x_2) & \cdots & k(x_1, x_n) \\ k(x_2, x_1) & k(x_2, x_2) & \cdots & k(x_2, x_n) \\ \vdots & \vdots & \ddots & \vdots \\ k(x_n, x_1) & k(x_n, x_2) & \cdots & k(x_n, x_n) \end{bmatrix}$$

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Why is this useful?

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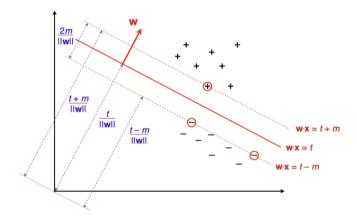
Why is this useful? We've essentially gotten a 6-dimensional transformation with the cost of a 2-dimensional dot-product.

```
converged \leftarrow 0
while not converged do
    converged \leftarrow 1
    for x_i \in X, y_i \in y do
         if y_i \sum_{j=1}^N \alpha_j y_j k(x_j, x_i) \leq 0 then
              \alpha_i \leftarrow \alpha_i + 1
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```

#### Section 5

# Support Vector Machines

# Support Vector Machines



Transformations

$$\underset{w,t}{\operatorname{arg\,min}} \frac{1}{2} \|w\|^2$$
 subject to  $y_i(\langle x_i, w \rangle - t) \geq m$ 

where t is the line's intercept, and we a consider a margin m. Typically, we'll see m=1 for a standardised dataset.

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This formulation means that we find the maximal margin classifier for the dataset.

# Aside: Lagrangian Dual Problem

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$$\max_{x,y} xy$$

subject to 
$$x + y = 4$$

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We can set up the Lagrangian dual and *move* the constraint into the function itself:

$$\Lambda(x, y, \lambda) = xy + \lambda(x + y - 4)$$

To solve this, we can calculate  $\frac{\partial L}{\partial x}$ ,  $\frac{\partial L}{\partial y}$  and  $\frac{\partial L}{\partial \lambda}$  and solve the remaining system of equations.

# The General Form of a Dual Problem

If we have a problem:

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 subject to  $g_i(x) \leq 0,$   $i \in \{1, \dots, n\}$ 

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The general dual problem is:

$$\Lambda(\mathbf{x}, \lambda) = f(\mathbf{x}) + \sum_{i=1}^{n} \lambda_i g_i(x_i)$$

If we take the general SVM problem (m = 1):

$$\operatorname*{arg\,min}_{w,t} \frac{1}{2} \|w\|^2$$

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From the general form, we can take the vector  $\alpha$  to form the dual problem:

$$\Lambda(w, t, \alpha) = \frac{1}{2} ||w||^2 + \left( -\sum_{i=1}^n \alpha_i y_i (\langle x_i, w \rangle - t) - 1) \right)$$

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$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^n \alpha_i y_i (w \cdot x_i) + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1$$

Kernel Methods

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$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

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We can see that at  $\frac{\partial \Lambda}{\partial w} = 0$ 

$$w = \sum_{i=1}^{n} \alpha_i y_i x_i$$

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^{n} \alpha_i y_i x_i + t \sum_{i=1}^{n} \alpha_i y_i + \sum_{i=1}^{n} \alpha_i$$

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$$\partial \Lambda$$

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Transformations

We've derived that for an optimal solution,  $\sum_{i=1}^n \alpha_i y_i = 0$  and  $w = \sum_{i=1}^n \alpha_i y_i x_i$ 

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$$\Lambda(w, \alpha) = \frac{1}{2} w^T w - w^T w + \sum_{i=1}^n \alpha_i$$

### The Dual Problem for SVM

We've derived that for an optimal solution,  $\sum_{i=1}^n \alpha_i y_i = 0$  and  $w = \sum_{i=1}^n \alpha_i y_i x_i$ 

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

$$\Lambda(w, \alpha) = \frac{1}{2} w^T w - w^T w + \sum_{i=1}^n \alpha_i$$

$$\Lambda(w, \alpha) = -\frac{1}{2} w^T w + \sum_{i=1}^n \alpha_i$$

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$$\Lambda(\alpha) = -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

$$\begin{split} \Lambda(\alpha) &= -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i \\ \text{subject to } \sum_{i=1}^n \alpha_i y_i &= 0 \\ \alpha_i &\geq 0 \text{ for } i = 1, \dots, n \end{split}$$

Kernel Methods

### Section 6

# Question 7

# Question 7

Given data X and targets y, with transformed data X'.

$$\mathbf{X} = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & 1 \end{bmatrix} \qquad \mathbf{X}' = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix}$$
$$\mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$$

solve the SVM problem by hand.

#### The steps given are:

- Set up the Gram matrix for labelled data
- Set up the expression to be minimised
- Take partial derivatives
- Set to zero and solve for each multiplier
- lacksquare Solve for w
- Solve for t
- lovedown Solve for m

Question 7

The Gram matrix is just the product  $\mathbf{X}'(\mathbf{X}')^T$ .

$$\mathbf{X}'(\mathbf{X}')^T = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \\ 3 & 1 & -1 \end{bmatrix}$$

The Gram matrix is just the product  $\mathbf{X}'(\mathbf{X}')^T$ .

$$\mathbf{X}'(\mathbf{X}')^T = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \\ 3 & 1 & -1 \end{bmatrix}$$
$$= \begin{bmatrix} 10 & 5 & -3 \\ 5 & 5 & -1 \\ -3 & -1 & 1 \end{bmatrix}$$

Set up the expression to be minimised

Recall the dual problem for the SVM:

$$\underset{\alpha_1,\dots,\alpha_n}{\operatorname{arg\,min}} - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

subject to 
$$\sum_{i=1}^n \alpha_i y_i = 0$$
  $\alpha_i \geq 0$  for  $i = 1, \dots, n$ 

### Set up the expression to be minimised

Recall the dual problem for the SVM:

$$\operatorname*{arg\,min}_{\alpha_1,\alpha_2,\alpha_3} - \frac{1}{2} \sum_{i=1}^3 \sum_{j=1}^3 \alpha_i \alpha_j \mathbf{G}[i,j] + \sum_{i=1}^3 \alpha_i$$
 subject to 
$$\sum_{i=1}^3 \alpha_i y_i = 0$$
 
$$\alpha_i > 0 \text{ for } i = 1,\dots,3$$

$$\mathbf{G} = \begin{bmatrix} 10 & 5 & -3 \\ 5 & 5 & -1 \\ -3 & -1 & 1 \end{bmatrix}$$

$$\underset{\alpha_1,\alpha_2,\alpha_3}{\operatorname{arg\,min}} - \frac{1}{2} \sum_{i=1}^{3} \sum_{j=1}^{3} \alpha_i \alpha_j \mathbf{G}[i,j] + \sum_{i=1}^{3} \alpha_i$$

$$\mathbf{G} = \begin{bmatrix} 10 & 5 & -3 \\ 5 & 5 & -1 \\ -3 & -1 & 1 \end{bmatrix}$$

Question 7

$$\sum_{i=1}^{3} \alpha_i y_i = 0$$

Therefore if we substitute in  $\alpha_3 = \alpha_1 + \alpha_2$ , out final maximisation problem becomes:

If we look at the constraints  $(\sum_i \alpha_i y_i = 0)$ ,

$$\sum_{i=1}^{3} \alpha_i y_i = 0$$

$$\alpha_1 + \alpha_2 - \alpha_3 = 0$$

$$\alpha_3 = \alpha_1 + \alpha_2$$

Therefore if we substitute in  $\alpha_3=\alpha_1+\alpha_2$ , out final maximisation problem becomes:

$$\underset{\alpha_1,\alpha_2}{\arg\min} - \frac{1}{2} \left( 10\alpha_1^2 + 10\alpha_1\alpha_2 - 6\alpha_1(\alpha_1 + \alpha_2) + 5\alpha_2^2 - 2\alpha_2(\alpha_1 + \alpha_2) + (\alpha_1 + \alpha_2)^2 \right) + \alpha_1 + \alpha_2 + (\alpha_1 + \alpha_2)$$

$$\sum_{i=1}^{3} \alpha_i y_i = 0$$

$$\alpha_1 + \alpha_2 - \alpha_3 = 0$$

$$\alpha_3 = \alpha_1 + \alpha_2$$

Therefore if we substitute in  $\alpha_3 = \alpha_1 + \alpha_2$ , out final maximisation problem becomes:

$$\underset{\alpha_1,\alpha_2}{\arg\min} - \frac{1}{2} \left( 5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2 \right) + 2\alpha_1 + 2\alpha_2$$

$$\underset{\alpha_1,\alpha_2}{\arg\min} - \frac{1}{2} \left( 5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2 \right) + 2\alpha_1 + 2\alpha_2$$

$$\underset{\alpha_1,\alpha_2}{\arg\min} - \frac{1}{2} \left( 5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2 \right) + 2\alpha_1 + 2\alpha_2$$

$$\frac{\partial}{\partial \alpha_1} = -5\alpha_1 - 2\alpha_2 + 2$$
$$\frac{\partial}{\partial \alpha_2} = -2\alpha_1 - 4\alpha_2 + 2$$

Set to zero and solve for each multiplier

For  $\alpha_1$ ,

$$-5\alpha_1 - 2\alpha_2 + 2 = 0$$
 
$$\alpha_1 = -\frac{(2\alpha_2 - 2)}{5}$$

For  $\alpha_1$ .

$$-5\alpha_1 - 2\alpha_2 + 2 = 0$$
 
$$\alpha_1 = -\frac{(2\alpha_2 - 2)}{5}$$

For  $\alpha_2$ ,

$$-2\alpha_1 - 4\alpha_2 + 2 = 0$$

$$\frac{2}{5}(2\alpha_2 - 2) - 4\alpha_2 + 2 = 0$$

$$2\alpha_2 - 2 - 10\alpha_2 + 5 = 0$$

$$\alpha_2 = \frac{3}{8} \qquad \alpha_1 = \frac{1}{4} \qquad \alpha_3 = \frac{5}{8}$$

lacksquare Solve for w

What did we define w as for the dual problem?

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$$w = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x_i}$$

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$$w = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x_i}$$

So, in this case:

$$w = \frac{1}{4}x_1 + \frac{3}{8}x_2 + \frac{5}{8}x_3$$
$$= \frac{1}{4} \begin{bmatrix} 1\\3 \end{bmatrix} + \frac{3}{8} \begin{bmatrix} 2\\1 \end{bmatrix} - \frac{5}{8} \begin{bmatrix} 0\\1 \end{bmatrix}$$
$$= \begin{bmatrix} 1\\\frac{1}{2} \end{bmatrix}$$

The constraint  $y_i(\langle w, x_i \rangle - t) = 1$  for all support vectors. We can use the 3rd data point:

$$y_3(\langle w, x_3 \rangle - t) = 1$$
$$-\left(\frac{1}{2} - t\right) = 1$$
$$t = \frac{3}{2}$$

Solve for m

$$m = \frac{1}{\|w\|} = \frac{2}{\sqrt{5}}$$

### Section 7

Extension: The RBF Kernel

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### Extension: The RBF Kernel

A popular Kernel is the Radial Basis Function kernel, defined below:

$$K(x,y) = \exp\left(-\frac{\|x - y\|^2}{2\sigma^2}\right)$$

for scalar values:

$$K(x,y) = \exp\left(-\frac{(x-y)^2}{2\sigma^2}\right)$$

$$K(x,y) = \exp\left(\frac{(x-y)^2}{2\sigma^2}\right)$$

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$$K(x,y) = \exp\left(\frac{(x-y)^2}{2\sigma^2}\right)$$
$$= \exp\left(\frac{-x^2 + 2xy - y^2}{2\sigma^2}\right)$$

By definition

$$\langle \phi(x), \phi(y) \rangle = \exp\left(\frac{-x^2}{2\sigma^2}\right) \exp\left(\frac{-y^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k}k!}$$

So, our basis transformation is:

$$\phi(x) = \exp\left(\frac{-x^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{x^k}{\sigma^k \sqrt{k!}}$$

What does this represent?

$$\langle \phi(x), \phi(y) \rangle = \exp\left(\frac{-x^2}{2\sigma^2}\right) \exp\left(\frac{-y^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k}k!}$$

So, our basis transformation is:

$$\phi(x) = \exp\left(\frac{-x^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{x^k}{\sigma^k \sqrt{k!}}$$

What does this represent? A projection to infinite dimensions!