

Kernel Methods

COMP9417, 23T2

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Section 1

Kernel Methods

Section 2

Primal vs. Dual Algorithms

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Instead of pure parameter based learning (i.e minimising a loss function etc.), dual algorithms introduce **instance-based** learning.

This is where we 'remember' mistakes in our data and adjust the corresponding weights accordingly.

We then use a *similarity function* or **kernel** in our predictions to weight the influence of the training data on the prediction.

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$$\mathbf{w} \in \mathbb{R}^p$$

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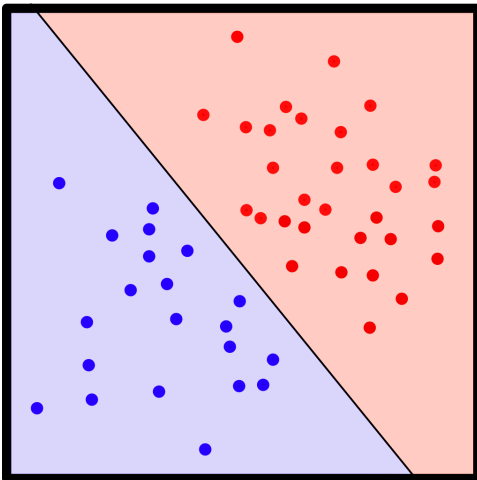
$$\alpha_i \quad \text{for } i \in [1, n]$$

meaning we learn parameters for each of the n **data-points**.

α_i represents the *importance* of a data point (x_i, y_i) .

What do we mean by importance?

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The Dual/Kernel Perceptron

Provide an explanation of how the dual version of the perceptron relates to the original.

Recall the *primal* perceptron:

$converged \leftarrow 0$

while not *converged* **do**

$converged \leftarrow 1$

for $x_i \in X, y_i \in y$ **do**

if $y_i w \cdot x_i \leq 0$ **then**

$w \leftarrow w + \eta y_i x_i$

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end if

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If we define the number of iterations the perceptron makes as $K \in \mathbb{N}^+$ and assume $\eta = 1$. We can derive an expression for the final weight vector $w^{(K)}$:

$$w^{(K)} = \sum_{i=1}^N \sum_{j=1}^K \mathbf{1}_{\{y_i w^{(j)} \cdot x_i \leq 0\}} y_i x_i$$

We can simplify our expression and take out the indicator variable:

$$\begin{aligned}w^{(K)} &= \sum_{i=1}^N \sum_{j=1}^K \mathbf{1}\{y_i w^{(j)} x_i \leq 0\} y_i x_i \\&= \sum_{i=1}^N \alpha_i y_i x_i\end{aligned}$$

where α_i is the number of times the perceptron makes a mistake on a data point (x_i, y_i) .

If we sub in $w^{(K)} = \sum_{i=1}^N \alpha_i y_i x_i$. We get the algorithm for the **dual** perceptron.

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Gram Matrix

The Gram matrix represents the *inner product* of two vectors.

For a dataset X we define $G = X^T X$. That is:

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$$G_{i,j} = \langle x_i, x_j \rangle$$

Section 3

Transformations

Transformations

How do we go about solving **non-linearly separable** datasets with linear classifiers?

Transformations

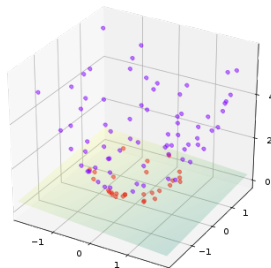
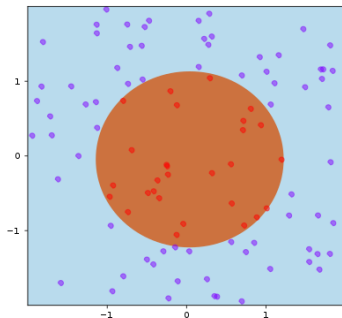
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Project them to higher dimensional spaces through a transformation $\phi : \mathbb{R}^p \rightarrow \mathbb{R}^k$.

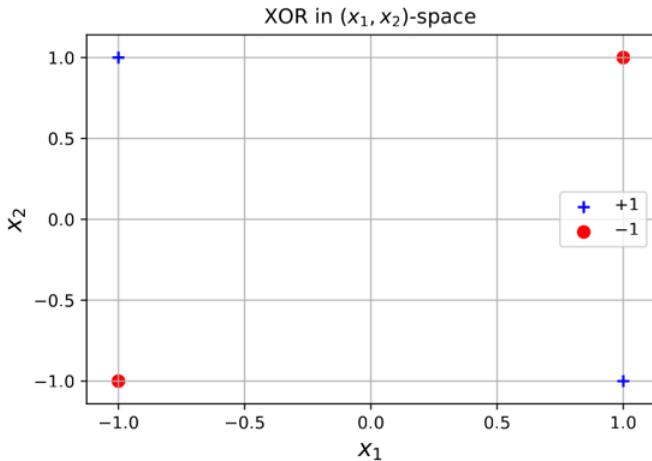
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Let's revisit the XOR.



Extend the dual perceptron to learn the XOR function.

A solution:

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For our input vectors in the form $\mathbf{x} = [x_1, x_2]^T$, use a transformation:

$$\phi(\mathbf{x}) = \begin{bmatrix} 1 \\ \sqrt{2}x_1 \\ \sqrt{2}x_2 \\ x_1^2 \\ x_2^2 \\ \sqrt{2}x_1x_2 \end{bmatrix}$$

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$$\phi\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ \sqrt{2} \\ \sqrt{2} \\ 1 \\ 1 \\ \sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} -1 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -\sqrt{2} \\ -\sqrt{2} \\ 1 \\ 1 \\ \sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} -1 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ -\sqrt{2} \\ \sqrt{2} \\ 1 \\ 1 \\ -\sqrt{2} \end{bmatrix} \quad \phi\left(\begin{bmatrix} 1 \\ -1 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ \sqrt{2} \\ -\sqrt{2} \\ 1 \\ 1 \\ -\sqrt{2} \end{bmatrix}$$

For the negative class:

$$\phi\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right)_{2,6} = \begin{bmatrix} \sqrt{2} \\ \sqrt{2} \end{bmatrix}$$

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For the positive class:

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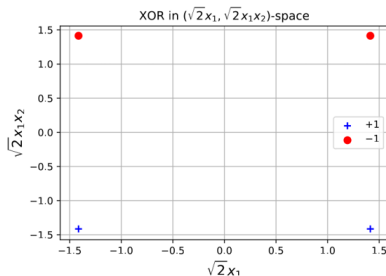
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To use the **dual perceptron** on our transformed data, we simply need to redefine it.

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$$G = \begin{bmatrix} \langle \phi(x_1), \phi(x_1) \rangle & \langle \phi(x_1), \phi(x_2) \rangle & \cdots & \langle \phi(x_1), \phi(x_n) \rangle \\ \langle \phi(x_2), \phi(x_1) \rangle & \langle \phi(x_2), \phi(x_2) \rangle & \cdots & \langle \phi(x_2), \phi(x_n) \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle \phi(x_n), \phi(x_1) \rangle & \langle \phi(x_n), \phi(x_2) \rangle & \cdots & \langle \phi(x_n), \phi(x_n) \rangle \end{bmatrix}$$

the Gram matrix becomes costly to compute.

Section 4

The Kernel Trick

The Kernel Trick

Show how computational issues in the previous section can be mitigated by using the Kernel trick.

Recall the transformation to the XOR data:

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$$\phi(\mathbf{x}) \cdot \phi(\mathbf{y}) = 1 + 2x_1y_1 + 2x_2y_2 + x_1^2y_1^2 + x_2^2y_2^2 + 2x_1x_2y_1y_2$$

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Why is this useful?

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Why is this useful? We've essentially gotten a 6-dimensional transformation with the cost of a 2-dimensional dot-product.

The kernel perceptron is now defined as:

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while not *converged* **do**

converged $\leftarrow 1$

for $x_i \in X, y_i \in y$ **do**

if $y_i \sum_{j=1}^N \alpha_j y_j k(x_j, x_i) \leq 0$ **then**

$\alpha_i \leftarrow \alpha_i + 1$

converged $\leftarrow 0$

end if

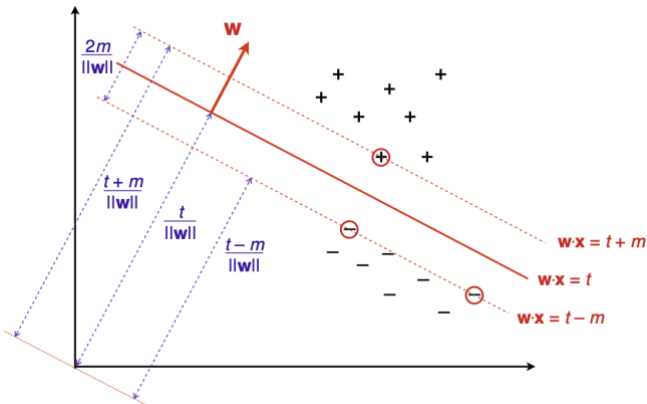
end for

end while

Section 5

Support Vector Machines

Support Vector Machines



The basic SVM is a linear classifier defined by:

$$\arg \min_{w,t} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i(\langle x_i, w \rangle - t) \geq m$$

where t is the line's intercept, and we consider a margin m . Typically, we'll see $m = 1$ for a standardised dataset.

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This formulation means that we find the **maximal margin** classifier for the dataset.

Aside: Lagrangian Dual Problem

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$$\max_{x,y} xy$$

$$\text{subject to } x + y = 4$$

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$$\Lambda(x, y, \lambda) = xy + \lambda(x + y - 4)$$

To solve this, we can calculate $\frac{\partial L}{\partial x}$, $\frac{\partial L}{\partial y}$ and $\frac{\partial L}{\partial \lambda}$ and solve the remaining system of equations.

The General Form of a Dual Problem

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The general *dual* problem is:

$$\Lambda(\mathbf{x}, \lambda) = f(\mathbf{x}) + \sum_{i=1}^n \lambda_i g_i(x_i)$$

The Dual Problem for SVM

If we take the general SVM problem ($m = 1$):

$$\arg \min_{w,t} \frac{1}{2} \|w\|^2 \quad \text{subject to } y_i(\langle x_i, w \rangle - t) \geq 1$$

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From the general form, we can take the vector α to form the dual problem:

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 + \left(- \sum_{i=1}^n \alpha_i y_i (\langle x_i, w \rangle - t) - 1 \right)$$

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$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - \sum_{i=1}^n \alpha_i y_i (w \cdot x_i) + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

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$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

Let's try and optimise the Lagrangian Λ w.r.t w ,

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We can see that at $\frac{\partial \Lambda}{\partial w} = 0$

$$w = \sum_{i=1}^n \alpha_i y_i x_i$$

Repeating a similar process for t ,

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

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The Dual Problem for SVM

We've derived that for an optimal solution, $\sum_{i=1}^n \alpha_i y_i = 0$ and $w = \sum_{i=1}^n \alpha_i y_i x_i$

$$\Lambda(w, t, \alpha) = \frac{1}{2} \|w\|^2 - w \cdot \sum_{i=1}^n \alpha_i y_i x_i + t \sum_{i=1}^n \alpha_i y_i + \sum_{i=1}^n \alpha_i$$

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$$\Lambda(\alpha) = -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

Our final problem now has relaxed constraints:

$$\Lambda(\alpha) = -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

subject to $\sum_{i=1}^n \alpha_i y_i = 0$

$$\alpha_i \geq 0 \text{ for } i = 1, \dots, n$$

Section 6

Question 7

Question 7

Given data \mathbf{X} and targets \mathbf{y} , with transformed data \mathbf{X}' .

$$\mathbf{X} = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & 1 \end{bmatrix} \quad \mathbf{X}' = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix}$$
$$\mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}$$

solve the SVM problem by hand.

The steps given are:

- 1 Set up the Gram matrix for labelled data
- 2 Set up the expression to be minimised
- 3 Take partial derivatives
- 4 Set to zero and solve for each multiplier
- 5 Solve for w
- 6 Solve for t
- 7 Solve for m

- ④ Set up the Gram matrix for labelled data

The Gram matrix is just the product $\mathbf{X}'(\mathbf{X}')^T$.

$$\mathbf{X}'(\mathbf{X}')^T = \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \\ 3 & 1 & -1 \end{bmatrix}$$

1 Set up the Gram matrix for labelled data

The Gram matrix is just the product $\mathbf{X}'(\mathbf{X}')^T$.

$$\begin{aligned}\mathbf{X}'(\mathbf{X}')^T &= \begin{bmatrix} 1 & 3 \\ 2 & 1 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \\ 3 & 1 & -1 \end{bmatrix} \\ &= \begin{bmatrix} 10 & 5 & -3 \\ 5 & 5 & -1 \\ -3 & -1 & 1 \end{bmatrix}\end{aligned}$$

② Set up the expression to be minimised

Recall the dual problem for the SVM:

$$\arg \min_{\alpha_1, \dots, \alpha_n} -\frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j y_i y_j (x_i \cdot x_j) + \sum_{i=1}^n \alpha_i$$

$$\text{subject to } \sum_{i=1}^n \alpha_i y_i = 0$$

$$\alpha_i \geq 0 \text{ for } i = 1, \dots, n$$

② Set up the expression to be minimised

Recall the dual problem for the SVM:

$$\begin{aligned} \arg \min_{\alpha_1, \alpha_2, \alpha_3} & -\frac{1}{2} \sum_{i=1}^3 \sum_{j=1}^3 \alpha_i \alpha_j \mathbf{G}[i, j] + \sum_{i=1}^3 \alpha_i \\ & \text{subject to } \sum_{i=1}^3 \alpha_i y_i = 0 \\ & \alpha_i \geq 0 \text{ for } i = 1, \dots, 3 \end{aligned}$$

Recall the gram matrix:

$$\mathbf{G} = \begin{bmatrix} 10 & 5 & -3 \\ 5 & 5 & -1 \\ -3 & -1 & 1 \end{bmatrix}$$

$$\arg \min_{\alpha_1, \alpha_2, \alpha_3} -\frac{1}{2} \sum_{i=1}^3 \sum_{j=1}^3 \alpha_i \alpha_j \mathbf{G}[i, j] + \sum_{i=1}^3 \alpha_i$$

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$$\arg \min_{\alpha_1, \alpha_2, \alpha_3} -\frac{1}{2} \sum_{i=1}^3 \sum_{j=1}^3 \alpha_i \alpha_j \mathbf{G}[i, j] + \sum_{i=1}^3 \alpha_i$$

$$\arg \min_{\alpha_1, \alpha_2, \alpha_3} -\frac{1}{2} \left(10\alpha_1^2 + 10\alpha_1\alpha_2 - 6\alpha_1\alpha_3 + 5\alpha_2^2 - 2\alpha_2\alpha_3 + \alpha_3^2 \right) + \alpha_1 + \alpha_2 + \alpha_3$$

If we look at the constraints $(\sum_i \alpha_i y_i = 0)$,

$$\sum_{i=1}^3 \alpha_i y_i = 0$$

Therefore if we substitute in $\alpha_3 = \alpha_1 + \alpha_2$, our final maximisation problem becomes:

If we look at the constraints ($\sum_i \alpha_i y_i = 0$),

$$\sum_{i=1}^3 \alpha_i y_i = 0$$

$$\alpha_1 + \alpha_2 - \alpha_3 = 0$$

$$\alpha_3 = \alpha_1 + \alpha_2$$

Therefore if we substitute in $\alpha_3 = \alpha_1 + \alpha_2$, our final maximisation problem becomes:

$$\arg \min_{\alpha_1, \alpha_2} -\frac{1}{2} \left(10\alpha_1^2 + 10\alpha_1\alpha_2 - 6\alpha_1(\alpha_1 + \alpha_2) + 5\alpha_2^2 - 2\alpha_2(\alpha_1 + \alpha_2) + (\alpha_1 + \alpha_2)^2 \right) + \alpha_1 + \alpha_2 + (\alpha_1 + \alpha_2)$$

If we look at the constraints $(\sum_i \alpha_i y_i = 0)$,

$$\sum_{i=1}^3 \alpha_i y_i = 0$$

$$\alpha_1 + \alpha_2 - \alpha_3 = 0$$

$$\alpha_3 = \alpha_1 + \alpha_2$$

Therefore if we substitute in $\alpha_3 = \alpha_1 + \alpha_2$, our final maximisation problem becomes:

$$\arg \min_{\alpha_1, \alpha_2} -\frac{1}{2} (5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2) + 2\alpha_1 + 2\alpha_2$$

3 Take partial derivatives

$$\arg \min_{\alpha_1, \alpha_2} -\frac{1}{2} \left(5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2 \right) + 2\alpha_1 + 2\alpha_2$$

3 Take partial derivatives

$$\arg \min_{\alpha_1, \alpha_2} -\frac{1}{2} \left(5\alpha_1^2 + 4\alpha_1\alpha_2 + 3\alpha_2^2 \right) + 2\alpha_1 + 2\alpha_2$$

$$\frac{\partial}{\partial \alpha_1} = -5\alpha_1 - 2\alpha_2 + 2$$

$$\frac{\partial}{\partial \alpha_2} = -2\alpha_1 - 4\alpha_2 + 2$$

4 Set to zero and solve for each multiplier

For α_1 ,

$$-5\alpha_1 - 2\alpha_2 + 2 = 0$$

$$\alpha_1 = -\frac{(2\alpha_2 - 2)}{5}$$

4 Set to zero and solve for each multiplier

For α_1 ,

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$$\alpha_1 = -\frac{(2\alpha_2 - 2)}{5}$$

For α_2 ,

$$-2\alpha_1 - 4\alpha_2 + 2 = 0$$

$$\frac{2}{5}(2\alpha_2 - 2) - 4\alpha_2 + 2 = 0$$

$$2\alpha_2 - 2 - 10\alpha_2 + 5 = 0$$

$$\alpha_2 = \frac{3}{8} \quad \alpha_1 = \frac{1}{4} \quad \alpha_3 = \frac{5}{8}$$

5 Solve for w

What did we define w as for the dual problem?

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$$w = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$

So, in this case:

$$\begin{aligned} w &= \frac{1}{4}x_1 + \frac{3}{8}x_2 + \frac{5}{8}x_3 \\ &= \frac{1}{4} \begin{bmatrix} 1 \\ 3 \end{bmatrix} + \frac{3}{8} \begin{bmatrix} 2 \\ 1 \end{bmatrix} - \frac{5}{8} \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 \\ \frac{1}{2} \end{bmatrix} \end{aligned}$$

6 Solve for t

The constraint $y_i(\langle w, x_i \rangle - t) = 1$ for all support vectors. We can use the 3rd data point:

$$\begin{aligned}y_3(\langle w, x_3 \rangle - t) &= 1 \\ -\left(\frac{1}{2} - t\right) &= 1 \\ t &= \frac{3}{2}\end{aligned}$$

7 Solve for m

$$m = \frac{1}{\|w\|} = \frac{2}{\sqrt{5}}$$

Section 7

Extension: The RBF Kernel

Extension: The RBF Kernel

A popular Kernel is the Radial Basis Function kernel, defined below:

$$K(x, y) = \exp \left(-\frac{\|x - y\|^2}{2\sigma^2} \right)$$

for scalar values:

$$K(x, y) = \exp \left(-\frac{(x - y)^2}{2\sigma^2} \right)$$

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$$\begin{aligned} K(x, y) &= \exp\left(\frac{(x - y)^2}{2\sigma^2}\right) \\ &= \exp\left(\frac{-x^2 + 2xy - y^2}{2\sigma^2}\right) \end{aligned}$$

$$\begin{aligned} K(x, y) &= \exp \left(\frac{(x - y)^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2 + 2xy - y^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2}{2\sigma^2} \right) \exp \left(\frac{-y^2}{2\sigma^2} \right) \exp \left(\frac{xy}{\sigma^2} \right) \end{aligned}$$

$$\begin{aligned} K(x, y) &= \exp \left(\frac{(x - y)^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2 + 2xy - y^2}{2\sigma^2} \right) \\ &= \exp \left(\frac{-x^2}{2\sigma^2} \right) \exp \left(\frac{-y^2}{2\sigma^2} \right) \exp \left(\frac{xy}{\sigma^2} \right) \\ &= \exp \left(\frac{-x^2}{2\sigma^2} \right) \exp \left(\frac{-y^2}{2\sigma^2} \right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k} k!} \end{aligned}$$

By definition

$$\langle \phi(x), \phi(y) \rangle = \exp\left(\frac{-x^2}{2\sigma^2}\right) \exp\left(\frac{-y^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{(xy)^k}{\sigma^{2k} k!}$$

So, our basis transformation is:

$$\phi(x) = \exp\left(\frac{-x^2}{2\sigma^2}\right) \sum_{i=1}^{\infty} \frac{x^k}{\sigma^k \sqrt{k!}}$$

What does this represent?

By definition

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So, our basis transformation is:

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What does this represent? A projection to infinite dimensions!