

MIST QUIZ BOWL

Format: In-Person

Registration Guidelines:

1. Teams will consist of a minimum of two (2) members and a maximum of six (6). At any given time, only a maximum of four (4) students can play. A student can substitute for another student ONLY between rounds.
2. If your team has six (6) students, there will be four (4) starters and two (2) people on the bench. A team of four (4) must have all students starting.
3. Tip: the more students you have on your bowl team, the better it is for your team.
 - a. This way, each student can study one of the five scholastic bowl categories.

Preliminary/Quarterfinals/Semifinal Round Procedure:

1. A preliminary/quarterfinals/semitfinal competition consists of three rounds, with a total of 38 questions.
 - a. A round consists of 10-14 questions each from 1-2 categories, with a total of 5 categories covered by the end of competition.
 - b. Questions for the entire competition are printed in one packet, with each round clearly marked - Appropriate point values are pre-assigned.
2. Each tournament will have three (3) preliminary rounds, one (1) quarter final, one (1) semi final, and one (1) final round.
 - a. Elimination for preliminary rounds will only take place after all three rounds are completed.
3. Each team is allowed 6 members, with no more than 4 members participating per round.
 - a. Teams are allowed to shuffle their players ONLY between rounds.
 - b. Judges will announce which two categories are being played in each round so that each team may arrange itself accordingly.
4. In the case questions are challenged, after the round concludes, judges will use their discretion and deliberate before points are awarded or deducted.
5. Students are not permitted to have study materials out at any point during the competition. This includes students not actively competing.

Every MIST Bowl room is required to have a minimum of 3 teams and a maximum of 4.

Round One

The competition begins with the judges explaining the rules of Round 1 to the competitors. Round 1 will ALWAYS cover only the topic of Current Events.

1. This round has a series of 10 toss up questions consisting of two parts.
2. If the question is answered in the first part and correct, the student will receive 100 points. However, if the answer is incorrect, the team will lose 100 points.
3. If the answer is given in the second sentence prompting more clear information from the given packets, the student will receive 50 points. However, if the answer is incorrect, the team will lose 50 points. Moderators will not pause between parts of the question but students will be prompted at the half-point mark with "for 50 points."
4. Full points are given to the correct answer and full penalties are given regardless of how many teams have answered the question.
5. Once buzzed in, judges must stop reading at the word and are not allowed to repeat the question.
6. If the question was answered incorrectly, the question may now be answered by the next team to buzz in for full original point value, with a 10 second limit given on the response.

7. Teams can buzz in as soon as buzzers are reset or they can wait for the judge to read the question again.
8. All teams have an opportunity to answer the question before it is considered a dead question.
9. There is no "Done" rule for this entire round.

Example question for Round 1:

This question is modeled after the current events from 2022 and will not be used in tournament. The first part of the question is from other resources from outside articles MIST would not provide (thus, encouraging competitors to read about current events outside of provided information). The portion following "for 50 points" has information directly from the 2022 Wikipedia page.

"This tournament's mascot, Mola the lion, appeared throughout venues in cities such as Bafoussam, Garoua, and Limbe, which hosted group-stage matches for this event. Despite multiple postponements due to infrastructure delays and COVID-19 concerns, this competition ultimately proceeded under strict health protocols, including reduced stadium capacities and mandatory PCR testing for all attendees. For 50 points: name this international football competition, held from January 9 to February 6, 2021, in Cameroon, which Senegal won for the first time."

Answer: the 2021 Africa Cup of Nations (accept AFCON 2021)

Round Two

1. This round follows with two categories of questions. The topics will be announced at the beginning of the round by the judges.
2. All questions are in ascending point value from 20 to 140 with 20-point increments between each question. Questions from the first randomized category will be for the first 7 questions from point values 20-140 and the second set of 7 questions will be from the second randomized category also ranging from point values 20-140. Round 2 categories are randomized in each game.
3. Judges will read the point-value of the question first and then proceed to read the question.
4. If a competitor believes that they can anticipate the answer of the question being read, they may buzz in early and answer the question.
5. If the student interrupts the moderator to give an answer, the student should immediately give the answer.
6. The answering team must answer within 10 seconds of the buzz and finish answering the question in 10 seconds for a 20-second total time. If incorrect, the question will be opened to the floor for all other teams.
7. Once buzzed in, judges must stop reading at the word and are not allowed to repeat the question for the currently buzzed in team.
8. Teams can buzz in as soon as the judge announces a team's answer is wrong, or they can wait for the judge to read the question again.
9. In this round, incorrect answers are penalized. For example, if a team were to respond incorrectly to a 100 point question, then 10 points are deducted from their running total.
10. When the floor opens for other teams to steal the question, the question point values are halved. Using the example from before, if a team stole a 100 point question, they would be awarded 50 in the case of a right answer and would have 50 points deducted if they answered incorrectly.
11. Questions are considered dead after 2 incorrect answers. Therefore there are only full points and half points possible for the first 2 teams to buzz in.

Round Three

1. Round 3 then follows in the same fashion as Round 2: incorrect answers are to be penalized.
2. Judges will mention which two categories are being represented in Round 3.
3. Just as with Round 2, questions are considered dead after 2 incorrect answers. Therefore there are only full points and half points possible for the first 2 teams to buzz in.

General Point Summary

Round	Initial Point Value	Second Attempt Point Value	Penalty	Time to Answer
1	Stated before each question	Full initial point value	Yes	10 seconds per attempt
2	Stated before each question	$\frac{1}{2}$ of initial point value	Yes	10 seconds per attempt
3	Stated before each question	$\frac{1}{2}$ of initial point value	Yes	10 seconds per attempt

Final Round Procedure

1. The finals competition consists of three rounds, with a total of 40 questions. Questions for the entire competition are printed in one packet, with each round clearly marked.
 - a. Round 1 and round 2 consist of one question related to each category printed in one packet, with each round clearly marked.
 - b. Round 1 and round 2 consist of one question related to each category, thus there are five questions per round.
 - c. In round 3, questions will proceed jeopardy-style with each team captain choosing the category and point value.
2. Each team is allowed 6 members, with no more than 4 members participating per round. Teams are allowed to shuffle their players ONLY between rounds.
3. To begin the competition, judges will explain the rules of Round 1 to the competitors.
 - a. This round is free-form, with the judge reading each question aloud.
 - b. If a team buzzes in before the entire question is read, they are able to answer the question. Second team to answer after an "incorrect" is able to answer the question for half points.
 - c. The answering team must answer within 10 seconds of the buzz and finish answering the question in 10 seconds for a 20-second total time.
 - d. A correct answer wins points and an incorrect answer does not penalize the team. If an incorrect answer is given, then the floor is reopened once the judge has said "incorrect."
 - e. Once buzzed in, judges are not allowed to repeat the question for the currently buzzed in team.
 - f. If the question was answered incorrectly, the question may now be answered by the next to buzz in for half of its original point value, with a 10 second limit given on the response.
 - g. Only two teams can attempt to answer any single question, after which, if both teams are unsuccessful, the judge will give the answer and proceed to the next question.
 - h. Each question in this round is worth 100 points.
4. The rules for Round 2 are exactly the same as Round 1, except that teams are penalized for incorrect answers.
 - a. For example, if a team were to respond incorrectly to a question, except all questions are worth 200 points.
 - b. If a team were to then respond to this same question incorrectly when its value has been halved to 100 points (when the floor is reopened), then that team is penalized 100 points.
5. In Round 3, a jeopardy-style game will be played with the team holding the lowest points choosing the category and point value.
 - a. For example, a team captain could say "History for 300 please." Judges will then ask the appropriate question from the packet. The team with the lowest score will start off the round.
 - b. After a question has been read, any team will be allowed to buzz in to attempt an answer.
 - c. If a team answers a question correctly, then they will be able to select another question. An incorrect answer will result in a penalty as in Round 2.

- d. Following an incorrect response, the floor will be open for answers immediately after the judge says "incorrect." If no team is able to answer the question after 10 seconds, the same team will be able to choose another question.
 - e. Once buzzed in, judges are not allowed to repeat the question for the currently buzzed in team.
 - f. Questions are considered dead after 2 incorrect answers. Therefore there are only full points and half points possible for the first 2 teams to buzz in.
 - g. Note: in Round 3, a jeopardy showing the category-value matrix will be used. An assistant who is keeping score will cross off each box on the matrix when that question has been asked.
 - h. Scores will not be released to the competitors after the end of any round.
6. Judges will not announce the winner of the final competition. This will occur during the award ceremony.
7. MIST Bowl topics are available at www.getmistified.com/rulebook.
8. Students are not permitted to have study materials out at any point during the competition. This includes students not actively competing.

Finals Point Summary

Round	Initial Point Value	Second Attempt Point Value	Penalty	Time to Answer
1	100	$\frac{1}{2}$ of initial point value	No	10 seconds per attempt
2	100	$\frac{1}{2}$ of initial point value	Yes	10 seconds per attempt
3	Jeopardy Format	$\frac{1}{2}$ of initial point value	Yes	10 seconds per attempt