Pulse mapping the world together....



http://pulse.inn.ac

What is it?

- Built as part of a research initiative at the ETH Zurich, Professorship of Computational Social Science (COSS)
- Part of the Planetary Nervous System platform, a large-scale distributed research platform that provides real-time social sensing services as a public good
- Allows users to visualize and anonymously share data and digital content (sensors values, media, web links etc.)
- User generated content and data.

System Architecture



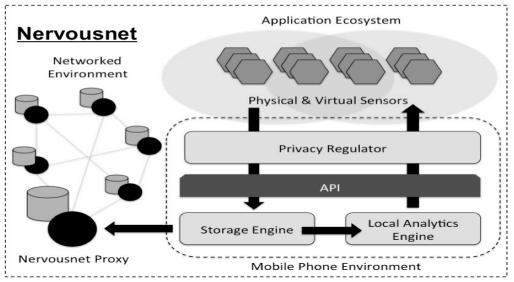
Swarmpulse Mobile App (To collect sensor data)











Features

- Real-time view
 - Visualize data as it is shared by users in real time.
 - Data is cleared after 60 seconds to avoid the possibility of large amount of data being shown on the map.
- Time-Machine
 - Go back in time to view data as was shared by users at specific times.
 - Again limited to 60 second window period from time chosen by the user.
- Sensors
 - Light, Noise
 - Visualize light and noise levels at various geo locations.
- Sharing
 - Text Message and web links.

Features

To be implemented in version 2.0

- Allow for sharing of images, audio and video clips of limited duration.
- Rate Shared content.
- Report inappropriate content.

How - to?

- Mobile Client Download (Android only):
 - On you mobile phone, use the download mobile app button in the right corner at http://pulse.inn.ac
 - Visit the following URL on your android phone:

 https://play.google.com/apps/testing/ch.ethz.coss.nervous.pulse

(Open only for testing. You have to opt in for Alpha Testing after visiting the above URL on the Android phone)

- Website for visualization:
 - View website at: http://pulse.inn.ac

Limitations

- Web Browsers limitations
 - Large amount of data (> 20000 markers) causes problems with the browser performance.
 - To avoid this Clusters have been used to group together markers that are close. This is useful to an extent i.e. 60000 markers.
 - Secondly the pulse of the system is set to 60 seconds, i.e. data is removed after 60 seconds in Real-Time view and in the Time-Machine view the results are limited to only 60 seconds from the start time chosen by the user.

Screenshots

Website & Mobile Client

