

SERVICE-ORIENTED ARCHITECTURE

a practical introduction to the
service-oriented mind set

Thorben Schröder
FH Salzburg 2014

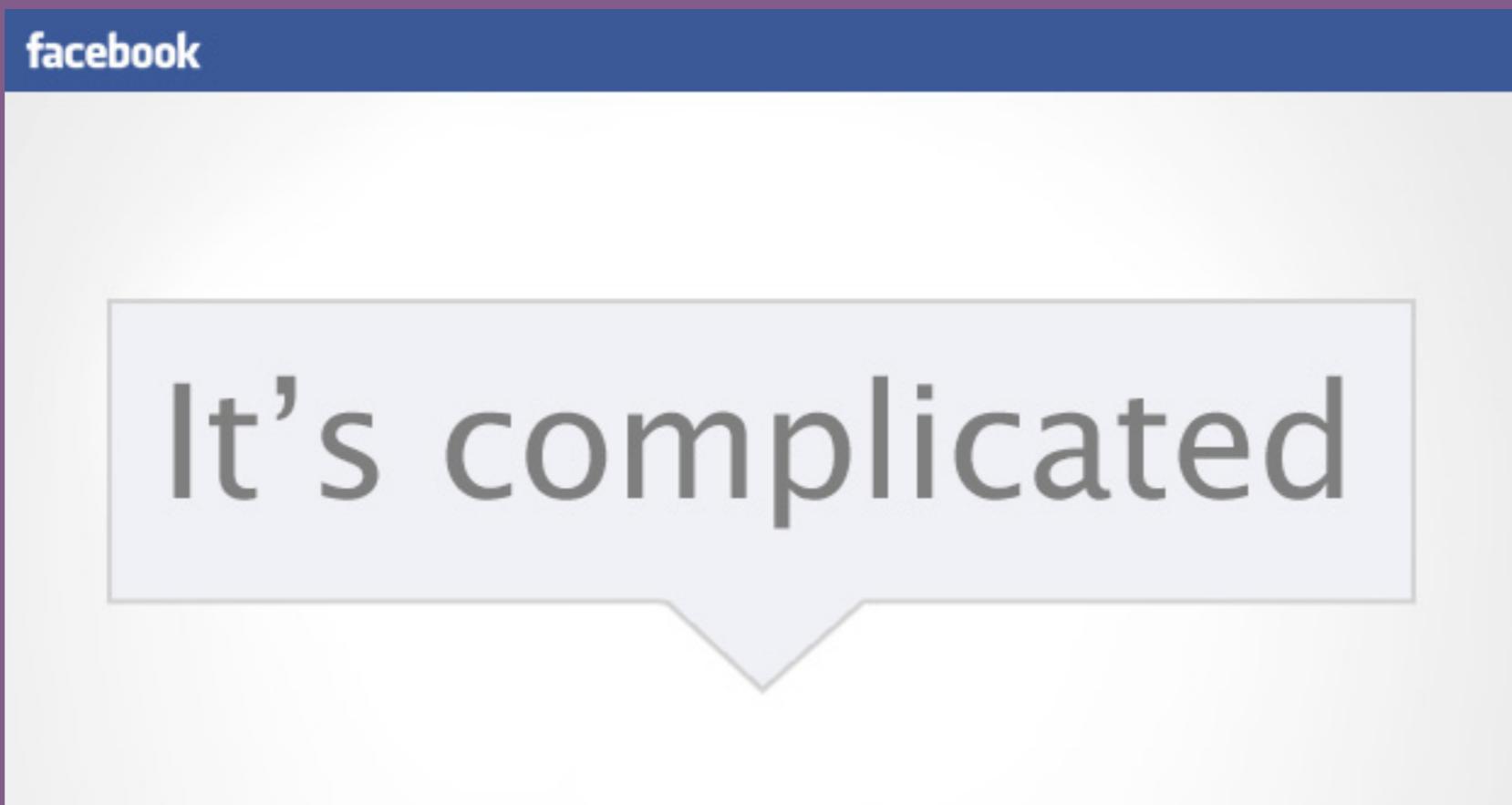
HI THERE

I am Thorben.

Reach me at info@thorbenschroeder.de

Or find me on Twitter, GitHub & Co as @walski.

WHAT I DO



WHAT I DO



WHAT DO YOU DO?

GOOD TO KNOW

- **Basics**
 - **git, (a little) UNIX, vocabulary (deployments, ...)**
- **Ruby (≥ 2.0)**
- **Ruby ecosystem**
 - **RubyGems, bundler, RVM**
- **Test driven methodology**

AGENDA

- 1. Intro to SOA**
- 2. Modular Web Applications**
- 3. Documentation**
- 4. Testing**
- 5. Development Setups**
- 6. Service Authentication**
- 7. Inter Service Communication**
- 8. Deployments**
- 9. Browsers as Clients**

SERVICES!

WHAT IT'S NOT

- monolithic applications

WHAT IT'S LIKE

- **UNIX philosophy:**
“**Make each program do one thing well.**”
- **Cluster of communicating applications**

HISTORY

- term coined by 1996
- got popular with the web as it's foundation by around 2001
- not very well defined

WHY?

- Applications' requirements keep growing
- Big applications are hard to maintain & debug
- Splitting up helps to focus!
- Bonus points: An internal API can be used externally at very little extra cost

FOUR TENETS OF SOA

Don Box of Microsoft:

1. **Boundaries are explicit**
2. **Services are autonomous**
3. **Services share schema and contract, not class**
4. **Service compatibility is based on policy**

DOESN'T SAY MUCH...

BUT

My Little Application

Shop

Billing

Warehouse

Users

Redis

Database

My Billing

Billing

Database

My Shop

Shop

Warehouse

Redis

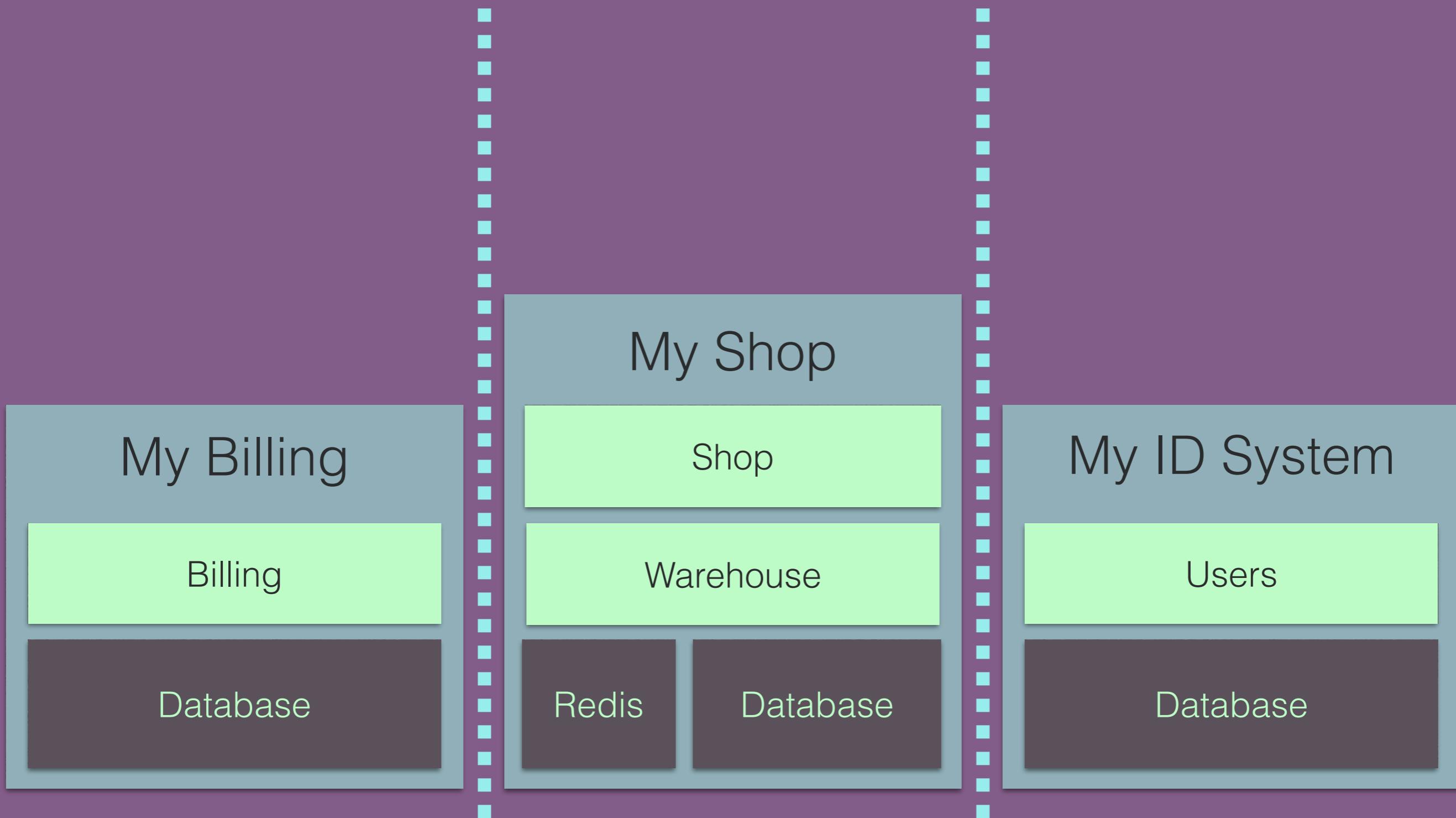
Database

My ID System

Users

Database

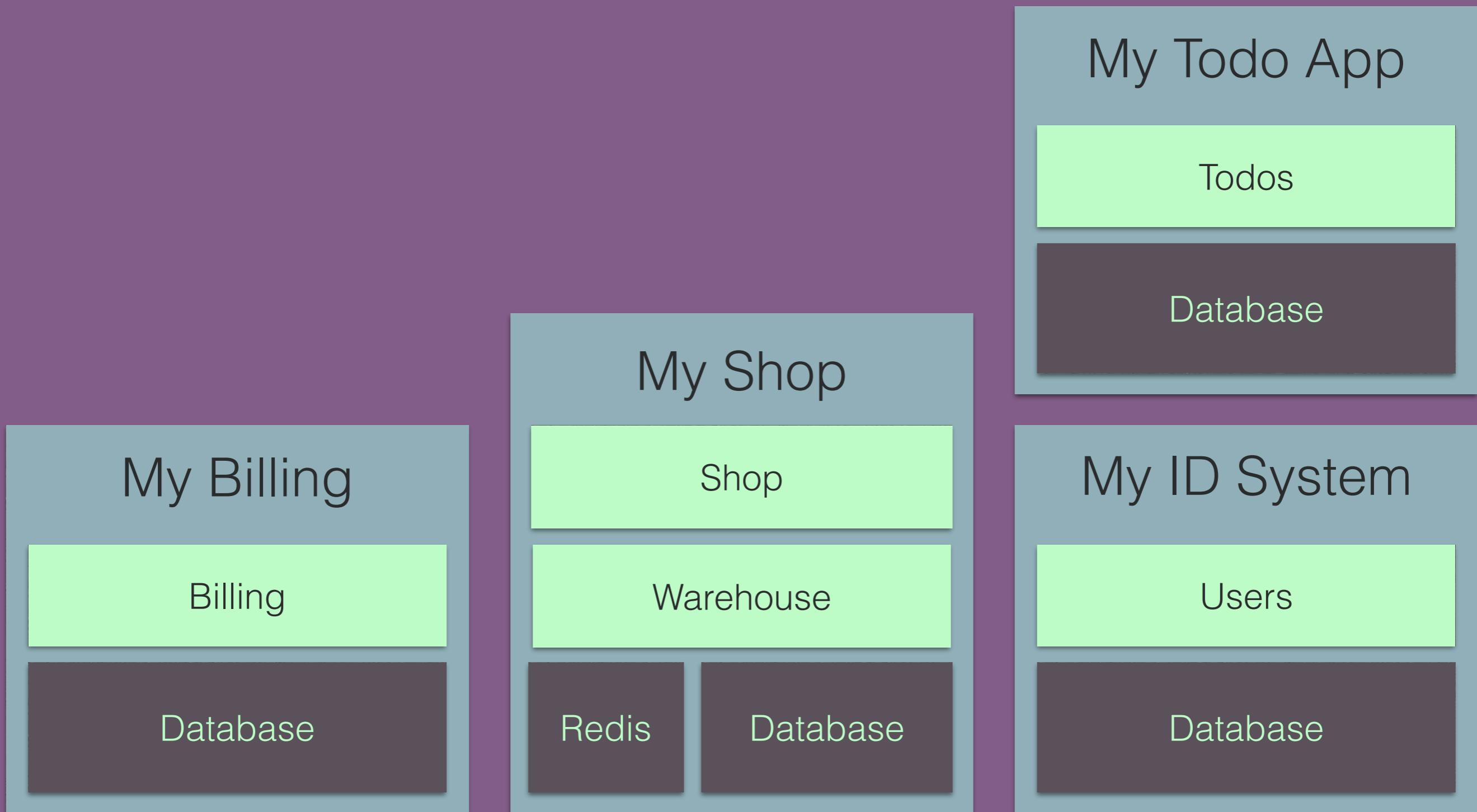
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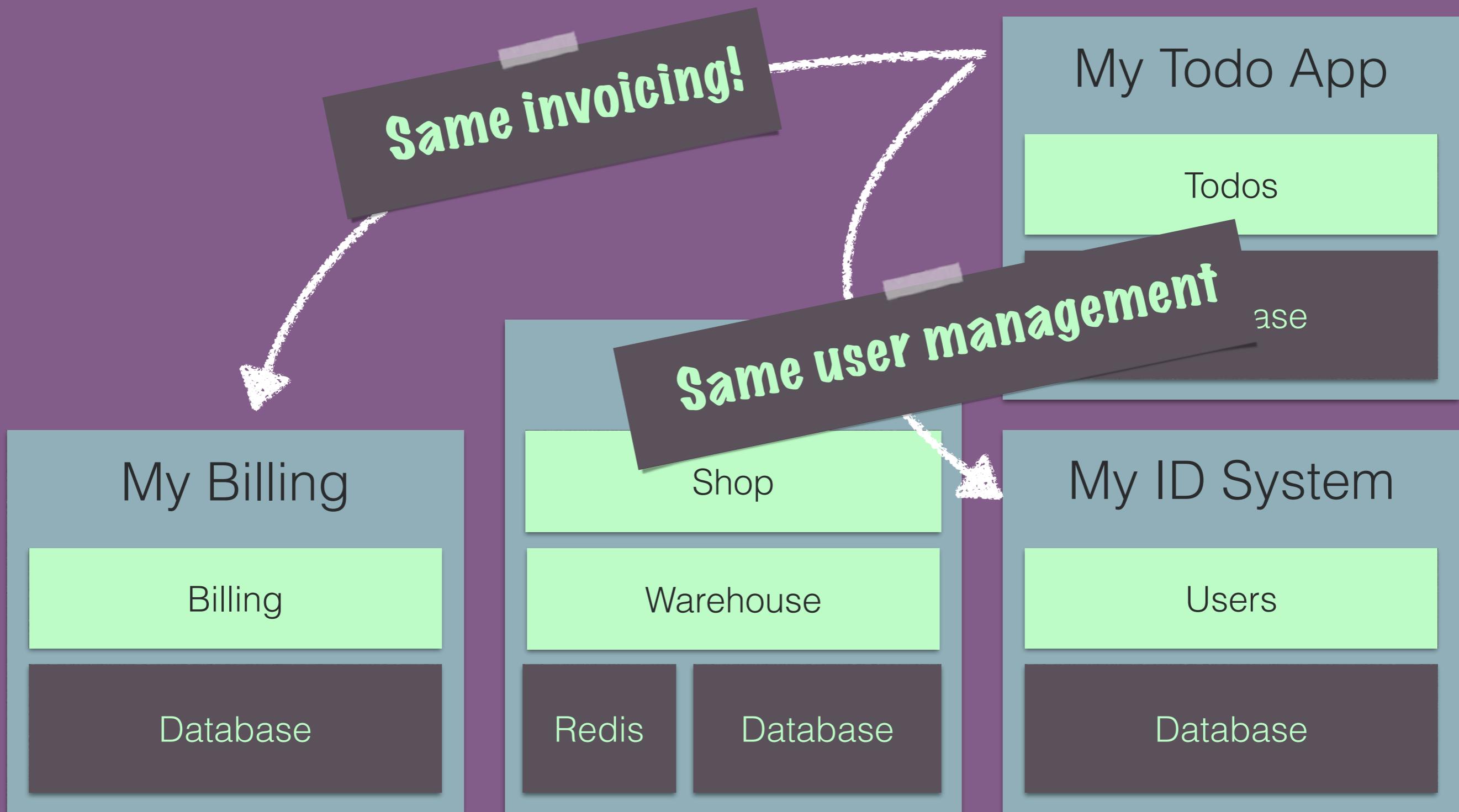
2. SERVICES ARE AUTONOMOUS



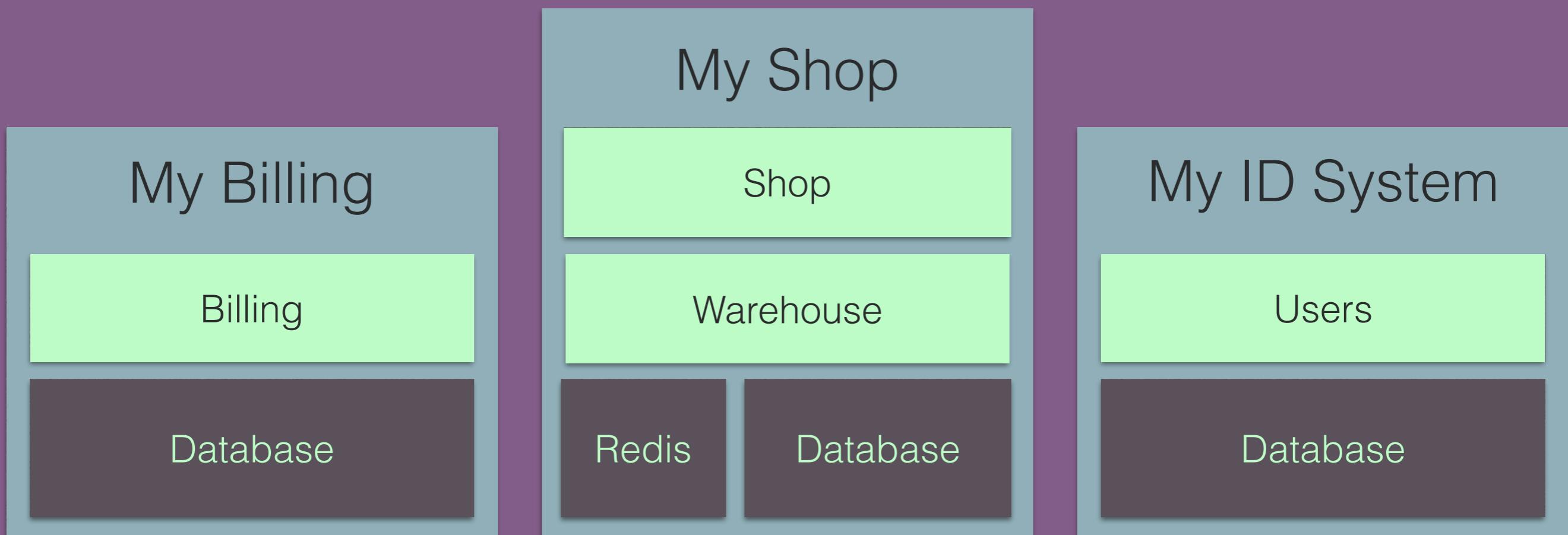
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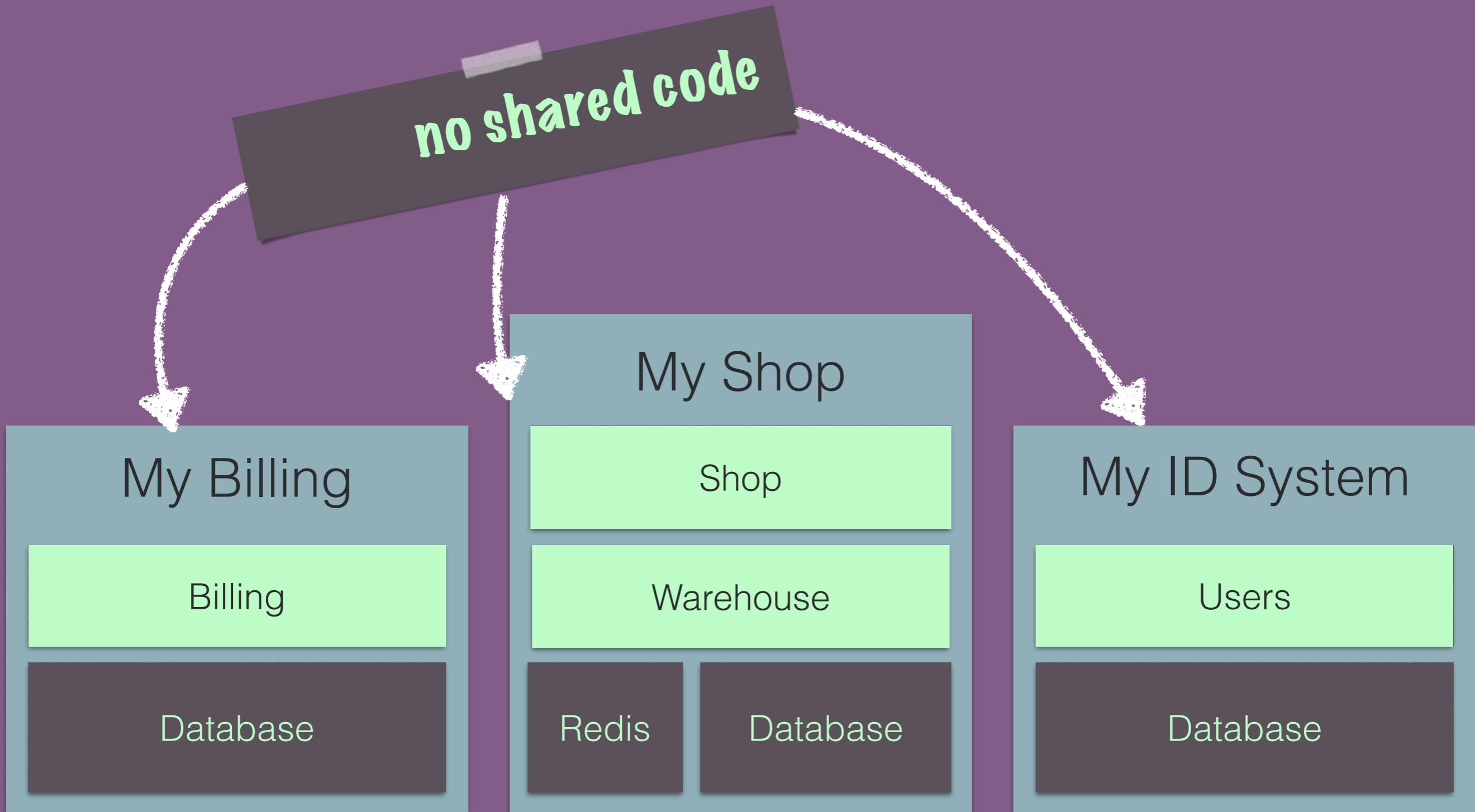
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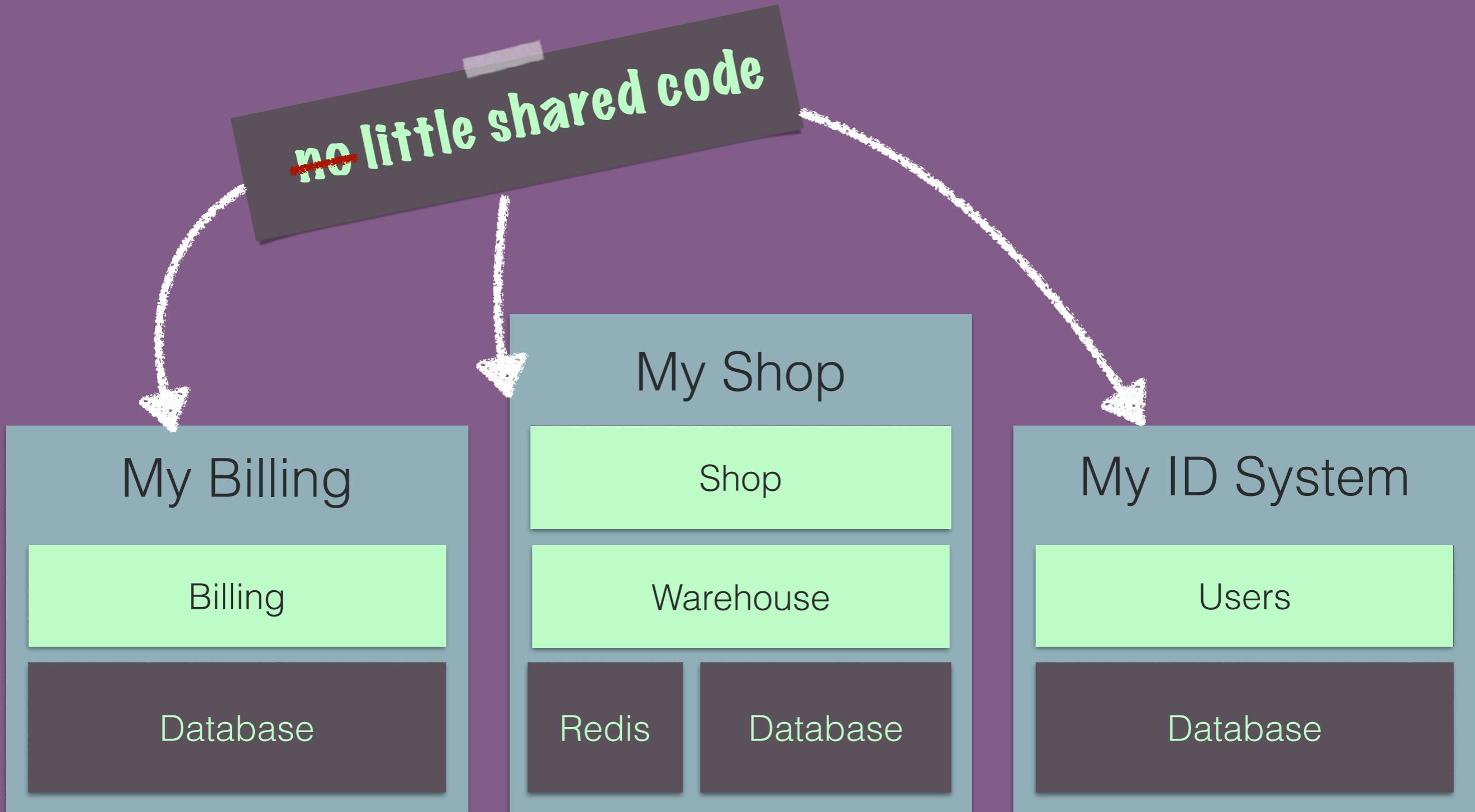
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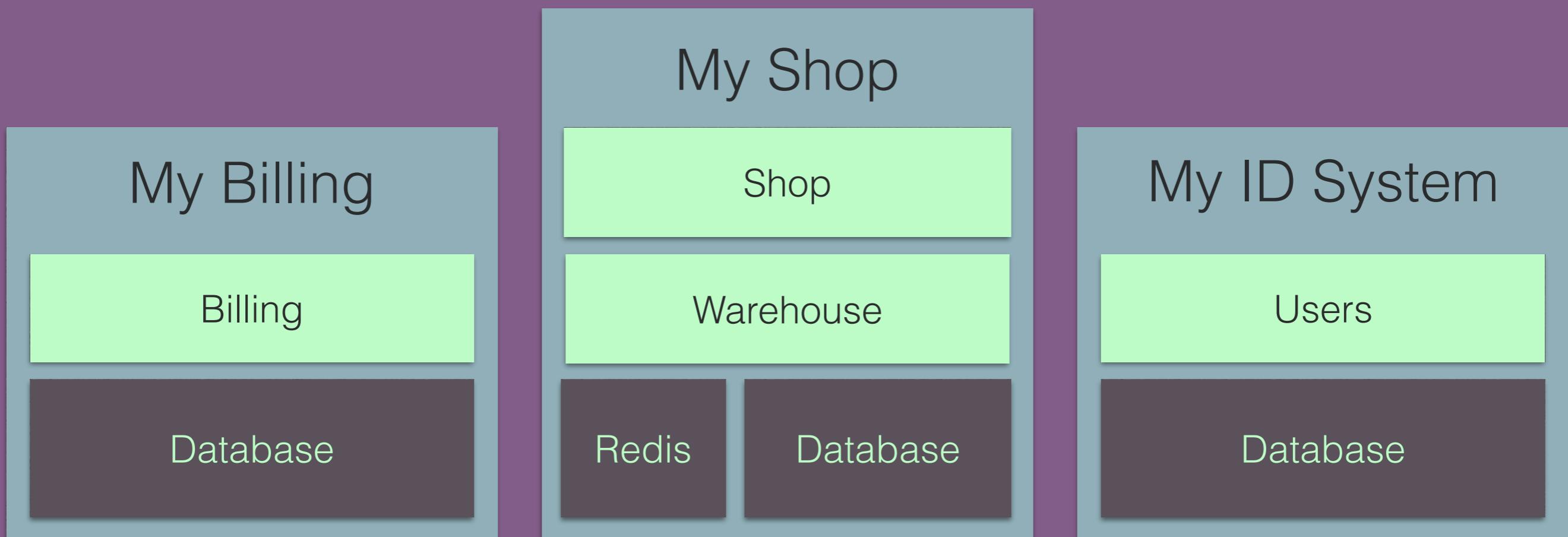
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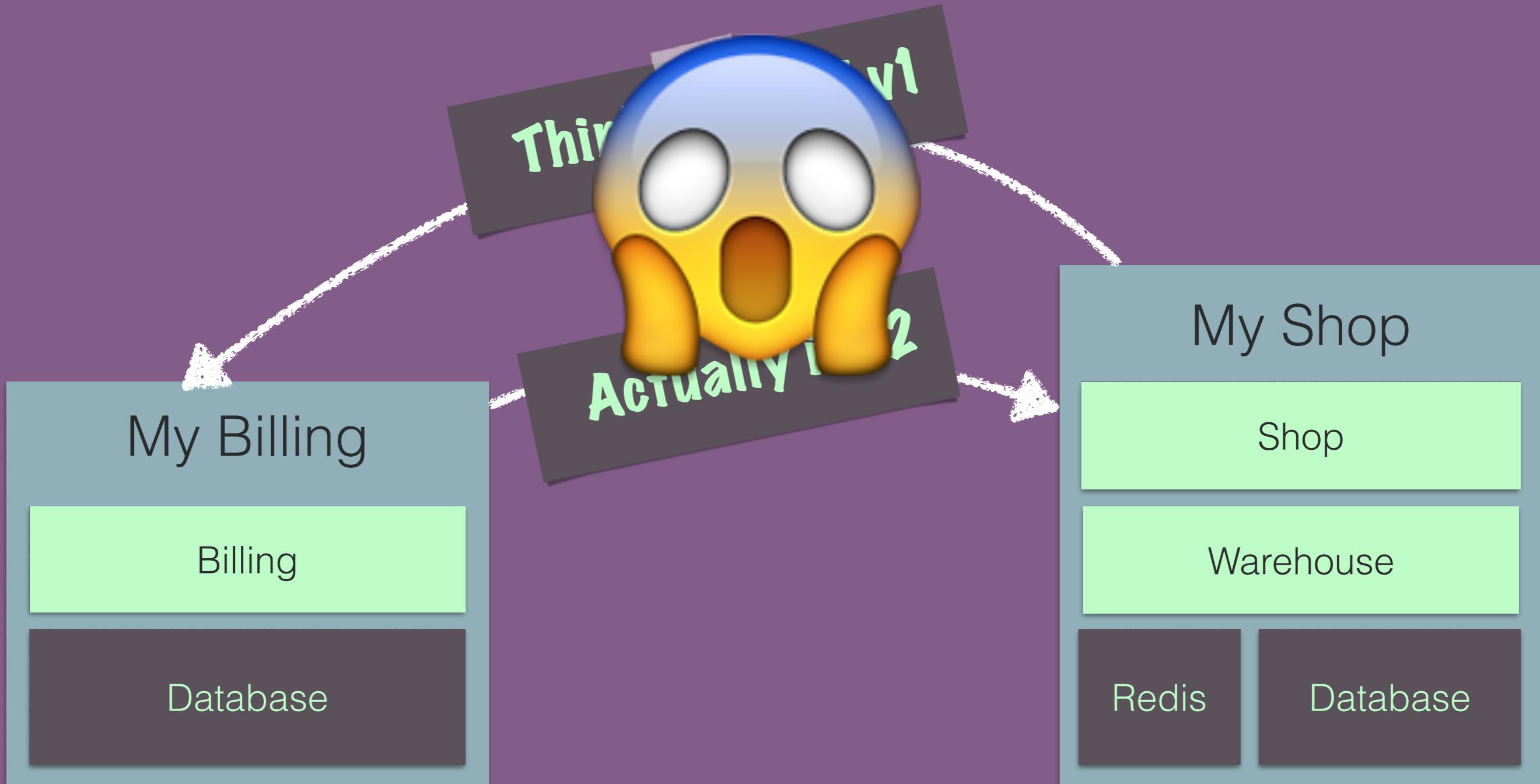
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FOUR TENETS OF SOA

Thorben's version:

1. Think in autonomous apps
2. Make them communicate by messages only
3. Integration test everything

MODULAR WEB APPLICATIONS

THE TWELVE-FACTOR APP



<http://12factor.net/>

THE TWELVE-FACTOR APP

- “**a methodology for building software-as-a-service apps**”
- **made for “cloud” deployments**
- **scalability in mind**
- **very practical approach to SOA development**

THE TWELVE-FACTOR APP

I. Codebase

II. Dependencies

III. Config

IV. Backing Services

V. Build, release, run

VI. Processes

VII. Port binding

VIII. Concurrency

IX. Disposability

X. Dev/prod parity

XI. Logs

XII. Admin processes

THE TWELVE-FACTOR APP

I. **Codebase**

Use git

II. **Dependencies**

III. **Config**

IV. **Backing Services**

V. **Build, release, run**

VI. **Processes**

VII. **Port binding**

VIII. **Concurrency**

IX. **Disposability**

X. **Dev/prod parity**

XI. **Logs**

XII.

THE TWELVE-FACTOR APP

I. Codebase

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Use bundler

Concurrency

IX. Disposability

X. Dev/prod parity

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THE TWELVE-FACTOR APP

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Sposability

X. Dev/prod parity

XI. Logs

XII.

Configuration is part
of the environment

THE TWELVE-FACTOR APP

I. Codebase

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III. Config

IV. Backing Services

V. Build, release, run

VI. Processes

VII. Port binding

VIII. Concurrency

IX. — Disposability

**Make services
configurable**

XI. Logs

XII.

THE TWELVE-FACTOR APP

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Turn Code & Config
into a deployment

XII.

THE TWELVE-FACTOR APP

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V. Build, release

VI. Processes

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Processes are stateless

Any “state” belongs in
a backing service

THE TWELVE-FACTOR APP

Apps are self-contained

**Communicate over a
configurable port**

III. Config

IV. Backing Services

V. Build, release, run

VI. Processes

Port binding

II. Concurrency

Disposability

X. Dev/prod parity

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THE TWELVE-FACTOR APP

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*Scale by processes
Define process types*

THE TWELVE-FACTOR APP

I. Codebase

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VI. Processes

VII. Port binding

VIII. Concurrency

Disposability

X. Dev/prod parity

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Quick startup
Graceful shutdown

THE TWELVE-FACTOR APP

I. Codebase

II. Dependencies

III. Configuration

IV. Backing services

V. Build, release, run

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VII. Port binding

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Development == Production
Same backing services
Continuous deployments

THE TWELVE-FACTOR APP

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XII.

Log to STDOUT

THE TWELVE-FACTOR APP

I. Codebase

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III. Config

IV. Backing services

V. Build, release, and deployment keys

VI. Processes

VII. Port binding

VIII. Concurrency

IX. Disposability

Dev/prod parity

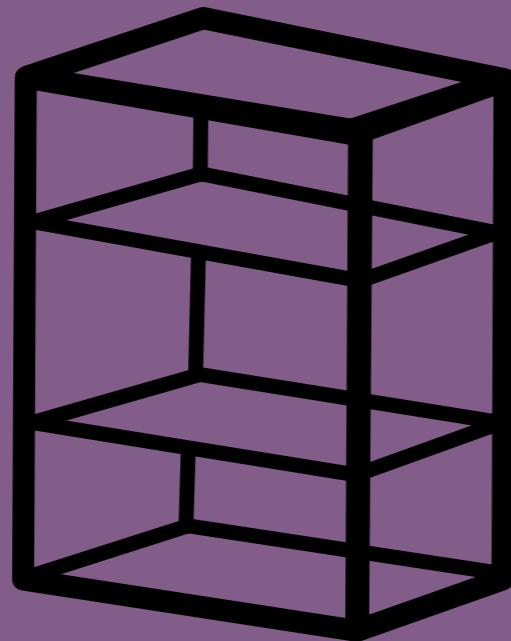
Logs

Admin processes

*Same execution as
app's processes*

*REPL should be part
of the app*

A RACK 101



rack
powers web applications

<http://rack.github.io/>

WHAT IS RACK?

Rack provides a minimal interface between web servers supporting Ruby and Ruby frameworks.

WHAT IS RACK?

- **Rack Application**
- **Rack Middleware**
- **That is it**

WHAT IS RACK?

- Hash in
- Array out

WHAT IS RACK?

- Hash in
- Array out

Rack environment

```
{  
  'REQUEST_METHOD' => 'POST',  
  'PATH_INFO' => '/api/v1/todos',  
  #...  
  'HTTP_AUTHORIZATION' => 'Basic bGFzdDp1bmljb3Ju',  
}
```

WHAT IS RACK?

in
HTTP Header

- Array out

```
{  
  'REQUEST_METHOD' => 'POST',  
  'PATH_INFO' => '/api/v1/todos',  
  ...  
  'HTTP_AUTHORIZATION' => 'Basic bGFzdDp1bmljb3Ju',  
}
```

Rack environment

WHAT IS RACK?

- Hash in
- Array out

Iterable
to allow
streaming

Rack response

```
[200, {"Content-Type" => "text/plain"}, ['Body']]
```

HTTP Status

HTTP Response Header

Response Body

WHAT IS RACK?

- Hash in
- Array out

Iterable
to allow
streaming

Rack response

```
[200, {"Content-Type" => "text/plain"}, ['Body']]
```

HTTP Status

HTTP Response Header

Response Body

A RACK APP

- must respond to “call” with the Rack environment as the only argument

A RACK APP

Rack environment

```
class MyApp
  def call(env)
    [200, {'Content-Type' => 'text/plain'}, ['Hey there']]
  end
end
```

Rack response array

BUT WAIT...

CALL YOU SAID?

```
$ ri Proc#call
```

```
= Proc#call
```

```
(from ruby core)
```

```
-----  
prc.call(params,...)    -> obj  
prc[params,...]          -> obj  
prc.(params,...)        -> obj  
-----
```

Invokes the block, setting the block's parameters to the values in params using something close to method calling semantics....

PROCS ARE RACK APPS!

ALSO A RACK APP

Rack environment

```
-> (env) { [200, { 'Content-Type' => 'text/plain' }, ['...']] }
```

Rack response array

CHALLENGE ACCEPTED



SETTING UP OUR LAB

```
$ git clone https://github.com/walski/soa-workshop.git
$ cd soa-workshop/box
$ vagrant up
$ vagrant ssh

vagrant@...$ cd /vagrant/challenges/01
vagrant@...$ bundle exec rake
```

SETTING UP OUR LAB

- **edit code on your machine (box/challenges)**
- **run the specs in Vagrant**

CHALLENGE ACCEPTED



RACK'S MIGHTY FRIENDS

RACK::REQUEST

RACK::RESPONSE

RACK::BUILDER

```
class MyAppA
  def call(env)
    [200, {'Content-Type' => 'text/plain'}, ['Hey A']]
  end
end

class MyAppB
  def call(env)
    [200, {'Content-Type' => 'text/plain'}, ['Hey B']]
  end
end

app = Rack::Builder.new {
  map("/a") { run MyAppA }
  map("/b") { run MyAppB }
  [200, {'Content-Type' => 'text/plain'}, ['What?']]
}
```

RACKUP

CONFIG.RU

1. Create a rackup config

```
Bundler.require  
require 'myapp'
```

```
run MyApp.new
```

2. Run your web app

```
$ rackup
```

RTFM

rack.rubyforge.org/doc/README_rdoc.html

CHALLENGE ACCEPTED



A SINATRA PRIMER



WHAT IS SINATRA?

- **simple web framework**
- **routing / templates / “all we need”**
- **Sinatra apps are Rack apps**
- **good example**

WHAT IS SINATRA?

- **simple web framework**
- **routing / templates / “all we need”**
- **Sinatra apps are Rack apps**
- **good example**

WHAT IS SINATRA?

```
require 'sinatra/base'

class MyApp < Sinatra::Base
  get '/hossa' do
    'cool!'
  end
end
```

**SINATRA CAN DO SO MUCH MORE.
BUT SERIOUSLY...**

RTFM

www.sinatrarb.com/intro.html

CHALLENGE ACCEPTED



A RACK MIDDLEWARE

- **is a wrapper around an app**
- **gets the app passed as the only argument to its constructor**
- **must respond to “call” with the Rack environment as the only argument**

A RACK MIDDLEWARE

```
class MyMiddleware
  def initialize(app)
    @app = app
  end

  def call(env)
    if env['PATH_INFO'] = '/yay'
      [200, {'Content-Type' => 'text/plain'}, ['yay']]
    return
  end
  @app.call(env)
end
end
```

Parent Rack app



CHALLENGE ACCEPTED



I HATE RUBY!

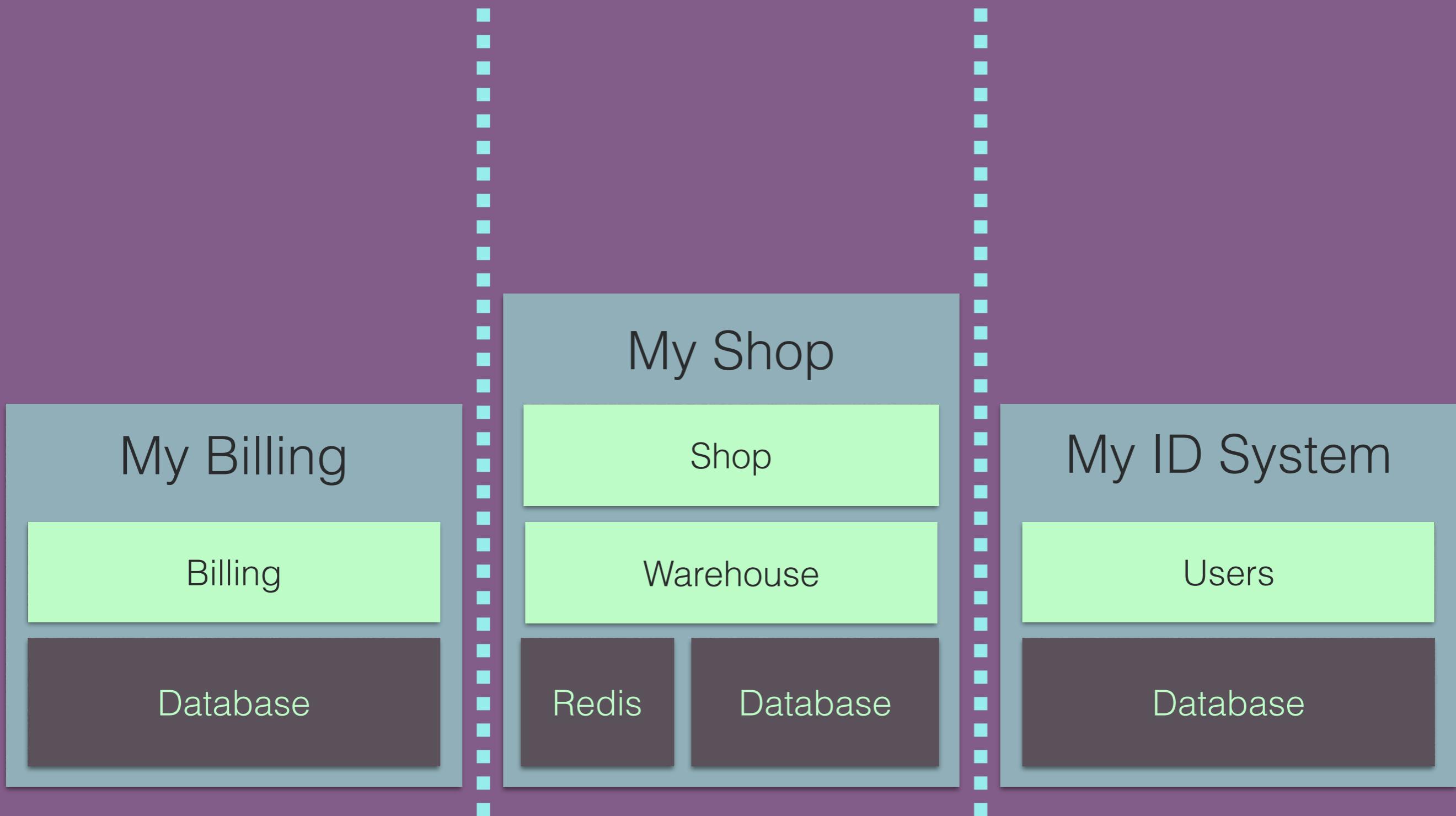
- **Don't you worry:**
 - **Python WSGI**
 - **Perl Web Server Gateway Interface**
 - **JavaScript Gateway Interface**
 - ...

SOA

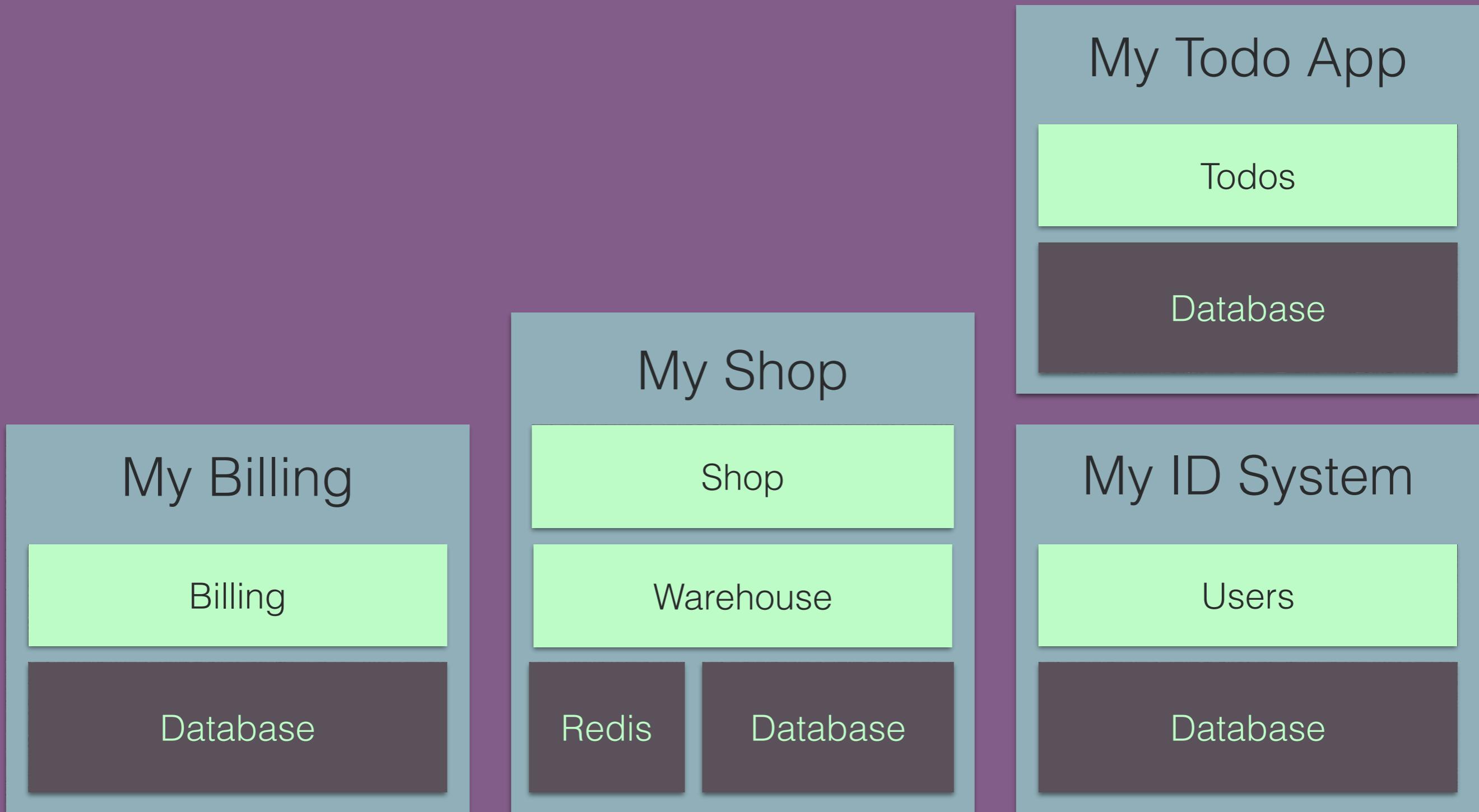
DOCUMENTATION

QUICK RECAP

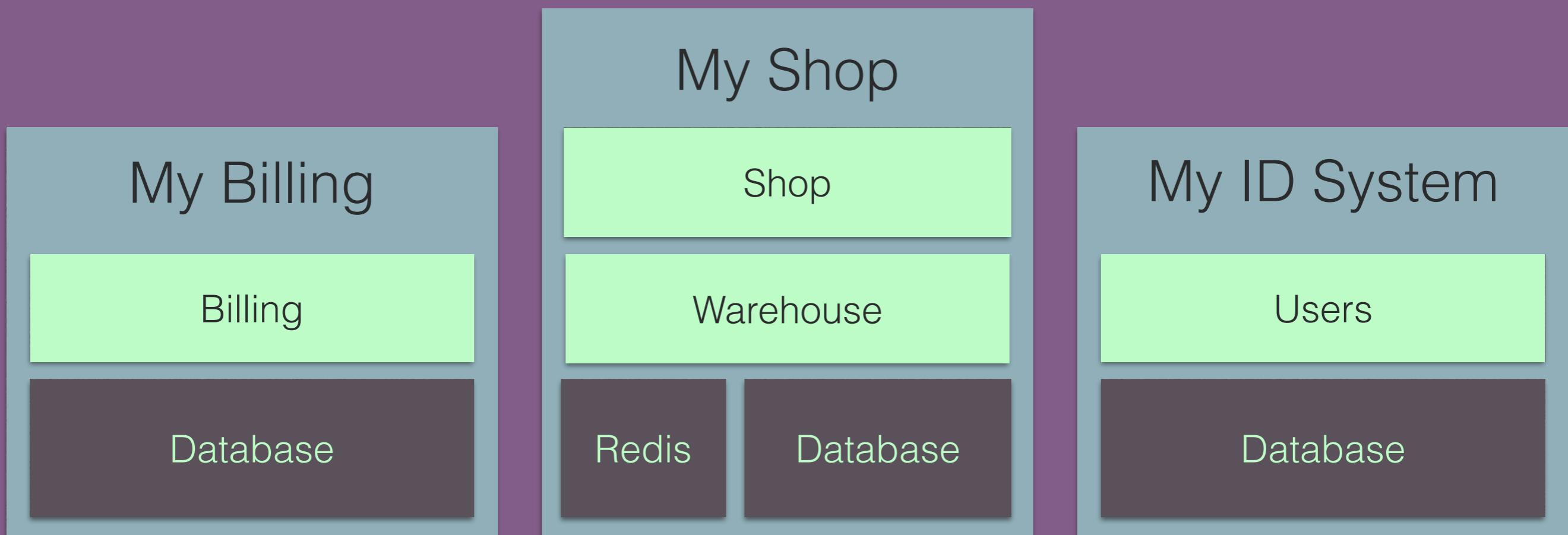
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4. SERVICE COMPATIBILITY IS BASED ON

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COMPATIBILITY IS



4. SERVICE COMPATIBILITY IS BASED ON POLICY

DOCUMENT YOUR APIs

- APIs are your policy / contract
- Helps to frame your mindset

DOCUMENT YOUR APIs

- APIs are your policy / contract
- Helps to frame your mindset

README DRIVEN DEVELOPMENT

- **Write your Readme before writing code**
- **Before ANY code!**
- **Forces you to think what you are about to build**
- **Enables team discussions**

READMES IN SOA

- The Readme can be / include your API documentation
- Good for cross functional teams

WHAT NEEDS TO BE DOCUMENTED?

- Take advantage of the simplicity of HTTP:
 - Request
 - Response

WHAT NEEDS TO BE DOCUMENTED?

- Request
- Verb
- Path
- Headers
- Body

WHAT NEEDS TO BE DOCUMENTED?

- Response
- Status
- Headers
- Body
- One documented request might lead to several different responses depending on the request specifics (unauthenticated vs. authenticated requests...)

WHAT NEEDS TO BE DOCUMENTED?

- **Miscellaneous**
- **Versioning**
- **Authentication**
- **Pagination**
- ...

SAAAAAAAMPLES



developer.github.com/v3/

SAAAAAAAMPLES



<https://devcenter.heroku.com/articles/platform-api-reference>

HOW TO DOCUMENT?

- Write it yourself
- Generated from code / comments
- Generated from tests / specs

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- Write it yourself
- Generated from code / comments
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No documentation
challenge :/

CHALLENGE DENIED.

SOA TESTING

WHY IS THIS EVEN A THING?

INTEGRATION TESTS

vs.

UNIT TESTS

Monolithic apps
can be tested with
unit tests

SOA apps can't

They rely on the
integration with
each other!

YOUR OPTIONS

1. Have a mock for every single service
2. Find a way to run the real systems

MANAGE DEPENDENCIES

Each app is a gem

CREATING GEMS

```
$ bundle gem my_gem
  create  my_gem/Gemfile
  create  my_gem/Rakefile
  create  my_gem/LICENSE.txt
  create  my_gem/README.md
  create  my_gem/.gitignore
  create  my_gem/hello-world.gemspec
  create  my_gem/lib/my_gem.rb
  create  my_gem/lib/my_gem/version.rb
```

CREATING GEMS

Pretty much empty

```
$ bundle gem my_gem
  create  my_gem/Gemfile
  create  my_gem/Rakefile
  create  my_gem/LICENSE.txt
  create  my_gem/README.md
  create  my_gem/.gitignore
  create  my_gem/hello-world.gemspec
  create  my_gem/lib/my_gem.rb
  create  my_gem/lib/my_gem/version.rb
```

CREATING GEMS

Place to track your
dependencies, edit name,
description, etc...

```
$ bundle gem my_gem
      create  my_gem/Gemfile
      create  my_gem/Rakefile
      create  my_gem/LICENSE.txt
      create  my_gem/README.md
      create  my_gem/.gitignore
      create  my_gem/hello-world.gemspec
      create  my_gem/lib/my_gem.rb
      create  my_gem/lib/my_gem/version.rb
```

CREATING GEMS

```
Gem::Specification.new do |spec|  
  ...  
  spec.add_development_dependency "bundler", "~> 1.3"  
  spec.add_development_dependency "rake"  
end
```



Use `spec.add_dependency` for runtime dependencies