

# Compile Time Checking of Runtime Resource Management

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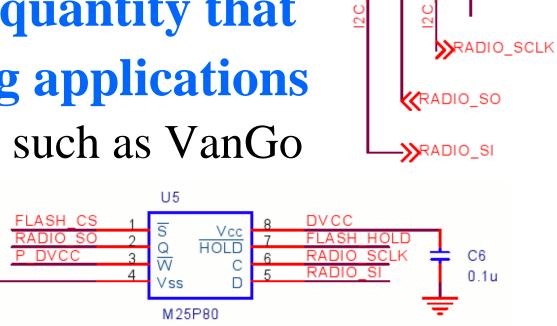
# **Introduction:** Resource Usage in Sensor Networks

# Correct usage of resources is difficult

- Low layer access to hardware
- Interactions between distributed application components
- Complex control flow in distributed system

# Resource is an item of limited quantity that used by one or more consuming applications

- Buffer pools in TinyOS extensions such as VanGo
- Pointer swapping in TinyOS
- Dynamic memory in SOS
- Access to underlying hardware



# Focus on locating memory mismanagement in sensor networks

- Models used for memory apply to other resource management problems
- Mismanaged memory leads to significant problems
  - Memory leaks rapidly exhaust limited memory available to node
  - No MMU protection so dereferencing a dangling pointer can crash a node or corrupt state in other applications

# Problem Description: Formulating a Model of Correct Memory Usage

## Intuitive model for correct memory usage

- Memory should only be under the control of one program at any given time
- A program controlling memory must either keep track of the data, free the data, or transfer ownership to another program

#### Formal model for correct memory usage

- No memory leaks
  - $\square ((\text{alloc } x) \to \lozenge ((\text{free } y \vee \text{store } y) \land \mathsf{alias}(x, y)))$
- No dangling pointers
  - $\Box(\text{free }x\to \bigcirc(\Box(\neg(\text{access}(y)\land \text{alias}(x,y)))))$

#### Memory management API used within the SOS operating system for sensor networks

- Transferring ownership of memory
  - int8\_t sys\_post(..., void\* data, SOS\_MSG\_RELEASE)
  - void\* sys\_msg\_take\_data(void\* data)

- Allocating and freeing memory
  - void\* sys\_malloc(uint16\_t size)
  - void sys\_free(void\* data)

# Proposed Solution: Examining Memory Usage and Compile Time

return SOS\_OK;

#### Automated localization of memory mismanagement

- Built using C Intermediate Language (CIL)
- Combines dataflow and alias analysis
- Configured using annotation templates

# Compile time feed back for application developers

- Incorrect memory usages displayed as compiler warnings
- Checker integrated with build process

# **Evaluation on the SOS operating system for sensor networks**

Function	Total uses out of 46371 SLOC	Memory usage in	Memory usage in	Function	Total uses out of 12990 SLOC
sys_malloc	135	SOS operating system	SOS user applications	sys_malloc	68
sys_msg_take_data	25	S S S S S S S S S S S S S S S S S S S	zez uzer approcuterus	sys_msg_take_data	23
sys_free	124			sys_free	46
SOS_MSG_RELEASE	116			SOS_MSG_RELEASE	66
Other common memory operations	54			Other common memory operations	8

mod\_op = (sos\_module\_op\_t\*) sys\_msg\_take\_data(msg);

,	
Actual memory leaks	1
Actual dangling pointer errors	1
Missing annotations	10
Free within a loop	5
False positives	26

#### Limitations

- Analysis requires some annotations
  - Annotations kept outside of code
  - Small set provides significant benefits
- Limited accuracy in alias analysis
  - Checker can use any external alias analysis engine
- Analysis has no concept of state

#### if (mod\_op == NULL) return -ENOMEM; if (mod\_op->op == MODULE\_OP\_INSMOD) { existing\_module = sys\_get\_module(mod\_op->mod\_id); if(existing\_module != NULL) { uint8\_t ver = sos\_read\_header\_byte( existing\_module->header, offsetof(mod\_header\_t, version)); if (ver < mod\_op->version) { sys\_unload\_module(existing\_module->pid, sos\_read\_header\_byte(existing\_module->header, offsetof(mod\_header\_t, version))); else { return SOS\_OK; ret = fetcher\_request(sys\_DFT\_LOADER\_PID, mod\_op->mod\_id, mod\_op->version, entohs(mod\_op->size), msg->saddr); s->pend = mod\_op; sys\_led(LED\_RED\_TOGGLE); return SOS\_OK;

#### Errors found in SOS user applications

Actual memory leaks	16
Missing annotations	153
Free within a loop	66
False positives	72

#### Future work

- Extend verification with a model of the application
- Formal type system for inference
- Integration with link time and run time checking