Create the C# Programs based on the following specifications:

1. Create a program that will simulate the card game of 21.

1. The program will generate random numbers from 1 to 21 to represent the

computers move.

1. The program will generate random numbers for 1 to 11 to represent the users

move.

1. The program will then prompt the user if he or she wants to add another card.
2. If the user decides to have another card, the program will again generate random

numbers from 1 to 11. The user can add more cards as he wants but if he goes

over than 21, he will automatically lose.

1. The number the user got from the first card and the number the user got from the

other cards he or she requested will be added and will represent the user’s final

move.

1. If the user got a higher card number compared to what the computer has the user

wins otherwise the computer wins

1. If the user got a number that is more than 21, he automatically loses.
2. The program will prompt the user again if he or she wants to play if the user says

no, the program will end.

1. If the final card number of the user is the same as the computer, a message that

says it is a tie will be displayed.

1. The program should have methods that accepts parameter and returns a value.