

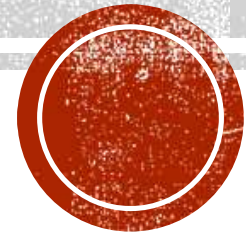


# **EMBEDDED SYSTEMS**

## **CMPE-453**

Department of Computer Engineering

**Serial Communication-3**



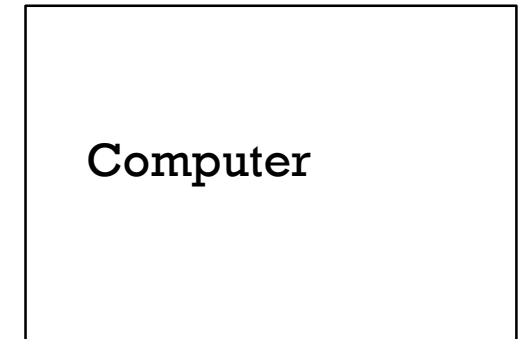
# TRANSMITTING A STRING OVER UART

```
void printString(const char myString[])
{
    uint8_t i = 0;
    /* Strings are ended by a null-character in C */
    while (myString[i])
    {
        transmitByte(myString[i]);
        i++;
    }
}
```



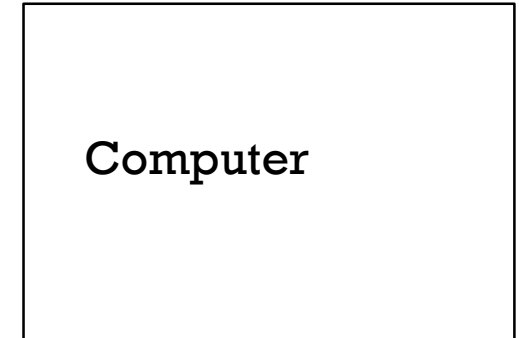
# AVR TALKING TO COMPUTER

Hello Computer!  
This is AVR.

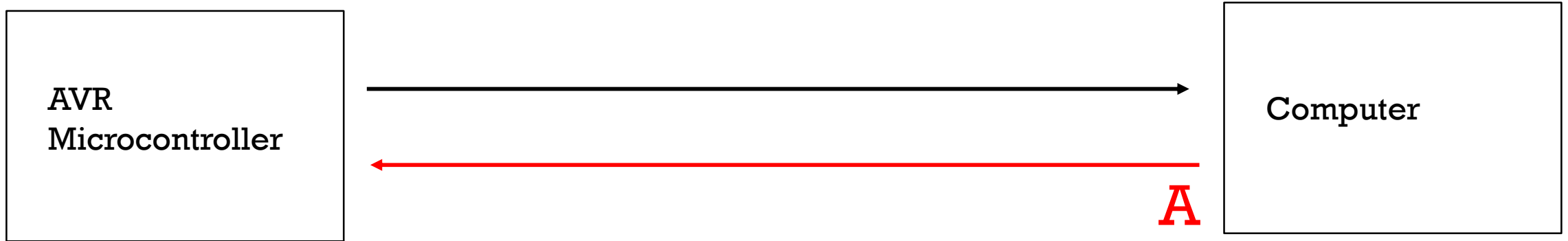


# AVR TALKING TO COMPUTER

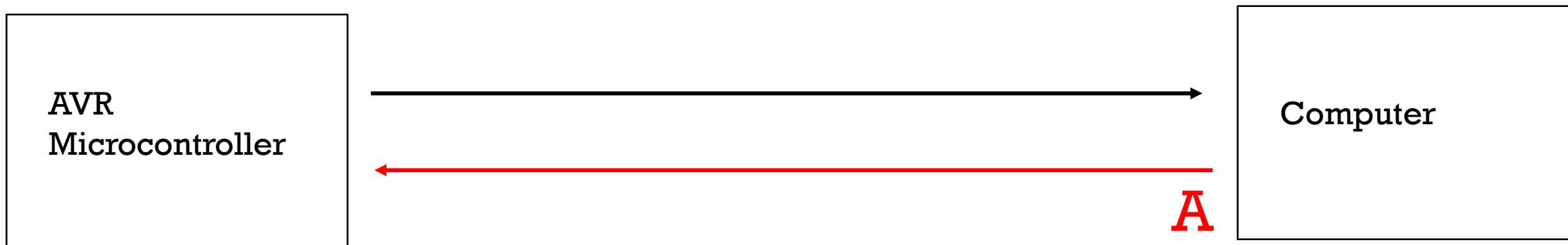
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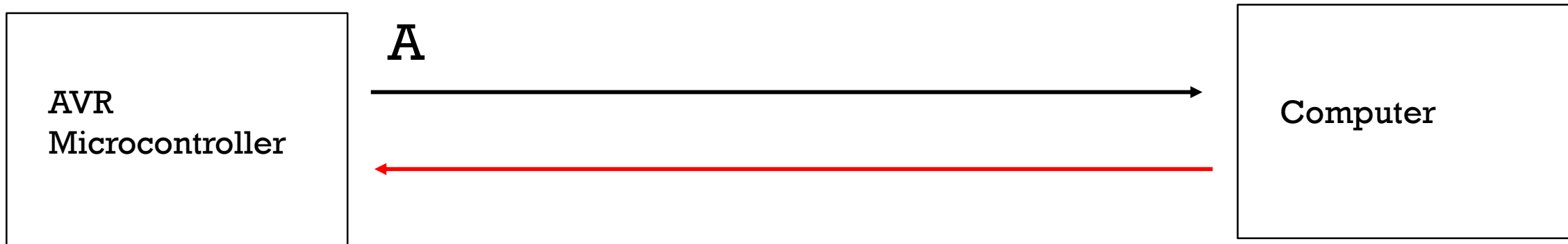
# AVR TALKING TO COMPUTER



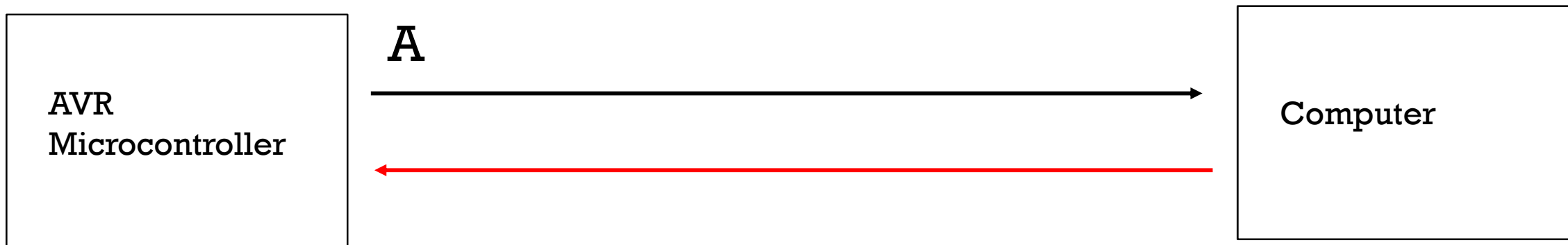
# AVR TALKING TO COMPUTER



# AVR TALKING TO COMPUTER

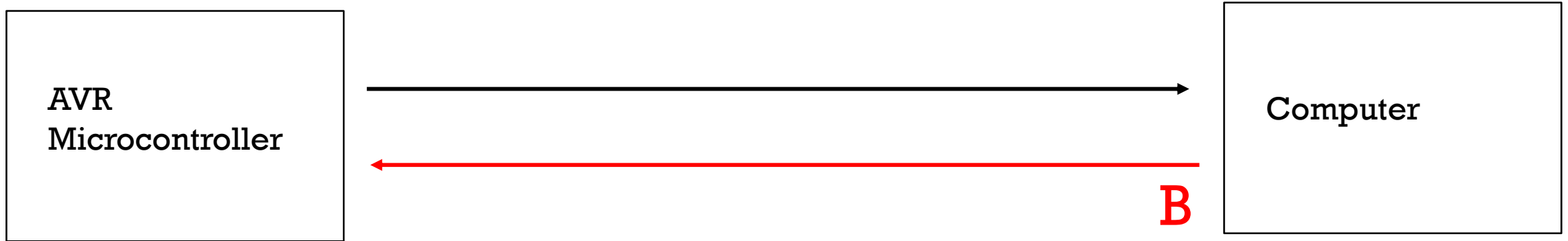


# AVR TALKING TO COMPUTER

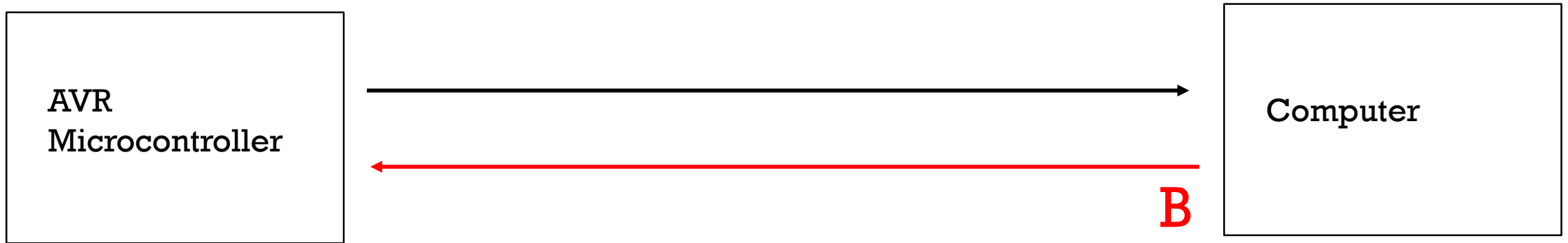




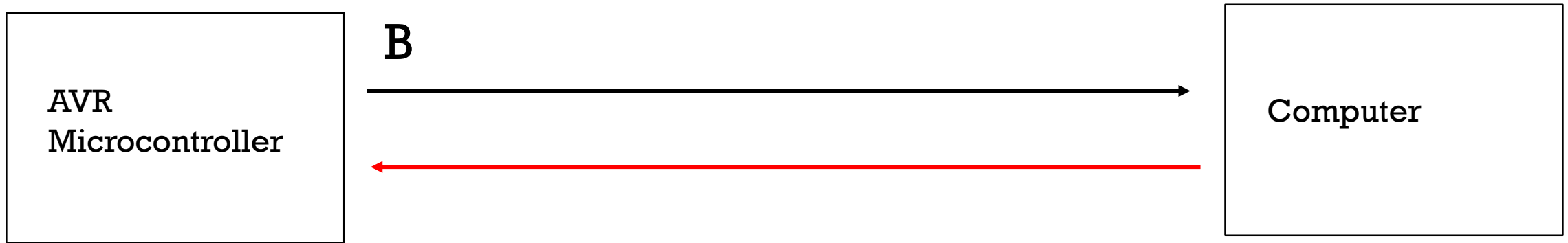
# AVR TALKING TO COMPUTER



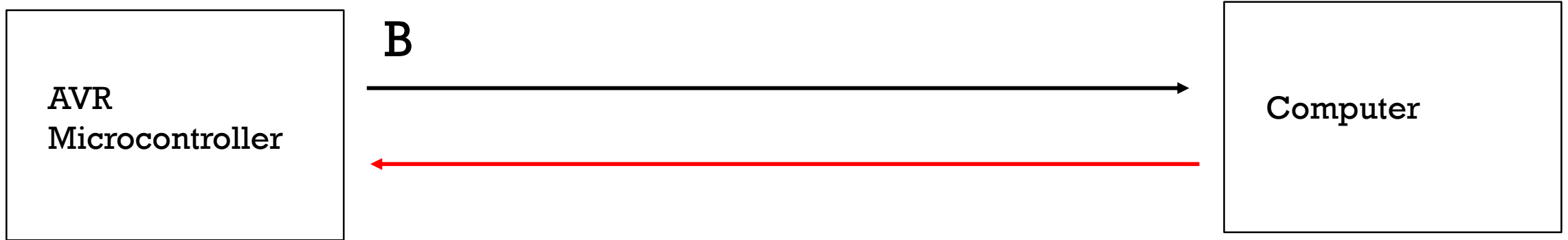
# AVR TALKING TO COMPUTER



# AVR TALKING TO COMPUTER



# AVR TALKING TO LAPTOP



# EXAMPLE LOOPBACK COMMUNICATION

Develop an AVR based circuit that

1. Sends a greetings message to computer
2. Receives a byte of data from computer
3. Send the same received byte back to computer
4. Go to step 2



# PSEUDOCODE

```
Initialize UART
```

```
Send Greetings to computer
```

```
while(1)
```

```
{
```

```
    receive byte from computer
```

```
    send same byte back to computer
```

```
}
```



# C-PROGRAM

```
// ----- Preamble ----- //
```

```
#include <binaryMacro.h>
#include <macros.h>
#include <pinDefines.h>
#include <portpins.h>
#include <USART.c>

#include <avr/io.h>
#include <util/delay.h>
```

```
int main(void)
{
    char serialCharacter;
    // ----- Inits ----- //
```

```
    initUSART();

    /* to test */
    printString("Hello computer!\r\n");
    printString("This is AVR!\r\n");
    // ----- Event loop ----- //
```

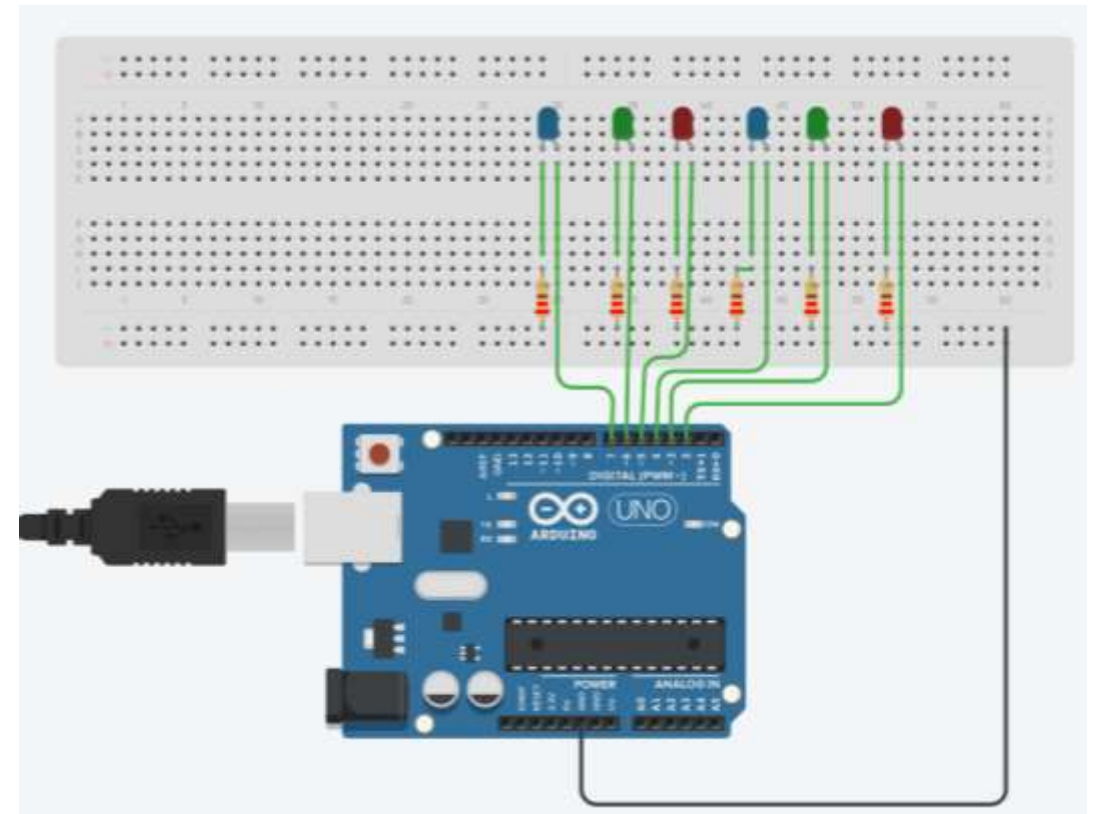
```
    while (1)
    {
        serialCharacter = receiveByte();
        transmitByte(serialCharacter);
    }

    return 0;
}
```



# EXAMPLE

- Build an AVR circuit and program it such that
  - Through UART, it asks a laptop to send an index value.
  - Reads the index value
  - Turns on index-th LED out of 6 LEDs connected to the output pins (as shown in the figure).
  - If index is less than 2 or greater than 7, AVR shall send an «out of range» message to laptop





# PSEUDOCODE

```
Initialize UART
Initialize output port
Send Greetings to Laptop
while(1)
{
    Send prompt to laptop
    Receive index value
    If value is not in range
        Send «Out of range» message
    else
        Turn on index-th LED
}
```



```

#include <binaryMacro.h>
#include <macros.h>
#include <pinDefines.h>
#include <portpins.h>
#include <USART.c>
// ----- Preamble ----- //
/* A program that turns on an LED at index value received from UART receiver. */
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
    char serialCharacter;
    // ----- Inits ----- //
    LED_DDR = 0xff; /* set up LEDs for output */
    DDRD = 0xff;
    initUSART();
    /* to test */
    printString("Hello Laptop!\r\n");
    printString("This is AVR.\r\n");
    // ----- Event loop ----- //
    while (1)
    {
        printString("Enter a number, from 2 to 7 and I will turn on corresponding LED\r\n");
        serialCharacter = receiveByte();
        transmitByte(serialCharacter);
        printString("\n");
        if ((serialCharacter < 0x32) || (serialCharacter > 0x37))
            printString("The number you entered is out of range \r\n");
        else
        {
            serialCharacter = serialCharacter-0x30;

            LED_PORT= (1 << serialCharacter);

            PORTD = LED_PORT;
        }
    } /* End event loop */
    return 0;
}

```

