

TED UNIVERSITY  
Department of Computer Engineering

CMPE 451 FINAL EXAM  
FALL, 2022-2023

Date: 04/01/2023, Wednesday  
Time: 09:30-11:30, Duration: 120 minutes

FULL NAME : **Solution**

STUDENT ID :

SECTION :

SIGNATURE :

| QUESTIONS | POINTS |  |
|-----------|--------|--|
| Q1        | 20     |  |
| Q2        | 15     |  |
| Q3        | 15     |  |
| Q4        | 20     |  |
| Q5        | 30     |  |
| TOTAL     | 100    |  |

Please Read Carefully

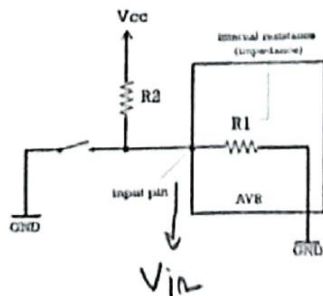
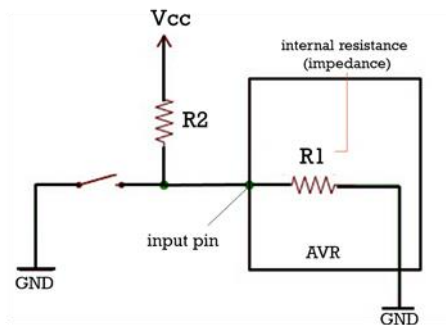
- This is a closed-book exam.
- Talking is forbidden during the exam.
- Use of electronic devices including mobile phones is forbidden during the exam.
- Exchange of items (erasers, pens, pencils, etc.) during the exam is forbidden.
- There should be total of 5 questions. Check your exam paper!
- Show your work clearly in the spaces provided.

## Q1. Digital Input

- a- Write C code to configure bits 1 and 4 of PORTB as Input. Enable their internal pull-up resistors and read the value held in PORTB continuously.

```
DDRB = 0x00;  
PORTB = 0b00010010;  
int tmp;  
while (1){  
    tmp = PINB;  
}
```

- b- Determine a suitable pull-up resistor value to provide logic high and logic low to AVR microcontroller according to the state of push button. Assume that  $V_{CC}$  is 5V, internal impedance of AVR is 300K $\Omega$ . Show your work and calculations clearly. Writing a value only by depending on literature will not be accepted.



$$V_{in} = \frac{V_{CC}}{R_1 + R_2} \times R_1$$

For logic high = 1,  $V_{in} > \frac{V_{CC}}{2}$

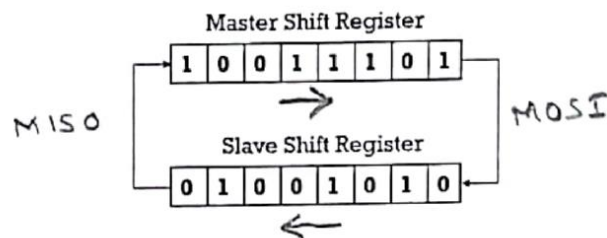
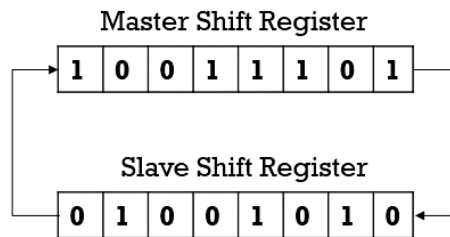
$$\frac{V_{CC}}{2} = \frac{V_{CC} \cdot R_1}{R_1 + R_2}$$

$$\Rightarrow 2R_1 = R_1 + R_2 \Rightarrow R_1 = R_2 = 300K\Omega$$

so  $R_2$  should be smaller than 300K $\Omega$   
to have  $V_{in} > \frac{V_{CC}}{2}$

## Q.2 Serial Communication

For the following SPI Master and Slave Shift Registers, show all steps to transmit all the data (loaded at time  $t$ ) from both sides to each other. Write the names of data lines and show the direction of data transfer.



01001110 → 10100111 → 01010011  
10010101 → 00101010 → 01010101

00101001 → 10010100 → 01001010  
10101011 → 01010111 → 10101110

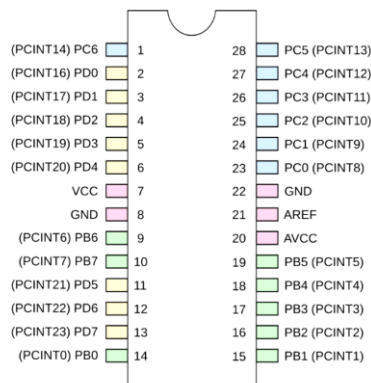
10100101 → 

|          |
|----------|
| 01010010 |
| 10111001 |

 ← read from this side.  
01011100

## Q.3 Interrupts

Program AVR microcontroller such that LED0 blinks with a delay of 100 ms. LED1 is turned on when push button is pressed. Push button must be handled using ISR for PCINT13. LED0 is connected to bit 2 of PORTB and LED1 is to bit 4 of PORTD.



|               |        |        |        |        |        |        |        |        |        |
|---------------|--------|--------|--------|--------|--------|--------|--------|--------|--------|
| Bit           | 7      | 6      | 5      | 4      | 3      | 2      | 1      | 0      |        |
| (0x6B)        | PCINT7 | PCINT6 | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINT0 | PCMSK0 |
| Read/Write    | R/W    | R/W    | R/W    | R/W    | R/W    | R/W    | R/W    | R/W    |        |
| Initial Value | 0      | 0      | 0      | 0      | 0      | 0      | 0      | 0      |        |

|               |   |         |         |         |         |         |        |        |        |
|---------------|---|---------|---------|---------|---------|---------|--------|--------|--------|
| Bit           | 7 | 6       | 5       | 4       | 3       | 2       | 1      | 0      |        |
| (0x6C)        | — | PCINT14 | PCINT13 | PCINT12 | PCINT11 | PCINT10 | PCINT9 | PCINT8 | PCMSK1 |
| Read/Write    | R | R/W     | R/W     | R/W     | R/W     | R/W     | R/W    | R/W    |        |
| Initial Value | 0 | 0       | 0       | 0       | 0       | 0       | 0      | 0      |        |

|               |         |         |         |         |         |         |         |         |        |
|---------------|---------|---------|---------|---------|---------|---------|---------|---------|--------|
| Bit           | 7       | 6       | 5       | 4       | 3       | 2       | 1       | 0       |        |
| (0x6D)        | PCINT23 | PCINT22 | PCINT21 | PCINT20 | PCINT19 | PCINT18 | PCINT17 | PCINT16 | PCMSK2 |
| Read/Write    | R/W     | R/W     | R/W     | R/W     | R/W     | R/W     | R/W     | R/W     |        |
| Initial Value | 0       | 0       | 0       | 0       | 0       | 0       | 0       | 0       |        |

|               |   |   |   |   |   |       |       |       |       |
|---------------|---|---|---|---|---|-------|-------|-------|-------|
| Bit           | 7 | 6 | 5 | 4 | 3 | 2     | 1     | 0     |       |
| (0x68)        | — | — | — | — | — | PCIE2 | PCIE1 | PCIE0 | PCICR |
| Read/Write    | R | R | R | R | R | R     | R     | R     |       |
| Initial Value | 0 | 0 | 0 | 0 | 0 | 0     | 0     | 0     |       |

|               |     |     |     |     |     |     |     |     |      |
|---------------|-----|-----|-----|-----|-----|-----|-----|-----|------|
| Bit           | 7   | 6   | 5   | 4   | 3   | 2   | 1   | 0   |      |
| 0x3F (0x5F)   | I   | T   | H   | S   | V   | N   | Z   | C   | SREG |
| Read/Write    | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |      |
| Initial Value | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   |      |

```
// ----- Preamble ----- //
#include <avr/io.h>
#include <util/delay.h>
#include <avr/interrupt.h>
#define LED_PORT0 PORTB
#define LED0_DDR DDRB
#define LED_PORT1 PORTD
#define LED1_DDR DDRD
#define LED0 2
#define LED1 4
#define BUTTON_PORT PORTC
#define BUTTON_PIN PINC
#define BUTTON 5

ISR(PCINT1_vect)
{
    /* Run every time there is a change on button */
    if (bit_is_clear(BUTTON_PIN, BUTTON))
        LED_PORT1 |= (1 << LED1);
    else
        LED_PORT1 &= ~(1 << LED1);
}
```

```
void initInterrupt0(void)
{
    PCMSK1 |= (1 << PCINT13); //enable PCINT13
    PCICR |= (1 << PCIE1);    // PortC → Bank 1
    sei(); /* set (global) interrupt enable bit */
}

int main(void)
{
    // ----- Inits ----- //
    LED0_DDR = 0xff; /* all LEDs active */
    LED1_DDR = 0xff;
    BUTTON_PORT |= (1 << BUTTON); /* pullup */
    initInterrupt0();
    // ----- Event loop ----- //
    while (1)
    {
        _delay_ms(100);
        LED_PORT0 ^= (1 << LED0);
    } /* End event loop */
    return 0; /* This line is never reached */
}
```

#### Q.4 Timer/Counter

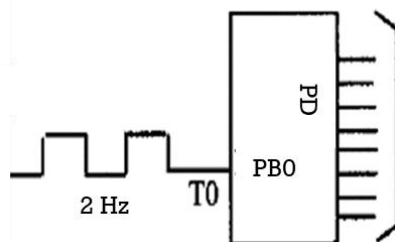
- a- Write a C program to generate 800 $\mu$ s delay, by using Timer0, CTC mode, with prescaler = 64. Assume that XTAL = 4MHz. Information you may need is given below.

$T = 1/\text{XTAL} = 1/(4 \times 10^6) = 0.25 \times 10^{-6} \text{s} = 0.25 \mu\text{s}$ , since prescaler is 64;  
 $64 \times 0.25 \mu\text{s} = 16 \mu\text{s}$ ; for 800 $\mu$ s delay; we need  $800/16 = 50$  clocks. Therefore OCR0 should be set as  $50-1 = 49$ .

```
int main ()                Void T0Delay()
{
    DDRB = 0xFF;           OCR0 = 49;
    while (1)              TCNT = 0;
    {                      TCCR0 = 0x0B    // TCRR0 = 00001011
        T0Delay();         while((TIFR&0x2)==0)
    }                      TCCR0 = 0;
                           TIFR = 0x02;
}                           }
```

- b- 2 Hz clock pulse is fed into pin T0 (as shown), write C code to program AVR microcontroller as a counter and display the counter on PORTD.

**Note: It should count with the speed of a real clock.**



```
#include "avr/io.h"

int main ( )
{
    PORTB = 0x01;           //activate pull-up of PB0
    DDRD = 0xFF;            //PORTD as output
    TCCR0 = 0x06;           //output clock source
    TCNT0 = 0x00;












    while (1)
    {
        do
        {
            PORTD = TCNT0;
        } while((TIFR&(0x1<<TOV0))!=0); //wait for TOV0 to roll over
        TIFR = 0x1<<TOV0;    //clear TOV0
    }
}
```

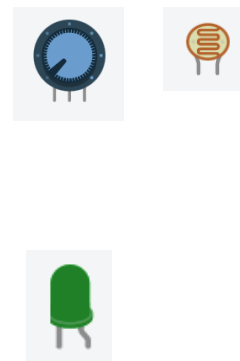
| FOC0 | WGM00 | COM01 | COM00 | WGM01 | CS02 | CS01 | CS00 |
|------|-------|-------|-------|-------|------|------|------|
|------|-------|-------|-------|-------|------|------|------|

TIFR

| OCF2 | TOV2 | ICF1 | OCF1A | OCF1B | TOV1 | OCF0 | TOV0 |
|------|------|------|-------|-------|------|------|------|
|------|------|------|-------|-------|------|------|------|

Assume that you have 1 light sensor, 1 potentiometer, 1 LED, 1 AVR Atmega328p and jumpers. Design an AVR-based circuit which reads from potentiometer and light sensor. By comparing the voltages read from them, it turns on or turn off the LED. (Assume that AVR is already powered).

- | Arduino function  |  | ATmega328P pin mapping |    | Arduino function |  |
|---|--|------------------------|----|------------------|--|
| reset   |  | PC6 1                  | 28 | PC5              | analog input 5   |
| digital pin 0  |  | PD0 2                  | 27 | PC4              | analog input 4   |
| digital pin 1  |  | PD1 3                  | 26 | PC3              | analog input 3   |
| digital pin 2   |  | PD2 4                  | 25 | PC2              | analog input 2   |
| digital pin 3  |  | PD3 5                  | 24 | PC1              | analog input 1   |
| digital pin 4   |  | PD4 6                  | 23 | PC0              | analog input 0   |
| VCC   |  | VCC 7                  | 22 | GND              | GND  |
| GND   |  | GND 8                  | 21 | AREF             | analog reference   |
| crystal   |  | PB6 9                  | 20 | AVCC             | AVCC   |
| crystal   |  | PB7 10                 | 19 | PB5              |  digital pin 13   |
| digital pin 5  |  | PD5 11                 | 18 | PB4              |  digital pin 12   |
| digital pin 6  |  | PD6 12                 | 17 | PB3              |   digital pin 11 |
| digital pin 7   |  | PD7 13                 | 16 | PB2              |  digital pin 10   |
| digital pin 8   |  | PB0 14                 | 15 | PB1              |  digital pin 9  |
- When using SPI to communicate with the chip



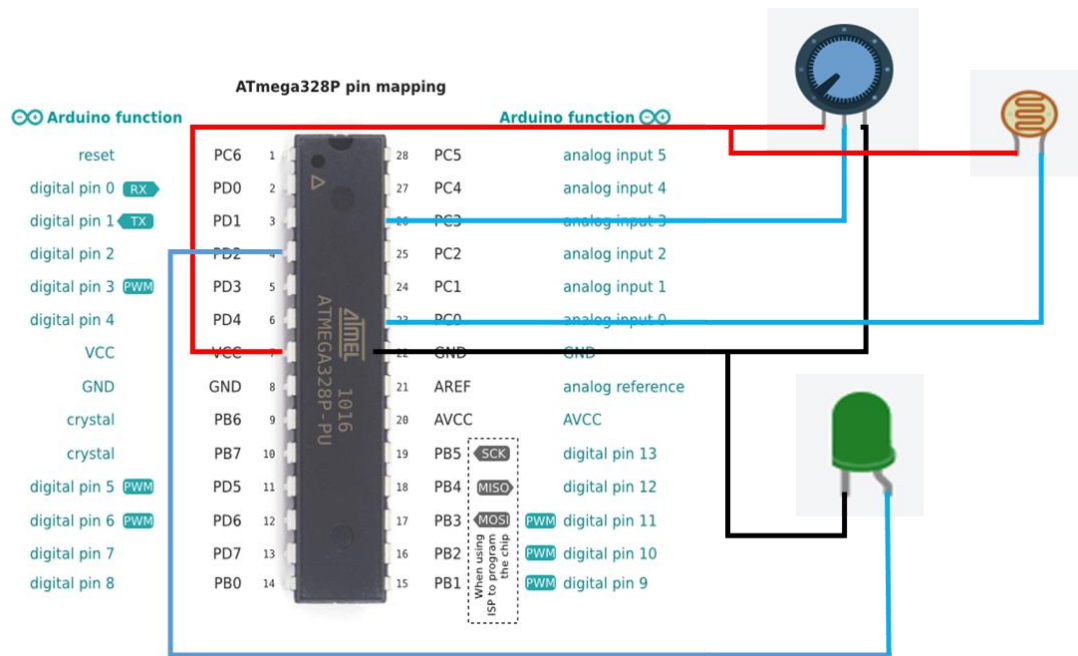
| Bit           | 7            | 6            | 5            | 4 | 3           | 2           | 1           | 0           |
|---------------|--------------|--------------|--------------|---|-------------|-------------|-------------|-------------|
| (0x7C)        | <b>REFS1</b> | <b>REFS0</b> | <b>ADLAR</b> | – | <b>MUX3</b> | <b>MUX2</b> | <b>MUX1</b> | <b>MUX0</b> |
| Read/Write    | R/W          | R/W          | R/W          | R | R/W         | R/W         | R/W         | R/W         |
| Initial Value | 0            | 0            | 0            | 0 | 0           | 0           | 0           | 0           |

**ADMUX**

| Bit           | 7           | 6           | 5            | 4           | 3           | 2            | 1            | 0            |
|---------------|-------------|-------------|--------------|-------------|-------------|--------------|--------------|--------------|
| (0x7A)        | <b>ADEN</b> | <b>ADSC</b> | <b>ADATE</b> | <b>ADIF</b> | <b>ADIE</b> | <b>ADPS2</b> | <b>ADPS1</b> | <b>ADPS0</b> |
| Read/Write    | R/W         | R/W         | R/W          | R/W         | R/W         | R/W          | R/W          | R/W          |
| Initial Value | 0           | 0           | 0            | 0           | 0           | 0            | 0            | 0            |

**ADCSRA**



```
// ----- Preamble ----- //
```

```
#include <avr/io.h>
```

```
#include <util/delay.h>
```

```
#include "pinDefines.h"
```

```
#define LED_DDR DDRD
```

```
#define LED_PORT PORTD
```

```
#define POT PC3
```

```
#define LIGHT_SENSOR PC0
```

```
uint16_t readADC(uint8_t channel)
```

```
{
```

```
    ADMUX = (0xf0 & ADMUX) | channel;
```

```
    ADCSRA |= (1 << ADSC);
```

```
    loop_until_bit_is_clear(ADCSRA, ADSC);
```

```
    return (ADC);
```

```
}
```

```
int main(void)
```

```
{
```

```
// ----- Inits ----- //
```

```
uint16_t lightThreshold;
```

```
uint16_t sensorValue;
```

```
// Set up ADC
```

```
ADMUX |= (1 << REFS0); /* reference voltage on AVCC */
```

```
ADCSRA |= (1 << ADPS1) | (1 << ADPS0); /* ADC clock prescaler /8 */
```

```
ADCSRA |= (1 << ADEN); /* enable ADC */
```

```
LED_DDR = 0xff;
```

```
// ----- Event loop ----- //
```

```
while (1)
```

```
{
```

```
    lightThreshold = readADC(POT);
```

```
    sensorValue = readADC(LIGHT_SENSOR);
```

```
    if (sensorValue < lightThreshold)
```

```
        LED_PORT = 0x04;
```

```
    else
```

```
        LED_PORT = 0x00;
```

```
    } /* End event loop */
```

```
return 0; /* This line is never reached */
```

```
}
```