

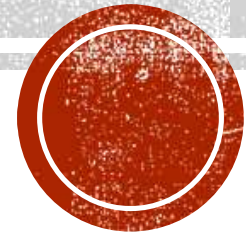


# **EMBEDDED SYSTEMS**

## **CMPE-453**

Department of Computer Engineering

**Pulse Width Modulation**



# Motivation

- ON or OFF in our AVR World (strictly digital). E.g: LEDs have been either on or off.
- LEDs to fade instead of blink
- A motor to run at half speed instead of being always on or off.
- Volume control.
- PWM is a way to make intermediate voltages from the AVR's logical high and low



- ***PWM*** toggles the logic output on and off very fast, so quickly that whatever is attached to the output can't react fully.
- *The result is that the output sees a voltage that is proportional to the average percent of the time that the AVR spends with its output on.*



Ratio of time spent in the on state to period is called the **duty cycle**

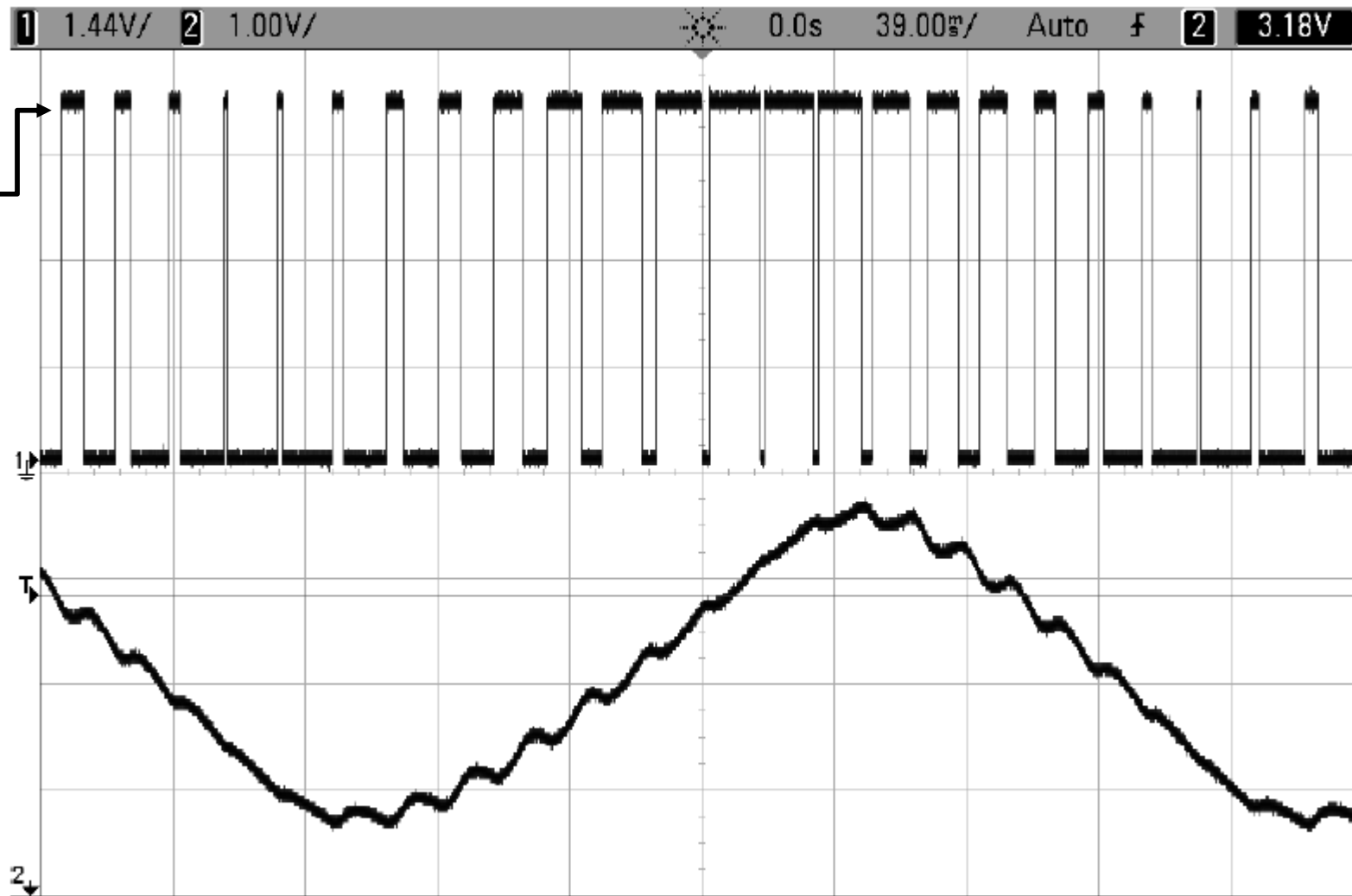
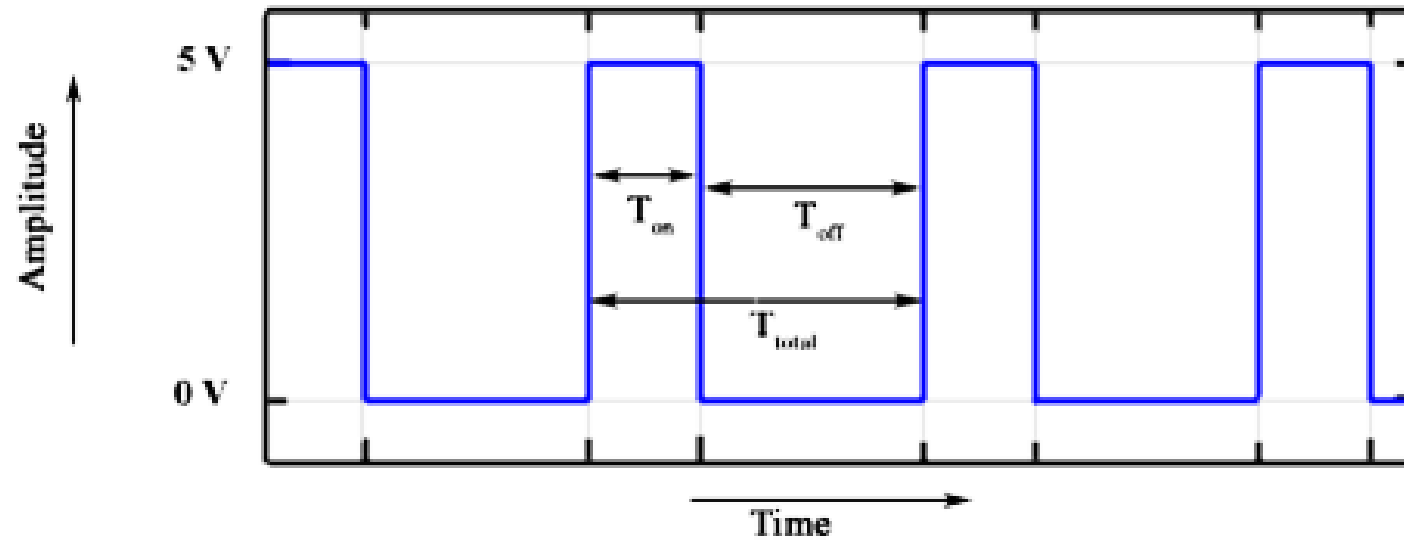


Figure 10-1. PWM oscilloscope traces





$$D = \frac{T_{on}}{(T_{on} + T_{off})} = \frac{T_{on}}{T_{total}}$$

**50% duty cycle**



**75% duty cycle**



**25% duty cycle**



$$V_{out} = D \times V_{in}$$

$$V_{out} = \frac{T_{on}}{T_{total}} \times V_{in}$$



## Example:

### LED brightening and dimming

```
// ----- Preamble ----- //
#include <avr/io.h>                /* Defines pins, ports, etc */
#include <util/delay.h>            /* Functions to waste time */
#include "pinDefines.h"

#define LED_DELAY 20              /* microseconds */

void pwmAllPins(uint8_t brightness) {
    uint8_t i;
    LED_PORT = 0xff;              /* turn on */
    for (i = 0; i < 255; i++) {
        if (i >= brightness) {    /* once it's been on long enough */
            LED_PORT = 0;         /* turn off */
        }
        _delay_us(LED_DELAY);
    }
}

int main(void) {

    uint8_t brightness = 0;
    int8_t direction = 1;

    // ----- Inits ----- //

    // Init all LEDs
    LED_DDR = 0xff;
    // ----- Event loop ----- //
    while (1) {
        // Brighten and dim
        if (brightness == 0) {
            direction = 1;
        }
        if (brightness == 255) {
            direction = -1;
        }
        brightness += direction;
        pwmAllPins(brightness);

    }
    return (0);                  /* End event loop */
}                                /* This line is never reached */
```

#step per cycle: N  
delay: m sec. per step

$$f_{pwm} = 1 / (\text{delay} \times N)$$

TinkerCad demo !



## Example: Using Timers

```
/* PWM Demo with serial control over three LEDs */

// ----- Preamble ----- //
#include <avr/io.h>           /* Defines pins, ports, etc */
#include <util/delay.h>       /* Functions to waste time */
#include "pinDefines.h"
#include "USART.h"

static inline void initTimers(void) {
    // Timer 1 A,B
    TCCR1A |= (1 << WGM10);    /* Fast PWM mode, 8-bit */
    TCCR1B |= (1 << WGM12);    /* Fast PWM mode, pt.2 */
    TCCR1B |= (1 << CS11);     /* PWM Freq = F_CPU/8/256 */
    TCCR1A |= (1 << COM1A1);   /* PWM output on OCR1A */
}
```

TinkerCad demo !

```
TCCR1A |= (1 << COM1B1);      /* PWM output on OCR1B */

// Timer 2
TCCR2A |= (1 << WGM20);       /* Fast PWM mode */
TCCR2A |= (1 << WGM21);       /* Fast PWM mode, pt.2 */
TCCR2B |= (1 << CS21);        /* PWM Freq = F_CPU/8/256 */
TCCR2A |= (1 << COM2A1);      /* PWM output on OCR2A */
}

int main(void) {
    uint8_t brightness;

    // ----- Inits ----- //

    initTimers();
    initUSART();
    printString("-- LED PWM Demo --\r\n");

    /* enable output on LED pins, triggered by PWM hardware */
    LED_DDR |= (1 << LED1);
    LED_DDR |= (1 << LED2);
    LED_DDR |= (1 << LED3);

    // ----- Event loop ----- //
    while (1) {

        printString("\r\nEnter (0-255) for PWM duty cycle: ");
        brightness = getNumber();
        OCR2A = OCR1B;
        OCR1B = OCR1A;
        OCR1A = brightness;

    }
    return (0);                /* End event loop */
}                               /* This line is never reached */
```

