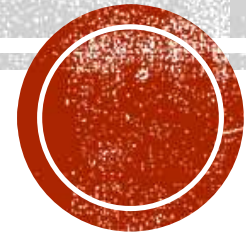




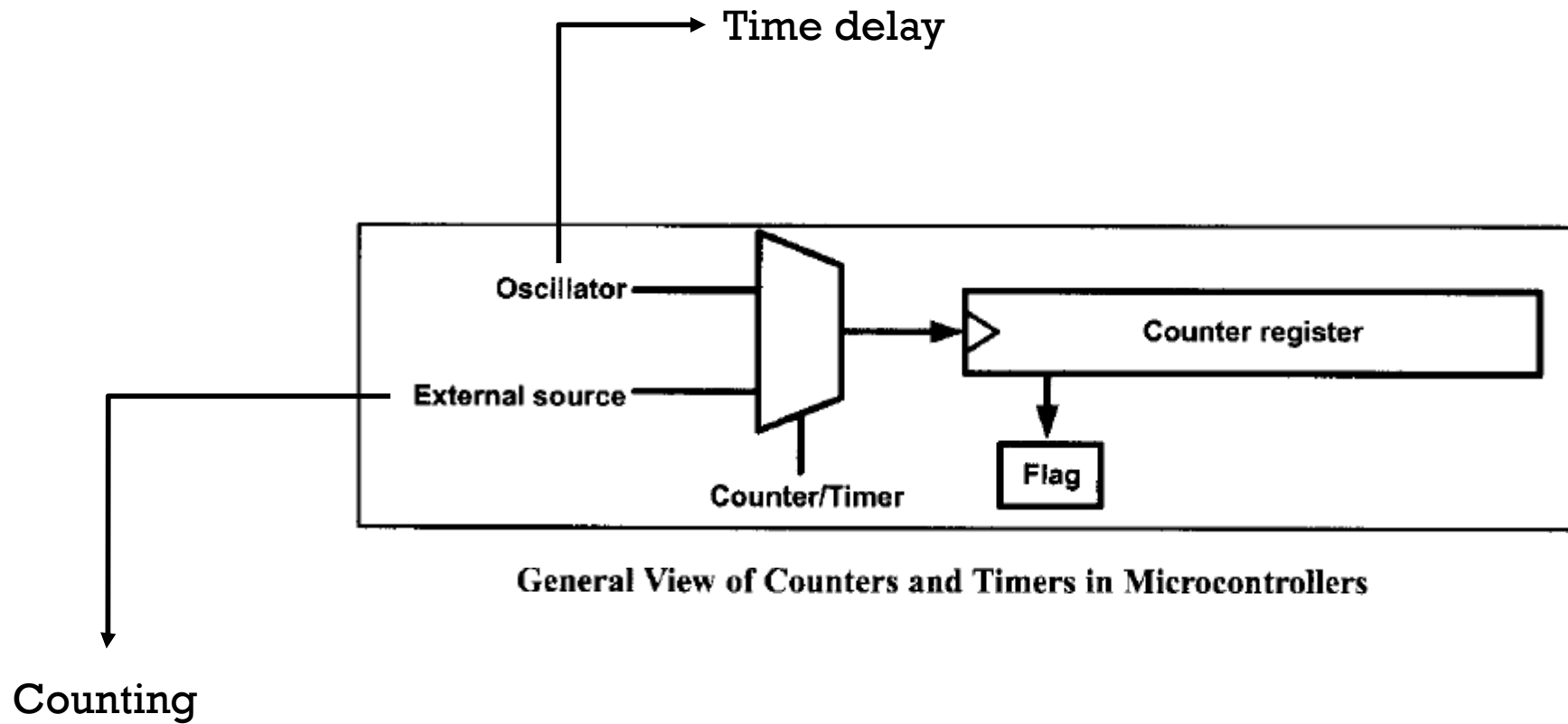
EMBEDDED SYSTEMS

CMPE-453

Department of Computer Engineering



Timers/Counters



To generate a time delay

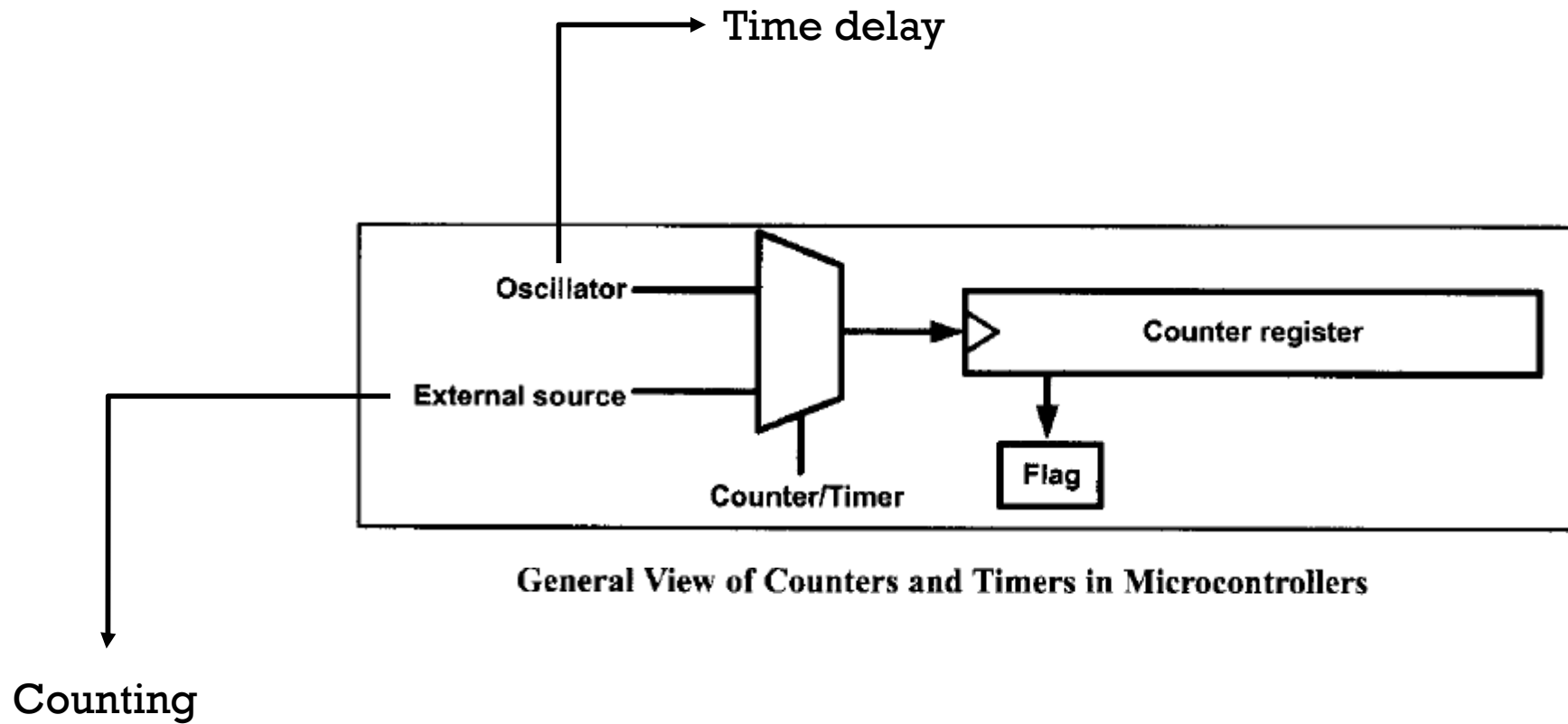
- Each oscillator tick increases counter register
- How many ticks have occurred in counter register
- Oscillator frequency \rightarrow tick period
- A.O.Time = tick period \times register content

Example

- Oscillator freq. = 1MHz
- 1 tick for each $1/10^6$ secs.
- 1sec delay, we need 10^6 ticks

Clear counter and wait it reaches up to a certain value





Second way for a time delay

- Counter flag is cleared when it is overflow.
- Load counter register, wait upto it is cleared.

Example

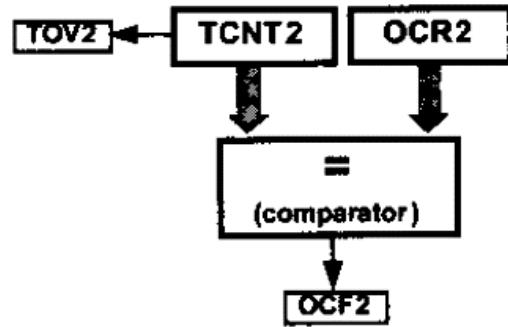
- Oscillator freq. = 1MHz
- 4μsec delay, we need 4 ticks
- Load counter register with FC

FC – FD – FE –FF – overflow (00)



Timer2

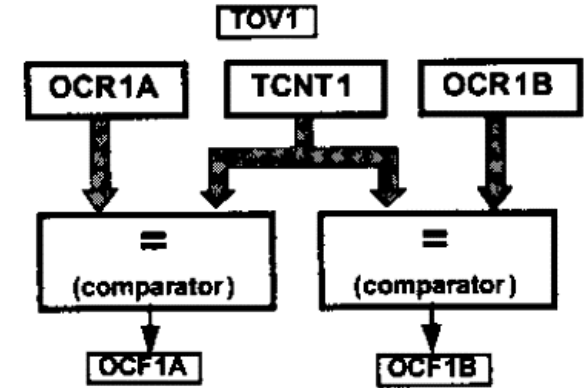
TCCR2



Timer1

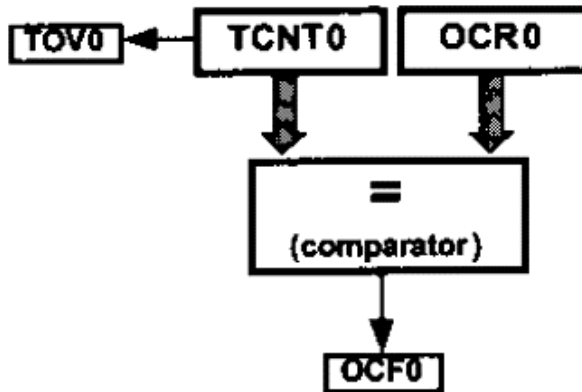
TCCR1B

TCCR1A



Timer0

TCCR0

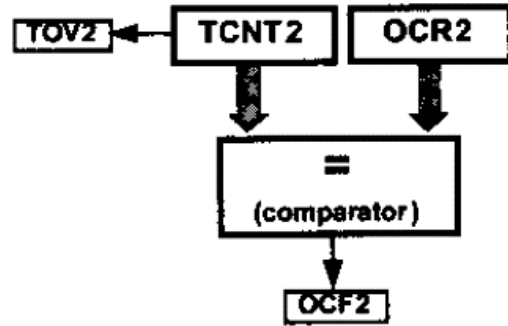


- TCNT_n : 0 when reset, counts up for each pulse
- Load or read TCNT_n
- TOV_n : Timer overflow
- It is set when overflow



Timer2

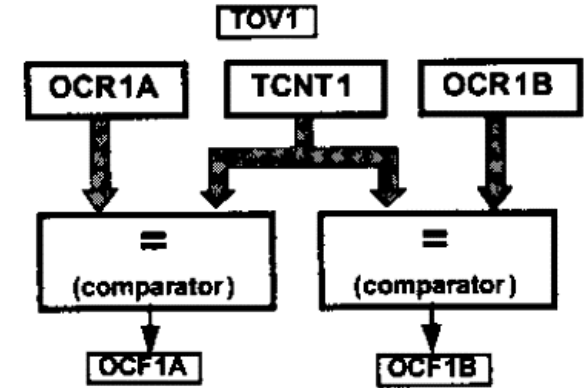
TCCR2



Timer1

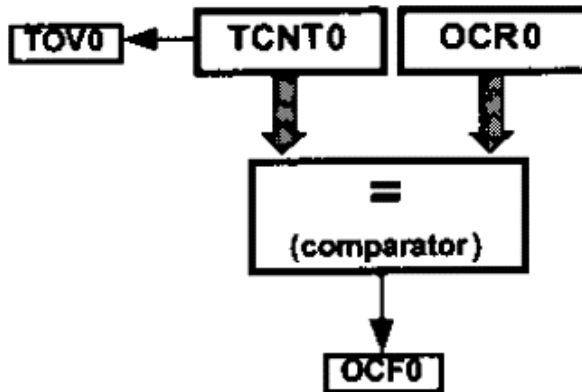
TCCR1B

TCCR1A



Timer0

TCCR0



- TCCRN : 0 when reset, counts up for each pulse
- Specify to work as timer or counter
- OCRn : Timer overflow
- It is set when overflow
- OCFn : Output compare flag
- It is set when TCNTn and OCRn is equal



PROGRAMMING TIMER0

TCNT0

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

TCCR0 (Timer/Counter Control Register)

FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00
------	-------	-------	-------	-------	------	------	------

CS02:00	D2	D1	D0	Timer0 clock selector
	0	0	0	No clock source (Timer/Counter stopped)
	0	0	1	clk (No Prescaling)
	0	1	0	clk / 8
	0	1	1	clk / 64
	1	0	0	clk / 256
	1	0	1	clk / 1024
	1	1	0	External clock source on T0 pin. Clock on falling edge.
	1	1	1	External clock source on T0 pin. Clock on rising edge.

WGM00, WGM01

D6	D3	Timer0 mode selector bits
0	0	Normal
0	1	CTC (Clear Timer on Compare Match)
1	0	PWM, phase correct
1	1	Fast PWM



EXAMPLES

Example 9-1

Find the value for TCCR0 if we want to program Timer0 in Normal mode, no prescaler. Use AVR's crystal oscillator for the clock source.

Solution:

TCCR0 =

0	0	0	0	0	0	0	1
FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00

Example 9-2

Find the timer's clock frequency and its period for various AVR-based systems, with the following crystal frequencies. Assume that no prescaler is used.

(a) 10 MHz (b) 8 MHz (c) 1 MHz

Solution:

(a) $F = 10 \text{ MHz}$ and $T = 1/10 \text{ MHz} = 0.1 \mu\text{s}$

(b) $F = 8 \text{ MHz}$ and $T = 1/8 \text{ MHz} = 0.125 \mu\text{s}$

(c) $F = 1 \text{ MHz}$ and $T = 1/1 \text{ MHz} = 1 \mu\text{s}$



PROGRAMMING TIMER0

TIFR (Timer/Counter Interrupt Flag Register)

OCF2	TOV2	ICF1	OCF1A	OCF1B	TOV1	OCF0	TOV0
------	------	------	-------	-------	------	------	------

TOV0 D0 Timer0 overflow flag bit
0 = Timer0 did not overflow.
1 = Timer0 has overflowed (going from \$FF to \$00).

WGM00, WGM01

D6	D3	Timer0 mode selector bits
0	0	Normal
0	1	CTC (Clear Timer on Compare Match)
1	0	PWM, phase correct
1	1	Fast PWM



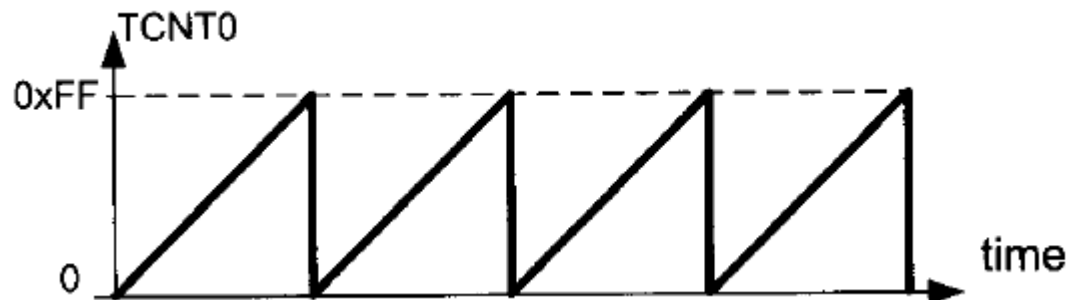
NORMAL MODE

TCCR0 (Timer/Counter Control Register)

FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00
------	-------	-------	-------	-------	------	------	------

WGM00, WGM01

D6	D3	Timer0 mode selector bits
0	0	Normal
0	1	CTC (Clear Timer on Compare Match)
1	0	PWM, phase correct
1	1	Fast PWM



TCNT0

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



PROGRAMMING TIMER0 IN NORMAL MODE

1. Load the TCNT0 register with the initial count value.
2. Load the value into the TCCR0 register, indicating which mode (8-bit or 16-bit) is to be used and the prescaler option. When you select the clock source, the timer/counter starts to count, and each tick causes the content of the timer/counter to increment by 1.
3. Keep monitoring the timer overflow flag (TOV0) to see if it is raised. Get out of the loop when TOV0 becomes high.
4. Stop the timer by disconnecting the clock source, using the following instructions:
5. Clear the TOV0 flag for the next round.
6. Go back to Step 1 to load TCNT0 again.



EXAMPLE-1

Write C program to toggle all the bits of PORTB continuously with some delay.
Use Timer0, Normal mode, and no prescaler options to generate the delay.

```
#include "avr/io.h"
void T0Delay ( );
int main ( )
{
    DDRB = 0xFF;      //PORTB output port

    while (1)
    {
        PORTB = 0x55;    //repeat forever
        T0Delay ( );     //delay size unknown
        PORTB = 0xAA;    //repeat forever
        T0Delay ( );
    }
}

void T0Delay ( )
{
    TCNT0 = 0x20;        //load TCNT0      Step-1
    TCCR0 = 0x01;        //Timer0, Normal mode, no prescaler Step-2
    while ((TIFR&0x1)==0); //wait for tovo to roll over Step-3
    TCCR0 = 0;           Step-4
    TIFR = 0x1;          Step-4           //clear TOV0 Step-5      Be careful : to clear this flag, we write 1 !!
}
```



EXAMPLE-2

Write C program to toggle only bit 4 of PORTB continuously every 70μsec.
Use Timer0, Normal mode, and 1:8 prescaler. Assume XTAL = 8MHz.

```
#include "avr/io.h"

void T0Delay ( );

int main ( )
{
    DDRB = 0xFF;      //PORTB output port

    while (1)
    {
        T0Delay ( );      //Timer0, Normal mode
        PORTB = PORTB ^ 0x10; //toggle PORTB.4
    }
}

void T0Delay ( )
{
    TCNT0 = 186;      //load TCNT0
    TCCR0 = 0x02;      //Timer0, Normal mode, 1:8 prescaler
    while ((TIFR & (1 << TOV0)) == 0); //wait for TOV0 to roll over

    TCCR0 = 0;      //turn off Timer0
    TIFR = 0x1;      //clear TOV0
}
```

XTAL = 8MHz → $T_{\text{machine cycle}} = 1/8 \text{ MHz}$

Prescaler = 1:8 → $T_{\text{clock}} = 8 \times 1/8 \text{ MHz} = 1 \mu\text{s}$

$70 \mu\text{s} / 1 \mu\text{s} = 70 \text{ clocks} \rightarrow 1 + 0xFF - 70 = 0x100 - 0x46 = 0xBA = 186$



PROGRAMMING TIMER0 IN CTC MODE

TCCR0 (Timer/Counter Control Register)

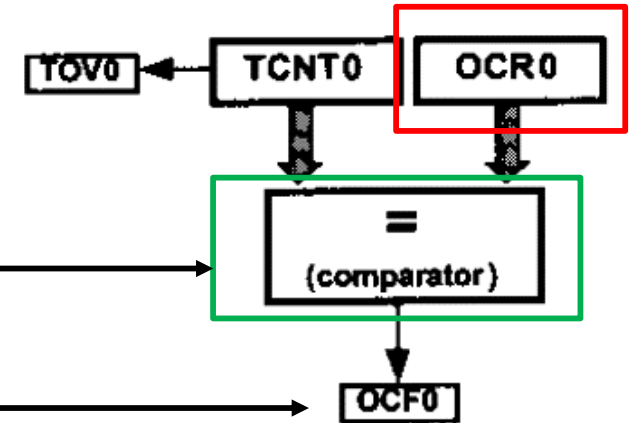
FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00
------	-------	-------	-------	-------	------	------	------

WGM00, WGM01

D6	D3	Timer0 mode selector bits
0	0	Normal
0	1	CTC (Clear Timer on Compare Match)
1	0	PWM, phase correct
1	1	Fast PWM

Timer0

TCCR0



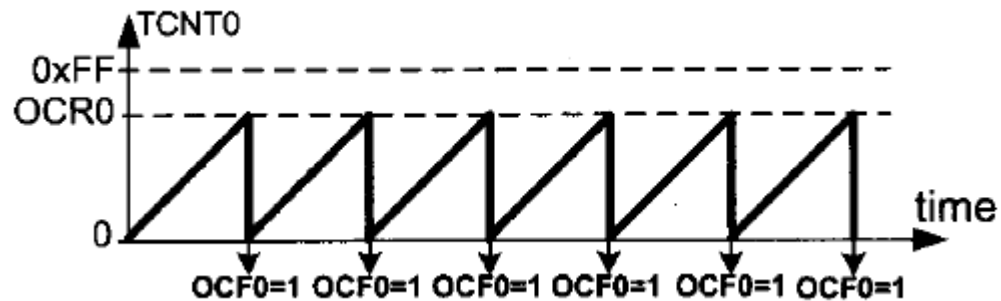
Timer is incremented by a clock up to

Timer will be cleared and OCF0 will be set.



PROGRAMMING TIMER0 IN CTC MODE

1. Load OCR0
2. Load TCCR0 to set the mode and to start the timer0
 1. As the timer (TCCR0) counts up : 00, 01, 02, And reaches content of OCR0
 2. One more clock makes it 0 and OCF0 = 1
3. Stop timer0
4. OCF0 is set.

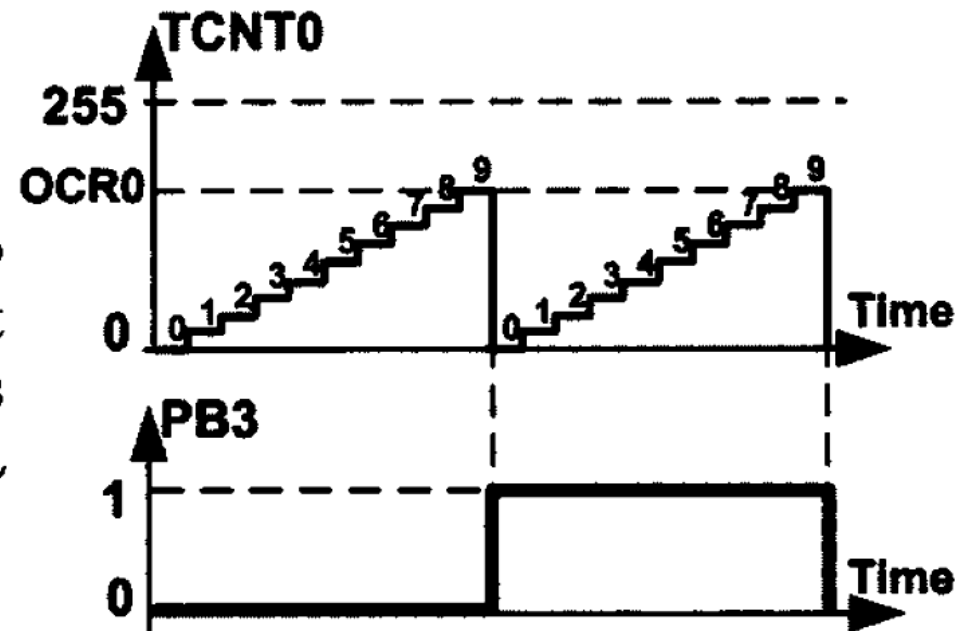


EXAMPLE-3

Find the delay generated by Timer0 when OCR0 is loaded with 9 in CNC mode. XTAL = 8MHz.

Solution:

OCR0 is loaded with 9 and TCNT0 is cleared; Thus, after 9 clocks TCNT0 becomes equal to OCR0. On the next clock, the OCF0 flag is set and the reset occurs. That means the TCNT0 is cleared after $9 + 1 = 10$ clocks. Because XTAL = 8 MHz, the counter counts up every $0.125 \mu\text{s}$. Therefore, we have $10 \times 0.125 \mu\text{s} = 1.25 \mu\text{s}$.



EXAMPLE-4

Due to prescaler = 1024 each timer clock lasts $1024 \times 0.125 \mu\text{s} = 128 \mu\text{s}$. Thus, in order to generate a delay of 25.6 ms we should wait $25.6 \text{ ms} / 128 \mu\text{s} = 200$ clocks. Therefore the OCR0 register should be loaded with $200 - 1 = 199$.

Assuming XTAL = 8 MHz, write a program to generate a delay of 25.6 ms. Use Timer0, CTC mode, with prescaler = 1024.

```
int main ()
```

```
Void T0Delay()
```

TCCR0 (Timer/Counter Control Register)

FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00
------	-------	-------	-------	-------	------	------	------

 //01001101

CS02:00	D2	D1	D0	Timer0 clock selector
	0	0	0	No clock source (Timer/Counter stopped)
	0	0	1	clk (No Prescaling)
	0	1	0	clk / 8
	0	1	1	clk / 64
	1	0	0	clk / 256
	1	0	1	clk / 1024
	1	1	0	External clock source on T0 pin. Clock on falling edge.
	1	1	1	External clock source on T0 pin. Clock on rising edge.

WGM00, WGM01

D6	D3	Timer0 mode selector bits
0	0	Normal
0	1	CTC (Clear Timer on Compare Match)
1	0	PWM, phase correct
1	1	Fast PWM

```
}
```


PROGRAMMING TIMER0 AS COUNTER

- Timers can be used as counters if we provide pulses from outside the chip.
- T0 (PB0) and T1 (PB1) for Timer0 and Timer1



EXAMPLE-5

1 Hz clock

t counter

And display

```
#include "avr/io.h"
```

```
int main ( )
```

```
{
```

```
    PORTB = 0x01;
```

```
    //activate pull-up of PB0
```

```
    DDRC = 0xFF;
```

```
    //PORTC as output
```

```
    DDRD = 0xFF;
```

```
    //PORTD as output
```

```
    TCCR0 = 0x06;
```

```
    //output clock source
```

```
    TCNT0 = 0x00;
```

```
    while (1)
```

```
    {
```

```
        do
```

```
        {
```

```
            PORTC = TCNT0;
```

```
        } while ((TIFR & (0x1 << TOV0)) == 0); //wait for TOV0 to roll over
```

ctor bits

```
            TIFR = 0x1 << TOV0;
```

```
            //clear TOV0
```

```
            PORTD ++;
```

```
            //increment PORTD
```

on Compare Match)

ect

```
        }
```

```
    }
```

CS02:00 D2 D1 D0 T0

0 0 0

0 0 1

0 1 0

0 1 1

1 0 0

1 0 1

1 1 0

1 1 1

External clock source on T0 pin. Clock on rising edge.

//01001101

