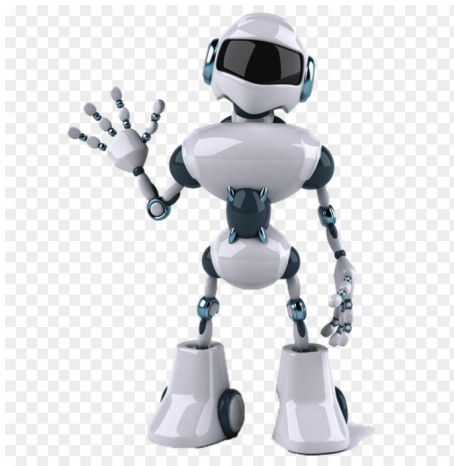




Machine Learning

CS60050

Radial Basis Function



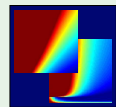
Learning From Data

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Lecture 16: Radial Basis Functions



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Outline

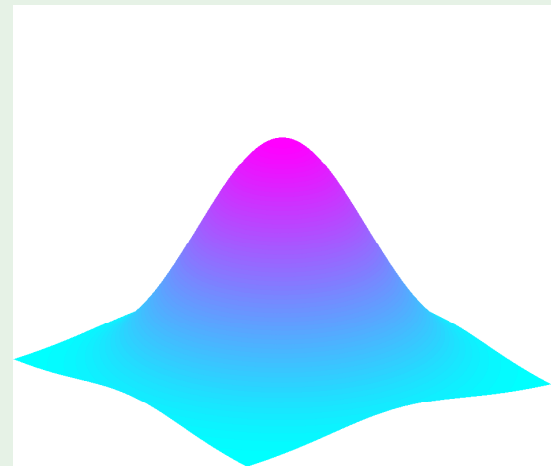
- RBF and nearest neighbors
- RBF and neural networks
- RBF and kernel methods
- RBF and regularization

Basic RBF model

Each $(\mathbf{x}_n, y_n) \in \mathcal{D}$ influences $h(\mathbf{x})$ based on $\underbrace{\|\mathbf{x} - \mathbf{x}_n\|}_{\text{radial}}$

Standard form:

$$h(\mathbf{x}) = \sum_{n=1}^N w_n \underbrace{\exp\left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2\right)}_{\text{basis function}}$$



The learning algorithm

Finding w_1, \dots, w_N :

$$h(\mathbf{x}) = \sum_{n=1}^N w_n \exp \left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2 \right)$$

based on $\mathcal{D} = (\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)$

$E_{\text{in}} = 0$: $h(\mathbf{x}_n) = y_n$ for $n = 1, \dots, N$:

$$\sum_{m=1}^N w_m \exp \left(-\gamma \|\mathbf{x}_n - \mathbf{x}_m\|^2 \right) = y_n$$

The solution

$$\sum_{m=1}^N w_m \exp(-\gamma \|\mathbf{x}_n - \mathbf{x}_m\|^2) = y_n \quad N \text{ equations in } N \text{ unknowns}$$

$$\underbrace{\begin{bmatrix} \exp(-\gamma \|\mathbf{x}_1 - \mathbf{x}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_1 - \mathbf{x}_N\|^2) \\ \exp(-\gamma \|\mathbf{x}_2 - \mathbf{x}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_2 - \mathbf{x}_N\|^2) \\ \vdots & \vdots & \vdots \\ \exp(-\gamma \|\mathbf{x}_N - \mathbf{x}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_N - \mathbf{x}_N\|^2) \end{bmatrix}}_{\Phi} \underbrace{\begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_N \end{bmatrix}}_{\mathbf{w}} = \underbrace{\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}}_{\mathbf{y}}$$

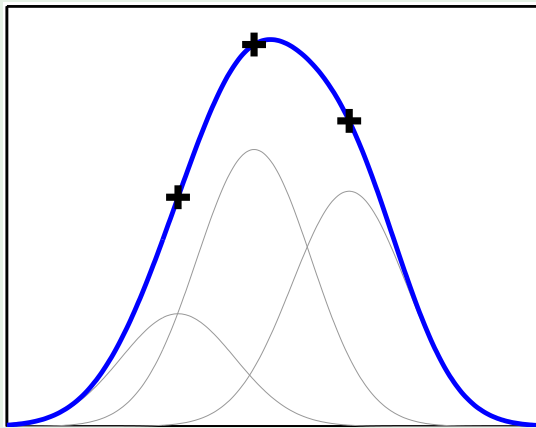
If Φ is invertible,

$$\mathbf{w} = \Phi^{-1} \mathbf{y}$$

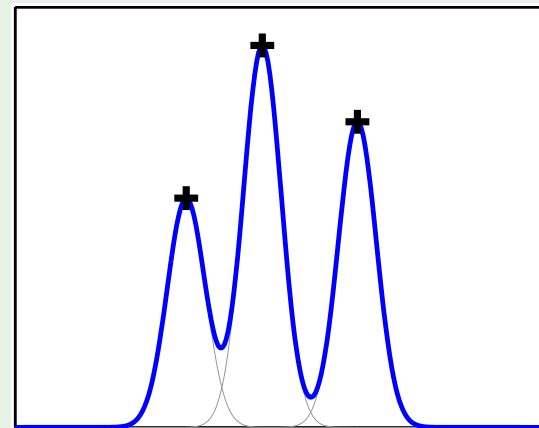
“exact interpolation”

The effect of γ

$$h(\mathbf{x}) = \sum_{n=1}^N w_n \exp \left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2 \right)$$



small γ



large γ

RBF for classification

$$h(\mathbf{x}) = \text{sign} \left(\sum_{n=1}^N w_n \exp \left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2 \right) \right)$$

Learning: \sim linear regression for classification

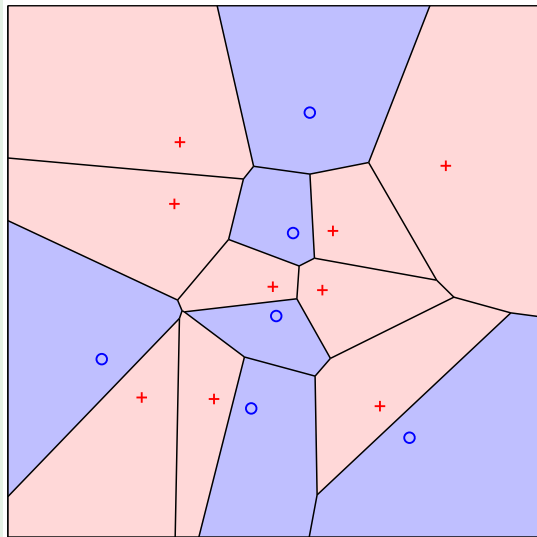
$$s = \sum_{n=1}^N w_n \exp \left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2 \right)$$

Minimize $(s - y)^2$ on \mathcal{D} $y = \pm 1$

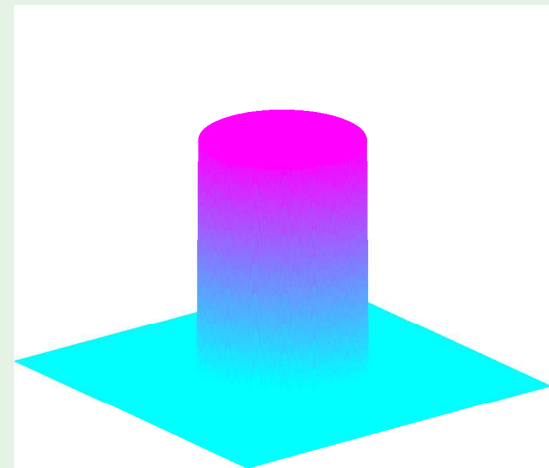
$$h(\mathbf{x}) = \text{sign}(s)$$

Relationship to nearest-neighbor method

Adopt the y value of a nearby point:



similar effect by a basis function:



RBF with K centers

N parameters w_1, \dots, w_N based on N data points

Use $K \ll N$ centers: μ_1, \dots, μ_K instead of $\mathbf{x}_1, \dots, \mathbf{x}_N$

$$h(\mathbf{x}) = \sum_{k=1}^K w_k \exp \left(-\gamma \|\mathbf{x} - \mu_k\|^2 \right)$$

1. How to choose the centers μ_k
2. How to choose the weights w_k

Choosing the centers

Minimize the distance between \mathbf{x}_n and the **closest** center μ_k : K-means clustering

Split $\mathbf{x}_1, \dots, \mathbf{x}_N$ into clusters S_1, \dots, S_K

$$\text{Minimize } \sum_{k=1}^K \sum_{\mathbf{x}_n \in S_k} \|\mathbf{x}_n - \mu_k\|^2$$

Unsupervised learning ☺

NP-hard ☹

An iterative algorithm

Lloyd's algorithm: Iteratively minimize $\sum_{k=1}^K \sum_{\mathbf{x}_n \in S_k} \|\mathbf{x}_n - \boldsymbol{\mu}_k\|^2$ w.r.t. $\boldsymbol{\mu}_k, S_k$

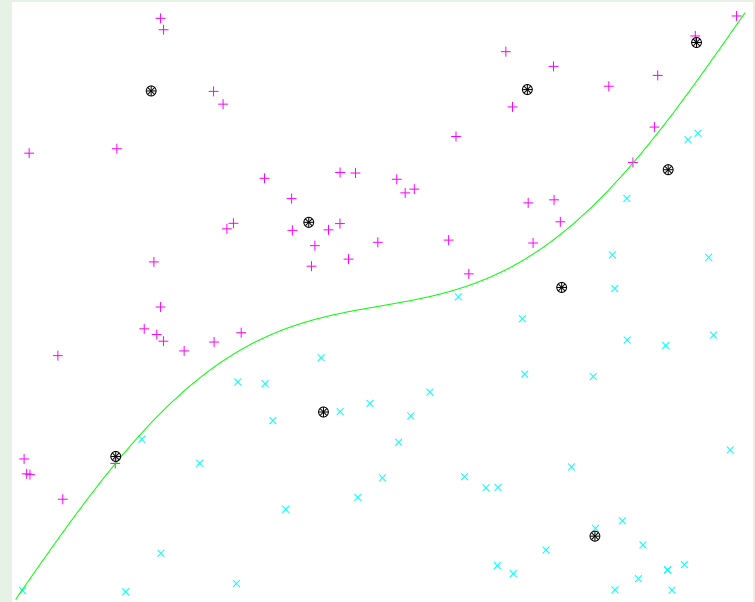
$$\boldsymbol{\mu}_k \leftarrow \frac{1}{|S_k|} \sum_{\mathbf{x}_n \in S_k} \mathbf{x}_n$$

$$S_k \leftarrow \{\mathbf{x}_n : \|\mathbf{x}_n - \boldsymbol{\mu}_k\| \leq \text{all } \|\mathbf{x}_n - \boldsymbol{\mu}_\ell\|\}$$

Convergence \longrightarrow local minimum

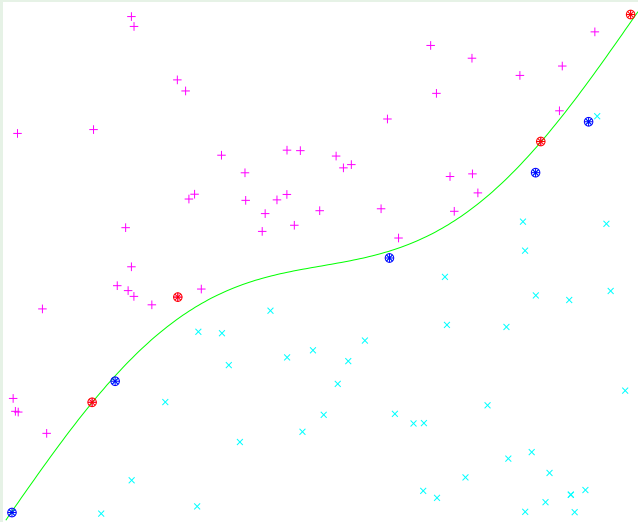
Lloyd's algorithm in action

1. Get the data points
2. Only the inputs!
3. Initialize the centers
4. Iterate
5. These are your μ_k 's

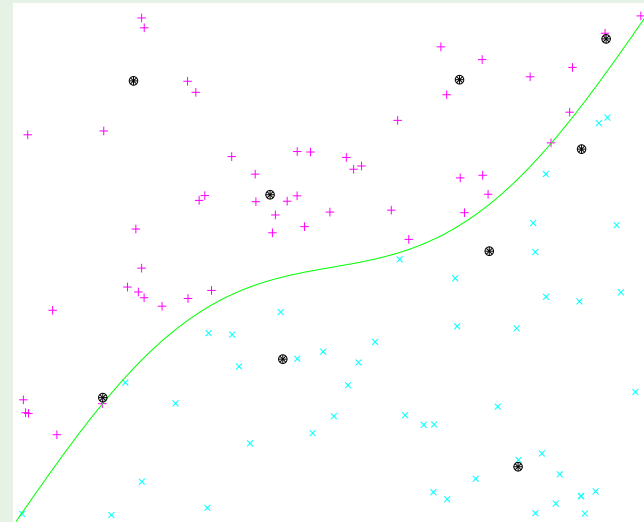


Centers versus support vectors

support vectors



RBF centers



Choosing the weights

$$\sum_{k=1}^K w_k \exp\left(-\gamma \|\mathbf{x}_n - \boldsymbol{\mu}_k\|^2\right) \approx y_n \quad N \text{ equations in } K < N \text{ unknowns}$$

$$\underbrace{\begin{bmatrix} \exp(-\gamma \|\mathbf{x}_1 - \boldsymbol{\mu}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_1 - \boldsymbol{\mu}_K\|^2) \\ \exp(-\gamma \|\mathbf{x}_2 - \boldsymbol{\mu}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_2 - \boldsymbol{\mu}_K\|^2) \\ \vdots & \vdots & \vdots \\ \exp(-\gamma \|\mathbf{x}_N - \boldsymbol{\mu}_1\|^2) & \dots & \exp(-\gamma \|\mathbf{x}_N - \boldsymbol{\mu}_K\|^2) \end{bmatrix}}_{\Phi} \underbrace{\begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_K \end{bmatrix}}_{\mathbf{w}} \approx \underbrace{\begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}}_{\mathbf{y}}$$

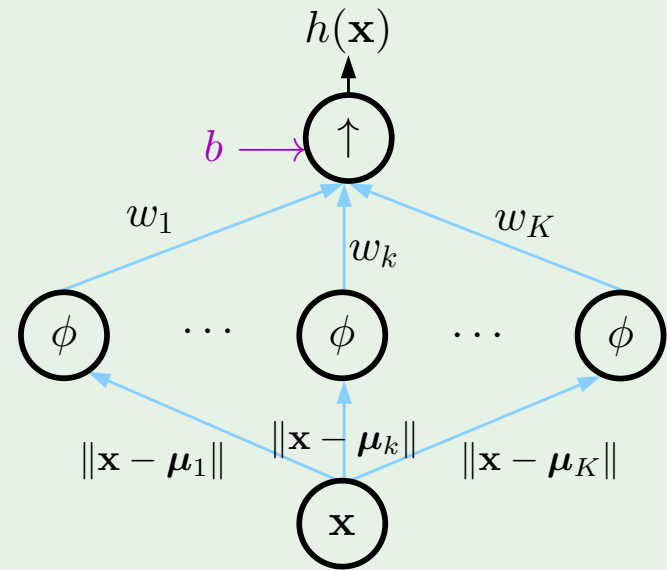
If $\Phi^T \Phi$ is invertible, $\boxed{\mathbf{w} = (\Phi^T \Phi)^{-1} \Phi^T \mathbf{y}}$ pseudo-inverse

RBF network

The “features” are $\exp\left(-\gamma \|\mathbf{x} - \boldsymbol{\mu}_k\|^2\right)$

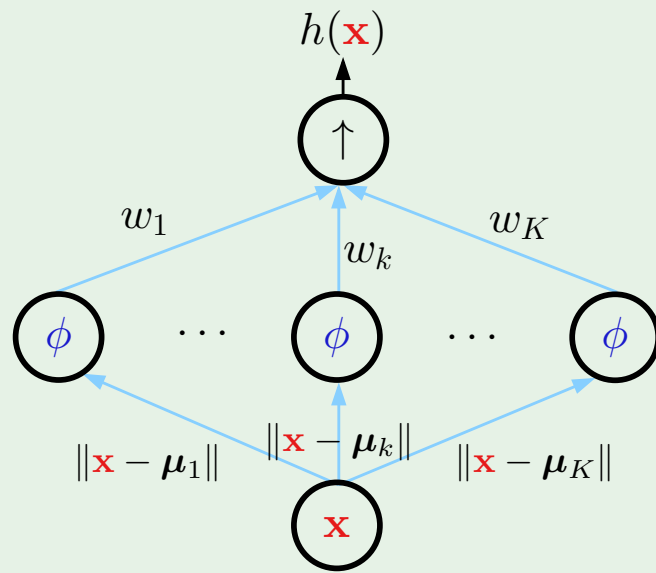
Nonlinear transform depends on \mathcal{D}

\Rightarrow No longer a linear model

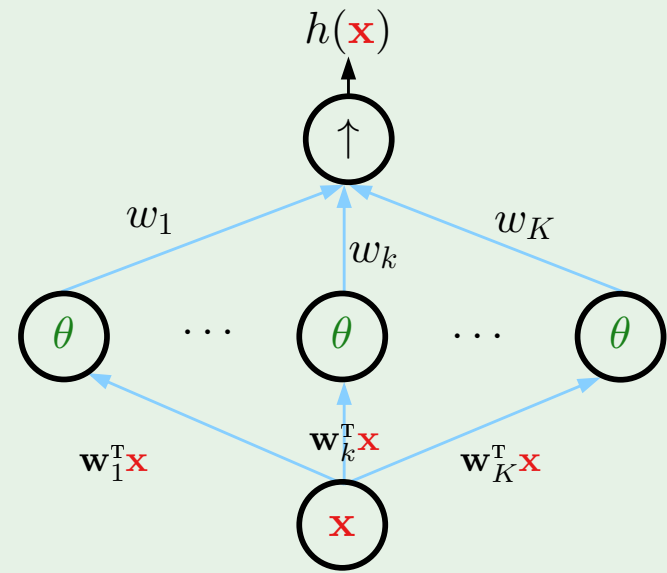


A bias term (b or w_0) is often added

Compare to neural networks



RBF network



neural network

Choosing γ

Treating γ as a parameter to be learned

$$h(\mathbf{x}) = \sum_{k=1}^K w_k \exp\left(-\gamma \|\mathbf{x} - \boldsymbol{\mu}_k\|^2\right)$$

Iterative approach (\sim **EM algorithm** in mixture of Gaussians):

1. Fix γ , solve for w_1, \dots, w_K
2. Fix w_1, \dots, w_K , minimize error w.r.t. γ

We can have a different γ_k for each center $\boldsymbol{\mu}_k$

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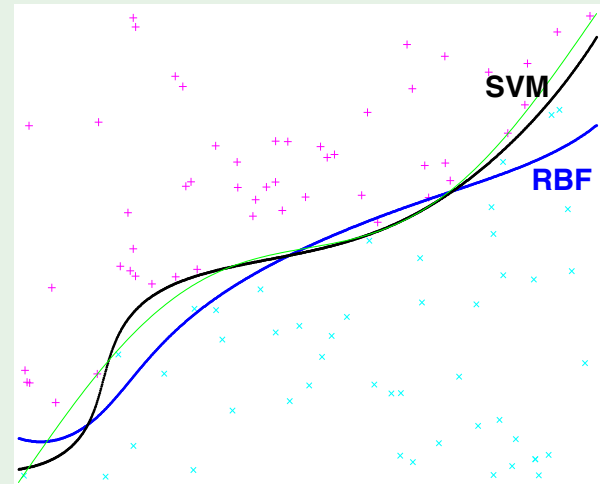
RBF versus its SVM kernel

SVM kernel implements:

$$\text{sign} \left(\sum_{\alpha_n > 0} \alpha_n y_n \exp \left(-\gamma \|\mathbf{x} - \mathbf{x}_n\|^2 \right) + b \right)$$

Straight RBF implements:

$$\text{sign} \left(\sum_{k=1}^K w_k \exp \left(-\gamma \|\mathbf{x} - \boldsymbol{\mu}_k\|^2 \right) + b \right)$$



RBF and regularization

RBF can be derived based purely on regularization:

$$\sum_{n=1}^N (h(x_n) - y_n)^2 + \lambda \sum_{k=0}^{\infty} a_k \int_{-\infty}^{\infty} \left(\frac{d^k h}{dx^k} \right)^2 dx$$

“smoothest interpolation”

Thank You!

