

Team Send Help: Gantt Chart

29-Sep-2017

McMaster University

https://gitlab.cas.mcmaster.ca/truonv1/SendHelp_Snake_2.0

Project manager

Project dates

29-Sep-2017 - 7-Dec-2017

Completion

0%

Tasks

13

Resources

3

This Gantt Chart outlines the recreation of the classic game Snake as our SE 3XA3 project.

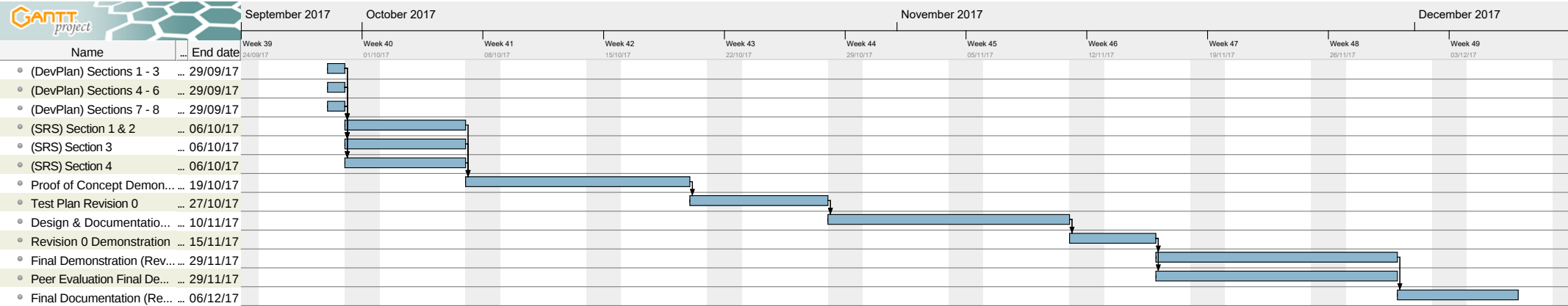
Tasks

Name	Begin date	End date
(DevPlan) Sections 1 - 3	29/09/17	29/09/17
(DevPlan) Sections 4 - 6	29/09/17	29/09/17
(DevPlan) Sections 7 - 8	29/09/17	29/09/17
(SRS) Section 1 & 2	30/09/17	06/10/17
(SRS) Section 3	30/09/17	06/10/17
(SRS) Section 4	30/09/17	06/10/17
Proof of Concept Demonstration	07/10/17	19/10/17
Test Plan Revision 0	20/10/17	27/10/17
Design & Documentation Revision 0	28/10/17	10/11/17
Revision 0 Demonstration	11/11/17	15/11/17
Final Demonstration (Revision 1)	16/11/17	29/11/17
Peer Evaluation Final Demo	16/11/17	29/11/17
Final Documentation (Revision 1)	30/11/17	06/12/17

Resources

Name	Default role
Harrison Lau	Team Leader
George Mo	Developer 1
Vanessa Truong	Developer 2

Gantt Chart



Resources Chart

