

14. Dynamic Programming

Wednesday, June 8, 2022 8:33 PM

- Optimization technique using caching
- Solve Problem by dividing into subproblems, solving each subproblem once and storing their solution in case the same subproblem occurs
- Divide & conquer + Memoization

Memoization \approx caching

- Storing values to use later on
- caching is just a way to speed up programs by holding data in an easily accessible box
- analogous to bringing a backpack to school, so you don't have to go home to retrieve items

Memoization

if (input in cache)
return cache[n]

else

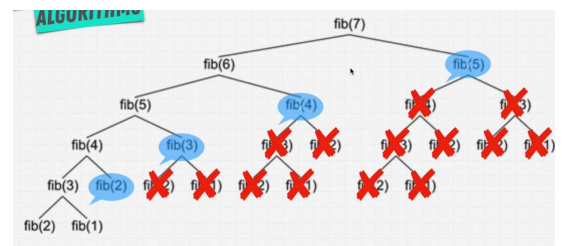
calculation

cache[n] = ...
return cache[n]

Simply remembering a solution to a subproblem and if subproblem return remembered solution

D.P.

- 1) can be divided into subproblems
- 2) Recursive solution
- 3) Are there repetitive subproblems?
- 4) Memoize subproblems



original

fib w/ D.P.

- original case is $O(2^n)$

```
public int fib(int n) {  
    if (n < 2){  
        return n;  
    }  
  
    return fib(n-1) + fib(n-2);  
}
```

Top-Down

- DP is $O(n)$

```
class Solution {  
    public int fib(int n) {  
        return fibHelper(n, new int[n+1]);  
    }  
  
    private int fibHelper(int n, int[] memo) {  
        if (n < 2) {  
            return n;  
        }  
  
        // Check to see if value is in cache, since array indexes default value to 0  
        if (memo[n] != 0) {  
            return memo[n];  
        }  
        else {  
            memo[n] = fibHelper(n-1, memo) + fibHelper(n-2, memo);  
            return memo[n];  
        }  
    }  
}
```

w/ outside memo
declaration

not
mines \rightarrow

```
class Solution {  
    //dp memoization  
    Map<Integer, Integer> cache = new HashMap<>();  
    public int fib(int n) {  
        if(n <= 0) return 0;  
        if(n == 1) return 1;  
        if(cache.containsKey(n)){ return cache.get(n);}  
        else{  
            int fibn = fib(n - 1) + fib(n-2);  
            cache.put(n, fibn);  
            return fibn;  
        }  
    }  
}
```

Bottom-up (iterative)

```
class Solution {
```

Basically:

Start from simplest solution
and work your way up higher
and higher towards the
complex solutions

```
class Solution {
    public int fib(int n) {
        if (n < 2) {
            return n;
        }

        int[] memo = new int[n+1];
        memo[0] = 0;
        memo[1] = 1;
        for (int i = 2; i <= n; i++){
            memo[i] = memo[i-1] + memo[i-2];
        }

        return memo[n];
    }
}
```