

Fantalla principal

SCREEN

Time Tracker

PROJECT

2.0

VERSION

DATE

1 / 12 / 2020

Pulsamos en el elemento Tarea 3

SCREEN

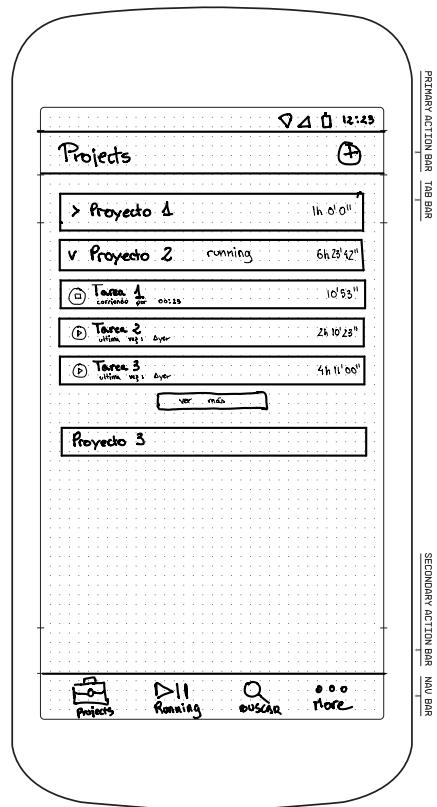
NOTES

Pulsamos en Buscar

SCREEN

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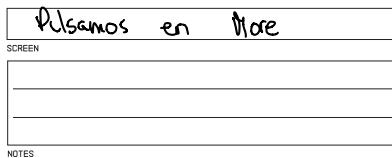
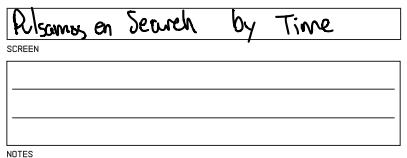
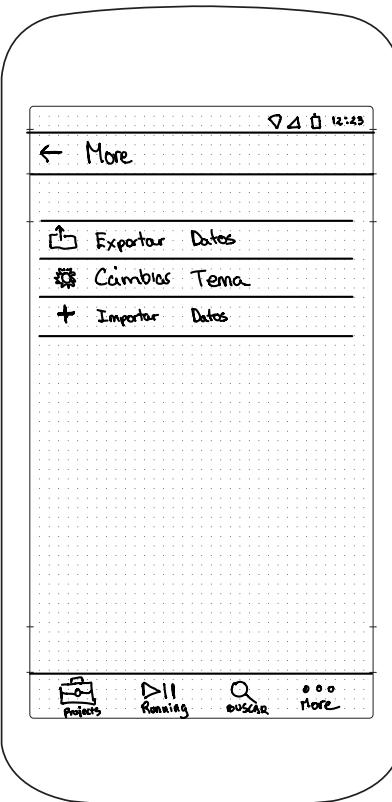
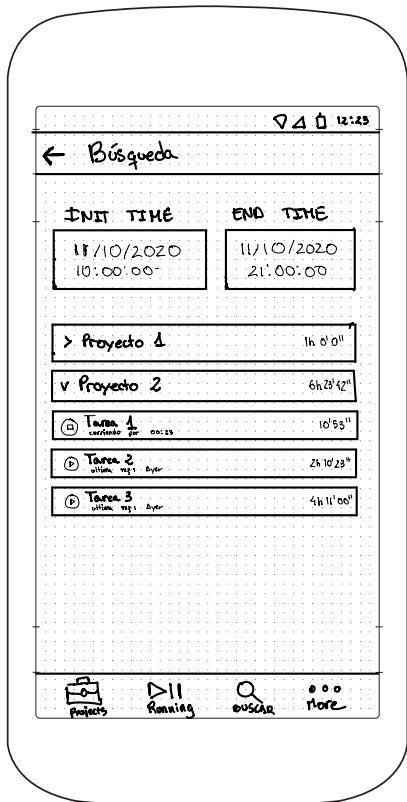
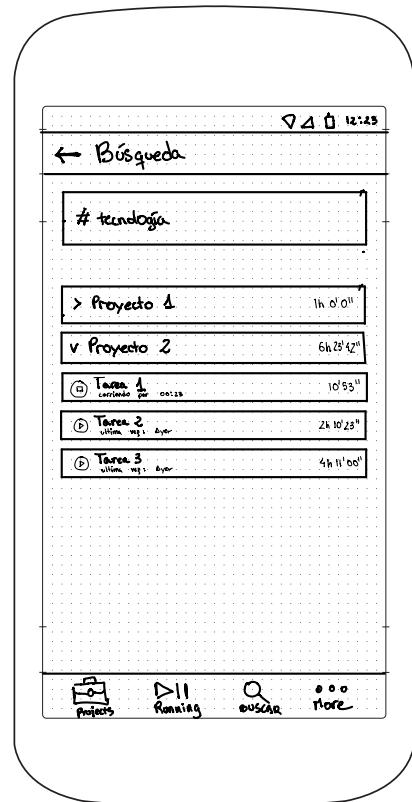
Salta un minimenu popup donde te da la opción de los 2 tipos de búsqueda que hay

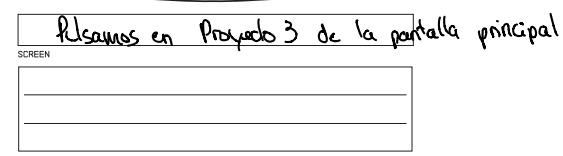
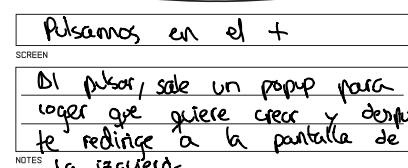
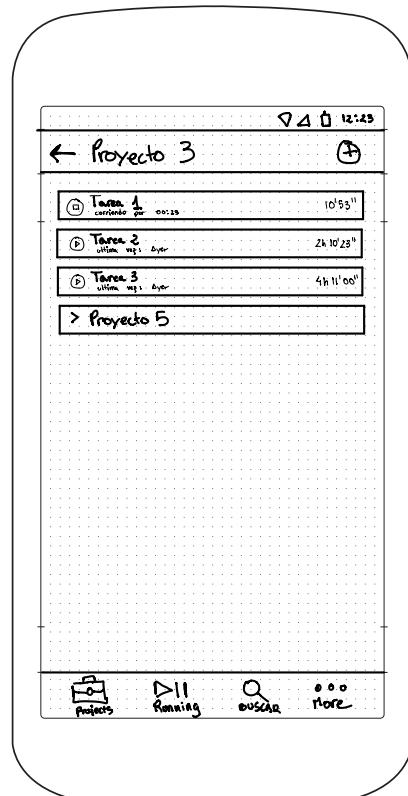
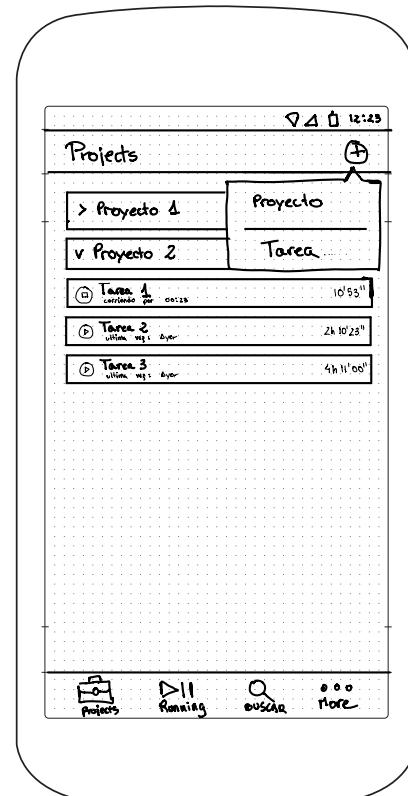
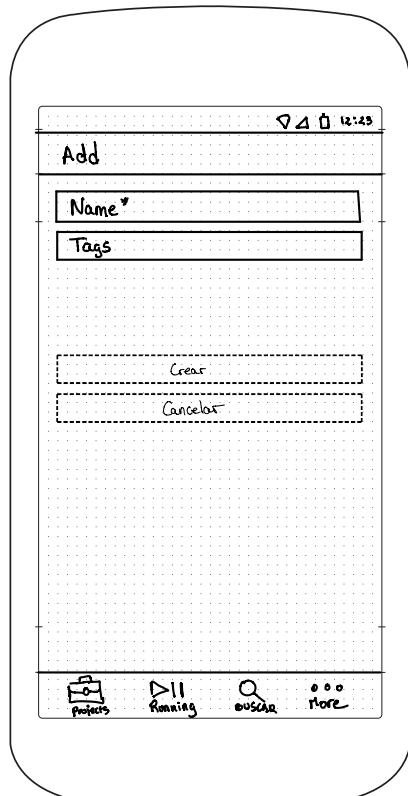


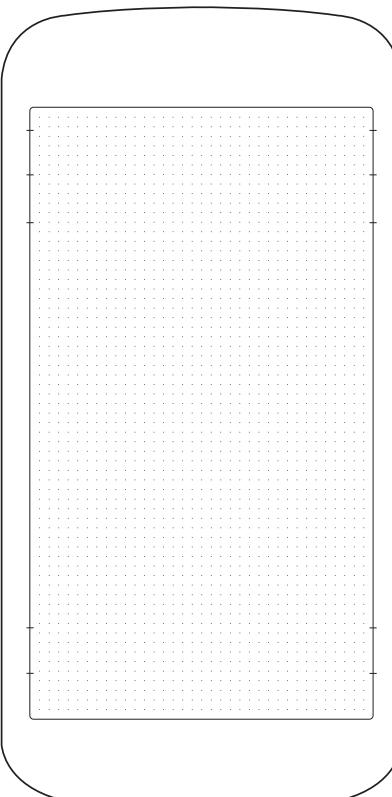
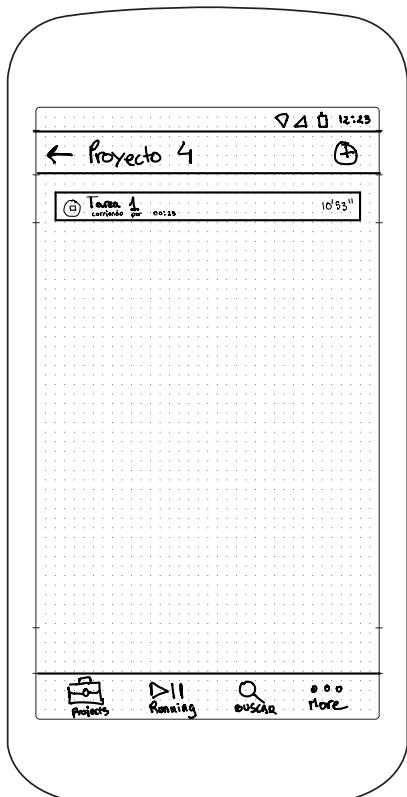
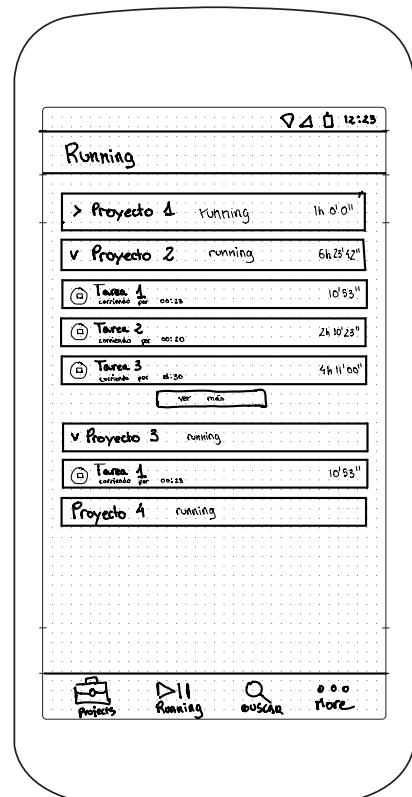
Notes:

- Se distinguirá la estructura de árbol con diferentes colores, es decir, a la izquierda el proyecto 1 y proyecto 2 están al mismo nivel, entonces tendrán el mismo color. Sin embargo, todo lo que hay en proyecto 2 tendrá otro color. En resumen, distinguiremos los niveles por colores.
- Mostraríremos siempre 3 elementos dentro de un desplegable que serán los últimos regis usados. Hacié un botón de ver más que al pulsar mostrará todos los elementos.
- Desplegaremos solo un nivel, es decir proyecto al se despliega, pero si pulsamos en proyecto 3 que está dentro de proyecto 2, se irá a una nueva pantalla.

Pantalla principal	
SCREEN	
Time Tracker	
PROJECT	
2.0	1 / 12 / 2020
VERSION	DATE







Alejamos en Running

SCREEN

PROJECT

VERSION DATE

Djascamos en Proyecto 4 de la pantalla de running

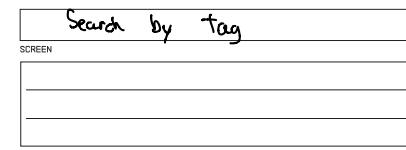
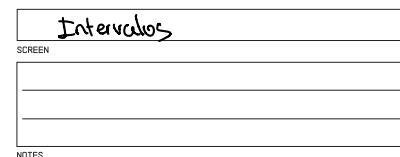
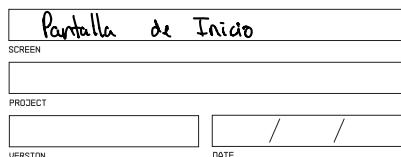
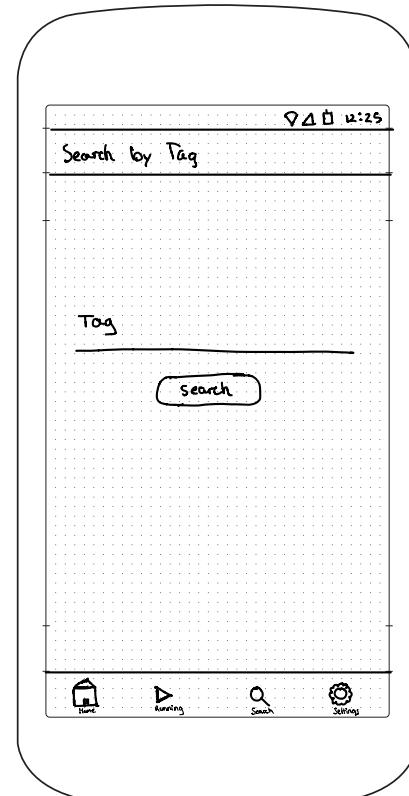
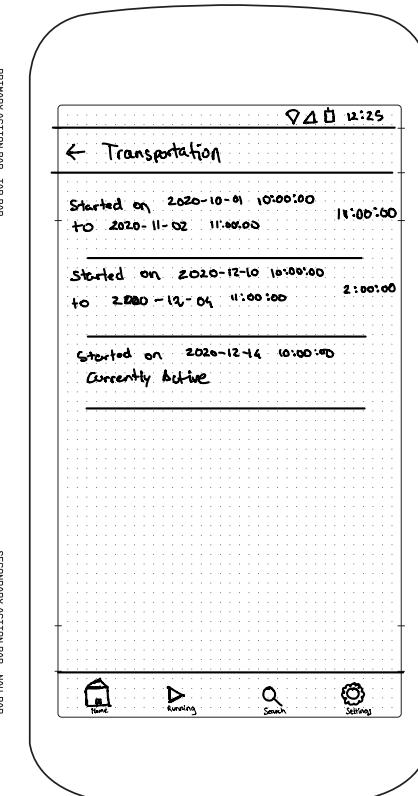
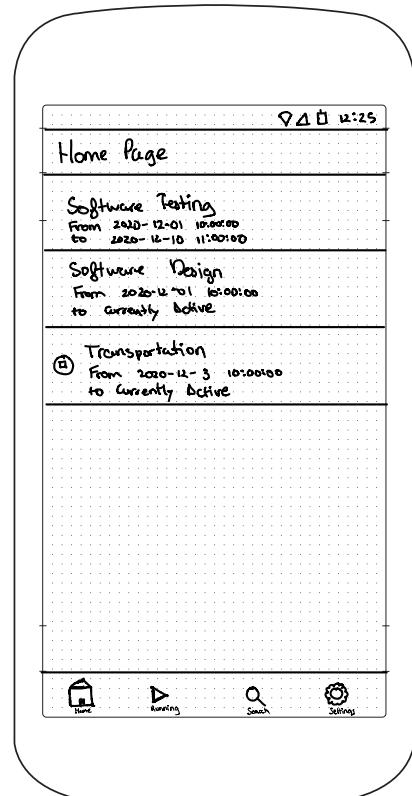
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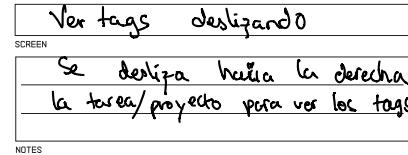
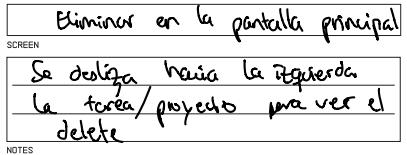
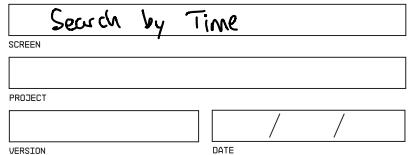
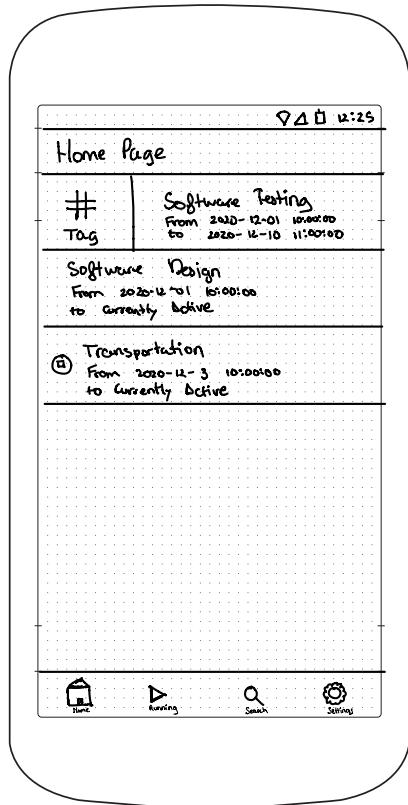
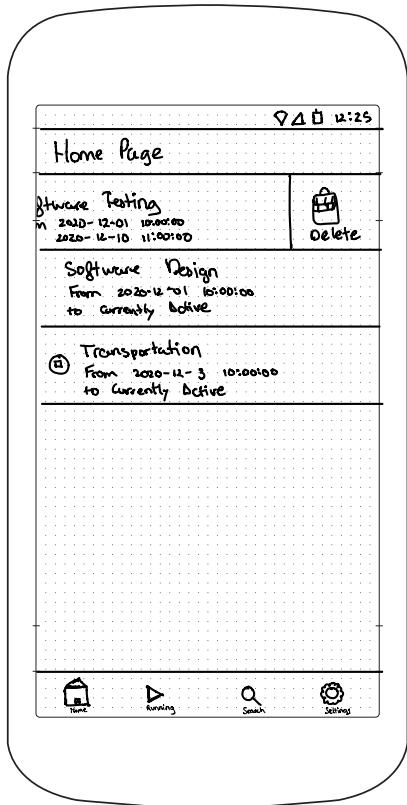
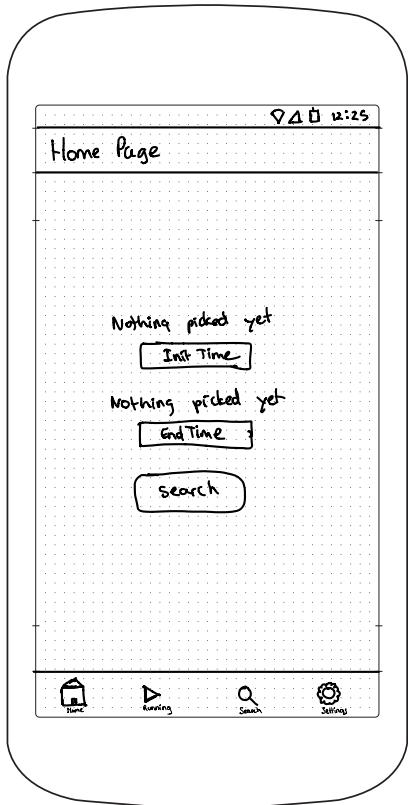
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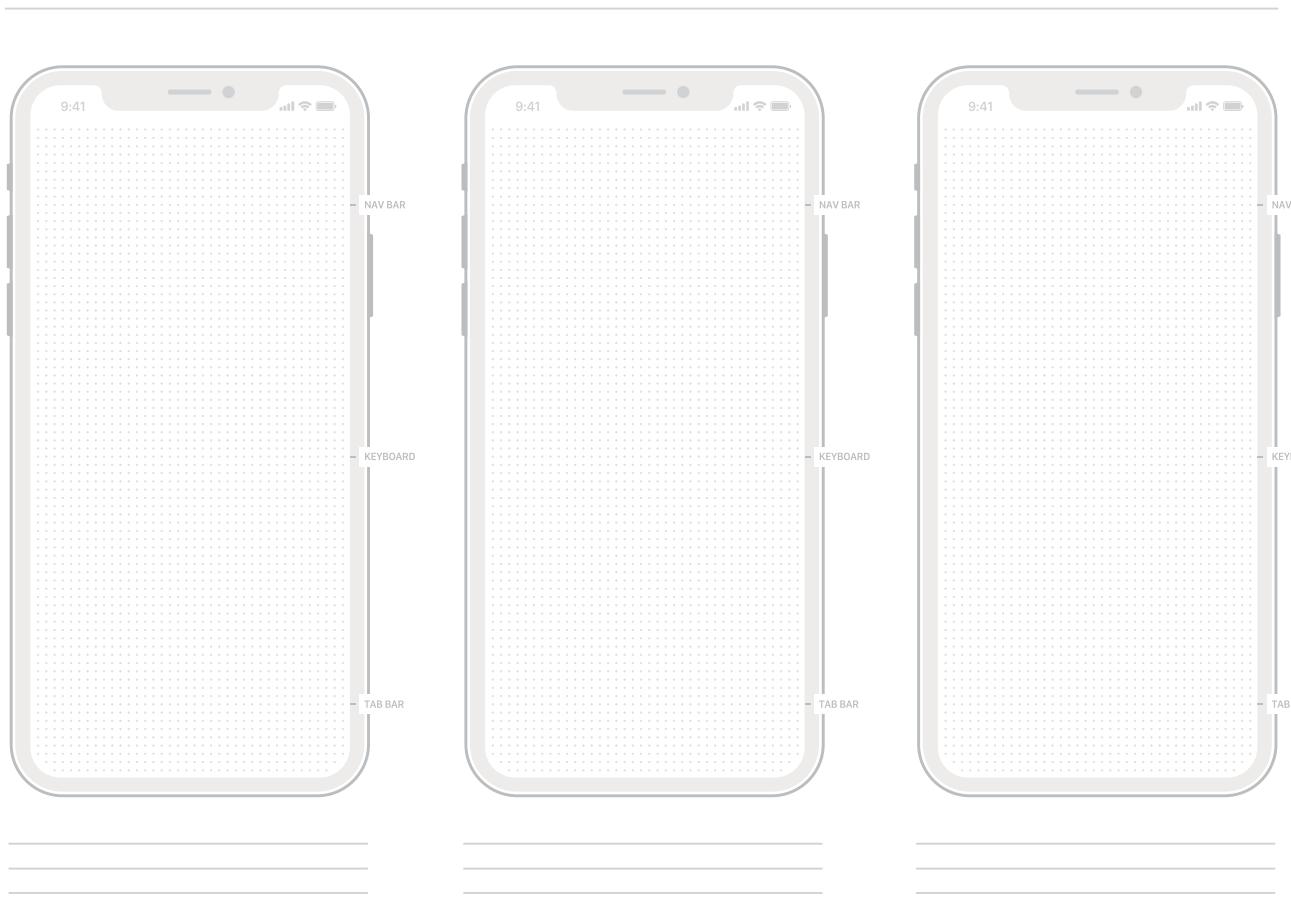
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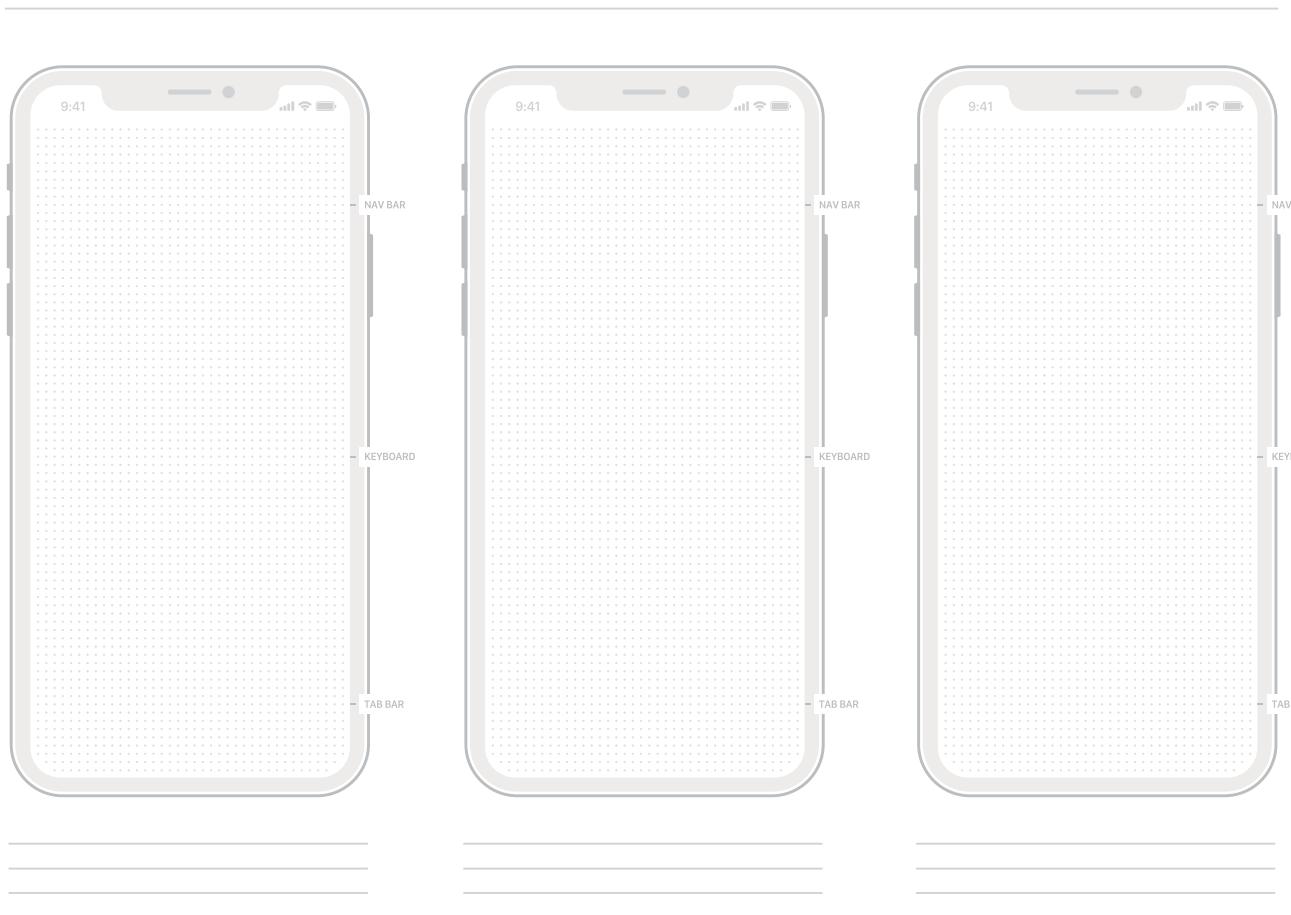
MODIFICACIONES TOMADAS EN EL DESARROLLO DE LA APP







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