# ICS-E4020: Week 1 - Median Filtering

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April 19, 2015

# 1 Median Filtering

## 1.1 Description

A median filter was implemented for png images such that for each colour component, the value of each pixel is the median of all pixel values within a sliding window of dimensions  $(2k+1) \times (2k+1)$ .

## 1.2 Implementation

The implmentation was tested using arrays and vectors, the performance was equivalent in both cases. The median function uses the nth\_element function in the c++ algorithm library. The complexity of the median function is O(n). The algorithm calculates the median for every pixel in the image. Only mf1 and mf2 exercises were implemented.

#### 1.3 Hardware

The computers had the following specifications: Intel Xeon E3-1230v2, 4 cores, 8 thread, 3,3 GHz, RAM: 16 GB, GPU: Nvidia K2000.

#### 1.4 Benchmark

In figure 1 can be seen that an increase in the window size represents an exponential growth in the processing time. It can be seen that for one thread and a window size of k=10 the processing time is slightly smaller than four seconds. In addition the time drops dramatically when using more threads.

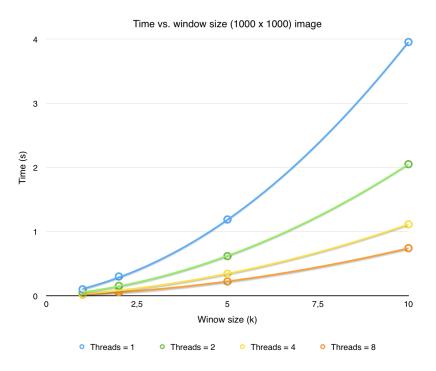


Figure 1: Processing time vs window size in a 1000 x 1000 image

In figure 2, the time was standarised dividing it by the greatest value to appreciate its decrease in percentage when compared to a single thread implementation. The time used was the average of the computing time for window sizes  $\mathbf{k}=1,2,5$  and 10 for 1,2,4 and eight threads. It can be seen that the time for two threads is half of the time of a single one and the time for four threads is a quarter of a single thread. However, for eight threads the results are slightly better than four threads but not an octave of the single threaded processing time. This is because the computer has only four physical cores and the eight threads are achived with hyper-threading.

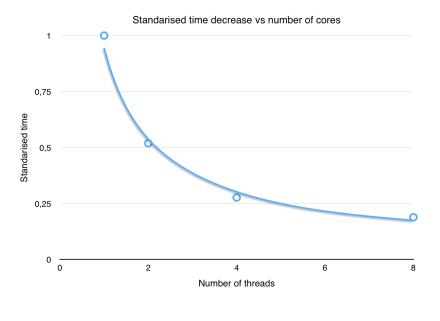


Figure 2: Time decres vs increse in threads

The following table contains the benchmark results for different image sizes and number of threads.

img. width	img. height	k	Threads $= 1$	Threads = 2	Threads = 4	Threads = 8
100	100	1	0,003	0,001	0,001	0,001
100	100	2	0,007	0,002	0,002	0,002
100	100	5	0,023	0,006	0,004	0,006
100	100	10	0,038	0,02	0,013	0,017
200	200	1	0,004	0,002	0,002	0,001
200	200	2	0,012	0,007	0,006	0,003
200	200	5	0,048	0,026	0,016	0,011
200	200	10	0,156	0,081	0,044	0,03
500	500	1	0,025	0,013	0,01	0,006
500	500	2	0,075	0,039	0,028	0,017
500	500	5	0,297	0,155	0,088	0,057
500	500	10	0,986	0,511	0,277	0,187
1000	1000	1	0,102	0,053	0,028	0,021
1000	1000	2	0,301	0,155	0,085	0,057
1000	1000	5	1,19	0,619	0,344	0,224
1000	1000	10	3,956	2,052	1,115	0,743
2000	2000	1	0,407	0,212	0,133	0,08
2000	2000	2	1,198	0,621	0,328	0,226
2000	2000	5	4,764	2,479	1,336	0,898
2000	2000	10	15,867	8,229	4,346	2,982