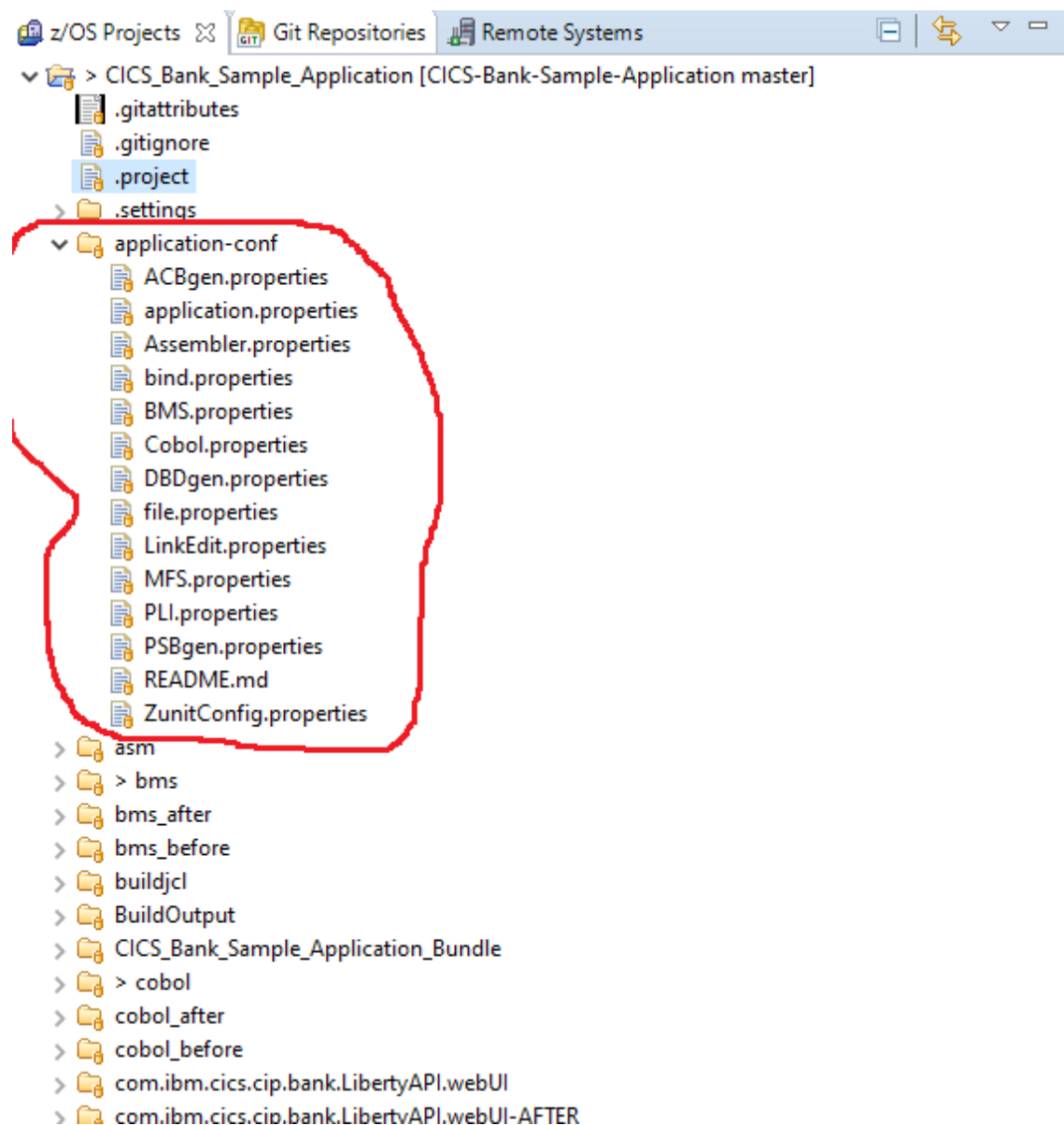


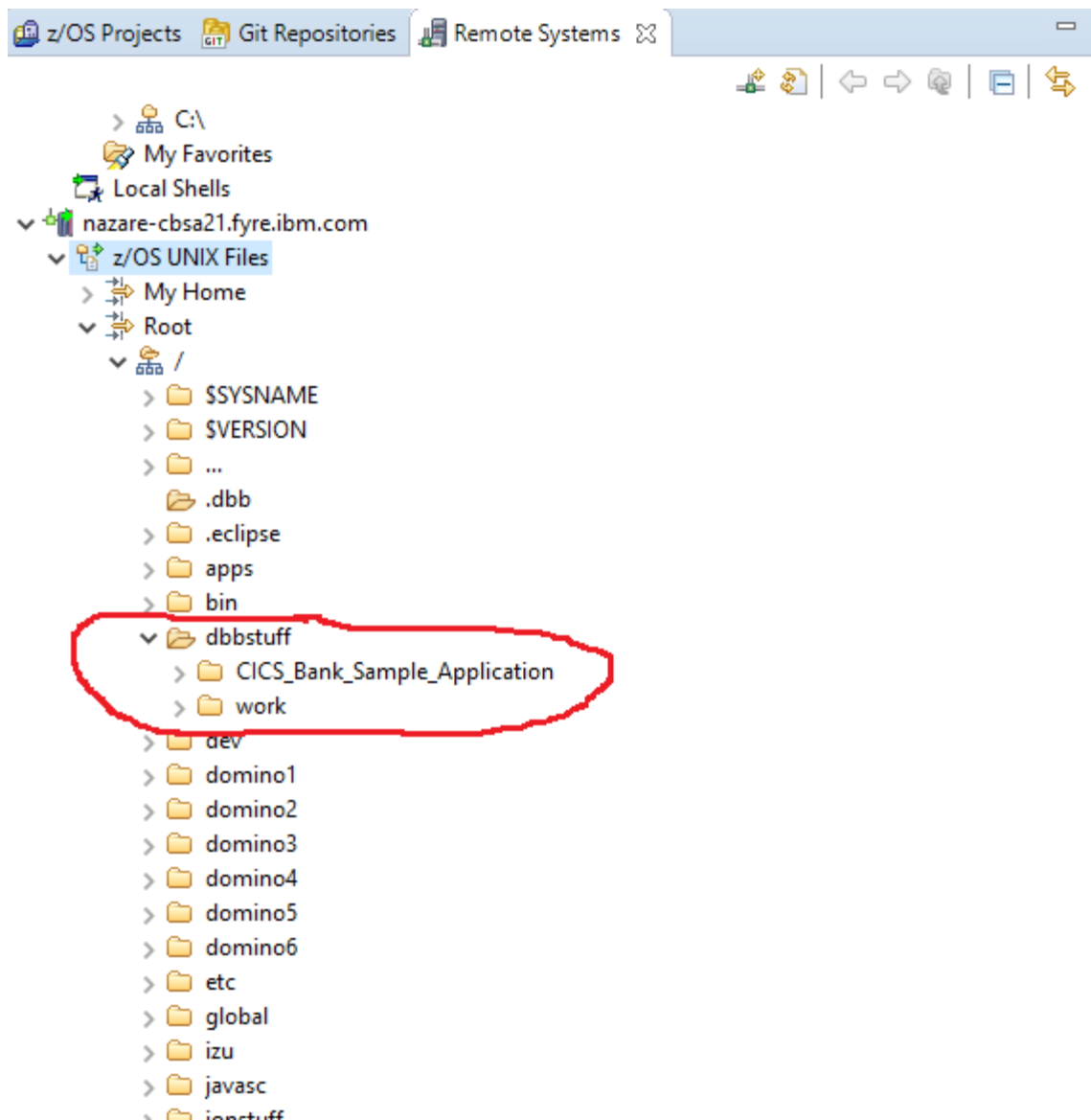
## DBB Installation instructions – April 2022:

DBB is used during Scenario 2 enactment/in CBSA V2, to recompile changed source code. The information in this document is pertinent for use when “enacting Scenario 2” and details the installation tasks that are required in order to get DBB functioning in the WDz/WAZI Developer environment as used in Scenario 2.

1. The CBSA repo contains an **/application-conf** folder:

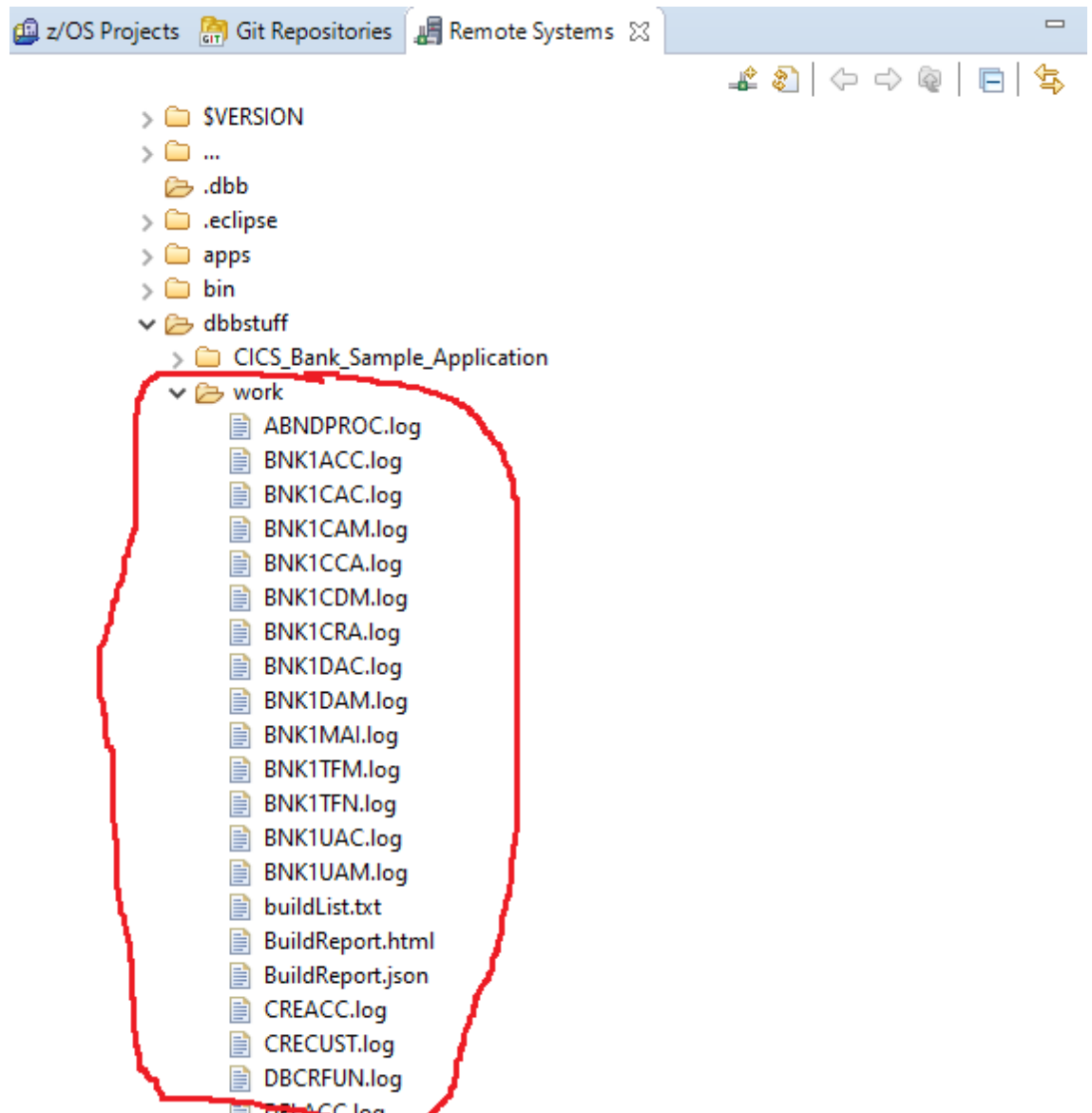


As part of DBB installation for some folders that we require need to be created in USS on the installation host machine. There is a **/dbbstuff** folder:

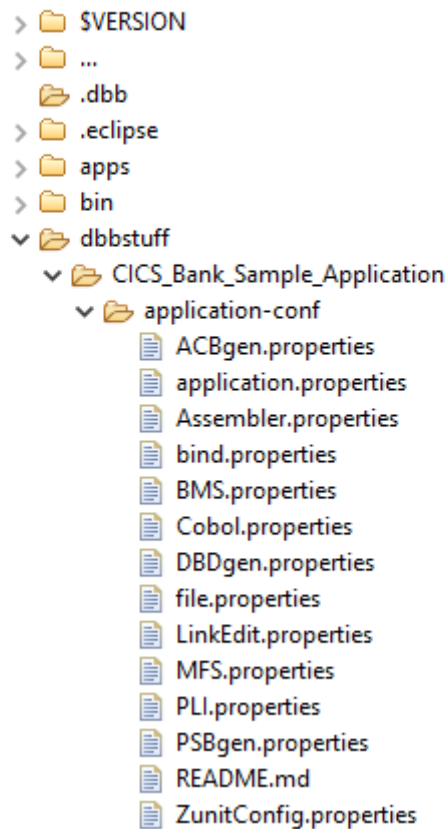


Within the new **/dbbstuff** folder in USS there are two additional folders that need to be created:

1. The **/dbbstuff/work** folder - this should be created in USS as an empty folder initially. It will eventually get populated and used by DBB (as part of enacting Scenario 2/CBSA V2) and will contain the log files for the compilation. Here is an example of what it will look like after some compilations have been enacted:



2. Create a new `/dbbstuff/CICS_Bank_Sample_Application` folder. Then copy the `/application-conf` folder (and its content) from the CBSA repo so that it sits under `/dbbstuff/CICS_Bank_Sample_Application` in USS. Once copied it should look like this:



**IMPORTANT** - The `dbbstuff/CICS_Bank_Sample_Application/application-conf` folder is essential - it contains the tailored properties files used by DBB (e.g. `ACBgen.properties`, `LinkEdit.properties`, `Cobol.properties` etc. etc. (as shown above)). These property files tie in to how the `CICS_Bank_Sample_Application` repo has been set up.

Addition folders will get created in USS underneath `/dbbstuff/CICS_Bank_Sample_Application` automatically by DBB during compilation.

3. Having created the `/dbbstuff` folder in USS, consider putting it on a permanent mount. The underlying file that this folder maps to is called `ZFS.SOW1.DBBSTUFF` in Nazare/zTrial. We created this with CYLs 100,50.

4. You will also need to grant the correct permissions for DBB and the associated user ID (which in the case of Nazare is `IBMUSER`) to be able to read/write to `/dbbstuff`.