

# [1.9.1+] OPT Spaceplane Continued 2.1 [Aug 08, 2020]

By JadeOfMaar, 12 hours ago in Add-on Releases

Reply to this topic

Posted 12 hours ago







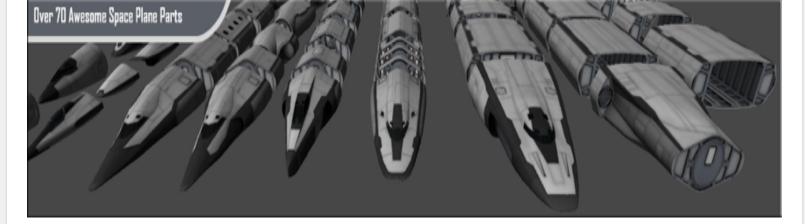
A truly marvelous plane parts pack that has been around since at least KSP 0.90 and has aged very well (especially when the older J and K bodies were moved into Legacy (renamed to Stail and Avatar) and the current J and K bodies arose to replace them) and is hugely popular for its modularity and ample cargo bay spaces.

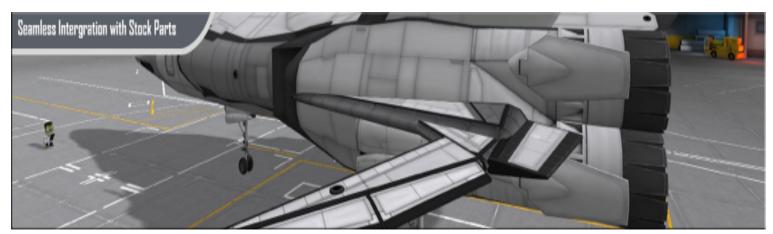
This re-post finally removes the old included bundled mods from the download itself and allows you to follow it with <u>CKAN</u> for KSP 1.9+. Some feature updates may come, such as localization and hangars, but don't get too excited. I have other very large projects now.

Original thread:		
OPT Legacy/Reconfig thread:		

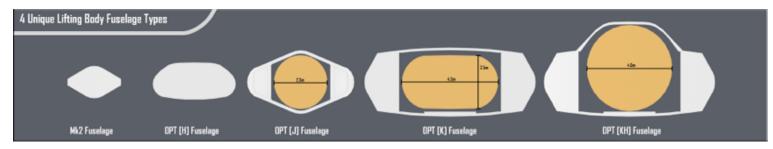
## Features (Images):











### **Credits:**

**Original Creator:** 

@K.Yeon

Maintenance/Test team between K. Yeon's silent exit and my takeover:

@stali79 , @Spanksh , @Starwaster , @Stone Blue , @Mycroft , @M\_Ouellette

#### **Contributors:**

[everyone above] + @Winchester , @Flashblade

The guy in the back:



#### **Recommended Mods:**

- Raster Prop Monitor or ASET Avionics.
- OPT Legacy (Maybe just for the <u>VTOL</u> engine suite. Everyone wants a <u>VTOL</u>-capable spaceplane).
- ....Practically everything else is handled by OPT Reconfig which is now required.
  - Community Resource Pack or Wild Blue Industries: Classic Stock (resource systems).
  - Your choice life support (<u>USI</u>, Kerbalism, Snacks! or TAC).
  - Your choice fuel tank provider (B9 Part Switch, Configurable Containers, Modular Fuel Tanks, WBI).
  - Cryogenic Engines.
  - Kerbal Planetary Base Systems. (KH cargo bay is made to fit the core tower part.)
  - Wild Blue Industries: Buffalo and Pathfinder.

DOWNLOAD OPT CONTINUED :: SPACEDOCK

DOWNLOAD RECONFIG:: SPACEDOCK:: GITHUB



**Edited 12 hours ago by JadeOfMaar** 



Quote

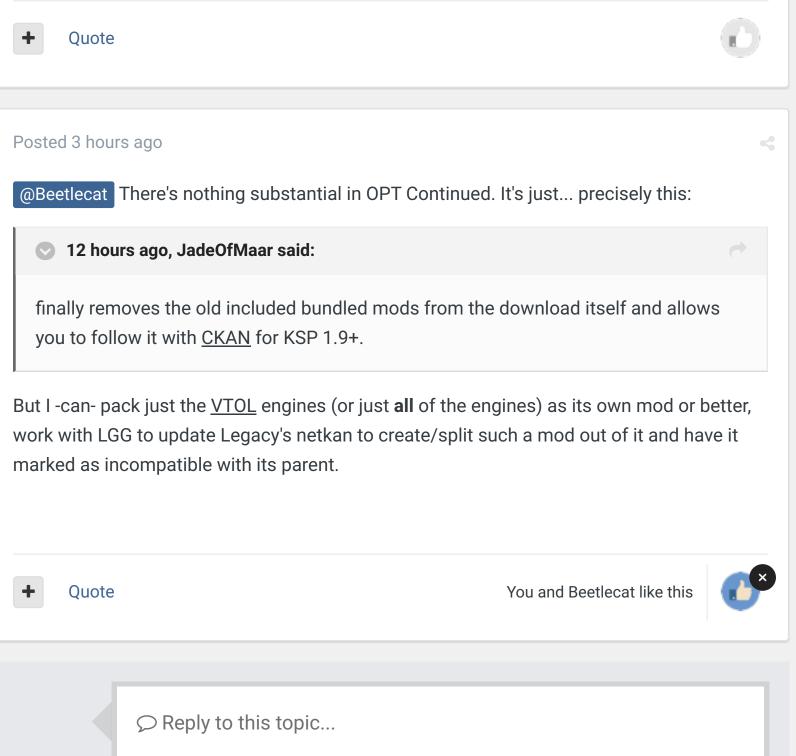
You, Angel-125, Stone Blue and 5 others like this



Posted 5 hours ago

Yay! Congrats. I can't wait to get to these parts in my new play-through.

Is it not quite fully transitioned away from the legacy pack? Are you going to sub-package the <u>VTOL</u> engines so there aren't also a bunch of redundant parts, or is that a worry?







**NEXT UNREAD TOPIC** 











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