ORBITAL UTILITY VEHICLE CKAN

Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2.4)

Follow

License: **CC-BY-NC-SA 4.0**

Game Version: **1.1.2**

Downloads: **24,232**

Author: **nli2work (/profile/nli2work)**

Mod Website: **Forum Thread (http://forum.kerbalspaceprogram.com/index.php?/…**

♥ Followers: **181**

Information   Changelog   Stats

📶 (/mod/313/Orbital%20Utility%20Vehicle.rss)

✳ Version 1.2.4 for Kerbal Space Program 1.1.2

Released on 2016-05-24

fixed config issues for push adaptors fixed reversing navball on command pod after switching away then back. adjusted some configs on staging may improve useability.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2.4)

✳ Version 1.2.3 for Kerbal Space Program 1.1.2

Released on 2016-05-23

fixed some scale issues with Grappler JR.

adjusted arm geometry for shorter reach.

adjusted command seat ejection angle to avoid teleporting kerbal.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2.3)

✳ Version 1.2.2 for Kerbal Space Program 1.1.2

Released on 2016-05-22

fixed config error prevented stack attachment to Grappler Jr.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2.2)

✳ Version 1.2.1 for Kerbal Space Program 1.1.2

Released on 2016-05-21

adjusted Grappler JR grapple angle to +/- 60 degrees.

added EVA tether (KAS winch) for Grappler JR. part; will load if KAS present

added top stack node for attaching command parts instead of using external command seat.

specified controlTransforms for all docking/grappler parts, should be transparent in game.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2.1)

✳ Version 1.2 for Kerbal Space Program 1.1.2

Released on 2016-05-15

new Grappler Jr. Service Bay w/ Grappler Arm w/ External Command seat.

added JSIAdvTransparentPod support.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.2)

✳ Version 1.1.1 for Kerbal Space Program 1.1.2

Released on 2016-05-05

maintenance update for KSP 1.1.2

adjustment for some dragCubes

Config and Texture adjustments for KIS/KAS and JSIAdvTransparentPod

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.1.1)

✳ Version 1.1 for Kerbal Space Program 1.1

Released on 2016-04-24

maintenance update for KSP 1.1

Adjusted Service Bay for more space.

Firespitter no longer required. Texture and fuel switch with ModuleManager.

Some additional surface attach area for Adaptor/Carrier

✳ Version 1.0.9.1 for Kerbal Space Program 1.0.5

Released on 2016-03-29

Fixed some collider issues, for carrier adaptor, where you can become stuck on Size 1 Docking Port after grabbing with perfect alignment.

Added visual indicator for the carrier adaptor, and orientation switcher (for when you use it with Drone or Command Pod). Red=Left; Green=Right; Yellow=Up.

✳ Version 1.0.9 for Kerbal Space Program 1.0.5

Released on 2016-03-28

Grabber Core reduced SAS to 20; Increased max RCS power to 15 w/ default RCS power at 5%

Helper Drones, remote drones with integrated RCS to help maneuver large objects. Max RCS power 8; default power at 10%.

Adaptor Carrier, transitional part, Forward grabber unit, carriage compartment for up to 4 Helper Drones, 160 Mono capacity. Adjusted RCS thruster locations reduce torque while translating with RCS.

Added indicator for engine reverse thrust mode.

Foward Adaptor, with service bay, will be phased out in another update or two.

✳ Version 1.0.8 for Kerbal Space Program 1.0.5

Released on 2016-03-15

Small useability update: Adjusted attachment areas on Adaptor. Indicator icons display Docking or Grappling mode. Visible from outside and IVA

✳ Version 1.0.7 for Kerbal Space Program 1.0.5

Released on 2016-03-13

Fixed Push Adaptor Docking Port, now docks any ports of node type size1, 2, or 3. Docking port also works as grappler node, be sure to "Release" before attempting to grab. Thsi grappler unit has very narrow tolerances for alignment and very low pivot range, plan accordingly.

Fixed Command pod KAS variant, nose winch now ejects correctly without being blocked.

Lowered Push Adaptor's RCS thrust to 3.

Nuclear Engine now fueled by LF or Mono.

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.0.7)

✱ Version 1.0.6 for Kerbal Space Program 1.0.5

Released on 2016-03-09

added KSPI-E Engine configs

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.0.6)

✱ Version 1.0.5 for Kerbal Space Program 1.0.5

Released on 2016-03-07

No changelog provided

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.0.5)

✱ Version 1.0 for Kerbal Space Program 1.0.5

Released on 2016-02-29

No changelog provided

⬇ Download (/mod/313/Orbital%20Utility%20Vehicle/download/1.0)

Blog (/blog)

Support (mailto:support@spacedock.info)

IRC (http://webchat.esper.net/?channels=spacedock)

Donate (https://www.patreon.com/user?u=2903335&ty=p)