






# THERMONUCLEAR TURBINES CKAN

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-  Game Version: 1.1.2
-  Downloads: 29,570
-  Author: [Eskandare \(/profile/Eskandare\)](/profile/Eskandare)
-  Mod Website: [Forum Thread \(http://forum.kerbalspaceprogram.com/index.php?/...](http://forum.kerbalspaceprogram.com/index.php?/)



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## OUTDATED MOD

This mod is not known to work with the latest version of Kerbal Space Program. Proceed with caution.

Information

Changelog

Stats

A new hot way to get into orbit!

This is a small engine mod that adds nuclear turbine aircraft engines based off of this concept, Aircraft Nuclear Propulsion, Project Pluto and the similar Soviet program Tupolev Tu-95LAL, also with a little influence from the Choujikuu Yousai Macross anime series and sequels to give two of the engines space capability.

The concept behind the engine is that thermal energy is transferred through a heat exchanger into the "can" (combustion section of a turbine) instead of using combustion to rapidly heat up gasses to turn the turbine and provide thrust.

Features:

Four Engines: M.A.S.A.M.U.N.E., Back Draft, Fire Storm, and Fire Whirl.

Example Crafts

Custom Sounds

Custom FX

Source Code (<https://github.com/KSP-SpaceDock/KerbalStuff>)

API (<https://github.com/KSP-SpaceDock/KerbalStuff/blob/master/api.md>)

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