[1.0.x] Habitat Pack v0.41

by Pookjet, October 1, 2014 in Suggest Workshop

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Pookjet
Addon Guy
Members
1,540
568 posts

Posted January 1, 2014 (edited)

This pack provides a variety of habitat modules and base building parts to give players the ability to colonize space in a more realistic way.

Inflatable modules are compact on launch and can be deployed and loaded with crew in space, offering adequate living space and comfort for a plausible approach to space colonization.

Jeanette's Habitat Time lapse album

Part list:

Inflate Storage Container PA250

Medium inflatable living space.

Inflate Storage Container PA550

large inflatable living space.

Inflate Storage Container FL.A.T

Toroidal hab, suitable for base building.

Low Profile Base Mount

Dedicated mount for building bases, can also be used for other things like small landers.

Small Centrifugium

rotating habitat that generates gravity through centripetal force.

TMA-1 Orbital Orb

Minimalistic but spacious command pod with large storage capacity.

Derived from the Soyuz orbital module and intended to provide some living space for small spacecraft.

Download (dropbox)

Plugins in use:

Habitat plugin, made from scratch by Sirkut (source included in download)

Firespitter plugin made by Snjo

LaunchAlertAnimation by Starwaster

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ChangeLogs
v0.41 / 11.06.2015
- compatibility update for 1.0.x

v0.4 / 23.04.2014
- new part: Base Mount for F.L.A.T hab
- (undocumented PA250 model)

v0.3 / 06.02.2014
- new part: F.L.A.T Inflatable hab

v0.2 / 26.01.2014
- new part: PA250 Inflatable hab
- added proper no-inertial hab

v0.1 / 21.01.2014
- Release
```

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Plugins:

Firespitter Plugin - made by Snjo

All rights to the included plugin are held by the original creators, for license information, please refer to the provided link.

Edited May 12, 2016 by Pookjet

Quote — Cremos Red, MeKSD, Mr Bellatjacue and 29 others like this

Alpine Age
Stock Fuel Switch
Habitat Pack

---

tyrpo7
Rocket Scientist
Members
1,210
1,210 posts
Location: The great white north of Minnesota

Posted January 1, 2014

This mod is awesome. I always love stock a-like mods

Quote — Fedkall and 130 like this

https://stockalikepacks.com/

Ralathon
Senior Rocket Scientist
Members
153
1,481 posts

Posted January 1, 2014

Congratulations on your release! I've been using your dev version for the past month now and this mod is an absolute joy for both the eye and the crew engineer. Definite recommendation for anyone remotely interested in base and station building.

Quote

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kruz347
Rocketeer
Members
1
28 posts

Posted January 1, 2014

This look great! Gonna test it right now!

Quote

Jon Tash
Sr. Spacecraft Engineer
Members
11
99 posts

Posted January 1, 2014

Insert image of Homer Simpson drooling here!

This is what I need, those parts are beautifully done!

Quote

---

celem
Mad Scientist
Members
11
99 posts

Posted January 1, 2014

oh very very nice! Looks awesome.

Quote

DasBananenbrot
Senior Rocket Scientist
Members
75
1,125 posts
Location: Germany

Posted January 1, 2014

send there is the release Congrats Pookjet

Quote

Revolution-420
Pilot
Members
1
28 posts

Posted January 1, 2014

nice mod but seems a little memory intensive, meaning ye getting 3 parts for 40 mb. Any way ya can make a lower texture version?

Quote

DevL
Spacecraft Engineer
Members
11
148 posts

Posted January 1, 2014

Wow! I'll be sure to give this a spin!

Quote

Zeehorse
Rocket
Members
1
3 posts

Posted January 1, 2014

This is freaking awesome. Thank you so much for your hard work!

Quote

Dragon01
Flight Director
Members
152
6,751 posts

Posted January 1, 2014

Nice. Have you thought of making a VEAM and a CAM for the Community ISS project?

Quote

Hellbrand
Sr. Spacecraft Engineer
Members
61
499 posts

Posted January 1, 2014

> **Jon Tash said:**
> Insert image of Homer Simpson drooling here!
> This is what I need, those parts are beautifully done!

Mmmmmmmmmmmmmm Orbital Donuts **gurgleghargle**

Quote

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biohazard15
Senior Rocket Scientist
Members
153
1,125 posts

Posted January 1, 2014

Beautiful inflatable!

Quote

Wamphyri
Bottle Rocketeer
Members
1
3 posts

Posted January 1, 2014 (edited)

just as i was getting ready to design a new station i see this... very awesome parts.

i have a question though... does anyone know of a quick way to add support for tac life support mod?

with tacks that it actually is working... just not stated so in KAB part description.

Edited January 1, 2014 by Wamphyri

Quote

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astropapi1
Mechanical Engineer in training
Members
1,347
5,752 posts

Posted January 1, 2014

This deserved a release thread, well done

Quote

Dare is a cool and lonely space pirates

---

netcod
Spacecraft Engineer
Members
11
78 posts

Posted January 1, 2014

Downloading it now.

Quote

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scorchdestroys
Retired
Members
1,125
1,125 posts

Posted January 1, 2014

The TMA-1, is the name meant to reference a certain spacecraft? One that uses a spherical module?

Quote

Mantis Toboggan
Rocketeer
Members
1,125
1,125 posts
Location: Germany

Posted January 1, 2014

Great models, they look just like stock, but does the centrifuge part actually spin?

Quote

DasBananenbrot
Senior Rocket Scientist
Members
75
1,125 posts
Location: Germany

> **scorchdestroys said:**
> The TMA-1, is the name meant to reference a certain spacecraft? One that uses a spherical module?

I guess it is most certainly a reference to Soyuz TMA

Quote

Snarfster
Sr. Spacecraft Engineer
Members
131
842 posts

Posted January 1, 2014

Nice one! Grats!

Quote

Has been playing KSP too much.

HoneyFox
Trainee Mechanical Engineer
Members
1,210
10,208 posts

Posted January 1, 2014

Amazing stock alike beauty! Do like this style. not too realistic, not too cartoon-ish.

One more must-have mod for me and one more pic figured can consider finished.

Awesome Mechjeb! Toweyotte Parameters Fusion Thrust Controller Used in this figure Shuttle SuS Rocket Booster Medium Docking Port Controller Fusion Lanyer CSXPowerPack for Origami Crane Universal Storage Used in this figure Can Dispenser(Crew/Medicine/Food/Water/Garbage/Supplies) Ni Body Frozen Volcano Ice Lunarch Platform (SpaceTown)

Quote

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m00f
Unofficial Kerbal Overhaul Dep
Members
1,125
1,125 posts

Posted January 1, 2014

Wow! Been following this thread through development. So glad to see it released! Good

Quote

Hidden gem bugs in the wild: Ignition, Lost, The Uninvited, Reborn.

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lentay77
Rocketeer in retired
Members
1
48 posts

Posted January 1, 2014

Awesome centrifuge intervals!

Quote

Sincourtd
CMM Sun Worship and Chaos
Members
115
526 posts

Posted January 1, 2014

Great to see this released. Beautiful models!

Quote

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astroboy620
Rocketeer
Members
0
0 posts

Posted January 1, 2014

Looks good! Definitely have to use this on a Munar base

Quote

This thread is quite old. Please consider starting a new thread rather than reviving this one.

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