



KERBAL OBJECT INSPECTOR CONTINUED

View all game objects in KSP

Download (53.26 KiB)

Follow



License: GPLv3



Game Version: 1.12.3



Source code: [linuxgurugamer/KerbalObjectInspector](#)



Downloads: 11,015



Author: [linuxgurugamer](#)



Mod Website: [Forum_Thread](#)



Support this mod: [Donate](#)



Followers: 23

Information

Changelog

Stats

FEATURES:

Kerbal Object inspector is a plugin which allows mod developers to see exactly what's going on in the background of any game scene by listing every game object and their properties.

- Easy to use interface.
- Lists all game objects, mesh or not.
- Organizes game objects based on the Unity hierarchy. Child objects are displayed indented under parent objects.
- Displays transform and other component information for any game object.
- Efficiently renders a wireframe on any game object with a mesh.
- Objects that are a parent of the selected object have dimmer wireframes.
- Highlights part mouse is over (in Object Inspector window)
- Selects the part the mouse is over in the Object window
- Can lock object window to not change when moving mouse over scene