

MovieTime

Mods

1,570 Downloads   Last Updated: May 6, 2015   Game Version: 1.0.0

Description

Files

Images

Source

Relations

So some time ago, whilst recreating an Apollo mission, I thought to myself "why can't I be viewing this on the same crappy black and white TV that everyone watched the original missions on?" Ah, the nostalgia. Anyway, now you can. Oh, and there's night vision, too.

You can't tell from the stills, but the effects are animated. The film jitters, the scratches roll and the TV static, uh, statics.

I'd like to post a video, but my video production skills are not good. If you make one featuring the plug in, let me know and I'll post a link here.

**Installation:**

Unzip the contents of the .zip file into KSP's GameData directory.

**Possibly further down the road:**

- A thermal camera mode that can be used in conjunction with Deadly Reentry.
- A JJ Abrams camera mode. Lens flares for everyone!

**Supported Platforms:**

- Windows 32-bit.
- Windows 64-bit. Haven't tested, but I don't see any reason why it shouldn't work.
- Mac. @TheGamingNoobster says it does.
- Linux. Reported to work by @BigFatStupidHead.

**Known Issues/Requests:**

- Bind keyboard keys to mode change.
- Add pixelation effect for certain modes.

**Version History:**

v0.3 (Dec 20 2014):

- Fixed window placement bug.
- Improved snowy static.
- Added (optional) in-cockpit and map view effects.
- Low and medium resolution textures loaded when appropriate.
- Improved film scratch and dust effects.
- Fixed bug where light boost wasn't reset in map view.

v0.2 (Dec 14 2014):

- All settings are now saved/loaded to a "MovieTime.xml" file.
- Memory leak has been fixed.
- Improved TV imagery.
- Added v-hold roll effect to TV modes.

v0.1 (Nov 30 2014):

- Initial release

About Project

Report

Project ID

Created

Updated

Total Downloads

License

226331

[Dec 21, 2014](#)

[May 6, 2015](#)

1,570

[Custom License](#)

Follow

Categories

Members

\_ForgeUser18288608

Owner

Recent Files


R

MovieTime-0.5.zip

[May 6, 2015](#)

## Comments

could you update it to 1.1.2, i think its just the change to the KSP toolbar, that seems to be the problem with other mods that use it. i have been waiting for the 64 bit version to do some videos and a few mods like this are just not showing up in the tool bar

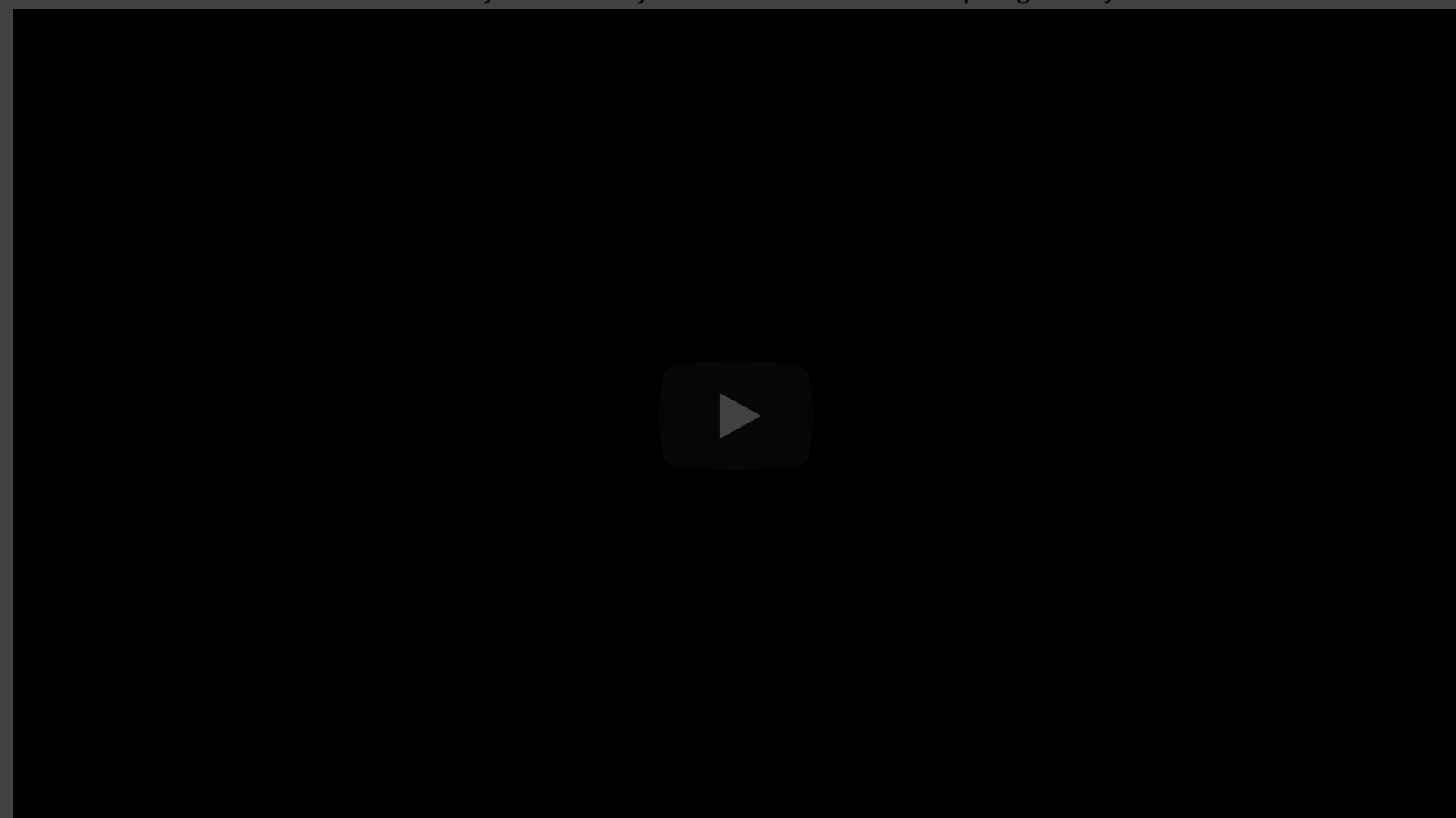


greydragon70

Posted [Dec 23, 2014](#) #1

Love it!! Going to have so much fun with this. One thing I would like for filming is to be able to use this mod on the Space Center section and in the buildings. Would that be possible?

Here is a Christmas Video I made with your mod. If you like it I can do a mod spotlight for you.



[Report](#) [Reply](#) [Quote](#) [Multi-quote](#)