



Kerbonov Parts Pack

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The Kerbonov Kn-2 module is a compact 3 Kerbal cockpit for use with intermediate sized aircraft. It includes an IVA view.

The Kerbonov Kn-7 cockpit also seats 3, and is designed for use withthe MK2 spaceplane fuselage parts.

Also packaged in the zip are several additional parts:

- Hood ornament: A snazzy little chrome doodad for classing up your horrible spaceplane / rocket death dragster.
- Probe RCS: A tiny, low powered RCS block with its own small monopropellant supply built in. Good for unmanned micro-probes.
- Drop tank: Lightweight, streamlined jet fuel pod. Includes its own built in decoupler for when it runs dry.
- Radial Micro Decoupler: What it says on the label. Now itsy bitsy ships can benefit from asparagus staging too.
- RATO Booster: A bit like a bigger, heftier sepatron, except stackable.
- Grid Fins: Fits a very large effective surface area into a compact (front to back) package. Can be retracted when not in use.
- Heavy Duty Command Seat: A tougher, heavier, stack-attachable external command seat.
- Small Inline Passenger Can: A single-seat, 1.25m diameter hitchhiker container for spaceplanes.
- Mini Turbojet: A jet engine suitable for ultralight aircraft and UAVs.
- VHF Antenna: A fixed, stack-mountable 5M-rated standard antenna.
- a few others

IMPORTANT NOTE: The grid fins are dependent upon Linuxgurugamer's **RetractableLiftingSurface Module** (<http://forum.kerbalspaceprogram.com/index.php?/topic/145583-12-retractableliftingsurface-module-released/>) for their folding to work correctly. It won't break the game to not have that installed, but retracting/extending the fins won't DO anything.

KSP forum thread:

<http://forum.kerbalspaceprogram.com/threads/66502-Kerbonov-Kn-2-Cockpit-Module>

About Project

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_ForgeUser20724502 ▼

Posted Jun 25, 2015 #8

Hi

New at this posting lark but here goes
I really like the mod but what are the chances of getting an IVA for the HD seat. I use the KN2Cabin for the majority of my Rovers, would like to use a first person view for the HD Seat instead of 3rd person.

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_ForgeUser16161371 ▼

Posted Oct 3, 2014 #7

A just love this pack too MUCH!!!

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_ForgeUser9994496 ▼

Posted Sep 15, 2014 #6

The only problem with this mod is it seems that it is the Cockpit is disproportionaly small for three kerbals. Maybe 1 kerbal in the cockpit and 1 in the passanger sear. not 2 side by side. a 2.5 would seem right for side by side. Ah well, still a great mod

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_ForgeUser16764864 ▼

Posted Sep 6, 2014 #5

hey can you make a 2 metre version of this so I can make a med. - large bomber with this

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_ForgeUser16532428 ▼

Posted Jul 27, 2014 #4

I used the KN-2 cockpit for a quick orbiter I made. Sometimes spaceflight is all about the view!

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_ForgeUser16386465 ▼

Posted Jul 16, 2014 #3

Looks great! cant wait to use it!
Oh and great job actually including IVAs! Not that many mods include IVAs for everything!
Last edited by _ForgeUser16386465: Jul 16, 2014

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_ForgeUser10905062 ▼

Posted Jun 4, 2014 #2

This looks like a good pack. I love how the command pod looks, can't wait to throw one at Duna

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_ForgeUser15695406 ▼

Posted Jun 3, 2014 #1

Looks interesting, definitely interested in the lightweight engine and the 50l tank, as well as the Crew Tank, can't wait to use it :D

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