[1.2.x] KerbersKrew Kx-2 Cockpit Module

by Sun Yeti
January 19, 2014 in Add-on Releases

Sun Yeti Posted January 19, 2014 (edited)

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

http://www.curse.com/ksp-mods/ksp/220559-kerbersks-pack

Spacing Outside Mod:
https://www.dropbox.com/s/52ylcxdxc73w9w4/kerbers_12-19_ksc%20.7z

UPDATE 12/19/14:
Fixed a Stagger Error bug
Updated compatibility for KSP 1.2.x
Added Kerbers Krew Kx-2 Cockpit Module, a conversion the installation of Rational Aerospace's Kerbal Space Probe Module.

> **Sun Yeti** Posted January 19, 2014
> Mod is compatible with all versions as it does nothing moving or other
> interactable things and has 0 effects on vehicle performance and has only
> one part. Mod is tested in 0.23.5 and 0.24.2 and should be compatible with
> all versions.

5 ★★★★★ 0 votes

Complete

I in order to work correctly Mod requires Kerbal Space Program Extended Mod (KSPX)

Kerbal Space probe of some other parts for better balance in newer versions of KSP. The Unit includes, for example, hard-little-nuts-reason to some after the Kerbal Space Probe Module, and Kerbal Space Probe Module Kerbal Space Probe Module, and Kerbal Space Probe Module.

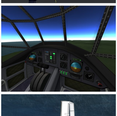
The crew-guard capacity of the Kerbinally Kerbal is completely remade and is of suitable and functional on all other parts. Kerbal Aerospace Kerbal Space Probe Module, and Kerbal Space Probe Module Kerbal Space Probe Module, and Kerbal Space Probe Module. **Kerbal Space Probe Module and Kerbal Space Probe Module have been completely remodelled to look more alike with the modern 3D-printed product parts, instead of the old 3D-model CT-mass.**
Kerbal Aerospace has parts, including the Kx-2 Kerbal Space Probe Module (KSP).

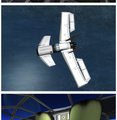
UPDATE 1/1/14:
Updated compatibility with 1.23 Carnaval beta to v.dev format.

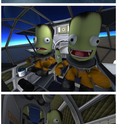
UPDATE 1/7/14:
Adjusted errors to bring everything more in line with the stock parts for 0.24. No other changes.

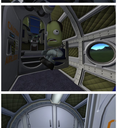
UPDATE 1/9/14:
Added Kerbers Krew Kx-2 parts to pack, fixed an issue between an KRS2 Kerbers Krew, fixed connecting sound effects on rotors rotation (because used KRS2 Kerbers Krew).

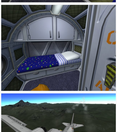
The Kx-2 module is a 1.25 meter cockpit with little room for use with crewed spaceplanes. It seats 3 kerbals, and is roughly intermediate in weight between the Mk1 and Mk2 cockpits.

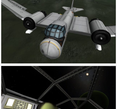


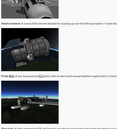










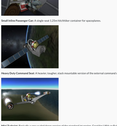


Flying around the Kerbin orbit is without incident.

Small crewed: 3 seats in the cockpit, Kerbal Cleaning on your Fore Side spaceplane. Limited death dragoon

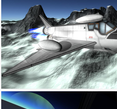
Probe Bay: A tiny Kerbonauted Bay and a tiny crew-used unmanned part supply built in. Good for unmanned micro-probes.

Wing-mode: A large, Kerbonauted SSTO, spaceplane. Includes its own built-in decoupler for when it runs dry.



Kerbal Mine Decoupler: Mk1.25 mass, on-the-fetal Mass Dec.Ultra-ships can benefit from scavenger-staging too.

MOD Booster: 1000 Mm-stages, 1000 kn-kerbonauts, except stackable.



Kerbal Fire: Fire-a-case-large-effective-without-recoil-to-a-compact-Front-to-back-package.

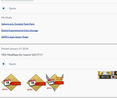
Kerbal Mine Passenger Pod: A single-seat, 1.25m-diameter, container for spacecadets.

Mission Mine Commandment: A mission-capable or dual-responsible version of the external command seat. Also has limited RCS functionality.

Mine Packages: Basic-only, a mine-deployed version of the standard part engine. Good for SSRM or flying-mines.

Edit: added 12/1/14

Kx-2 Cockpit: The KRS2 spaceplane hangar, Kerbal 3 Remote Tail



KRS 2 Mine Loading Cargo Bay: Version 2.1 Cons. Intended to make designing a Kerbal spaceplane for the 1 cargo-hangarship-bay-advanced.

Change: 12-12 Kerbers Kitchen with the Kerbers

Edited December 26, 2014 by Sun Yeti
(edited) Version 1.5 (Carnaval Release)

Quote

Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Sun Yeti Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Kerbal Cow Posted January 19, 2014 (edited)

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Tomsal Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

LaBrewd7 Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Jim Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Cassandrinja14 Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Tetsar Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

MasterGlamar Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

Kerbonaut Posted January 19, 2014

Member
Posts: 1
Joined: Sep 2013
Member for 10 years 2 months

jrandom: [in RSS] your only enemy is physics.

astropapi1

Members
1,048 3.7k
About me: Mechanical Engineer in training

Posted January 19, 2014

Nice! I'm not a spaceplane fan, but this is so awesome it's worth giving a try.

Quote

Dres is a sad and lonely space potato.

jfull

Members
167 639
About me: Junior Rocket Scientist

Posted January 19, 2014

> astropapi1 said:
>
> Nice! I'm not a spaceplane fan, but this is so awesome it's worth giving a try.

Well, if you're not a spaceplane fan, there's no reason you couldn't use it as an awesome cabin for large rovers!

Its shape and great view would make it perfect for driving.

Quote

Check out my old mission report series, Kerbco Launch Systems

Kitworks

Members
15 128
About me: Spacecraft Engineer

Posted January 19, 2014

> jfull said:
>
> Well, if you're not a spaceplane fan, there's no reason you couldn't use it as an awesome cabin for large rovers!
> Its shape and great view would make it perfect for driving.

Thats exactly what I'm planning to do. Gorgeous mod, and pretty handy/interesting additional parts. The IVA is wonderful.

Quote

Deathsoul097

Members
112 1.1k
About me: Not the Pilot

Posted January 19, 2014

O M G ...

THIS IS PERFECT!!!!!! MAKE IT STOCK!!!!!!

This is exaclty the kind of thing KSP needs, such a good stockalike cockpit.

Quote

Space is a harsh mistress, as is the Air, Ground and Water. Oh, and Gravity.

jfull

Members
167 639
About me: Junior Rocket Scientist

Posted January 19, 2014

> Deathsoul097 said:
>
> O M G ...
>
> THIS IS PERFECT!!!!!! MAKE IT STOCK!!!!!!
>
> This is exaclty the kind of thing KSP needs, such a good stockalike cockpit.

A lot of the new stock parts are pretty detailed, and yet the older spaceplane parts are still kinda awful. would it take very long for someone a Squad to fix them up a bit?

Quote

Check out my old mission report series, Kerbco Launch Systems

MaverickSawyer

Members
1,768 3.1k
About me: Destructive Field Tester since 2011

Posted January 19, 2014

> jfull said:
>
> Well, if you're not a spaceplane fan, there's no reason you couldn't use it as an awesome cabin for large rovers!
> Its shape and great view would make it perfect for driving.

Or... docking cockpit. Or orbital tug cockpit. THAT alone is why I downloaded it. The Hood Ornament was just a great little gag to add.

Quote

frizzank

Members
972 1.8k
About me: FASA

Posted January 19, 2014

Its like a kerbal sleep over.

Quote

-FASA----NovaPunch----Shiperoids-

Gaius

Members
101 446
About me: Goodspeed Aerospace

Posted January 19, 2014

Yeah, in case Bill or Bob gets tired while co-piloting and need to head back to take a nap.

Jeb, of course, never sleeps.

Awesome job.

Quote

[table=width: 640, align: center]

[tr]

[td][/td]

[td]Goodspeed Aerospace Parts

mushroomman

Members
34 466
About me: Sr. Spacecraft Engineer

Posted January 19, 2014

Hey look! It's that person who made the Mk2 internals! Wow. You really need a lot more credit. This is amazing.

Quote

MaverickSawyer

Members
1,768 3.1k
About me: Destructive Field Tester since 2011

Posted January 19, 2014

Hrm... Now that I've started using RasterPropMonitor, my only wish is to have a glass cockpit version of this.

That said, it's a perfect cockpit for my needs. Made my first 100% stable aircraft with it. And, the drop tanks will add much needed range to that plane, and simplify the use of the RAPIER engines.

Quote

heroofwinds9

Members
0 12
About me: Bottle Rocketeer

Posted January 19, 2014

This could use the RPM mod, your mk2 cockpit as well. Looks great without it too

Quote

Andrezado

Members
1 183
About me: Spacecraft Engineer

Posted January 19, 2014

Seems pretty amazing, and polished, keep up the good work

Quote

"It was working really well until it exploded."

- Scott Manley, 2012Â¨Â»Â¿

Confusing people with my confusing english since 2011.

Captain_Party

Members
55 628
About me: Interplanet Janet

Posted January 19, 2014

What are the grid fans for ~

Quote

Certamen in Caelo - A Race to Space

https://g.co/doodle/p7zhde

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