## List Update Problem

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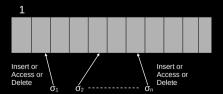
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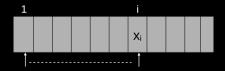
#### Overview

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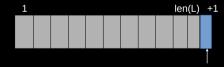
- Maintain a dictionary
- Unsorted linear list L
- ullet Request sequence  $\sigma$ 
  - · access an item in the list
  - insert an item into the list
  - delete an item in the list



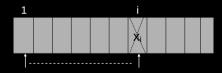
- access: A list update algorithm starts at the front of the list and searches
   linearly through the items until the desired item is found
- cost is *i*, where *i* is the position of requested item



- insert: To insert a new item, the algorithm first scans the entire list to verify that the item is not already present and then inserts the item at the end of the list
- cost is len(L) + 1



- *delete:* To delete an item, the algorithm scans the list to search for the item and then deletes it
- cost is *i*, where *i* is the position of requested item



- free exchanges: After access or insert of an item, moving it to the front costs 0.
- paid exchanges: At any time, adjacent items in L may be exchanged at cost 1. For example, swap(L[i], L[i+1]) costs 1.

Model
Potential function
Amortized costs
competitiveness

#### **Preliminaries**

Two models,

- Static list accessing: only access operation is allowed
- Dynamic list accessing: any operation is allowed

Problem: Minimize the cost of servicing a request sequence  $\sigma$ 

- List update algorithm ALG
- Optimal offline algorithm OPT (for the same problem as ALG)
- $ALG(\sigma)$  is the cost incurred by ALG to service request sequence  $\sigma$

#### Potential function Φ

- $S_{ALG}$  and  $S_{OPT}$  denote the set of possible configurations of ALG and OPT
- $\bullet$   $\Phi$  :  $S_{ALG} \times S_{OPT} \to \mathbb{R}$

#### Amortized costs

Let  $ALG_i$  denote the cost incurred by ALG during the  $i^{th}$  event and denote **amortized cost** of ALG for  $i^{th}$  event as  $a_i$ 

$$\bullet \ a_i = ALG_i + \Phi_i - \Phi_{i-1}$$

## c-competitive

#### Definition (c-competitive)

$$\forall len(L), \ \forall \sigma, \ \exists \alpha \mid ALG(\sigma) \leq c \cdot OPT(\sigma) + \alpha$$

In order to prove ALG is c-competitive, it is enough to show<sup>1</sup>

- $\forall i, a_i \leq c \cdot OPT_i$
- $\exists b \mid \forall i, \ \Phi_i > b$

$$^{1}a_{i}=ALG_{i}+\Phi_{i}-\Phi_{i-1}$$

# Deterministic online algorithms

- Transpose
- Frequency count
- Move-to-Front

#### Transpose

• After accessing or inserting an item at index i, swap(L[i], L[i-1])

## Frequency count

- Let  $f_i$  denote the frequency count of an item k in L
- Whenever *i* is requested,  $f_k + +$ ;
- Maintain L in nonincreasing order of frequency count

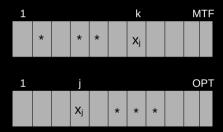
• Upon a request to item at index i, move it to front of L

**T**heorem

The Move-to-Front algorithm is 2-competitive.

#### Proof:

- Consider a request sequence  $\sigma = \sigma(1), \sigma(2), ..., \sigma(m)$
- Assume that  $\sigma$  consists of only *access*
- w.l.o.g assume that  $L_{MTF} = L_{OPT}$  at the beginning
- Consider a potential function  $\Phi$  defined as number of inversions in  $L_{MTF}$  compared to  $L_{OPT}$ 
  - inversion is a pair  $x, y \mid L_{MTF}^{-1}[x] < L_{MTF}^{-1}[y], \ L_{OPT}^{-1}[x] > L_{OPT}^{-1}[y]$
  - $\Phi(t)$  is the potential after serving  $\sigma(t)$
  - $\Phi(0) = 0$



#### Proof (continued...):

- for any  $t \mid 1 \le t \le m$ , let x denote the item requested by  $\sigma(t)$
- k = # of items that precede x in  $L_{MTF}$  and  $L_{OPT}$
- I = # of items that precede x in  $L_{MTF}$  but follows x in  $L_{OPT}$
- MTF(t) = k + l + 1
- $OPT(t) \ge k + 1$
- When MTF serves  $\sigma(t)$  and moves x to front, l inversions are destroyed and at most k new inversions are created.
- Thus,  $MTF(t) + \Phi(t) \Phi(t-1) \leq MTF(t) + k l$

Proof (continued...):

$$MTF(t) + \Phi(t) - \Phi(t-1) \le MTF(t) + k - l = 2 \cdot k + 1$$
  $MTF(t) + \Phi(t) - \Phi(t-1) \le 2 \cdot OPT(t) - 1$  (1)

$$\sum_{t=1}^{m} MTF(t) + \Phi(m) - \Phi(0) \leq \sum_{t=1}^{m} 2 \cdot OPT(t) - m$$

Proof (continued...):

$$MTF(\sigma) \le 2 \cdot OPT(\sigma) - m + \Phi(m)$$
 (2)

Since  $\Phi(m)$  is non-negative, the proof follows from the definition of c-competitive Def. 1

Proof (continued...): Extension to allow insertion and deletion:

- On an insertion, MTF(t) = OPT(t) = n + 1, where  $n = len(L_{MTF}) = len(L_{OPT})$  before insertion
  - at most n new inversions are created
- On a deletion. I inversions are removed and no new inversion is created

Theorem

Both Transpose and Frequency count are not c-competitive for any constant c.

#### Proof (Transpose):

- let L<sub>0</sub> denote our list initially
- ullet consider a request sequence that asks for  $L_0[len(L)]$  and  $L_0[len(L-1)]$  repeatedly
- for each pair of such requests, Transpose incurs a cost of  $2 \cdot len(L)$
- OPT would simply move these two items to the front of the list, there by incurring a cost of 3 for each pair of requests
- similarly for a request sequence of size n, the cost ratio, online to opt is,  $\frac{n \cdot len(L)}{(\frac{n}{n}-1) \cdot 3 + 2 \cdot len(L)}$

#### Proof (Transpose):

• 
$$\lim_{n\to\infty} \frac{n \cdot len(L)}{(\frac{n}{2}-1)\cdot 3+2 \cdot len(L)} = \frac{2 \cdot len(L)}{3}$$

• since len(L) has no a priori bound in dyanamic list accessing problem, Transpose is non-competitive

#### Proof (FC):

- let  $x_1, x_2, ..., x_l$  be the items in the list
- let k be any integer such that k > l
- ullet  $\sigma$  is such that, first  $x_1$  is requested k times, then  $x_2$  is requested k-1 times and so on
  - $x_i$  is requested k+1-i times
  - notice,  $x_i$  are requested in the decreased order of relative frequencies
- upon requesting  $x_i$ , FC moves it to  $i^{th}$  position and never changes it's position

#### Proof (FC):

• 
$$FC(\sigma) = \sum_{i=1}^{l} i \cdot (k+1-i) = \frac{k \cdot l \cdot (l+1)}{2} + \frac{l \cdot (1-l^2)}{3}$$

- now, to prove a lower bound, we need some upper bound on  $OPT(\sigma)$
- Assume the list is initially in the worst-case for MTF
  - $x_i$  is located at last position when it is first requested (cost of I), moved to front and stays there for k-i subsequent requests

$$MTF(\sigma) \le \sum_{i=1}^{l} [l + (k-i)] = l \cdot (l+k) - \frac{l \cdot (l+1)}{2}$$

$$\implies \frac{FC(\sigma)}{OPT(\sigma)} \ge \frac{\frac{k \cdot l \cdot (l+1)}{2} + \frac{l \cdot (1-l^2)}{3}}{l \cdot (l+k) - \frac{l \cdot (l+1)}{2}}$$

Proof (FC):

$$\implies \frac{FC(\sigma)}{OPT(\sigma)} \ge \frac{\frac{k \cdot l \cdot (l+1)}{2} + \frac{l \cdot (1-l^2)}{3}}{l \cdot (l+k) - \frac{l \cdot (l+1)}{2}}$$

$$\implies \lim_{k \to \infty} = \frac{l+1}{2}$$

Since I = len(L), which has no a priori bound, FC is non-competitive

## Lower bound for any deterministic online algorithm

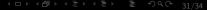
#### Theorem

Let A be a deterministic online algorithm for the list update problem. If A is c-competitive, then  $c \ge 2$ 

#### Lower bound for any deterministic online algorithm

#### Proof:

- let  $x_1, x_2, ..., x_l$  be the items in the list
- ullet construct a request sequence of size m such that each request is made to the item that is at the last position in  $L_A$
- $A(\sigma) = m \cdot n$
- *OPT* will first sort items in the nonincreasing order of request frequencies and then serves  $\sigma$  without any exchanges
  - in rearranging *OPT* incurs a cost of at most  $n \cdot \frac{n-1}{2}$
  - in serving  $\sigma$ , OPT incurs a cost of at most  $m \cdot \frac{n+1}{2}$
- $OPT(\sigma) \leq \frac{m \cdot (n+1)}{2} + \frac{n \cdot (n-1)}{2}$



## Lower bound for any deterministic online algorithm

Proof <sup>2</sup>:

• 
$$OPT(\sigma) \leq \frac{m \cdot (n+1)}{2} + \frac{n \cdot (n-1)}{2}$$

•  $OPT(\sigma) \leq \frac{m \cdot (n+1)}{2}$  (for m >> n)

$$A(\sigma) \geq \frac{2 \cdot n}{n+1} \cdot OPT(\sigma)$$

We conclude the proof, since the RHS in the above inequality approaches 2 as n increases and the bound holds for any n.

$$^{2}A(\sigma)=m\cdot h$$



#### References

- Daniel D. Sleator and Robert E. Tarjan. 1985. Amortized efficiency of list update and paging rules. Commun. ACM 28, 2 (Feb. 1985), 202–208. DOI:https://doi.org/10.1145/2786.2793
- Albers S. Competitive online algorithms. BRICS; 1996 Sep. Available online: https://imada.sdu.dk/~joan/dm19/albers.pdf

Preliminaries
Deterministic online algorithms
c-competitiveness lower bound

# The End